

ViewPC::setBitsUsed



```
graph LR; A[ViewPC::on_startButton_clicked] --> B[ViewPC::setBitsUsed];
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'ViewPC::setBitsUsed'. The box on the right is white and contains the text 'ViewPC::on_startButton_clicked'. A dark blue arrow points from the right box to the left box, indicating a call or relationship between the two.

ViewPC::on_startButton
_clicked