PictureCrypt

1.4.0

Generated by Doxygen 1.8.11

Contents

Chapter 1

PictureCrypt

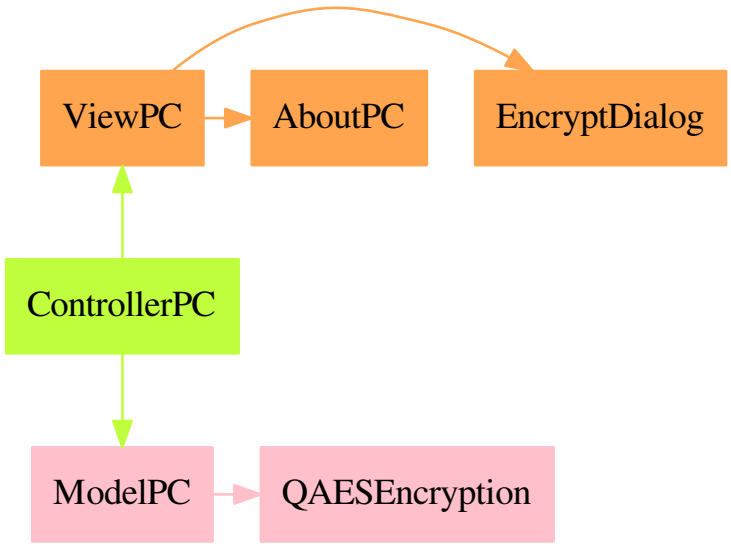
Project made using QT Creator in C++

1.1 About

A simple cross-platform steganography project which hides data in images. This project is built using MVC pattern and features GUI. Qt and QAESEncryption by bricke were used. You can read more about project at the home page

1.2 Structure of the project

As written earlier this project is structured with MVC pattern. Here is a small graph showing the basic structure.



1.3 External use

You can use ModelPC class separately from View and Control layer. You will need four files:

- modelpc.cpp
- modelpc.h
- aes/qaesencryption.cpp
- aes/qaesencryption.h

Then you can just `#include "modelpc.h"` and use API.

1.3.1 API

Here is are the most important methods:

- ModelPC::Encrypt
- ModelPC::Decrypt

1.3.1.1 Showcase

```
// Includes
#include "modelpc.h"
#include <QImage>
#include <QByteArray>
#include <QString>
#include <QDebug> // just for showcase

...

// Basic setup
QByteArray data("some_file.txt");
QImage *image = new QImage("some_big_enough_image.jpg");
QString key = "some_password";
int bitsUsed = 3; // must be from 1 to 8

// Encrypting
QString error1, error2;
QImage *normal_resultImage = ModelPC::Encrypt(
        data,
        image,
        1,
        key,
        bitsUsed,
        &error1);
QImage *advanced_resultImage = ModelPC::Encrypt(
        data,
        image,
        2, key,
        bitsUsed /* not really used here, so put here any number from 1 to 8*/,
        &error2);

// Decrypting with given mode
QString error3, error4, error5, error6;
QByteArray output_normal = ModelPC::Decrypt(
        normal_resultImage,
        key,
        1,
        &error3);
QByteArray output_advanced = ModelPC::Decrypt(
        advanced_resultImage,
        key,
        2,
        &error4);
```

```
// Decrypting without given mode
// PictureCrypt can detect the mode of the image and adapt.
QByteArray output_normal_undefined = ModelPC::Decrypt(
        normal_resultImage,
        key,
        0,
        &error5);
QByteArray output_advanced_undefined = ModelPC::Decrypt(
        advanced_resultImage,
        key,
        0,
        &error6);

// Check (better testing with [running tests](#run-tests)
bool data_good =
        data == output_normal &&
        data == output_advanced &&
        data == output_normal_undefined &&
        data == output_advanced_undefined;
bool no_errors =
        error1 == "ok" &&
        error2 == "ok" &&
        error3 == "ok" &&
        error4 == "ok" &&
        error5 == "ok" &&
        error6 == "ok";
if(data_good && no_errors)
    qDebug() << "PASS";
else
    qDebug() << "FAIL";
```

1.4 License

This software is provided under the UNLICENSE

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Author

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Chapter 2

Namespace Index

2.1 Namespace List

Here is a list of all namespaces with brief descriptions:

Chapter 3

Hierarchical Index

3.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

Chapter 4

Class Index

4.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Chapter 5

File Index

5.1 File List

Here is a list of all files with brief descriptions:

Chapter 6

Namespace Documentation

6.1 Ui Namespace Reference

Chapter 7

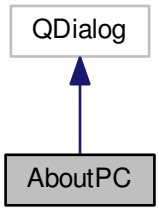
Class Documentation

7.1 AboutPC Class Reference

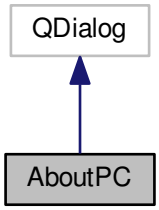
The AboutPC class The About Page dialog.

`#include <aboutpc.h>`

Inheritance diagram for AboutPC:



Collaboration diagram for AboutPC:



Public Member Functions

- AboutPC (QWidget *parent=0)
- ~AboutPC ()
- void setVersion (QString version)

  AboutPC::setVersion Function to set the version display.

7.1.1 Detailed Description

The AboutPC class The About Page dialog.

Definition at line 12 of file aboutpc.h.

7.1.2 Constructor & Destructor Documentation

7.1.2.1 AboutPC::AboutPC (QWidget * *parent* = 0) [explicit]

Definition at line 4 of file aboutpc.cpp.

7.1.2.2 AboutPC::~AboutPC ( )

Definition at line 11 of file aboutpc.cpp.

7.1.3 Member Function Documentation

7.1.3.1 void AboutPC::setVersion (QString *version*)

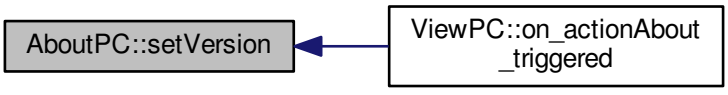
AboutPC::setVersion Function to set the version display.

Parameters

version	Version as QString

Definition at line 19 of file aboutpc.cpp.

Here is the caller graph for this function:



The documentation for this class was generated from the following files:

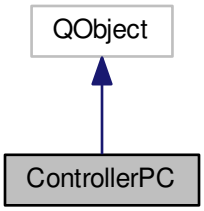
- aboutpc.h
- aboutpc.cpp

7.2 ControllerPC Class Reference

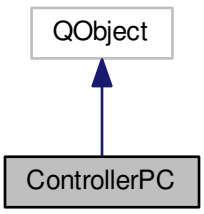
The ControllerPC class Controller class, which controls View and Model layers.

`#include <controllerpc.h>`

Inheritance diagram for ControllerPC:



Collaboration diagram for ControllerPC:



Public Slots

- void abortCircuit ()

  ControllerPC::abortCircuit Slot to be called when ProgressDialog in ViewPC is closed. It flags ModelPC to stop.
- void setJPHSDir (QString dir)

  ControllerPC::setJPHSDir Sets JPHS default dir.

Public Member Functions

- ControllerPC ()

  ControllerPC::ControllerPC Constructor of controller Constructor runs auto-test for ModelPC, creates Model Class (ModelPC) and View Class (ViewPC). All signals and slots are connected here.

Public Attributes

- long int version

  version Version of the app
- QString versionString

  versionString Version of the app as QString.

7.2.1 Detailed Description

The ControllerPC class Controller class, which controls View and Model layers.

See also

ViewPC, ModelPC

Definition at line 20 of file controllerpc.h.

7.2.2 Constructor & Destructor Documentation

7.2.2.1 ControllerPC::ControllerPC ( )

ControllerPC::ControllerPC Constructor of controller Constructor runs auto-test for ModelPC, creates Model Class (ModelPC) and View Class (ViewPC). All signals and slots are connected here.

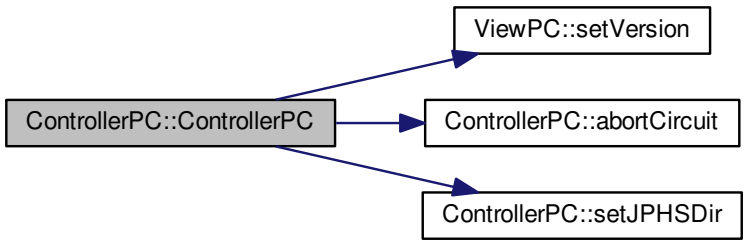
Controller class

Note

Version of the app is specified here.

Definition at line 9 of file controllerpc.cpp.

Here is the call graph for this function:



7.2.3 Member Function Documentation

7.2.3.1 void ControllerPC::abortCircuit ( ) [slot]

ControllerPC::abortCircuit Slot to be called when ProgressDialog in ViewPC is closed. It flags ModelPC to stop.

Definition at line 36 of file controllerpc.cpp.

Here is the caller graph for this function:

7.2.3.2 void ControllerPC::setJPHSDir (QString *dir*) [slot]

ControllerPC::setJPHSDir Sets JPHS default dir.

Parameters

dir	Directory

Definition at line 44 of file controllerpc.cpp.

Here is the caller graph for this function:

7.2.4 Member Data Documentation

7.2.4.1 long int ControllerPC::version

version Version of the app

Definition at line 28 of file controllerpc.h.

7.2.4.2 QString ControllerPC::versionString

versionString Version of the app as QString.

Definition at line 32 of file controllerpc.h.

The documentation for this class was generated from the following files:

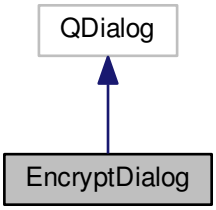
- controllerpc.h
- controllerpc.cpp

7.3 EncryptDialog Class Reference

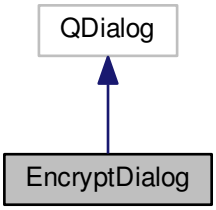
The EncryptDialog class Class to get the image and key to store secret info.

`#include <encryptdialog.h>`

Inheritance diagram for EncryptDialog:



Collaboration diagram for EncryptDialog:



Public Slots

- void on_fileButton_clicked ()

  EncryptDialog::on_fileButton_clicked Slot to select the image.
- void on_buttonBox_accepted ()

  EncryptDialog::on_buttonBox_accepted Slot to start the encryption. Successful closing of the app.
- void on_buttonBox_rejected ()

  EncryptDialog::on_buttonBox_rejected Slot to reject the encryption.
- void on_bitsSlider_valueChanged (int value)

  EncryptDialog::on_bitsSlider_valueChanged Slot if value of the bits slider is changed.

Public Member Functions

- EncryptDialog (QByteArray _data, QWidget ∗parent=0)

  EncryptDialog::EncryptDialog Constructor of the class. Input data is saved here and some variables are set here.
- ∼EncryptDialog ()
- QByteArray zip ()

  EncryptDialog::zip Zipping algorithm It copresses the data and then compresses it using qCompress()

Public Attributes

- QByteArray data

  data Input data
- bool success

  success Flag, if image was successfully selected and data was encrypted.
- QByteArray compr_data

  compr_data Compressed data, aka Output data.
- QString inputFileName

  inputFileName Filename of the image.
- long long int size

  size Size of the image in square pixels
- QString key

  key Key to be used for encryption in EncrytDialog::zip
- bool goodPercentage

  goodPercentage Flag if area of the used data via encryption is less than 70% of the area of the image.
- int val

  val Value of the slider
- int bitsUsed

  bitsUsed Bits used per byte of pixel.
- QImage image

  image Inputted image

7.3.1 Detailed Description

The EncryptDialog class Class to get the image and key to store secret info.

Note

Not the most important and well written class.

See also

ViewPC

Definition at line 21 of file encryptdialog.h.

7.3.2 Constructor & Destructor Documentation

7.3.2.1 EncryptDialog::EncryptDialog (QByteArray *_data*, QWidget * *parent* = 0) [explicit]

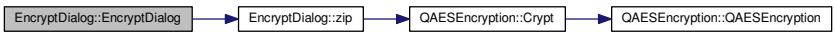
EncryptDialog::EncryptDialog Constructor of the class. Input data is saved here and some variables are set here.

Parameters

_data	Input data.
parent	Parent (not in use)

Definition at line 9 of file encryptdialog.cpp.

Here is the call graph for this function:



7.3.2.2 EncryptDialog::~EncryptDialog ( )

Definition at line 26 of file encryptdialog.cpp.

7.3.3 Member Function Documentation

7.3.3.1 void EncryptDialog::on_bitsSlider_valueChanged (int *value*) [slot]

EncryptDialog::on_bitsSlider_valueChanged Slot if value of the bits slider is changed.

Parameters

value	Well, value

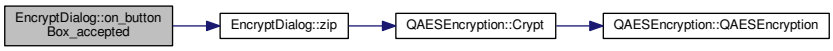
Definition at line 107 of file encryptdialog.cpp.

7.3.3.2 void EncryptDialog::on_buttonBox_accepted ( ) [slot]

EncryptDialog::on_buttonBox_accepted Slot to start the encryption. Successful closing of the app.

Definition at line 82 of file encryptdialog.cpp.

Here is the call graph for this function:



7.3.3.3 void EncryptDialog::on_buttonBox_rejected ( ) [slot]

EncryptDialog::on_buttonBox_rejected Slot to reject the encryption.

Definition at line 98 of file encryptdialog.cpp.

7.3.3.4 void EncryptDialog::on_fileButton_clicked ( ) [slot]

EncryptDialog::on_fileButton_clicked Slot to select the image.

Definition at line 57 of file encryptdialog.cpp.

7.3.3.5 QByteArray EncryptDialog::zip ( )

EncryptDialog::zip Zipping algorithm It copresses the data and then compresses it using qCompress()

Returns

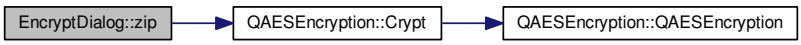
Returns Compressed data.

See also

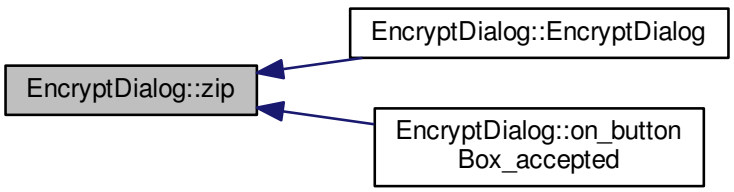
ModelPC::unzip

Definition at line 46 of file encryptdialog.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.3.4 Member Data Documentation

7.3.4.1 int EncryptDialog::bitsUsed

bitsUsed Bits used per byte of pixel.

See also

ModelPC::circuit

Definition at line 75 of file encryptdialog.h.

7.3.4.2 QByteArray EncryptDialog::compr_data

compr_data Compressed data, aka Output data.

Definition at line 50 of file encryptdialog.h.

7.3.4.3 QByteArray EncryptDialog::data

data Input data

Definition at line 42 of file encryptdialog.h.

7.3.4.4 bool EncryptDialog::goodPercentage

goodPercentage Flag if area of the used data via encryption is less than 70% of the area of the image.

Definition at line 66 of file encryptdialog.h.

7.3.4.5 QImage EncryptDialog::image

image Inputted image

Definition at line 79 of file encryptdialog.h.

7.3.4.6 QString EncryptDialog::inputFileName

inputFileName Filename of the image.

Definition at line 54 of file encryptdialog.h.

7.3.4.7 QString EncryptDialog::key

key Key to be used for encryption in EncrytDialog::zip

Definition at line 62 of file encryptdialog.h.

7.3.4.8 long long int EncryptDialog::size

size Size of the image in square pixels

Definition at line 58 of file encryptdialog.h.

7.3.4.9 bool EncryptDialog::success

success Flag, if image was successfully selected and data was encrypted.

Definition at line 46 of file encryptdialog.h.

7.3.4.10 int EncryptDialog::val

val Value of the slider

Definition at line 70 of file encryptdialog.h.

The documentation for this class was generated from the following files:

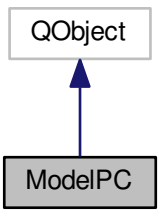
- encryptdialog.h
- encryptdialog.cpp

7.4 ModelPC Class Reference

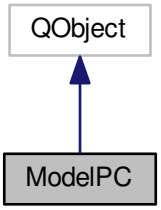
The ModelPC class Model Layer of the app. Main class that does the work of PictureCrypt logic Controled by ControllerPC.

```
#include <modelpc.h>
```

Inheritance diagram for ModelPC:



Collaboration diagram for ModelPC:



Public Types

- enum CryptMode { NotDefined, v1_3, v1_4, jphs_mode }

Public Slots

- QImage * encrypt (QByteArray data, QImage *image, int _mode, QString key="", int _bitsUsed=8, QString *_error=nullptr)

  ModelPC::encrypt Slot to zip and inject data and provide it with some extra stuff After completion start standard ModelPC::inject Isn't used in PictureCrypt, but used can be used in other - custom projects.
- QByteArray decrypt (QImage *image, QString key, int _mode=0, QString *_error=nullptr)

  ModelPC::decrypt Slot to be called when decrypt mode in ViewPC is selected and started.
- void fail (QString message)

  ModelPC::fail Slot to stop execution of cryption.
- void alert (QString message, bool isWarning=false)

  ModelPC::alert Function emits signal ModelPC::alertView and calls ViewPC::alert.

Signals

- void alertView (QString messageCode, bool isWarning)

  alertView Signal to be called to create MessageBox.
- void saveData (QByteArray data)

  saveData Signal to be called to save data from ModelPC::decrypt.
- void saveImage (QImage *image)

  saveImage Signal to be called to save image from ModelPC::encrypt.
- void setProgress (int val)

  setProgress Signal to be called to set progress of ProgressDialog.

Public Member Functions

- ModelPC ()

  ModelPC::ModelPC Constructor Unit tests are run here.
- QByteArray unzip (QByteArray data, QByteArray key)

  ModelPC::unzip Unzip data from ModelPC::decrypt. Just mirrored EncryptDialog::zip.

Static Public Member Functions

- static QImage * Encrypt (QByteArray data, QImage *image, int _mode, QString key="", int _bitsUsed=8, QString *_error=nullptr)
- static QByteArray Decrypt (QImage *image, QString key, int _mode=0, QString *_error=nullptr)

Public Attributes

- bool success

  success Flag that true by default, but in case of error or cancelling of ProgressDialog it turns to false, which stops execution of ModelPC::circuit
- long version

  version Version of the class
- QString versionString

  versionString Version as string
- QString defaultJPHSDir

  defaultJPHSDir Default JPHS directory

Protected Slots

- QImage * inject (QByteArray encr_data, QImage *image, int _mode, int _bitsUsed=8, QString *_error=nullptr)

  ModelPC::inject Slot to be called when encrypt mode in ViewPC is selected and started.

Protected Member Functions

- void circuit (QImage *image, QByteArray *data, long long int countBytes)

  ModelPC::circuit The brain of the app. Via special circuit stores data in image.
- void jphs (QImage *image, QByteArray *data)

  ModelPC::jphs JPHS function to use jphide and jpseek (currently under development)
- void processPixel (QPoint pos, QVector< QPoint > *were, bool isEncrypt)

  ModelPC::processPixel Processes every pixel. Reads its contains or writes data.
- void encryptv1_4 (QImage *image, QByteArray data, QString key)

  ModelPC::encryptv1_4 Encrypts and injects data to image used in v1.4+.
- QByteArray decryptv1_3 (QImage *image, QString key)

  ModelPC::decryptv1_3 Decrytps data from image in v1.3.
- QByteArray decryptv1_4 (QImage *image, QString key)

  ModelPC::decryptv1_4 Decrypts data from image in v1.4+.
- void proccessPixelsv1_4 (QImage *image, QByteArray *data, QByteArray key, bool isEncrypt, QVector< QPair< QPoint, QPair< int, int > > > *were, long long size=-1)

  ModelPC::proccessPixelsv1_4 Hides (or retrieves) data to/from pixels.
- QByteArray zip (QByteArray data, QByteArray key)

  ModelPC::zip Zip function, copy of EncryptDialog::zip Used for ModelPC in custom projects, other than PictureCrypt.

Static Protected Member Functions

- static QImage * Inject (QByteArray encr_data, QImage *image, int _mode, int _bitsUsed=8, QString *_error=nullptr)

Protected Attributes

- QString * error

  error Current error

7.4.1 Detailed Description

The ModelPC class Model Layer of the app. Main class that does the work of PictureCrypt logic Controled by ControllerPC.

See also

ViewPC, ControllerPC

Author

Alex Kovrigin (waleko)

Definition at line 33 of file modelpc.h.

7.4.2 Member Enumeration Documentation

7.4.2.1 enum ModelPC::CryptMode

Enumerator

NotDefined

v1_3

v1_4

jphs_mode

Definition at line 38 of file modelpc.h.

7.4.3 Constructor & Destructor Documentation

7.4.3.1 ModelPC::ModelPC ( )

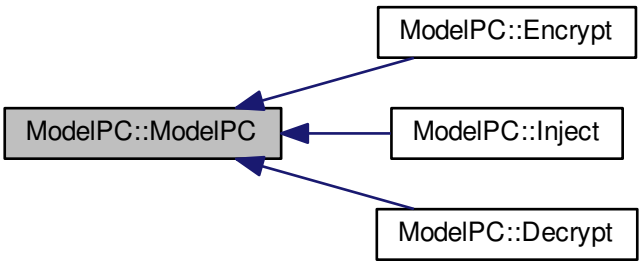
ModelPC::ModelPC Constructor Unit tests are run here.

See also

ControllerPC, ViewPC

Definition at line 9 of file modelpc.cpp.

Here is the caller graph for this function:



7.4.4 Member Function Documentation

7.4.4.1 void ModelPC::alert (QString *message*, bool *isWarning* = `false`) [slot]

ModelPC::alert Function emits signal ModelPC::alertView and calls ViewPC::alert.

Parameters

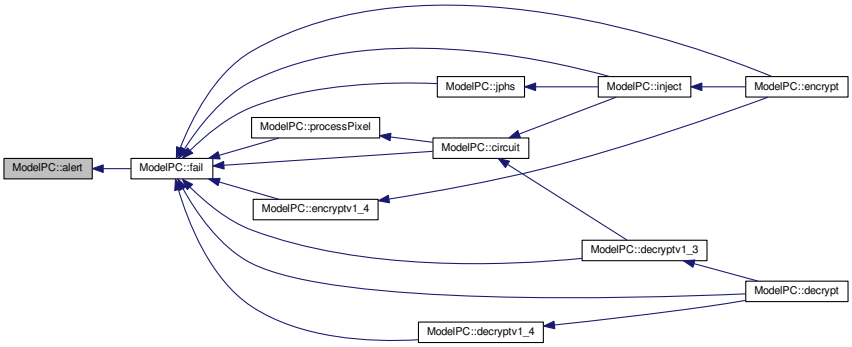
message	Message to be transmitted.
isWarning	Flag if message is critical.

See also

ViewPC::alert

Definition at line 941 of file modelpc.cpp.

Here is the caller graph for this function:



7.4.4.2 void ModelPC::alertView (QString *messageCode,* bool *isWarning*) [signal]

alertView Signal to be called to create MessageBox.

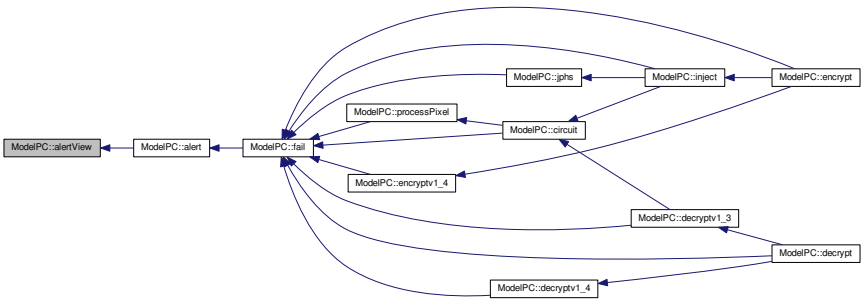
Parameters

messageCode	Message Code to be shown.
isWarning	Flag if message is critical.

See also

ModelPC::alert, ViewPC::alert

Here is the caller graph for this function:



7.4.4.3 void ModelPC::circuit (QImage * *image,* QByteArray * *data,* long long int *countBytes*) [protected]

ModelPC::circuit The brain of the app. Via special circuit stores data in image.

The circuit itself can be found in documentation or in commentaries in source.

Parameters

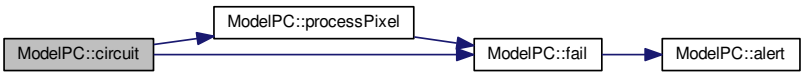
image	Image to be processed.
data	Data to be processed.
countBytes	Number of bytes to be read or written.

See also

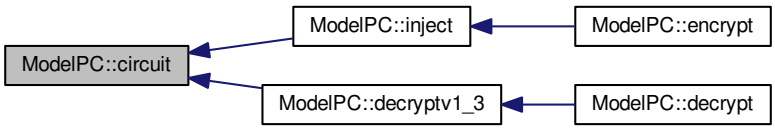
ModelPC::processPixel

Definition at line 359 of file modelpc.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.4.4.4 QByteArray ModelPC::Decrypt (QImage * *image*, QString *key*, int *_mode* = 0, QString * *_error* = nullptr) [static]

Definition at line 34 of file modelpc.cpp.

Here is the call graph for this function:

7.4.4.5 QByteArray ModelPC::decrypt (QImage * *image*, QString *key*, int *_mode* = 0, QString * *_error* = nullptr) [slot]

ModelPC::decrypt Slot to be called when decrypt mode in ViewPC is selected and started.

Parameters

image	Image to be decrypted.
key	Keyphrase with which the data is injected
_mode	Mode for decryption
_error	Error output

Returns

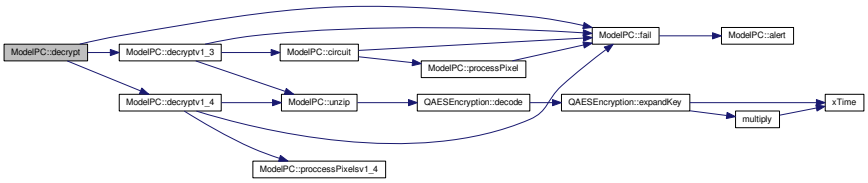
Returns decrypted data

See also

ViewPC::on_startButton_clicked, ModelPC::inject, ModelPC::circuit

Definition at line 212 of file modelpc.cpp.

Here is the call graph for this function:



7.4.4.6 QByteArray ModelPC::decryptv1_3 (QImage * *image*, QString *key*) [protected]

ModelPC::decryptv1_3 Decrytps data from image in v1.3.

Parameters

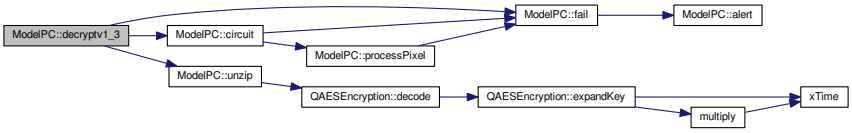
image	Image with data
key	Key

Returns

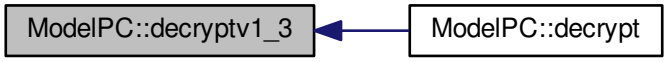
Returns obtained data

Definition at line 778 of file modelpc.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.4.4.7 QByteArray ModelPC::decryptv1_4 (QImage * *image*, QString *key*) [protected]

ModelPC::decryptv1_4 Decrypts data from image in v1.4+.

Parameters

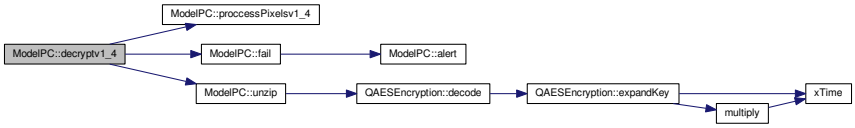
image	Image with data
key	Key

Returns

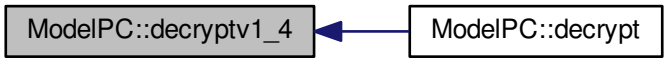
Returns obtained data

Definition at line 603 of file modelpc.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.4.4.8 QImage * ModelPC::Encrypt (QByteArray *data*, QImage * *image*, int *_mode*, QString *key* = " ", int *_bitsUsed* = 8, QString * *_error* = nullptr) [static]

Definition at line 24 of file modelpc.cpp.

Here is the call graph for this function:

7.4.4.9 QImage * ModelPC::encrypt (QByteArray *data*, QImage * *image*, int *_mode*, QString *key* = " ", int *_bitsUsed* = 8, QString * *_error* = nullptr) [slot]

ModelPC::encrypt Slot to zip and inject data and provide it with some extra stuff After completion start standard ModelPC::inject Isn't used in PictureCrypt, but used can be used in other - custom projects.

Parameters

data	Data for embedding
image	Image for embedding
_mode	Mode for embedding
key	Key for extra encryption
_bitsUsed	Bits per byte (see ModelPC::bitsUsed)
_error	Error output

Returns

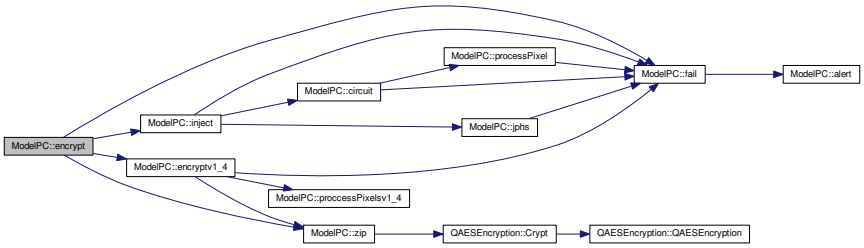
Returns image with embedded data

See also

ModelPC::inject

Definition at line 51 of file modelpc.cpp.

Here is the call graph for this function:



7.4.4.10 void ModelPC::encryptv1_4 (QImage * *image*, QByteArray *data*, QString *key*) [protected]

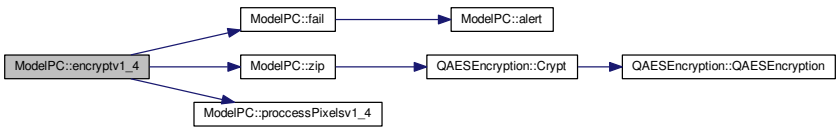
ModelPC::encryptv1_4 Encrypts and injects data to image used in v1.4+.

Parameters

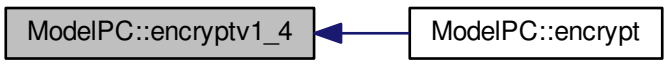
image	Image for injecting
data	Data for embedding
key	Key of encryption

Definition at line 561 of file modelpc.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.4.4.11 void ModelPC::fail (QString *message*) [slot]

ModelPC::fail Slot to stop execution of cryption.

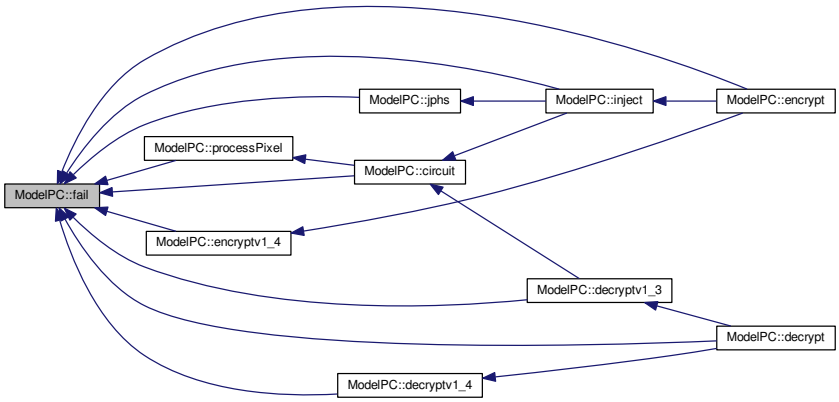
Parameters

message	Message for user

Definition at line 283 of file modelpc.cpp.

Here is the call graph for this function:

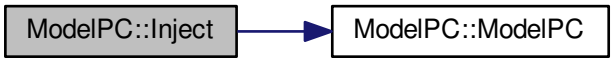
Here is the caller graph for this function:



7.4.4.12 QImage * ModelPC::Inject (QByteArray *encr_data*, QImage * *image*, int *_mode*, int *_bitsUsed* = 8, QString * *_error* = nullptr) [static], [protected]

Definition at line 29 of file modelpc.cpp.

Here is the call graph for this function:



7.4.4.13 QImage * ModelPC::inject (QByteArray *encr_data*, QImage * *image*, int *_mode*, int *_bitsUsed* = 8, QString * *_error* = nullptr) [protected], [slot]

ModelPC::inject Slot to be called when encrypt mode in ViewPC is selected and started.

Parameters

encr_data	Data to be inserted to an image.
image	Image to be inserted in.
_mode	Mode of encryption
_bitsUsed	Bits per byte used
_error	Error output

Returns

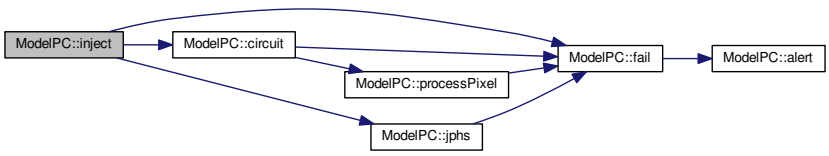
Returns image with embedded data.

See also

ViewPC::on_startButton_clicked, ModelPC::decrypt, ModelPC::circuit, ModelPC::start

Definition at line 139 of file modelpc.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

7.4.4.14 void ModelPC::jphs (QImage * *image*, QByteArray * *data*) [protected]

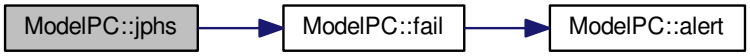
ModelPC::jphs JPHS function to use jphide and jpseek (currently under development)

Parameters

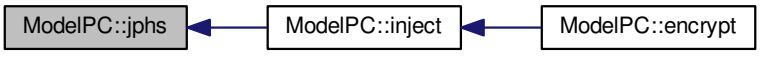
image	Image for embedding
data	Data

Definition at line 298 of file modelpc.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.4.4.15 void ModelPC::proccessPixelsv1_4 (QImage * *image*, QByteArray * *data*, QByteArray *key*, bool *isEncrypt*, QVector< QPair< QPoint, QPair< int, int > > > * *were*, long long *size* = -1) [protected]

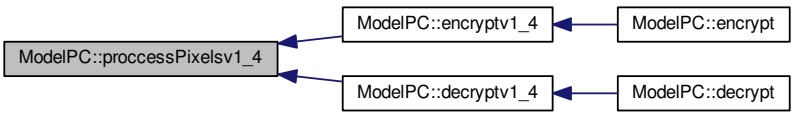
ModelPC::proccessPixelsv1_4 Hides (or retrieves) data to/from pixels.

Parameters

image	Original image
data	Data to write (Pointer to empty QByteArray if decrypting)
key	Key
isEncrypt	Mode of Cryption (true -> encryption, false -> decryption)
were	Were vector for visited pixels
size	Size of reading data, unneeded if writing

Definition at line 664 of file modelpc.cpp.

Here is the caller graph for this function:



7.4.4.16 void ModelPC::processPixel (QPoint *pos*, QVector< QPoint > * *were*, bool *isEncrypt*) [protected]

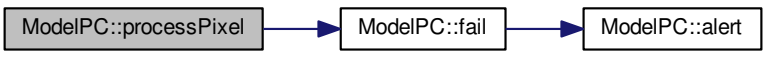
ModelPC::processPixel Processes every pixel. Reads its contains or writes data.

Parameters

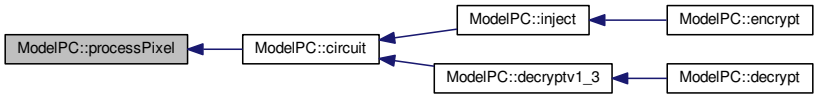
pos	Position of pixel
were	Vector array containing pixels, that were already processed.
isEncrypt	Mode of operation. If true encryption operations will continue, else the decryption ones.

Definition at line 500 of file modelpc.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.4.4.17 void ModelPC::saveData (QByteArray *data*) [signal]

saveData Signal to be called to save data from ModelPC::decrypt.

Parameters

data	Data to be saved.

Here is the caller graph for this function:

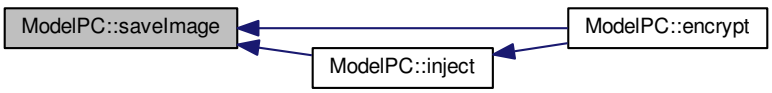
7.4.4.18 void ModelPC::saveImage (QImage * *image*) [signal]

saveImage Signal to be called to save image from ModelPC::encrypt.

Parameters

image	Image to be saved.

Here is the caller graph for this function:



7.4.4.19 void ModelPC::setProgress (int *val*) [signal]

setProgress Signal to be called to set progress of ProgressDialog.

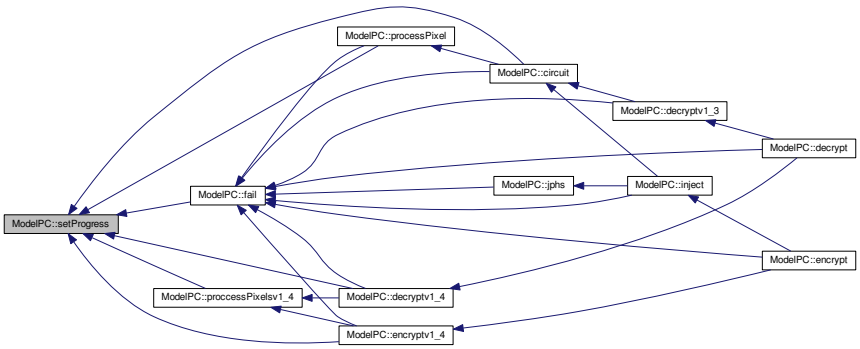
Parameters

val	Value to be set.

See also

ViewPC::setProgress

Here is the caller graph for this function:



7.4.4.20 QByteArray ModelPC::unzip (QByteArray *data,* QByteArray *key*)

ModelPC::unzip Unzip data from ModelPC::decrypt. Just mirrored EncryptDialog::zip.

Parameters

data	Data to be decrypted.
key	Key to decrypt the data.

Returns

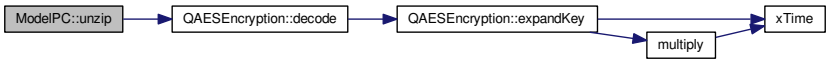
Returns data

See also

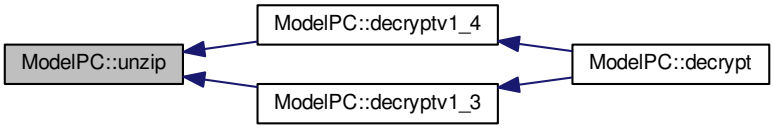
EncryptDialog::zip, ModelPC::decrypt, ModelPC::zip

Definition at line 880 of file modelpc.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.4.4.21 QByteArray ModelPC::zip (QByteArray *data,* QByteArray *key*) [protected]

ModelPC::zip Zip function, copy of EncryptDialog::zip Used for ModelPC in custom projects, other than PictureCrypt.

Parameters

data	Data to be encrypted
key	Key for encryption

Returns

Returns decrypted data

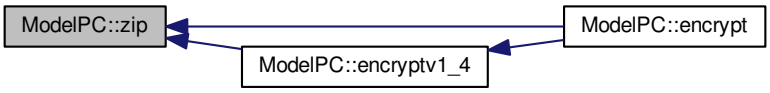
See also

ModelPC::start, ModelPC::inject, ModelPC::unzip

Definition at line 897 of file modelpc.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



7.4.5 Member Data Documentation

7.4.5.1 QString ModelPC::defaultJPHSDir

defaultJPHSDir Default JPHS directory

Definition at line 92 of file modelpc.h.

7.4.5.2 QString* ModelPC::error [protected]

error Current error

Definition at line 108 of file modelpc.h.

7.4.5.3 bool ModelPC::success

success Flag that true by default, but in case of error or cancelling of ProgressDialog it turns to false, which stops execution of ModelPC::circuit

Definition at line 80 of file modelpc.h.

7.4.5.4 long ModelPC::version

version Version of the class

Definition at line 84 of file modelpc.h.

7.4.5.5 QString ModelPC::versionString

versionString Version as string

Definition at line 88 of file modelpc.h.

The documentation for this class was generated from the following files:

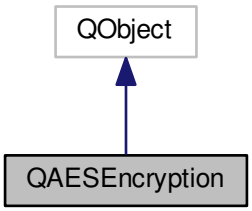
- modelpc.h
- modelpc.cpp

7.5 QAESEncryption Class Reference

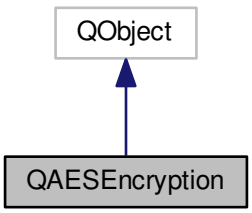
The QAESEncryption class Small and portable AES encryption class for Qt. Supports all key sizes - 128/192/256 bits - ECB, CBC, CFB and OFB modes. Class made entirely by bricke. Github: https://github.com/bricke/Qt-AES.

```
#include <qaesencryption.h>
```

Inheritance diagram for QAESEncryption:



Collaboration diagram for QAESEncryption:



Public Types

- enum Aes { AES_128, AES_192, AES_256 }

  The Aes enum AES Level AES Levels The class supports all AES key lenghts.
- enum Mode { ECB, CBC, CFB, OFB }

  The Mode enum AES Mode The class supports the following operating modes ECB CBC CFB OFB.
- enum Padding { ZERO, PKCS7, ISO }

  The Padding enum Padding By default the padding method is ISO, however, the class supports:

Public Member Functions

- QAESEncryption (QAESEncryption::Aes level, QAESEncryption::Mode mode, QAESEncryption::Padding padding=QAESEncryption::ISO)
- QByteArray encode (const QByteArray &rawText, const QByteArray &key, const QByteArray &iv=NULL)

  encode Encodes data with AES
- QByteArray decode (const QByteArray &rawText, const QByteArray &key, const QByteArray &iv=NULL)

  decode Decodes data with AES
- QByteArray removePadding (const QByteArray &rawText)

  RemovePadding Removes padding.
- QByteArray expandKey (const QByteArray &key)

  ExpandKey Expands the key.

Static Public Member Functions

- static QByteArray Crypt (QAESEncryption::Aes level, QAESEncryption::Mode mode, const QByteArray &rawText, const QByteArray &key, const QByteArray &iv=NULL, QAESEncryption::Padding padding=QAESEncryption::ISO)

  Crypt Static encode function.
- static QByteArray Decrypt (QAESEncryption::Aes level, QAESEncryption::Mode mode, const QByteArray &rawText, const QByteArray &key, const QByteArray &iv=NULL, QAESEncryption::Padding padding=QAESEncryption::ISO)

  Decrypt Static decode function.
- static QByteArray ExpandKey (QAESEncryption::Aes level, QAESEncryption::Mode mode, const QByteArray &key)

  ExpandKey Expands the key.
- static QByteArray RemovePadding (const QByteArray &rawText, QAESEncryption::Padding padding)

  RemovePadding Removes padding.

7.5.1 Detailed Description

The QAESEncryption class Small and portable AES encryption class for Qt. Supports all key sizes - 128/192/256 bits - ECB, CBC, CFB and OFB modes. Class made entirely by bricke. Github: https://github.com/bricke/Qt-AES.

Author

Bricke (Matteo B)

Definition at line 14 of file qaesencryption.h.

7.5.2 Member Enumeration Documentation

7.5.2.1 enum QAESEncryption::Aes

The Aes enum AES Level AES Levels The class supports all AES key lenghts.

AES_128 AES_192 AES_256

Enumerator

AES_128

AES_192

AES_256

Definition at line 27 of file qaesencryption.h.

7.5.2.2 enum QAESEncryption::Mode

The Mode enum AES Mode The class supports the following operating modes ECB CBC CFB OFB.

Enumerator

ECB

CBC

CFB

OFB

Definition at line 40 of file qaesencryption.h.

7.5.2.3 enum QAESEncryption::Padding

The Padding enum Padding By default the padding method is ISO, however, the class supports:

ZERO PKCS7 ISO

Enumerator

ZERO

PKCS7

ISO

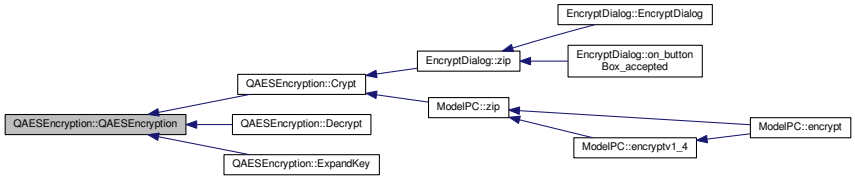
Definition at line 55 of file qaesencryption.h.

7.5.3 Constructor & Destructor Documentation

7.5.3.1 QAESEncryption::QAESEncryption (QAESEncryption::Aes *level*, QAESEncryption::Mode *mode*, QAESEncryption::Padding *padding* = QAESEncryption::ISO)

Definition at line 67 of file qaesencryption.cpp.

Here is the caller graph for this function:



7.5.4 Member Function Documentation

7.5.4.1 QByteArray QAESEncryption::Crypt (QAESEncryption::Aes *level*, QAESEncryption::Mode *mode*, const QByteArray & *rawText*, const QByteArray & *key*, const QByteArray & *iv* = NULL, QAESEncryption::Padding *padding* = QAESEncryption::ISO) [static]

Crypt Static encode function.

Parameters

level	AES level of encryption
mode	AES mode
rawText	Input data
key	Key for encrytion
iv	IV vector
padding	Padding

Returns

Returns encrypted data

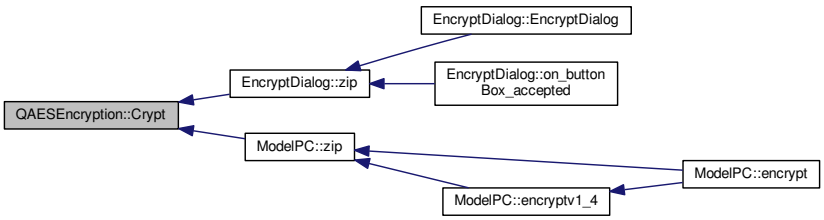
See also

QAESEncryption::encode, QAESEncryption::Decrypt

Definition at line 6 of file qaesencryption.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



7.5.4.2 QByteArray QAESEncryption::decode (const QByteArray & *rawText,* const QByteArray & *key,* const QByteArray & *iv* = NULL)

decode Decodes data with AES

Note

Basically the non-static method of QAESEncryption::Decrypt

Parameters

rawText	Input data
key	Key
iv	IV vector

Returns

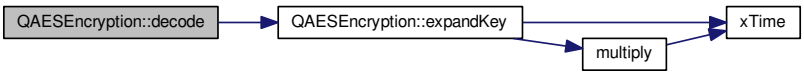
Returns decoded data

See also

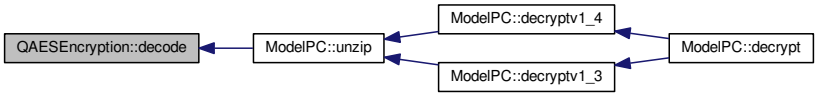
QAESEncryption::Decrypt, QAESEncryption::encode

Definition at line 441 of file qaesencryption.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.5.4.3 QByteArray QAESEncryption::Decrypt (QAESEncryption::Aes *level*, QAESEncryption::Mode *mode*, const QByteArray & *rawText*, const QByteArray & *key*, const QByteArray & *iv* = NULL, QAESEncryption::Padding *padding* = QAESEncryption::ISO) [static]

Decrypt Static decode function.

Parameters

level	AES level of encryption
mode	AES mode
rawText	Encrypted data
key	Key for encrytion
iv	IV vector
padding	Padding

Returns

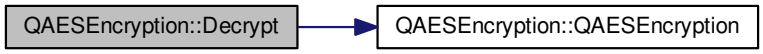
Returns Decrypted data

See also

QAESEncryption::decode, QAESEncryption::Crypt

Definition at line 12 of file qaesencryption.cpp.

Here is the call graph for this function:



7.5.4.4 QByteArray QAESEncryption::encode (const QByteArray & *rawText,* const QByteArray & *key,* const QByteArray & *iv* = NULL)

encode Encodes data with AES

Note

Basically the non-static method of QAESEncryption::Crypt

Parameters

rawText	Input data
key	Key
iv	IV vector

Returns

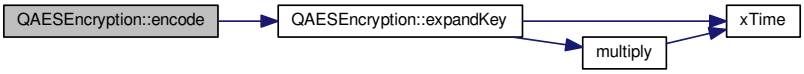
Returns encoded data

See also

QAESEncryption::Crypt, QAESEncryption::decode

Definition at line 391 of file qaesencryption.cpp.

Here is the call graph for this function:



7.5.4.5 QByteArray QAESEncryption::ExpandKey (QAESEncryption::Aes *level*, QAESEncryption::Mode *mode*, const QByteArray & *key*) [static]

ExpandKey Expands the key.

Parameters

level	AES level
mode	AES Mode
key	key

Returns

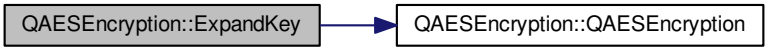
Returns expanded key (I guess)

See also

QAESEncryption::expandKey

Definition at line 18 of file qaesencryption.cpp.

Here is the call graph for this function:



7.5.4.6 QByteArray QAESEncryption::expandKey (const QByteArray & *key*)

ExpandKey Expands the key.

Note

Basically the non-static method of QAESEncryption::ExpandKey

Parameters

key	key

Returns

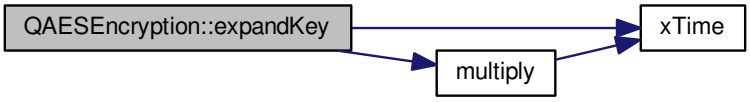
Returns expanded key (I guess)

See also

QAESEncryption::ExpandKey

Definition at line 132 of file qaesencryption.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

7.5.4.7 QByteArray QAESEncryption::RemovePadding (const QByteArray & *rawText*, QAESEncryption::Padding *padding*) [static]

RemovePadding Removes padding.

Parameters

rawText	Input data
padding	Padding

Returns

Returns data with removed padding (I guess)

See also

QAESEncryption::removePadding

Definition at line 23 of file qaesencryption.cpp.

7.5.4.8 QByteArray QAESEncryption::removePadding (const QByteArray & *rawText*)

RemovePadding Removes padding.

Note

Basically the non-static method of QAESEncryption::RemovePadding

Parameters

rawText	Input data

Returns

Returns data with removed padding (I guess)

See also

QAESEncryption::RemovePadding

Definition at line 490 of file qaesencryption.cpp.

The documentation for this class was generated from the following files:

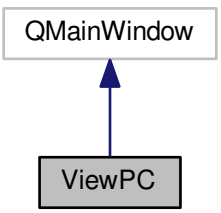
- qaesencryption.h
- qaesencryption.cpp

7.6 ViewPC Class Reference

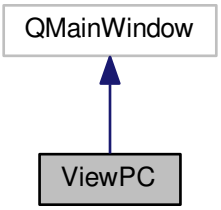
The ViewPC class View layer of the app. Controls EncryptDialog and ProgressDialog.

`#include <viewpc.h>`

Inheritance diagram for ViewPC:



Collaboration diagram for ViewPC:



Public Slots

- void alert (QString message, bool isWarning=false)

  ViewPC::alert Slot to create QMessageBox with message.
- void saveData (QByteArray Edata)

  ViewPC::saveData Slot to be called to save data using QFileDialog.
- void saveImage (QImage ∗image)

  ViewPC::saveImage Slot to be called to save image using QFileDialog.
- void setProgress (int val)

  ViewPC::setProgress Slot to set the value of the ProgressDialog (ViewPC::dialog).
- void abortCircuit ()

  ViewPC::abortCircuit Slot to close ProgressDialog (ViewPC::dialog)
- void setEncryptMode (bool encr)

  ViewPC::setEncryptMode Set the encrpt mode (ViewPC::isEncrypt)
- void setVersion (QString version)

  ViewPC::setVersion Set the version of the app from ControllerPC.

Signals

- void encrypt (QByteArray data, QImage ∗image, int mode, QString key, int bitsUsed)

  encrypt Signal calling ModelPC::encrypt
- void inject (QByteArray data, QImage ∗image, int mode, int bitsUsed)

  inject Signal calling ModelPC::inject
- void decrypt (QImage ∗_image, QString key, int mode)

  decrypt Signal calling ModelPC::decrypt
- void abortModel ()

  abortModel Signal calling to stop ModelPC::circuit
- void setJPHSDir (QString dir)

  setJPHSPath Sets the default JPHS directory

Public Member Functions

- ViewPC (QWidget ∗parent=nullptr)
- ∼ViewPC ()

  ViewPC::∼ViewPC Simple destructor for this layer.

Public Attributes

- QProgressDialog * dialog

  dialog ProgressDialog used.
- bool progressDialogClosed

  progressDialogClosed Flag, if dialog is closed.
- QMap< QString, QString > errorsDict

  errorsDict QMap - Errors dictionary

Protected Slots

- void on_fileButton_clicked ()

  ViewPC::on_fileButton_clicked Slot to be called, when according button is pressed.
- void on_startButton_clicked ()

  ViewPC::on_startButton_clicked Slot to be called, when Start Button is pressed.
- void on_actionAbout_triggered ()

  ViewPC::on_actionAbout_triggered Opens about page.
- void on_actionHelp_triggered ()

  ViewPC::on_actionHelp_triggered Opens online documentation.
- void setupErrorsDict ()

  ViewPC::setupErrorsDict Setups errorsDict from strings.xml.

Protected Member Functions

- QString requestKey ()

  ViewPC::requestKey Request keyphrase from user using InputDialog.

7.6.1 Detailed Description

The ViewPC class View layer of the app. Controls EncryptDialog and ProgressDialog.

See also

ControllerPC, ModelPC, EncryptDialog

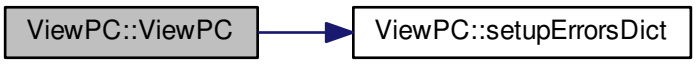
Definition at line 35 of file viewpc.h.

7.6.2 Constructor & Destructor Documentation

7.6.2.1 ViewPC::ViewPC (QWidget * *parent* = `nullptr`) [explicit]

Definition at line 4 of file viewpc.cpp.

Here is the call graph for this function:

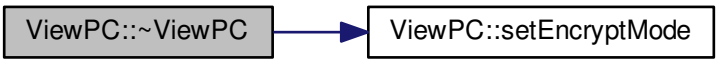


7.6.2.2 ViewPC::~ViewPC ( )

ViewPC::~ViewPC Simple destructor for this layer.

Definition at line 19 of file viewpc.cpp.

Here is the call graph for this function:



7.6.3 Member Function Documentation

7.6.3.1 void ViewPC::abortCircuit ( ) [slot]

ViewPC::abortCircuit Slot to close ProgressDialog (ViewPC::dialog)

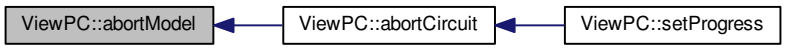
Definition at line 211 of file viewpc.cpp.

Here is the caller graph for this function:

7.6.3.2 void ViewPC::abortModel ( ) [signal]

abortModel Signal calling to stop ModelPC::circuit

Here is the caller graph for this function:



7.6.3.3 void ViewPC::alert (QString *message*, bool *isWarning* = false) [slot]

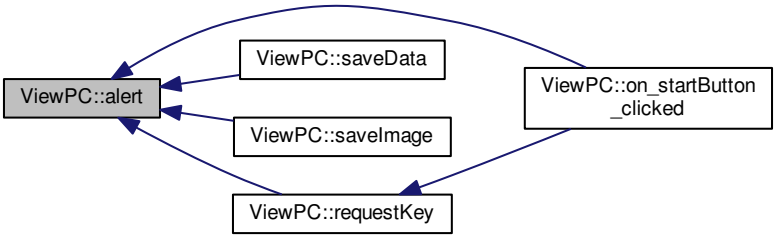
ViewPC::alert Slot to create QMessageBox with message.

Parameters

message	Message to be shown
isWarning	Flag, if message is critical.

Definition at line 125 of file viewpc.cpp.

Here is the caller graph for this function:



7.6.3.4 void ViewPC::decrypt (QImage * *_image*, QString *key*, int *mode*) [signal]

decrypt Signal calling ModelPC::decrypt

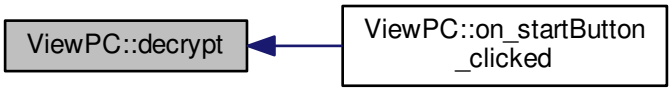
Parameters

_image	Image for decryption
key	encryption key
mode	Mode of decryption

See also

ModelPC::decrypt, ModelPC::CryptMode

Here is the caller graph for this function:



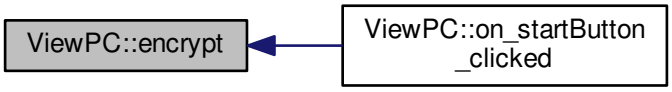
7.6.3.5 void ViewPC::encrypt (QByteArray *data*, QImage * *image*, int *mode*, QString *key*, int *bitsUsed*) [signal]

encrypt Signal calling ModelPC::encrypt

Parameters

data	Data to write
image	Image to be encrypted into
mode	Mode of encryption
key	Key of encryption
bitsUsed	Bits used per byte

Here is the caller graph for this function:



7.6.3.6 void ViewPC::inject (QByteArray *data*, QImage * *image*, int *mode*, int *bitsUsed*) [signal]

inject Signal calling ModelPC::inject

Parameters

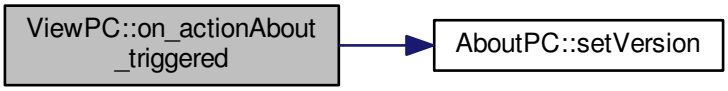
data	Data to write
image	Image to be encrypted into.
mode	Mode of encryption
bitsUsed	Bits used per byte

7.6.3.7 void ViewPC::on_actionAbout_triggered ( ) [protected], [slot]

ViewPC::on_actionAbout_triggered Opens about page.

Definition at line 268 of file viewpc.cpp.

Here is the call graph for this function:



7.6.3.8 void ViewPC::on_actionHelp_triggered ( ) [protected], [slot]

ViewPC::on_actionHelp_triggered Opens online documentation.

Definition at line 278 of file viewpc.cpp.

7.6.3.9 void ViewPC::on_fileButton_clicked ( ) [protected], [slot]

ViewPC::on_fileButton_clicked Slot to be called, when according button is pressed.

Definition at line 38 of file viewpc.cpp.

7.6.3.10 void ViewPC::on_startButton_clicked ( ) [protected], [slot]

ViewPC::on_startButton_clicked Slot to be called, when Start Button is pressed.

7.6.4 Encrypting

If Encrypting mode is active the data from text browser or from file from file selector will be opened and checked in size.

Note

File size limit is 16MB

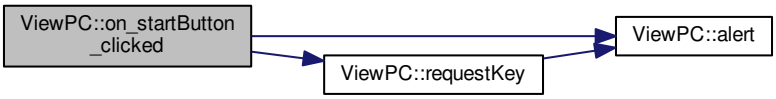
Then the EncryptDialog opens and image and key is selected. Then the ViewPC::encrypt signal is called to start ModelPC::encrypt

7.6.5 Decrypting

Else, the image from file selector is transmitted to ModelPC::decrypt

Definition at line 60 of file viewpc.cpp.

Here is the call graph for this function:



7.6.5.1 QString ViewPC::requestKey ( ) [protected]

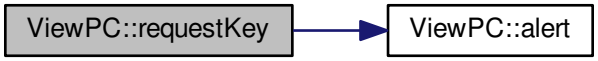
ViewPC::requestKey Request keyphrase from user using InputDialog.

Returns

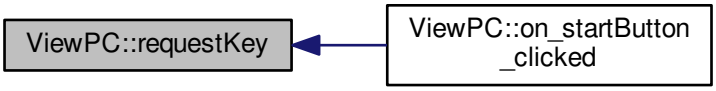
Returns keyphrase

Definition at line 248 of file viewpc.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.6.5.2 void ViewPC::saveData (QByteArray *Edata*) [slot]

ViewPC::saveData Slot to be called to save data using QFileDialog.

Parameters

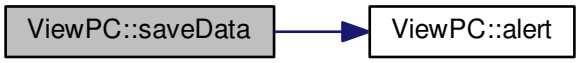
Edata	Encrypted data to be saved.

See also

ModelPC::encrypt

Definition at line 146 of file viewpc.cpp.

Here is the call graph for this function:



7.6.5.3 void ViewPC::saveImage (QImage * *image*) [slot]

ViewPC::saveImage Slot to be called to save image using QFileDialog.

Parameters

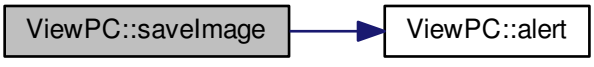
image	Image to be saved.

See also

ModelPC::decrypt

Definition at line 167 of file viewpc.cpp.

Here is the call graph for this function:



7.6.5.4 void ViewPC::setEncryptMode (bool *encr*) [slot]

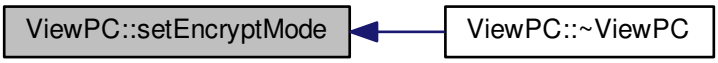
ViewPC::setEncryptMode Set the encrpt mode (ViewPC::isEncrypt)

Parameters

encr	= isEncrypt, true if encrypting, false if decrypting

Definition at line 224 of file viewpc.cpp.

Here is the caller graph for this function:



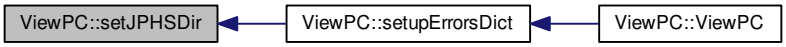
7.6.5.5 void ViewPC::setJPHSDir (QString *dir*) [signal]

setJPHSPath Sets the default JPHS directory

Parameters

dir	Directory

Here is the caller graph for this function:



7.6.5.6 void ViewPC::setProgress (int *val*) [slot]

ViewPC::setProgress Slot to set the value of the ProgressDialog (ViewPC::dialog).

Parameters

val	New value of the dialog. If -1, creates ProgressDialog, if 101 closes the dialog.

See also

ViewPC::abortCircuit(), ModelPC::setProgress()

Definition at line 185 of file viewpc.cpp.

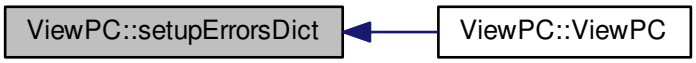
Here is the call graph for this function:

7.6.5.7 void ViewPC::setupErrorsDict ( ) [protected], [slot]

ViewPC::setupErrorsDict Setups errorsDict from strings.xml.

Definition at line 286 of file viewpc.cpp.

Here is the caller graph for this function:



7.6.5.8 void ViewPC::setVersion (QString *version*) [slot]

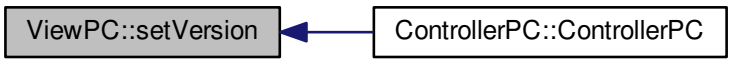
ViewPC::setVersion Set the version of the app from ControllerPC.

Parameters

version	Version as QString

Definition at line 239 of file viewpc.cpp.

Here is the caller graph for this function:



7.6.6 Member Data Documentation

7.6.6.1 QProgressDialog* ViewPC::dialog

dialog ProgressDialog used.

See also

ViewPC::setProgress, ViewPC::cancel, ModelPC::setProgress

Definition at line 111 of file viewpc.h.

7.6.6.2 QMap<QString, QString> ViewPC::errorsDict

errorsDict QMap - Errors dictionary

Definition at line 120 of file viewpc.h.

7.6.6.3 bool ViewPC::progressDialogClosed

progressDialogClosed Flag, if dialog is closed.

See also

ViewPC::abortCircuit, ViewPC::setProgress

Definition at line 116 of file viewpc.h.

The documentation for this class was generated from the following files:

- viewpc.h
- viewpc.cpp

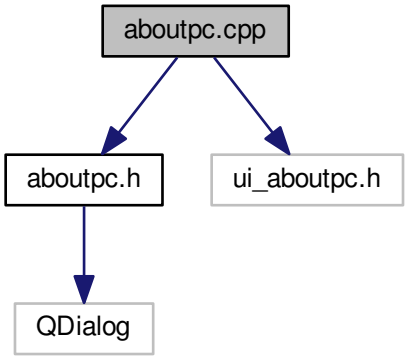
Chapter 8

File Documentation

8.1 aboutpc.cpp File Reference

```
#include "aboutpc.h"
#include "ui_aboutpc.h"
```

Include dependency graph for aboutpc.cpp:



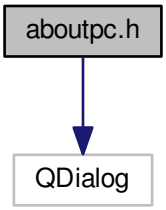
8.2 aboutpc.cpp

```
00001 #include "aboutpc.h"
00002 #include "ui_aboutpc.h"
00003
00004 AboutPC::AboutPC(QWidget *parent) :
00005     QDialog(parent),
00006     ui(new Ui::AboutPC)
00007 {
00008     ui->setupUi(this);
00009 }
00010
00011 AboutPC::~AboutPC()
00012 {
00013     delete ui;
00014 }
00019 void AboutPC::setVersion(QString version)
00020 {
00021     ui->versionLabel->setText(tr("Version ") + version);
00022 }
```

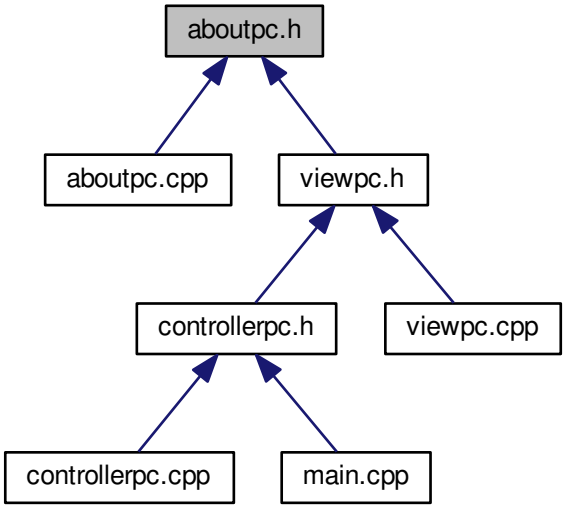
8.3 aboutpc.h File Reference

```
#include <QDialog>
```

Include dependency graph for aboutpc.h:



This graph shows which files directly or indirectly include this file:



Classes

- class AboutPC

  The AboutPC class The About Page dialog.

Namespaces

- Ui

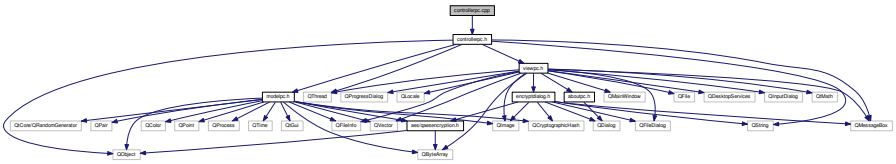
8.4 aboutpc.h

```
00001 #ifndef ABOUTPC_H
00002 #define ABOUTPC_H
00003
00004 #include <QDialog>
00005
00006 namespace Ui {
00007 class AboutPC;
00008 }
00012 class AboutPC : public QDialog
00013 {
00014     Q_OBJECT
00015
00016 public:
00017     explicit AboutPC(QWidget *parent = 0);
00018     ~AboutPC();
00019     void setVersion(QString version);
00020
00021 private:
00022     Ui::AboutPC *ui;
00023 };
00024
00025 #endif // ABOUTPC_H
```

8.5 controllerpc.cpp File Reference

`#include "controllerpc.h"`

Include dependency graph for controllerpc.cpp:



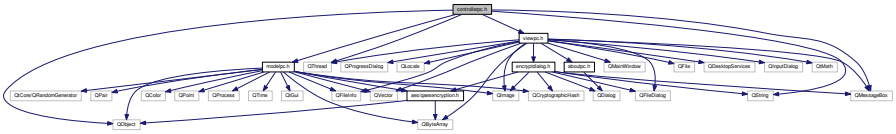
8.6 controllerpc.cpp

```
00001 #include "controllerpc.h"
00002
00009 ControllerPC::ControllerPC()
00010 {
00011     // Layer creation
00012     view = new ViewPC();
00013     model = new ModelPC();
00014     QThread * modelThread = new QThread();
00015     model->moveToThread(modelThread);
00016     modelThread->start();
00017
00018     view->setVersion(model->versionString);
00019     view->show();
00020
00021     // Layers Connection
00022     connect(view, SIGNAL(encrypt(QByteArray, QImage*, int, QString, int)), model, SLOT(encrypt(QByteArray,
      QImage*, int, QString, int)));
00023     connect(view, SIGNAL(decrypt(QImage*,QString,int)), model, SLOT(decrypt(QImage*, QString, int)));
00024     connect(view, SIGNAL(abortModel()), this, SLOT(abortCircuit()));
00025     connect(view, SIGNAL(setJPHSDir(QString)), this, SLOT(setJPHSDir(QString)));
00026
00027     connect(model, SIGNAL(alertView(QString,bool)), view, SLOT(alert(QString,bool)));
00028     connect(model, SIGNAL(saveData(QByteArray)), view, SLOT(saveData(QByteArray)));
00029     connect(model, SIGNAL(saveImage(QImage*)), view, SLOT(saveImage(QImage*)));
00030     connect(model, SIGNAL(setProgress(int)), view, SLOT(setProgress(int)));
00031 }
00036 void ControllerPC::abortCircuit()
00037 {
00038     model->success = false;
00039 }
00044 void ControllerPC::setJPHSDir(QString dir)
00045 {
00046     model->defaultJPHSDir = dir;
00047 }
```

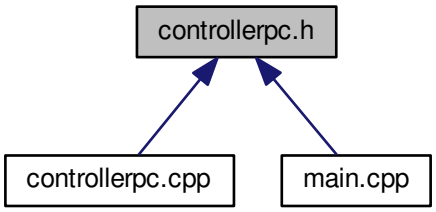
8.7 controllerpc.h File Reference

```
#include <QObject>
#include <QString>
#include <QThread>
#include <QMessageBox>
#include <modelpc.h>
#include <viewpc.h>
```

Include dependency graph for controllerpc.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ControllerPC

  The ControllerPC class Controller class, which controls View and Model layers.

8.7.1 Detailed Description

Header of ControllerPC class

See also

ControllerPC, ModelPC, ViewPC

Definition in file controllerpc.h.

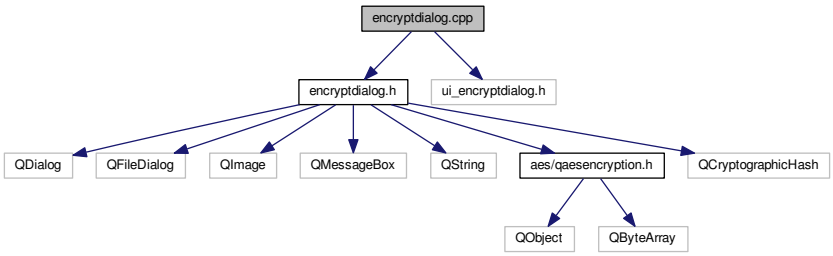
8.8 controllerpc.h

```
00001 #ifndef CONTROLLERPC_H
00002 #define CONTROLLERPC_H
00003
00004 #include <QObject>
00005 #include <QString>
00006 #include <QThread>
00007 #include <QMessageBox>
00008
00009 #include <modelpc.h>
00010 #include <viewpc.h>
00020 class ControllerPC : public QObject
00021 {
00022     Q_OBJECT
00023 public:
00024     ControllerPC();
00028     long int version;
00032     QString versionString;
00033 public slots:
00034     void abortCircuit();
00035     void setJPHSDir(QString dir);
00036 private:
00037     ViewPC * view;
00038     ModelPC * model;
00039 };
00040
00041 #endif // CONTROLLERPC_H
```

8.9 encryptdialog.cpp File Reference

```
#include "encryptdialog.h"
#include "ui_encryptdialog.h"
```

Include dependency graph for encryptdialog.cpp:



8.10 encryptdialog.cpp

```
00001 #include "encryptdialog.h"
00002 #include "ui_encryptdialog.h"
00009 EncryptDialog::EncryptDialog(QByteArray _data, QWidget *parent) :
00010     QDialog(parent),
00011     ui(new Ui::EncryptDialog)
00012 {
00013     ui->setupUi(this);
00014     data = _data;
00015     success = false;
00016     // UI setup
00017     ui->totalBytes->setText(QString::number(data.size()));
00018     key = "";
00019     compr_data = zip();
00020     long long int compr_data_size = compr_data.size();
00021     ui->zippedBytes->setText(QString::number(compr_data_size));
00022     goodPercentage = false;
```

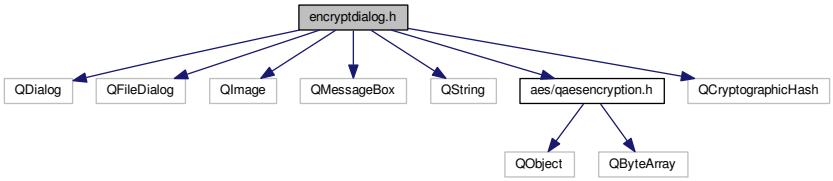
```
00023     bitsUsed = 8;
00024 }
00025
00026 EncryptDialog::~EncryptDialog()
00027 {
00028     delete ui;
00029 }
00030
00031 void EncryptDialog::alert(QString text)
00032 {
00033     QMessageBox t;
00034     t.setWindowTitle(tr("Message"));
00035     t.setIcon(QMessageBox::Warning);
00036     t.setWindowIcon(QIcon(":/mail.png"));
00037     t.setText(text);
00038     t.exec();
00039 }
00046 QByteArray EncryptDialog::zip()
00047 {
00048     // Zip
00049     QByteArray c_data = qCompress(data, 9);
00050     // Encryption
00051     QByteArray hashKey = QCryptographicHash::hash(key.toUtf8(), QCryptographicHash::Sha256);
00052     return QAESEncryption::Crypt(QAESEncryption::AES_256,
      QAESEncryption::ECB, c_data, hashKey);
00053 }
00057 void EncryptDialog::on_fileButton_clicked()
00058 {
00059     // Selet file
00060     inputFileName = QFileDialog::getOpenFileName(this, tr("Open File"), "/", tr("Images (*.png
       *.xpm *.jpg *.jpeg)"));
00061     ui->fileLabel->setText(inputFileName);
00062     // Open image
00063     QImage img(inputFileName);
00064     image = img;
00065     // Get size
00066     size = img.width() * img.height();
00067     // UI setup
00068     long long int compr_data_size = compr_data.size();
00069     ui->zippedBytes->setText(QString::number(compr_data_size));
00070     if(inputFileName.isEmpty()) {
00071         ui->percentage->setText("");
00072         return;
00073     }
00074     double perc = (compr_data_size + 14) * 100 / (size * 3) * bitsUsed / 8;
00075     ui->percentage->setText(QString::number(perc) + "%");
00076     goodPercentage = perc < 70;
00077 }
00082 void EncryptDialog::on_buttonBox_accepted()
00083 {
00084     if(!goodPercentage) {
00085         alert(tr("Your encoding percentage is over 70% which is a bit ambiguous."));
00086         success = false;
00087         return;
00088     }
00089     // Final zip
00090     key = ui->keyLine->text();
00091     compr_data = zip();
00092     success = true;
00093     close();
00094 }
00098 void EncryptDialog::on_buttonBox_rejected()
00099 {
00100     success = false;
00101     close();
00102 }
00107 void EncryptDialog::on_bitsSlider_valueChanged(int value)
00108 {
00109     bitsUsed = value;
00110     ui->bitsUsedLbl->setText(QString::number(value));
00111     if(ui->percentage->text().isEmpty())
00112         return;
00113     double perc = (compr_data.size() + 14) * 100 / (size * 3) * 8 /
      bitsUsed;
00114     ui->percentage->setText(QString::number(perc) + "%");
00115 }
```

8.11 encryptdialog.h File Reference

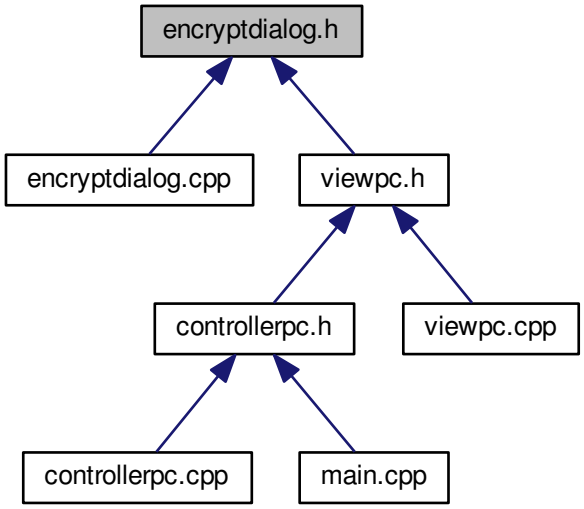
```
#include <QDialog>
```

```
#include <QFileDialog>
#include <QImage>
#include <QMessageBox>
#include <QString>
#include <aes/qaesencryption.h>
#include <QCryptographicHash>
```

Include dependency graph for encryptdialog.h:



This graph shows which files directly or indirectly include this file:



Classes

- class EncryptDialog

  The EncryptDialog class Class to get the image and key to store secret info.

Namespaces

- Ui

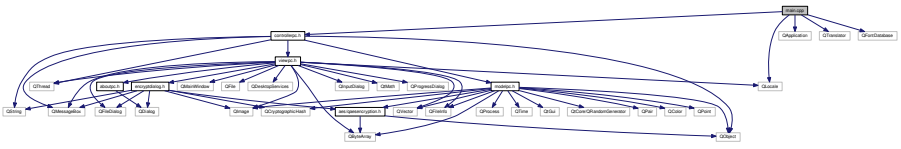
8.12 encryptdialog.h

```
00001 #ifndef ENCRYPTDIALOG_H
00002 #define ENCRYPTDIALOG_H
00003
00004 #include <QDialog>
00005 #include <QFileDialog>
00006 #include <QImage>
00007 #include <QMessageBox>
00008 #include <QString>
00009
00010 #include <aes/qaesencryption.h>
00011 #include <QCryptographicHash>
00012
00013 namespace Ui {
00014 class EncryptDialog;
00015 }
00021 class EncryptDialog : public QDialog
00022 {
00023     Q_OBJECT
00024
00025 public:
00026     explicit EncryptDialog(QByteArray _data, QWidget *parent = 0);
00027     ~EncryptDialog();
00028
00029 public slots:
00030     void on_fileButton_clicked();
00031
00032     void on_buttonBox_accepted();
00033
00034     void on_buttonBox_rejected();
00035
00036     void on_bitsSlider_valueChanged(int value);
00037
00038 public:
00042     QByteArray data;
00046     bool success;
00050     QByteArray compr_data;
00054     QString inputFileName;
00058     long long int size;
00062     QString key;
00066     bool goodPercentage;
00070     int val;
00075     int bitsUsed;
00079     QImage image;
00080     QByteArray zip();
00081 private:
00082     Ui::EncryptDialog *ui;
00083     void alert(QString text);
00084 };
00085
00086 #endif // ENCRYPTDIALOG_H
```

8.13 main.cpp File Reference

```
#include "controllerpc.h"
#include <QApplication>
#include <QTranslator>
#include <QLocale>
#include <QFontDatabase>
```

Include dependency graph for main.cpp:



Functions

- int main (int argc, char *argv[])

8.13.1 Function Documentation

8.13.1.1 int main (int *argc*, char * *argv[]*)

Definition at line 7 of file main.cpp.

8.14 main.cpp

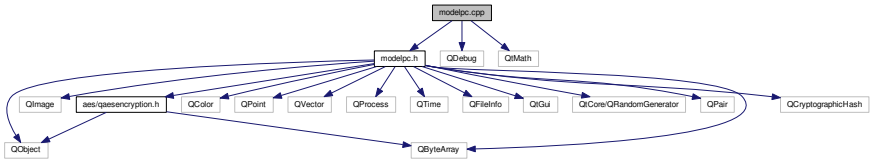
```
00001 #include "controllerpc.h"
00002 #include <QApplication>
00003 #include <QTranslator>
00004 #include <QLocale>
00005 #include <QFontDatabase>
00006
00007 int main(int argc, char *argv[])
00008 {
00009     QApplication a(argc, argv);
00010
00011     QList<QString> fonts = { "Montserrat-Black.ttf", "Montserrat-BlackItalic.ttf", "Montserrat-Bold.ttf", "
      Montserrat-BoldItalic.ttf", "Montserrat-Medium.ttf", "Montserrat-MediumItalic.ttf", "Montserrat-Regular.ttf"
      , "Montserrat-Italic.ttf", "Montserrat-Light.ttf", "Montserrat-LightItalic.ttf", "Montserrat-Thin.ttf", "
      Montserrat-ThinItalic.ttf" };
00012
00013     foreach(const QString &font, fonts) {
00014         if(QFontDatabase::addApplicationFont(":/fonts/" + font) == -1)
00015             qDebug() << "Error loading font: " + font;
00016     }
00017
00018     QTranslator translator;
00019     if (translator.load(QLocale(), QLatin1String("picturecrypt"), QLatin1String("_"), QLatin1String("
      :/translations"))) {
00020         a.installTranslator(&translator);
00021     } else {
00022         qDebug() << "[!!!] cannot load translator " << QLocale::system().name() << " check content of
       translations.qrc";
00023     }
00024
00025     ControllerPC w;
00026     return a.exec();
00027 }
```

8.15 mainpage.dox File Reference

8.16 modelpc.cpp File Reference

```
#include "modelpc.h"
#include <QDebug>
#include <QtMath>
```

Include dependency graph for modelpc.cpp:



8.17 modelpc.cpp

```
00001 #include "modelpc.h"
00002 #include <QDebug>
00003 #include <QtMath>
00009 ModelPC::ModelPC()
00010 {
00011     // Version control
00012     versionString = "1.4.1";
00013
00014     auto ver = versionString.split(".");
00015     version = ver[0].toInt() * qPow(2, 16) + ver[1].toInt() * qPow(2, 8) + ver[2].toInt();
00016
00017     ver_byte = bytes(ver[0].toInt()) +
00018             bytes(ver[1].toInt()) +
00019             bytes(ver[2].toInt());
00020     // Random seed
00021     qsrand(randSeed());
00022 }
00023
00024 QImage *ModelPC::Encrypt(QByteArray data, QImage *image, int _mode, QString key, int
      _bitsUsed, QString *_error)
00025 {
00026     return ModelPC().encrypt(data, image, _mode, key, _bitsUsed, _error);
00027 }
00028
00029 QImage *ModelPC::Inject(QByteArray encr_data, QImage *image, int _mode, int _bitsUsed,
      QString *_error)
00030 {
00031     return ModelPC().inject(encr_data, image, _mode, _bitsUsed, _error);
00032 }
00033
00034 QByteArray ModelPC::Decrypt(QImage *image, QString key, int _mode, QString *_error)
00035 {
00036     return ModelPC().decrypt(image, key, _mode, _error);
00037 }
00051 QImage * ModelPC::encrypt(QByteArray data, QImage * image, int _mode, QString key, int
      _bitsUsed, QString *_error)
00052 {
00053     success = true;
00054     CryptMode mode = CryptMode(_mode);
00055     // Error management
00056     if(_error == nullptr)
00057         _error = new QString();
00058     *_error = "ok";
00059     error = _error;
00060
00061     if(data == nullptr || data.isEmpty()) {
00062         fail("nodata");
00063         return nullptr;
00064     }
00065     if(data.size() > pow(2, 24)) {
00066         fail("muchdata");
00067         return nullptr;
00068     }
00069     if(image == nullptr || image->isNull()) {
00070         fail("nullimage");
00071         return nullptr;
00072     }
00073     if(image->width() * image->height() > pow(10, 9)) {
00074         fail("bigimage");
00075         return nullptr;
00076     }
00077     if(_bitsUsed < 1 || _bitsUsed > 8) {
00078         fail("bitsWrong");
00079         return nullptr;
00080     }
00081     if(key == nullptr || key.isEmpty()) {
00082         fail("no_key");
00083         return nullptr;
00084     }
00085     else if(key.size() > 255) {
00086         fail("bigkey");
00087         return nullptr;
00088     }
00089     if(mode == CryptMode::NotDefined) {
00090         fail("undefined_mode");
00091         return nullptr;
00092     }
00093     long long usedBytes = data.size() + 14 + key.size();
00094     long long size = image->width() * image->height();
00095     if(usedBytes * 100 / (size * 3) * 8 / _bitsUsed > 70) {
00096         fail("bigdata");
00097         return nullptr;
00098     }
00099
```

```
00100     switch(mode)
00101     {
00102         case v1_3:
00103         {
00104             QByteArray zipped_data = zip(data, key.toUtf8());
00105             QByteArray hash = QCryptographicHash::hash(data, QCryptographicHash::Sha256);
00106             QByteArray encr_data = hash + zipped_data;
00107             if(*error == "ok")
00108                 return inject(encr_data, image, _mode, _bitsUsed, error);
00109             else
00110                 return nullptr;
00111             break;
00112         }
00113         case v1_4:
00114             bitsUsed = _bitsUsed;
00115             encryptv1_4(image, data, key);
00116             emit saveImage(image);
00117             return image;
00118         break;
00119         case jphs_mode:
00120             // TODO add jphs
00121             return nullptr;
00122         break;
00123         default:
00124             fail("wrongmode");
00125             return nullptr;
00126     }
00127 }
00128
00139 QImage * ModelPC::inject(QByteArray encr_data, QImage * image, int _mode, int _bitsUsed,
      QString *_error)
00140 {
00141     success = true;
00142     CryptMode mode = CryptMode(_mode);
00143     // Error management
00144     if(_error == nullptr)
00145         _error = new QString();
00146     *_error = "ok";
00147     error = _error;
00148
00149     bitsUsed = _bitsUsed;
00150
00151     if(encr_data == nullptr || encr_data.isEmpty()) {
00152         fail("nodata");
00153         return nullptr;
00154     }
00155     if(encr_data.size() > pow(2, 24)) {
00156         fail("muchdata");
00157         return nullptr;
00158     }
00159     if(image == nullptr || image->isNull()) {
00160         fail("nullimage");
00161         return nullptr;
00162     }
00163     if(image->width() * image->height() > pow(10, 9)) {
00164         fail("bigimage");
00165         return nullptr;
00166     }
00167     if(_bitsUsed < 1 || _bitsUsed > 8) {
00168         fail("bitsWrong");
00169         return nullptr;
00170     }
00171     if(mode == CryptMode::NotDefined) {
00172         fail("undefined_mode");
00173         return nullptr;
00174     }
00175
00176     encr_data = ver_byte + encr_data;
00177     long long int countBytes = encr_data.size();
00178     switch(mode)
00179     {
00180     case v1_3:
00181         circuit(image, &encr_data, countBytes);
00182         break;
00183     case jphs_mode:
00184         jphs(image, &encr_data);
00185         break;
00186     case v1_4:
00187         fail("inject-v1.4");
00188         return nullptr;
00189         break;
00190     default:
00191         fail("wrongmode");
00192         return nullptr;
00193     }
00194
00195     // Saving
```

```
00196     if(success) {
00197         emit saveImage(image);
00198         return image;
00199     }
00200     else
00201         return nullptr;
00202 }
00212 QByteArray ModelPC::decrypt(QImage * image, QString key, int _mode, QString *_error)
00213 {
00214     success = true;
00215     CryptMode mode = CryptMode(_mode);
00216     // Error management
00217     if(_error == nullptr)
00218         _error = new QString();
00219     *_error = "ok";
00220     error = _error;
00221     if(image == nullptr || image->isNull()) {
00222         fail("nullimage");
00223         return nullptr;
00224     }
00225     if(image->width() * image->height() > pow(10, 9)) {
00226         fail("bigimage");
00227         return nullptr;
00228     }
00229     if(key == nullptr || key.isEmpty()) {
00230         fail("no_key");
00231         return nullptr;
00232     }
00233     QByteArray result;
00234
00235     switch (mode) {
00236     case v1_3:
00237         result = decryptv1_3(image, key);
00238     break;
00239     case v1_4:
00240         result = decryptv1_4(image, key);
00241     break;
00242     case jphs_mode:
00243         // TODO add jphs support
00244     break;
00245     case NotDefined:
00246         isTry = true;
00247
00248         // v1_3
00249         result = decryptv1_3(new QImage(*image), key);
00250         if(success) {
00251             isTry = false;
00252             break;
00253         }
00254         success = true;
00255
00256         // v1_4
00257         result = decryptv1_4(image, key);
00258         if(success) {
00259             isTry = false;
00260             break;
00261         }
00262         success = true;
00263
00264         // TODO add jphs support
00265
00266         isTry = false;
00267         fail("all_modes_fail");
00268         return nullptr;
00269     break;
00270     default:
00271         // For invalid modes
00272         fail("wrongmode");
00273         return nullptr;
00274     }
00275     if(*error == "ok")
00276         emit saveData(result);
00277     return result;
00278 }
00283 void ModelPC::fail(QString message)
00284 {
00285     success = false;
00286     if(!isTry) {
00287         *error = message;
00288         alert(message, true);
00289         emit setProgress(101);
00290         qDebug() << "[Debug] !!! fail() - " << message;
00291     }
00292 }
00298 void ModelPC::jphs(QImage *image, QByteArray *data)
00299 {
00300     // Under Development
```

```
00301     return;
00302
00303     // Dead code
00304
00305     success = true;
00306     bool isEncrypt = !data->isEmpty();
00307     QString targetEXE = defaultJPHSDir + (isEncrypt ? "/jphide.exe" : "/jpseek.exe");
00308     if(!fileExists(targetEXE))
00309     {
00310         fail("nojphs");
00311         return;
00312     }
00313
00314     QString randomFileName = defaultJPHSDir + "/";
00315     qsrand(randSeed());
00316     for(int i = 0; i < 10; i++)
00317         randomFileName.append(97 + qrand() % 25);
00318     image->save(randomFileName + ".jpg");
00319     if(isEncrypt) {
00320         QFile file(randomFileName + ".pc");
00321         if(!file.open(QFile::WriteOnly)) {
00322             fail("save_file_fail");
00323             return;
00324         }
00325         file.write(*data);
00326         file.close();
00327
00328         QStringList args;
00329         args << (randomFileName + ".jpg") << (randomFileName + "_out.jpg") << (randomFileName + ".pc");
00330         QProcess prog(this);
00331         prog.start(targetEXE, args);
00332         prog.waitForStarted();
00333         prog.write("test\n");
00334         prog.waitForBytesWritten();
00335         prog.write("test\n");
00336         prog.waitForBytesWritten();
00337         prog.waitForReadyRead();
00338         QByteArray bytes = prog.readAll();
00339         prog.waitForFinished();
00340         //QByteArray readData = prog.readAll();
00341         prog.close();
00342         // Cleaning - Deleting temp files
00343
00344     }
00345     else {
00346
00347     }
00348
00349 }
00350
00359 void ModelPC::circuit(QImage *image, QByteArray *data, long long countBytes)
00360 {
00361     // Some flags and creation of the ProgressDialog
00362     success = true;
00363     emit setProgress(-1);
00364     bool isEncrypt = !data->isEmpty();
00365
00366     // Image setup
00367     int w = image->width();
00368     int h = image->height();
00369
00370     // Visited pixels array
00371     QVector <QPoint> were;
00372     were.push_back(QPoint(0, 0));
00373     were.push_back(QPoint(0, h - 1));
00374     were.push_back(QPoint(w - 1, 0));
00375     were.push_back(QPoint(w - 1, h - 1));
00376
00377     long long int offset = 0;
00378
00379     // Pre-start Cleaning
00380     circuitData = data;
00381     circuitImage = image;
00382     circuitCountBytes = countBytes;
00383     cur = 0;
00384     bitsBuffer.clear();
00385
00386     // Writing Top-Left to Bottom-Left
00387     for(int i = 1; i < h - 1 && mustGoOn(isEncrypt); i++) {
00388         QPoint pos(0, i);
00389         processPixel(pos, &were, isEncrypt);
00390     }
00391     // Writing Bottom-Right to Top-Right
00392     if(mustGoOn(isEncrypt))
00393     {
00394         for(int i = h - 2; i >= 1 && mustGoOn(isEncrypt); i--){
00395             QPoint pos(w - 1, i);
```

```
00396             processPixel(pos, &were, isEncrypt);
00397         }
00398     }
00399     // Main cycle
00400     // Strong is considered as actual corner pixel and weak as pixel near it like (1, 0) or (0, 1)
00401     while(mustGoOn(isEncrypt))
00402     {
00403         // Strong Top-Right to Strong Bottom-Right
00404         for(int i = offset; i < h - offset && mustGoOn(isEncrypt); i++){
00405             QPoint pos(w - offset - 2, i);
00406             processPixel(pos, &were, isEncrypt);
00407         }
00408         // Strong Top-Left to Weak Top-Right
00409         for(int i = offset + 1; i < w - offset - 2 && mustGoOn(isEncrypt); i++){
00410             QPoint pos(i, offset);
00411             processPixel(pos, &were, isEncrypt);
00412         }
00413         // Weak Bottom-Right to Weak Bottom-Left
00414         for(int i = w - 3 - offset; i >= offset + 2 && mustGoOn(isEncrypt); i--){
00415             QPoint pos(i, h - offset - 1);
00416             processPixel(pos, &were, isEncrypt);
00417         }
00418         // Weak Top-Left to Strong Bottom-Left
00419         for(int i = offset + 1; i < h - offset && mustGoOn(isEncrypt); i++){
00420             QPoint pos(offset + 1, i);
00421             processPixel(pos, &were, isEncrypt);
00422         }
00423         offset++;
00424     }
00425     // Extra writing
00426     if(!success)
00427         return;
00428     if(isEncrypt)
00429     {
00430         // Getting past colors
00431         QColor colUL = image->pixelColor(0, 0).toRgb();
00432         QColor colUR = image->pixelColor(w - 1, 0).toRgb();
00433         QColor colDL = image->pixelColor(0, h - 1).toRgb();
00434         QColor colDR = image->pixelColor(w - 1, h - 1).toRgb();
00435         int red = 0;
00436         int green = 0;
00437         int blue = 0;
00438
00439         // Writing Upper Left
00440         red = (colUL.red() & 224) + (countBytes >> 19);
00441         green = (colUL.green() & 224) + (countBytes >> 14) % 32;
00442         blue = (colUL.blue() & 224) + (countBytes >> 9) % 32;
00443         image->setPixelColor(0, 0, QColor(red, green, blue));
00444
00445         // Writing Upper Right
00446         red = (colUR.red() & 224) + (countBytes >> 4) % 32;
00447         green = (colUR.green() & 224) + ((countBytes % 16) << 1) + 1;
00448         blue = (colUR.blue() & 224) + 9;
00449         image->setPixelColor(w - 1, 0, QColor(red, green, blue));
00450
00451         // Getting extra bytes if left
00452         while(cur < countBytes)
00453             push(mod(circuitData->at(cur++)), 8);
00454         if(bitsBuffer.size() > 20) {
00455             fail("bitsBufferFail");
00456             return;
00457         }
00458         // Getting extra data as long.
00459         long extraData = pop(-2);
00460
00461         // Writing Down Left
00462         red = (colDL.red() & 224) + (extraData >> 15);
00463         green = (colDL.green() & 224) + (extraData >> 10) % 32;
00464         blue = (colDL.blue() & 224) + (extraData >> 5) % 32;
00465         image->setPixelColor(0, h - 1, QColor(red, green, blue));
00466
00467         // Writing Down Right
00468         red = (colDR.red() & 224) + extraData % 32;
00469         green = (colDR.green() & 224);
00470         blue = (colDR.blue() & 224) + ((bitsUsed - 1) << 2) + 2;
00471         image->setPixelColor(w - 1, h - 1, QColor(red, green, blue));
00472     }
00473     else
00474     {
00475         // Read the past pixels
00476         QColor colDL = image->pixelColor(0, h - 1).toRgb();
00477         QColor colDR = image->pixelColor(w - 1, h - 1).toRgb();
00478
00479         // Read extra data
00480         long extraData = ((colDL.red() % 32) << 15) + ((colDL.green() % 32) << 10);
00481         extraData += ((colDL.blue() % 32) << 5) + colDR.red() % 32;
00482
```

```
00483         // Add extra data to the bitsBuffer
00484         push(extraData, (countBytes - cur) * 8 - bitsBuffer.size());
00485
00486         // Move bits from bitsBuffer to the QByteArray
00487         while(!bitsBuffer.isEmpty())
00488             data->append(pop(8));
00489     }
00490     emit setProgress(101);
00491 }
00492
00500 void ModelPC::processPixel(QPoint pos, QVector<QPoint> *were, bool isEncrypt)
00501 {
00502     if(!success)
00503         return;
00504     // Check if point was already visited
00505     if(were->contains(pos)){
00506         fail("point_visited_twice");
00507         return;
00508     }
00509     else
00510         were->push_back(pos);
00511     if(isEncrypt)
00512     {
00513         // Make sure that there are enough bits in bitsBuffer to write
00514         while(bitsBuffer.size() < 3 * bitsUsed)
00515             push(mod(circuitData->at(cur++)), 8);
00516         // Read past contains
00517         QColor pixelColor = circuitImage->pixelColor(pos);
00518         int red = pixelColor.red();
00519         int green = pixelColor.green();
00520         int blue = pixelColor.blue();
00521
00522         // Write new data in last bitsUsed pixels
00523         red += pop() - red % (int) qPow(2, bitsUsed);
00524         green += pop() - green % (int) qPow(2, bitsUsed);
00525         blue += pop() - blue % (int) qPow(2, bitsUsed);
00526
00527         circuitImage->setPixelColor(pos, QColor(red, green, blue));
00528     }
00529     else
00530     {
00531         QColor read_color = circuitImage->pixelColor(pos).toRgb();
00532         // Reading the pixel
00533         int red = read_color.red();
00534         int green = read_color.green();
00535         int blue = read_color.blue();
00536
00537         // Reading the last bitsUsed pixels
00538         red %= (int) qPow(2, bitsUsed);
00539         green %= (int) qPow(2, bitsUsed);
00540         blue %= (int) qPow(2, bitsUsed);
00541
00542         // Getting the data in the bitsBuffer.
00543         push(red);
00544         push(green);
00545         push(blue);
00546
00547         // Getting data to QByteArray
00548         while(bitsBuffer.size() >= 8) {
00549             circuitData->append(pop(8));
00550             cur++;
00551         }
00552     }
00553     emit setProgress(100 * cur / circuitCountBytes);
00554 }
00561 void ModelPC::encryptv1_4(QImage *image, QByteArray data, QString key)
00562 {
00563     if(data.size() + 98 > image->height() * image->width() * 3) {
00564         fail("bigdata");
00565         return;
00566     }
00567     QTime st = QTime::currentTime();
00568     QByteArray rand_master = GetRandomBytes(32);
00569     QByteArray pass = QCryptographicHash::hash(key.toUtf8() + rand_master + QByteArray("hi"),
      QCryptographicHash::Sha3_384);
00570     QByteArray noise = GetRandomBytes(data.size() / 10 + 32);
00571     QByteArray bytes_key = GetRandomBytes(32);
00572     QByteArray pass_rand = QCryptographicHash::hash(pass + bytes_key, QCryptographicHash::Sha3_512);
00573     QByteArray zipped = zip(data, pass_rand);
00574     QByteArray heavy_data = zipped + noise;
00575
00576     QByteArray verification = QCryptographicHash::hash(pass + bytes_key, QCryptographicHash::Sha3_256);
00577     QByteArray given_key = bytes_key.left(30);
00578     QByteArray heavy_data_size;
00579     // heavy_data_size is always 4 bytes as max for heavy_data is: 2^24 * 11/10 + 32 ~ 1.8 * 10^7 < 2^32
00580     long long raw_size = zipped.size();
00581     for(int i = 0; i < 4; i++) {
```

```
00582         int ch = raw_size % 256;
00583         raw_size >>= 8;
00584         heavy_data_size.push_front(ch);
00585     }
00586     QByteArray mid_data = verification + given_key + rand_master + heavy_data_size;
00587     // mid_data.size() = 32 + 30 + 32 + 4 = 98
00588     QVector <QPair<QPoint, QPair<int, int>>> *were = new QVector <QPair<QPoint, QPair<int, int>>>();
00589     emit setProgress(-1);
00590     proccessPixelsv1_4(image, &mid_data, key.toUtf8(), true, were);
00591     proccessPixelsv1_4(image, &heavy_data, pass_rand, true, were);
00592     emit setProgress(101);
00593     QTime final = QTime::currentTime();
00594     qDebug() << "[Debug] Finished encrypting in " << st.msecsTo(final) << " msecs.";
00595 }
00596
00603 QByteArray ModelPC::decryptv1_4(QImage *image, QString key)
00604 {
00605     QTime st = QTime::currentTime();
00606     QByteArray mid_data, heavy_data;
00607     QVector <QPair<QPoint, QPair<int, int>>> *were = new QVector <QPair<QPoint, QPair<int, int>>>();
00608     emit setProgress(-1);
00609     proccessPixelsv1_4(image, &mid_data, key.toUtf8(), false, were, 98);
00610     QByteArray verification = mid_data.left(32);
00611     QByteArray given_key = mid_data.mid(32, 30);
00612     QByteArray rand_master = mid_data.mid(62, 32);
00613     QByteArray heavy_data_size = mid_data.right(4);
00614
00615     QByteArray pass = QCryptographicHash::hash(key.toUtf8() + rand_master + QByteArray("hi"),
      QCryptographicHash::Sha3_384);
00616
00617     // Guessing
00618     emit setProgress(0);
00619     QByteArray bytes_key;
00620     for(long long i = 0; i < pow(2, 16); i++) {
00621         QByteArray guess_part;
00622         long long g = i;
00623         for(int q = 0; q < 2; q++) {
00624                 int ch = g % 256;
00625                 g >>= 8;
00626                 guess_part.push_front(ch);
00627             }
00628         emit setProgress(100 * i / pow(2, 16));
00629         QByteArray guess = given_key + guess_part;
00630         QByteArray check = QCryptographicHash::hash(pass + guess, QCryptographicHash::Sha3_256);
00631         if(check == verification) {
00632             bytes_key = guess;
00633             break;
00634         }
00635     }
00636     if(bytes_key.isEmpty()) {
00637         fail("veriffail");
00638         return nullptr;
00639     }
00640
00641     QByteArray pass_rand = QCryptographicHash::hash(pass + bytes_key, QCryptographicHash::Sha3_512);
00642
00643     long long raw_size = mod(heavy_data_size[3]) +
00644             mod(heavy_data_size[2]) * pow(2, 8) +
00645             mod(heavy_data_size[1]) * pow(2, 16) +
00646             mod(heavy_data_size[0]) * pow(2, 24);
00647     emit setProgress(0);
00648     proccessPixelsv1_4(image, &heavy_data, pass_rand, false, were, raw_size);
00649     QByteArray unzipped = unzip(heavy_data, pass_rand);
00650     emit setProgress(101);
00651     QTime final = QTime::currentTime();
00652     qDebug() << "[Debug] Finished decrypting in " << st.msecsTo(final) << " msecs.";
00653     return unzipped;
00654 }
00664 void ModelPC::proccessPixelsv1_4(QImage *image, QByteArray* data, QByteArray key
      , bool isEncrypt, QVector <QPair<QPoint, QPair<int, int>>> *were, long long size)
00665 {
00666     long w = image->width();
00667     long h = image->height();
00668     auto seed_hex = QCryptographicHash::hash(key, QCryptographicHash::Sha3_256).toHex().left(8).toUpper();
00669     auto seed = seed_hex.toLongLong(nullptr, 16);
00670     QRandomGenerator foo(seed);
00671
00672     bitsBuffer.clear();
00673     long long left = (size == -1 ? data->size() : size) * 8;
00674     long long all = left;
00675     long cur = 0;
00676     if(isEncrypt) {
00677         while(left > 0 && success)
00678         {
00679             if(bitsBuffer.empty())
00680                 push(mod(data->at(cur++)), 8);
00681             quint64 g = foo.generate64() % (w * h);
```

```
00682             long x = g % w;
00683             long y = g / w;
00684             int c = foo.generate64() % 3;
00685             int b = foo.generate64() % 24;
00686             int bit = -1;
00687             if(b < 16)
00688                 bit = 7;
00689             else if(bit < 20)
00690                 bit = 6;
00691             else if(bit < 22)
00692                 bit = 5;
00693             else if(bit < 23)
00694                 bit = 4;
00695             else if(bit < 24)
00696                 bit = 3;
00697             auto piece = qMakePair(QPoint(x, y), qMakePair(c, bit));
00698             if(were->contains(piece))
00699                 continue;
00700             were->append(piece);
00701             left--;
00702             emit setProgress(100 * (all - left) / all);
00703             int wr = pop(1);
00704             QColor pixel = image->pixelColor(piece.first);
00705             int red = pixel.red();
00706             int green = pixel.green();
00707             int blue = pixel.blue();
00708             int dif;
00709             if(c == 0)
00710                 dif = red;
00711             else if (c == 1)
00712                 dif = green;
00713             else
00714                 dif = blue;
00715             dif |= 1 << (7 - bit);
00716             dif ^= (wr ^ 1) << (7 - bit);
00717             if(c == 0)
00718                 red = dif;
00719             else if(c == 1)
00720                 green = dif;
00721             else
00722                 blue = dif;
00723             image->setPixelColor(piece.first, QColor(red, green, blue));
00724         }
00725     } else {
00726         while(left > 0)
00727         {
00728             while (bitsBuffer.size() >= 8)
00729                 data->push_back(pop(8));
00730             quint64 g = foo.generate64() % (w * h);
00731             long x = g % w;
00732             long y = g / w;
00733             int c = foo.generate64() % 3;
00734             int b = foo.generate64() % 24;
00735             int bit = -1;
00736             if(b < 16)
00737                 bit = 7;
00738             else if(bit < 20)
00739                 bit = 6;
00740             else if(bit < 22)
00741                 bit = 5;
00742             else if(bit < 23)
00743                 bit = 4;
00744             else if(bit < 24)
00745                 bit = 3;
00746             auto piece = qMakePair(QPoint(x, y), qMakePair(c, bit));
00747             if(were->contains(piece))
00748                 continue;
00749             were->append(piece);
00750             left--;
00751             emit setProgress(100 * (all - left) / all);
00752             QColor pixel = image->pixelColor(piece.first);
00753             int red = pixel.red();
00754             int green = pixel.green();
00755             int blue = pixel.blue();
00756             int dif;
00757             if(c == 0)
00758                 dif = red;
00759             else if (c == 1)
00760                 dif = green;
00761             else
00762                 dif = blue;
00763             dif &= 1 << (7 - bit);
00764             int wr = dif != 0;
00765             push(wr, 1);
00766         }
00767         while (bitsBuffer.size() >= 8)
00768             data->push_back(pop(8));
```

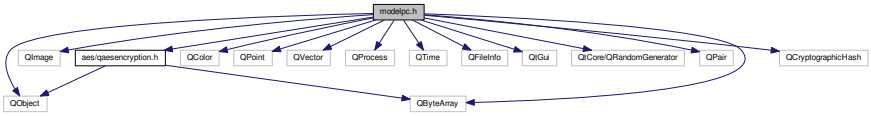
```
00769     }
00770 }
00771
00778 QByteArray ModelPC::decryptv1_3(QImage *image, QString key)
00779 {
00780     // Image opening
00781     int w = image->width();
00782     int h = image->height();
00783
00784     // Getting corner pixels
00785     QColor colUL = image->pixelColor(0, 0).toRgb();
00786     QColor colUR = image->pixelColor(w - 1, 0).toRgb();
00787     QColor colDR = image->pixelColor(w - 1, h - 1).toRgb();
00788
00789
00790     // Getting verification code
00791     int verifCode = (((colUR.green() % 2) << 5) + colUR.blue() % 32) << 2;
00792     verifCode += colDR.blue() % 4;
00793     if(verifCode != 166){
00794         fail("veriffail");
00795         return nullptr;
00796     }
00797     // Getting number of bytes
00798     long long int countBytes = (colUL.blue() % 32 + ((colUL.green() % 32) << 5) + ((colUL.red() % 32) << 10
      )) << 9;
00799     countBytes += ((colUR.red() % 32) << 4) + (colUR.green() >> 1) % 16;
00800
00801     bitsUsed = (colDR.blue() >> 2) % 8 + 1;
00802     // curMode = colDR.green() % 32;
00803
00804     // Start of the circuit
00805     QByteArray data;
00806     circuit(image, &data, countBytes);
00807
00808     // Check if circuit was successful
00809     if(!success)
00810         return nullptr;
00811     if(data.isEmpty())
00812     {
00813         fail("noreaddata");
00814         return nullptr;
00815
00816     }
00817     // Version check
00818     long long int _ver = mod(data.at(0)) * qPow(2, 16);
00819     _ver += mod(data.at(1)) * qPow(2, 8);
00820     _ver += mod(data.at(2));
00821     data.remove(0, 3);
00822     if(_ver > version) {
00823         fail("new_version");
00824         return nullptr;
00825     }
00826     else if(_ver < version) {
00827         fail("old_version");
00828         return nullptr;
00829     }
00830     // Get the hash
00831     QByteArray hash = data.left(32);
00832     data.remove(0, 32);
00833
00834     // Unzip
00835     QByteArray unzipped_data = unzip(data, key.toUtf8());
00836     QByteArray our_hash = QCryptographicHash::hash(unzipped_data, QCryptographicHash::Sha256);
00837     if(our_hash != hash) {
00838         fail("veriffail");
00839         return QByteArray("");
00840     }
00841     return unzipped_data;
00842 }
00843 long ModelPC::pop(int bits)
00844 {
00845     // Hard to say
00846     long res = 0;
00847     int poppedBits = bits == -1 ? bitsUsed : bits;
00848     if(bits == -2)
00849         poppedBits = bitsBuffer.size();
00850     for(int i = 0; i < poppedBits; i++)
00851         res += bitsBuffer[i] * qPow(2, poppedBits - i - 1);
00852     bitsBuffer.remove(0, poppedBits);
00853     return res;
00854 }
00855
00856 void ModelPC::push(int data, int bits)
00857 {
00858     // That's easier, but also hard
00859     int buf_size = bitsBuffer.size();
00860     int extraSize = bits == -1 ? bitsUsed : bits;
```

```
00861     bitsBuffer.resize(buf_size + extraSize);
00862     for(int i = bitsBuffer.size() - 1; i >= buf_size; i--, data >>= 1)
00863         bitsBuffer[i] = data % 2;
00864 }
00865
00866 bool ModelPC::mustGoOn(bool isEncrypt)
00867 {
00868     return success && (isEncrypt ? (circuitCountBytes - cur) * 8 + bitsBuffer.size() >= bitsUsed * 3
     :
00869                                    circuitData->size() * 8 + bitsBuffer.size() <
00870                                    circuitCountBytes * 8 - (circuitCountBytes * 8)% (bitsUsed * 3));
00871 }
00880 QByteArray ModelPC::unzip(QByteArray data, QByteArray key)
00881 {
00882     // Decryption
00883     QByteArray hashKey = QCryptographicHash::hash(key, QCryptographicHash::Sha256);
00884     QAESEncryption encryption(QAESEncryption::AES_256,
      QAESEncryption::ECB);
00885     QByteArray new_data = encryption.decode(data, hashKey);
00886     // Decompressing
00887     return qUncompress(new_data);
00888 }
00897 QByteArray ModelPC::zip(QByteArray data, QByteArray key)
00898 {
00899     // Zip
00900     QByteArray c_data = qCompress(data, 9);
00901     // Encryption
00902     QByteArray hashKey = QCryptographicHash::hash(key, QCryptographicHash::Sha256);
00903     return QAESEncryption::Crypt(QAESEncryption::AES_256,
      QAESEncryption::ECB, c_data, hashKey);
00904 }
00905
00906 bool ModelPC::fileExists(QString path)
00907 {
00908     QFileInfo check_file(path);
00909     return check_file.exists() && check_file.isFile();
00910 }
00911
00918 QByteArray ModelPC::bytes(long long n)
00919 {
00920     return QByteArray::fromHex(QByteArray::number(n, 16));
00921 }
00928 unsigned int ModelPC::mod(int input)
00929 {
00930     if(input < 0)
00931         return (unsigned int) (256 + input);
00932     else
00933         return (unsigned int) input;
00934 }
00941 void ModelPC::alert(QString message, bool isWarning)
00942 {
00943     emit alertView(message, isWarning);
00944 }
00950 QColor ModelPC::RGBbytes(long long byte)
00951 {
00952     int blue = byte % 256;
00953     int green = (byte / 256) % 256;
00954     int red = byte / qPow(2, 16);
00955     return QColor(red, green, blue);
00956 }
00957
00958 QString ModelPC::generateVersionString(long ver)
00959 {
00960     return QString::number((int)( ver / qPow(2, 16))) + "." + QString::number(((int) (ver / 256)) % 256) +
      "." + QString::number(ver % 256);
00961 }
00962
00963 uint ModelPC::randSeed()
00964 {
00965     QTime time = QTime::currentTime();
00966     uint randSeed = time.msecsSinceStartOfDay() % 55363 + time.minute() * 21 + time.second() * 2 + 239;
00967     qsrand(randSeed);
00968     uint randSeed_2 = qrand() % 72341 + qrand() % 3 + qrand() % 2 + 566;
00969     return randSeed_2;
00970 }
00971 QByteArray ModelPC::GetRandomBytes(long long count)
00972 {
00973     QByteArray res;
00974     for(int i = 0; i < count; i++)
00975        res.append(qrand() % 256);
00976     return res;
00977 }
```

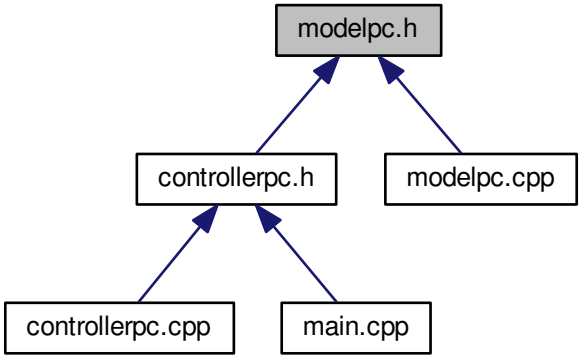
8.18 modelpc.h File Reference

```
#include <QObject>
#include <QImage>
#include <QByteArray>
#include <QColor>
#include <QPoint>
#include <QVector>
#include <QProcess>
#include <QTime>
#include <QFileInfo>
#include <QtGui>
#include <QtCore/QRandomGenerator>
#include <QPair>
#include "aes/qaesencryption.h"
#include <QCryptographicHash>
```

Include dependency graph for modelpc.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ModelPC

  The ModelPC class Model Layer of the app. Main class that does the work of PictureCrypt logic Controled by ControllerPC.

8.18.1 Detailed Description

Header of ModelPC class

See also

ControllerPC, ModelPC, ViewPC

Definition in file modelpc.h.

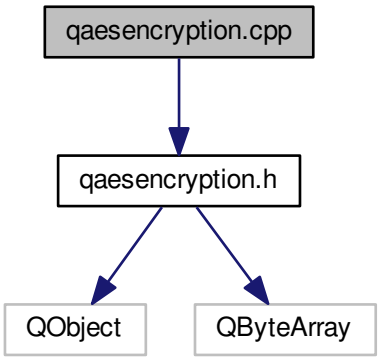
8.19 modelpc.h

```
00001 #ifndef MODELPC_H
00002 #define MODELPC_H
00003
00004 #include <QObject>
00005 #include <QImage>
00006 #include <QByteArray>
00007 #include <QColor>
00008 #include <QPoint>
00009 #include <QVector>
00010 #include <QProcess>
00011 #include <QTime>
00012 #include <QFileInfo>
00013 #include <QtGui>
00014 #include <QtCore/QRandomGenerator>
00015 #include <QPair>
00016
00017 #include "aes/qaesencryption.h"
00018 #include <QCryptographicHash>
00019
00020
00033 class ModelPC : public QObject
00034 {
00035     Q_OBJECT
00036 public:
00037     ModelPC();
00038     enum CryptMode {NotDefined, v1_3, v1_4, jphs_mode};
00039     static QImage *Encrypt(QByteArray data, QImage *image, int _mode, QString key = "", int
      _bitsUsed = 8, QString *_error = nullptr);
00040     static QByteArray Decrypt(QImage * image, QString key, int _mode = 0, QString *_error = nullptr)
      ;
00041
00042 signals:
00049     void alertView(QString messageCode, bool isWarning);
00054     void saveData(QByteArray data);
00059     void saveImage(QImage *image);
00065     void setProgress(int val);
00066
00067 public slots:
00068     QImage *encrypt(QByteArray data, QImage *image, int _mode, QString key = "", int _bitsUsed = 8,
      QString *_error = nullptr);
00069     QByteArray decrypt(QImage * image, QString key, int _mode = 0, QString *_error = nullptr);
00070     void fail(QString message);
00071     void alert(QString message, bool isWarning = false);
00072
00073 public:
00074     QByteArray unzip(QByteArray data, QByteArray key);
00075
00080     bool success;
00084     long version;
00088     QString versionString;
00092     QString defaultJPHSDir;
00093 protected:
00094     static QImage *Inject(QByteArray encr_data, QImage * image, int _mode, int _bitsUsed = 8, QString
       *_error = nullptr);
00095
00096     void circuit(QImage * image, QByteArray * data, long long int countBytes);
00097     void jphs(QImage * image, QByteArray * data);
00098     void processPixel(QPoint pos, QVector<QPoint> *were, bool isEncrypt);
00099     void encryptv1_4(QImage *image, QByteArray data, QString key);
00100     QByteArray decryptv1_3(QImage * image, QString key);
00101     QByteArray decryptv1_4(QImage * image, QString key);
00102     void proccessPixelsv1_4(QImage *image, QByteArray* data, QByteArray key, bool
      isEncrypt, QVector<QPair<QPoint, QPair<int, int> > > *were, long long size = -1);
00103     QByteArray zip(QByteArray data, QByteArray key);
```

```
00104
00108     QString * error;
00109 private:
00110     int bitsUsed;
00111     bool fileExists(QString path);
00112     QByteArray bytes(long long n);
00113     unsigned int mod(int input);
00114     QByteArray ver_byte;
00115     QColor RGBbytes(long long byte);
00116     QString generateVersionString(long ver);
00117     uint randSeed();
00118     bool isTry = false;
00119
00120     QByteArray * circuitData;
00121     QImage * circuitImage;
00122     long long circuitCountBytes;
00123     long cur;
00124     bool mustGoOn(bool isEncrypt);
00125
00126     QVector <bool> bitsBuffer;
00127     long pop(int bits = -1);
00128     void push(int data, int bits = -1);
00129
00130     void setError(QString word);
00131     QByteArray GetRandomBytes(long long count = 32);
00132 protected slots:
00133     QImage *inject(QByteArray encr_data, QImage * image, int _mode, int _bitsUsed = 8, QString *
    _error = nullptr);
00134 };
00135
00136 #endif // MODELPC_H
```

8.20 qaesencryption.cpp File Reference

`#include "qaesencryption.h"`
Include dependency graph for qaesencryption.cpp:



Functions

- quint8 xTime (quint8 x)
- quint8 multiply (quint8 x, quint8 y)

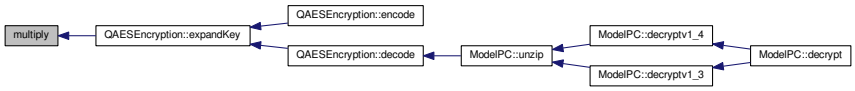
8.20.1 Function Documentation

8.20.1.1 quint8 multiply (quint8 *x*, quint8 *y*) [inline]

Definition at line 57 of file qaesencryption.cpp.

Here is the call graph for this function:

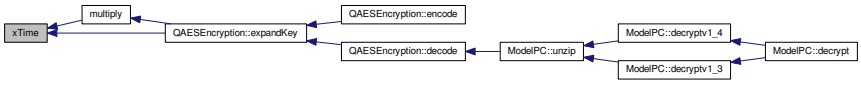
Here is the caller graph for this function:



8.20.1.2 quint8 xTime (quint8 *x*) [inline]

Definition at line 53 of file qaesencryption.cpp.

Here is the caller graph for this function:



8.21 qaesencryption.cpp

```
00001 #include "qaesencryption.h"
00002
00003 /*
00004  * Static Functions
00005  * */
00006 QByteArray QAESEncryption::Crypt(QAESEncryption::Aes level,
      QAESEncryption::Mode mode, const QByteArray &rawText,
00007                             const QByteArray &key, const QByteArray &iv,
      QAESEncryption::Padding padding)
00008 {
00009     return QAESEncryption(level, mode, padding).encode(rawText, key, iv);
00010 }
00011
```

```
00012 QByteArray QAESEncryption::Decrypt(QAESEncryption::Aes level,
      QAESEncryption::Mode mode, const QByteArray &rawText,
00013                                    const QByteArray &key, const QByteArray &iv,
      QAESEncryption::Padding padding)
00014 {
00015     return QAESEncryption(level, mode, padding).decode(rawText, key, iv);
00016 }
00017
00018 QByteArray QAESEncryption::ExpandKey(
      QAESEncryption::Aes level, QAESEncryption::Mode mode, const
      QByteArray &key)
00019 {
00020     return QAESEncryption(level, mode).expandKey(key);
00021 }
00022
00023 QByteArray QAESEncryption::RemovePadding(const QByteArray &rawText,
      QAESEncryption::Padding padding)
00024 {
00025     QByteArray ret(rawText);
00026     switch (padding)
00027     {
00028     case Padding::ZERO:
00029         //Works only if the last byte of the decoded array is not zero
00030         while (ret.at(ret.length()-1) == 0x00)
00031             ret.remove(ret.length()-1, 1);
00032         break;
00033     case Padding::PKCS7:
00034         ret.remove(ret.length() - ret.at(ret.length()-1), ret.at(ret.length()-1));
00035         break;
00036     case Padding::ISO:
00037         ret.truncate(ret.lastIndexOf(0x80));
00038         break;
00039     default:
00040         //do nothing
00041         break;
00042     }
00043     return ret;
00044 }
00045 /*
00046  * End Static function declarations
00047  * */
00048
00049 /*
00050  * Inline Functions
00051  * */
00052
00053 inline quint8 xTime(quint8 x){
00054   return ((x<<1) ^ (((x>>7) & 1) * 0x1b));
00055 }
00056
00057 inline quint8 multiply(quint8 x, quint8 y){
00058   return (((y & 1) * x) ^ ((y>>1 & 1) * xTime(x)) ^ ((y>>2 & 1) * xTime(
      xTime(x))) ^ ((y>>3 & 1)
00059             * xTime(xTime(xTime(x)))) ^ ((y>>4 & 1) * xTime(
      xTime(xTime(xTime(x))))));
00060 }
00061
00062 /*
00063  * End Inline functions
00064  * */
00065
00066
00067 QAESEncryption::QAESEncryption(Aes level, Mode mode,
00068                                Padding padding)
00069     : m_nb(4), m_blocklen(16), m_level(level), m_mode(mode), m_padding(padding)
00070 {
00071     m_state = NULL;
00072
00073     switch (level)
00074     {
00075     case AES_128: {
00076         AES128 aes;
00077         m_nk = aes.nk;
00078         m_keyLen = aes.keylen;
00079         m_nr = aes.nr;
00080         m_expandedKey = aes.expandedKey;
00081         }
00082         break;
00083     case AES_192: {
00084         AES192 aes;
00085         m_nk = aes.nk;
00086         m_keyLen = aes.keylen;
00087         m_nr = aes.nr;
00088         m_expandedKey = aes.expandedKey;
00089         }
00090         break;
00091     case AES_256: {
```

```
00092         AES256 aes;
00093         m_nk = aes.nk;
00094         m_keyLen = aes.keylen;
00095         m_nr = aes.nr;
00096         m_expandedKey = aes.expandedKey;
00097         }
00098         break;
00099     default: {
00100         AES128 aes;
00101         m_nk = aes.nk;
00102         m_keyLen = aes.keylen;
00103         m_nr = aes.nr;
00104         m_expandedKey = aes.expandedKey;
00105         }
00106         break;
00107     }
00108
00109 }
00110 QByteArray QAESEncryption::getPadding(int currSize, int alignment)
00111 {
00112     int size = (alignment - currSize % alignment) % alignment;
00113     if (size == 0) return QByteArray();
00114     switch(m_padding)
00115     {
00116     case Padding::ZERO:
00117         return QByteArray(size, 0x00);
00118         break;
00119     case Padding::PKCS7:
00120         return QByteArray(size,size);
00121         break;
00122     case Padding::ISO:
00123         return QByteArray (size-1, 0x00).prepend(0x80);
00124         break;
00125     default:
00126         return QByteArray(size, 0x00);
00127         break;
00128     }
00129     return QByteArray(size, 0x00);
00130 }
00131
00132 QByteArray QAESEncryption::expandKey(const QByteArray &key)
00133 {
00134   int i, k;
00135   quint8 tempa[4]; // Used for the column/row operations
00136   QByteArray roundKey(key);
00137
00138   // The first round key is the key itself.
00139   // ...
00140
00141   // All other round keys are found from the previous round keys.
00142   //i == Nk
00143   for(i = m_nk; i < m_nb * (m_nr + 1); i++)
00144   {
00145     tempa[0] = (quint8) roundKey.at((i-1) * 4 + 0);
00146     tempa[1] = (quint8) roundKey.at((i-1) * 4 + 1);
00147     tempa[2] = (quint8) roundKey.at((i-1) * 4 + 2);
00148     tempa[3] = (quint8) roundKey.at((i-1) * 4 + 3);
00149
00150     if (i % m_nk == 0)
00151     {
00152         // This function shifts the 4 bytes in a word to the left once.
00153         // [a0,a1,a2,a3] becomes [a1,a2,a3,a0]
00154
00155         // Function RotWord()
00156         k = tempa[0];
00157         tempa[0] = tempa[1];
00158         tempa[1] = tempa[2];
00159         tempa[2] = tempa[3];
00160         tempa[3] = k;
00161
00162         // Function Subword()
00163         tempa[0] = getSBoxValue(tempa[0]);
00164         tempa[1] = getSBoxValue(tempa[1]);
00165         tempa[2] = getSBoxValue(tempa[2]);
00166         tempa[3] = getSBoxValue(tempa[3]);
00167
00168         tempa[0] =  tempa[0] ^ Rcon[i/m_nk];
00169     }
00170     if (m_level == AES_256 && i % m_nk == 4)
00171     {
00172         // Function Subword()
00173         tempa[0] = getSBoxValue(tempa[0]);
00174         tempa[1] = getSBoxValue(tempa[1]);
00175         tempa[2] = getSBoxValue(tempa[2]);
00176         tempa[3] = getSBoxValue(tempa[3]);
00177     }
00178     roundKey.insert(i * 4 + 0, (quint8) roundKey.at((i - m_nk) * 4 + 0) ^ tempa[0]);
```

```
00179     roundKey.insert(i * 4 + 1, (quint8) roundKey.at((i - m_nk) * 4 + 1) ^ tempa[1]);
00180     roundKey.insert(i * 4 + 2, (quint8) roundKey.at((i - m_nk) * 4 + 2) ^ tempa[2]);
00181     roundKey.insert(i * 4 + 3, (quint8) roundKey.at((i - m_nk) * 4 + 3) ^ tempa[3]);
00182   }
00183   return roundKey;
00184 }
00185
00186 // This function adds the round key to state.
00187 // The round key is added to the state by an XOR function.
00188 void QAESEncryption::addRoundKey(const quint8 round, const QByteArray expKey)
00189 {
00190   QByteArray::iterator it = m_state->begin();
00191   for(int i=0; i < 16; ++i)
00192       it[i] = (quint8) it[i] ^ (quint8) expKey.at(round * m_nb * 4 + (i/4) * m_nb + (i%4));
00193 }
00194
00195 // The SubBytes Function Substitutes the values in the
00196 // state matrix with values in an S-box.
00197 void QAESEncryption::subBytes()
00198 {
00199   QByteArray::iterator it = m_state->begin();
00200   for(int i = 0; i < 16; i++)
00201     it[i] = getSBoxValue((quint8) it[i]);
00202 }
00203
00204 // The ShiftRows() function shifts the rows in the state to the left.
00205 // Each row is shifted with different offset.
00206 // Offset = Row number. So the first row is not shifted.
00207 void QAESEncryption::shiftRows()
00208 {
00209     QByteArray::iterator it = m_state->begin();
00210     quint8 temp;
00211     //Keep in mind that QByteArray is column-driven!!
00212
00213      //Shift 1 to left
00214     temp   = (quint8)it[1];
00215     it[1]  = (quint8)it[5];
00216     it[5]  = (quint8)it[9];
00217     it[9]  = (quint8)it[13];
00218     it[13] = (quint8)temp;
00219
00220     //Shift 2 to left
00221     temp   = (quint8)it[2];
00222     it[2]  = (quint8)it[10];
00223     it[10] = (quint8)temp;
00224     temp   = (quint8)it[6];
00225     it[6]  = (quint8)it[14];
00226     it[14] = (quint8)temp;
00227
00228     //Shift 3 to left
00229     temp   = (quint8)it[3];
00230     it[3]  = (quint8)it[15];
00231     it[15] = (quint8)it[11];
00232     it[11] = (quint8)it[7];
00233     it[7]  = (quint8)temp;
00234 }
00235
00236 // MixColumns function mixes the columns of the state matrix
00237 //optimized!!
00238 void QAESEncryption::mixColumns()
00239 {
00240   QByteArray::iterator it = m_state->begin();
00241   quint8 tmp, tm, t;
00242
00243   for(int i = 0; i < 16; i += 4){
00244     t       = (quint8)it[i];
00245     tmp     =  (quint8)it[i] ^ (quint8)it[i+1] ^ (quint8)it[i+2] ^ (quint8)it[i+3] ;
00246
00247     tm      = xTime( (quint8)it[i] ^ (quint8)it[i+1] );
00248     it[i]   = (quint8)it[i] ^ (quint8)tm ^ (quint8)tmp;
00249
00250     tm      = xTime( (quint8)it[i+1] ^ (quint8)it[i+2]);
00251     it[i+1] = (quint8)it[i+1] ^ (quint8)tm ^ (quint8)tmp;
00252
00253     tm      = xTime( (quint8)it[i+2] ^ (quint8)it[i+3]);
00254     it[i+2] =(quint8)it[i+2] ^ (quint8)tm ^ (quint8)tmp;
00255
00256     tm      = xTime((quint8)it[i+3] ^ (quint8)t);
00257     it[i+3] =(quint8)it[i+3] ^ (quint8)tm ^ (quint8)tmp;
00258   }
00259 }
00260
00261 // MixColumns function mixes the columns of the state matrix.
00262 // The method used to multiply may be difficult to understand for the inexperienced.
00263 // Please use the references to gain more information.
00264 void QAESEncryption::invMixColumns()
00265 {
```

```
00266   QByteArray::iterator it = m_state->begin();
00267   quint8 a,b,c,d;
00268   for(int i = 0; i < 16; i+=4){
00269     a = (quint8) it[i];
00270     b = (quint8) it[i+1];
00271     c = (quint8) it[i+2];
00272     d = (quint8) it[i+3];
00273
00274     it[i]   = (quint8) (multiply(a, 0x0e) ^ multiply(b, 0x0b) ^
      multiply(c, 0x0d) ^ multiply(d, 0x09));
00275     it[i+1] = (quint8) (multiply(a, 0x09) ^ multiply(b, 0x0e) ^
      multiply(c, 0x0b) ^ multiply(d, 0x0d));
00276     it[i+2] = (quint8) (multiply(a, 0x0d) ^ multiply(b, 0x09) ^
      multiply(c, 0x0e) ^ multiply(d, 0x0b));
00277     it[i+3] = (quint8) (multiply(a, 0x0b) ^ multiply(b, 0x0d) ^
      multiply(c, 0x09) ^ multiply(d, 0x0e));
00278   }
00279 }
00280
00281 // The SubBytes Function Substitutes the values in the
00282 // state matrix with values in an S-box.
00283 void QAESEncryption::invSubBytes()
00284 {
00285     QByteArray::iterator it = m_state->begin();
00286     for(int i = 0; i < 16; ++i)
00287         it[i] = getSBoxInvert((quint8) it[i]);
00288 }
00289
00290 void QAESEncryption::invShiftRows()
00291 {
00292     QByteArray::iterator it = m_state->begin();
00293     uint8_t temp;
00294
00295     //Keep in mind that QByteArray is column-driven!!
00296
00297     //Shift 1 to right
00298     temp   = (quint8)it[13];
00299     it[13] = (quint8)it[9];
00300     it[9]  = (quint8)it[5];
00301     it[5]  = (quint8)it[1];
00302     it[1]  = (quint8)temp;
00303
00304     //Shift 2
00305     temp   = (quint8)it[10];
00306     it[10] = (quint8)it[2];
00307     it[2]  = (quint8)temp;
00308     temp   = (quint8)it[14];
00309     it[14] = (quint8)it[6];
00310     it[6]  = (quint8)temp;
00311
00312     //Shift 3
00313     temp   = (quint8)it[15];
00314     it[15] = (quint8)it[3];
00315     it[3]  = (quint8)it[7];
00316     it[7]  = (quint8)it[11];
00317     it[11] = (quint8)temp;
00318 }
00319
00320 QByteArray QAESEncryption::byteXor(const QByteArray &a, const QByteArray &b)
00321 {
00322   QByteArray::const_iterator it_a = a.begin();
00323   QByteArray::const_iterator it_b = b.begin();
00324   QByteArray ret;
00325
00326   //for(int i = 0; i < m_blocklen; i++)
00327   for(int i = 0; i < std::min(a.size(), b.size()); i++)
00328       ret.insert(i,it_a[i] ^ it_b[i]);
00329
00330   return ret;
00331 }
00332
00333 // Cipher is the main function that encrypts the PlainText.
00334 QByteArray QAESEncryption::cipher(const QByteArray &expKey, const QByteArray &in)
00335 {
00336
00337   //m_state is the input buffer...
00338   QByteArray output(in);
00339   m_state = &output;
00340
00341   // Add the First round key to the state before starting the rounds.
00342   addRoundKey(0, expKey);
00343
00344   // There will be Nr rounds.
00345   // The first Nr-1 rounds are identical.
00346   // These Nr-1 rounds are executed in the loop below.
00347   for(quint8 round = 1; round < m_nr; ++round){
00348     subBytes();
```

```
00349     shiftRows();
00350     mixColumns();
00351     addRoundKey(round, expKey);
00352   }
00353
00354   // The last round is given below.
00355   // The MixColumns function is not here in the last round.
00356   subBytes();
00357   shiftRows();
00358   addRoundKey(m_nr, expKey);
00359
00360   return output;
00361 }
00362
00363 QByteArray QAESEncryption::invCipher(const QByteArray &expKey, const QByteArray &in)
00364 {
00365     //m_state is the input buffer.... handle it!
00366     QByteArray output(in);
00367     m_state = &output;
00368
00369     // Add the First round key to the state before starting the rounds.
00370     addRoundKey(m_nr, expKey);
00371
00372     // There will be Nr rounds.
00373     // The first Nr-1 rounds are identical.
00374     // These Nr-1 rounds are executed in the loop below.
00375     for(quint8 round=m_nr-1; round>0 ; round--){
00376         invShiftRows();
00377         invSubBytes();
00378         addRoundKey(round, expKey);
00379         invMixColumns();
00380     }
00381
00382     // The last round is given below.
00383     // The MixColumns function is not here in the last round.
00384     invShiftRows();
00385     invSubBytes();
00386     addRoundKey(0, expKey);
00387
00388     return output;
00389 }
00390
00391 QByteArray QAESEncryption::encode(const QByteArray &rawText, const QByteArray &key,
      const QByteArray &iv)
00392 {
00393     if (m_mode >= CBC && (iv.isNull() || iv.size() != m_blocklen))
00394        return QByteArray();
00395
00396     QByteArray ret;
00397     QByteArray expandedKey = expandKey(key);
00398     QByteArray alignedText(rawText);
00399
00400     //Fill array with padding
00401     alignedText.append(getPadding(rawText.size(), m_blocklen));
00402
00403     switch(m_mode)
00404     {
00405     case ECB:
00406         for(int i=0; i < alignedText.size(); i+= m_blocklen)
00407             ret.append(cipher(expandedKey, alignedText.mid(i, m_blocklen)));
00408         break;
00409     case CBC: {
00410             QByteArray ivTemp(iv);
00411             for(int i=0; i < alignedText.size(); i+= m_blocklen) {
00412                 alignedText.replace(i, m_blocklen, byteXor(alignedText.mid(i, m_blocklen),ivTemp));
00413                 ret.append(cipher(expandedKey, alignedText.mid(i, m_blocklen)));
00414                 ivTemp = ret.mid(i, m_blocklen);
00415             }
00416         }
00417         break;
00418     case CFB: {
00419             ret.append(byteXor(alignedText.left(m_blocklen), cipher(expandedKey, iv)));
00420             for(int i=0; i < alignedText.size(); i+= m_blocklen) {
00421                 if (i+m_blocklen < alignedText.size())
00422                     ret.append(byteXor(alignedText.mid(i+m_blocklen, m_blocklen),
00423                                        cipher(expandedKey, ret.mid(i, m_blocklen))));
00424             }
00425         }
00426         break;
00427     case OFB: {
00428             QByteArray ofbTemp;
00429             ofbTemp.append(cipher(expandedKey, iv));
00430             for (int i=m_blocklen; i < alignedText.size(); i += m_blocklen){
00431                 ofbTemp.append(cipher(expandedKey, ofbTemp.right(m_blocklen)));
00432             }
00433             ret.append(byteXor(alignedText, ofbTemp));
00434         }
```

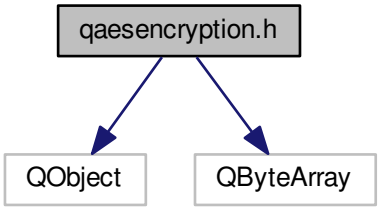
```
00435         break;
00436     default: break;
00437     }
00438     return ret;
00439 }
00440
00441 QByteArray QAESEncryption::decode(const QByteArray &rawText, const QByteArray &key,
      const QByteArray &iv)
00442 {
00443     if (m_mode >= CBC && (iv.isNull() || iv.size() != m_blocklen))
00444        return QByteArray();
00445
00446     QByteArray ret;
00447     QByteArray expandedKey = expandKey(key);
00448
00449     switch(m_mode)
00450     {
00451     case ECB:
00452         for(int i=0; i < rawText.size(); i+= m_blocklen)
00453             ret.append(invCipher(expandedKey, rawText.mid(i, m_blocklen)));
00454         break;
00455     case CBC: {
00456             QByteArray ivTemp(iv);
00457             for(int i=0; i < rawText.size(); i+= m_blocklen){
00458                 ret.append(invCipher(expandedKey, rawText.mid(i, m_blocklen)));
00459                 ret.replace(i, m_blocklen, byteXor(ret.mid(i, m_blocklen),ivTemp));
00460                 ivTemp = rawText.mid(i, m_blocklen);
00461             }
00462         }
00463         break;
00464     case CFB: {
00465             ret.append(byteXor(rawText.mid(0, m_blocklen), cipher(expandedKey, iv)));
00466             for(int i=0; i < rawText.size(); i+= m_blocklen){
00467                 if (i+m_blocklen < rawText.size()) {
00468                     ret.append(byteXor(rawText.mid(i+m_blocklen, m_blocklen),
00469                                        cipher(expandedKey, rawText.mid(i, m_blocklen))));
00470                 }
00471             }
00472         }
00473         break;
00474     case OFB: {
00475         QByteArray ofbTemp;
00476         ofbTemp.append(cipher(expandedKey, iv));
00477         for (int i=m_blocklen; i < rawText.size(); i += m_blocklen){
00478             ofbTemp.append(cipher(expandedKey, ofbTemp.right(m_blocklen)));
00479         }
00480         ret.append(byteXor(rawText, ofbTemp));
00481     }
00482         break;
00483     default:
00484         //do nothing
00485         break;
00486     }
00487     return ret;
00488 }
00489
00490 QByteArray QAESEncryption::removePadding(const QByteArray &rawText)
00491 {
00492     QByteArray ret(rawText);
00493     switch (m_padding)
00494     {
00495     case Padding::ZERO:
00496         //Works only if the last byte of the decoded array is not zero
00497         while (ret.at(ret.length()-1) == 0x00)
00498             ret.remove(ret.length()-1, 1);
00499         break;
00500     case Padding::PKCS7:
00501         ret.remove(ret.length() - ret.at(ret.length()-1), ret.at(ret.length()-1));
00502         break;
00503     case Padding::ISO:
00504         ret.truncate(ret.lastIndexOf(0x80));
00505         break;
00506     default:
00507         //do nothing
00508         break;
00509     }
00510     return ret;
00511 }
```

8.22 qaesencryption.h File Reference

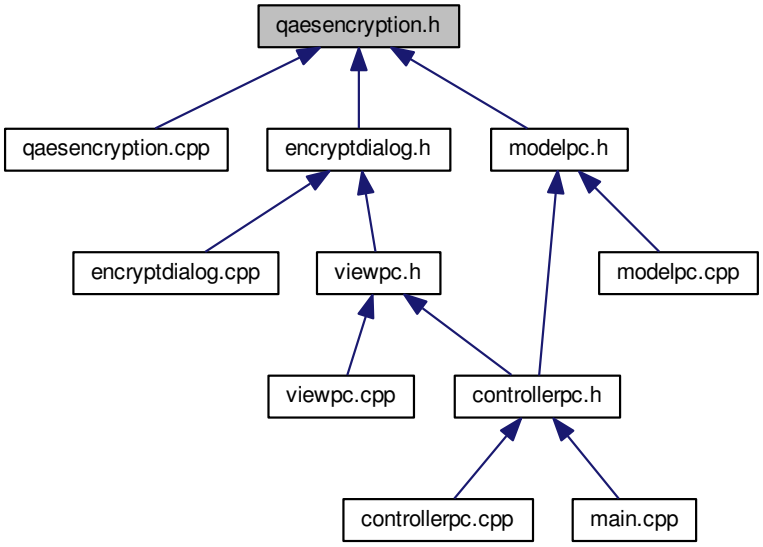
```
#include <QObject>
```

```
#include <QByteArray>
```

Include dependency graph for qaesencryption.h:



This graph shows which files directly or indirectly include this file:



Classes

- class QAESEncryption

  The QAESEncryption class Small and portable AES encryption class for Qt. Supports all key sizes - 128/192/256 bits - ECB, CBC, CFB and OFB modes. Class made entirely by bricke. Github: https://github.com/bricke/Qt-AES.

8.23 qaesencryption.h

```
00001 #ifndef QAESENCRYPTION_H
```

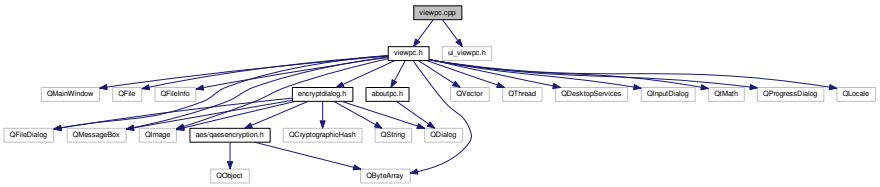
```
00002 #define QAESENCRYPTION_H
00003
00004 #include <QObject>
00005 #include <QByteArray>
00006
00014 class QAESEncryption : public QObject
00015 {
00016     Q_OBJECT
00017 public:
00027     enum Aes {
00028         AES_128,
00029         AES_192,
00030         AES_256
00031     };
00040     enum Mode {
00041         ECB,
00042         CBC,
00043         CFB,
00044         OFB
00045     };
00046
00055     enum Padding {
00056       ZERO,
00057       PKCS7,
00058       ISO
00059     };
00071     static QByteArray Crypt(QAESEncryption::Aes level,
      QAESEncryption::Mode mode, const QByteArray &rawText, const QByteArray &key,
00072                             const QByteArray &iv = NULL, QAESEncryption::Padding
      padding = QAESEncryption::ISO);
00084     static QByteArray Decrypt(QAESEncryption::Aes level,
      QAESEncryption::Mode mode, const QByteArray &rawText, const QByteArray &key,
00085                               const QByteArray &iv = NULL,
      QAESEncryption::Padding padding = QAESEncryption::ISO);
00094     static QByteArray ExpandKey(QAESEncryption::Aes level,
      QAESEncryption::Mode mode, const QByteArray &key);
00102     static QByteArray RemovePadding(const QByteArray &rawText,
      QAESEncryption::Padding padding);
00103
00104     QAESEncryption(QAESEncryption::Aes level,
      QAESEncryption::Mode mode,
00105                    QAESEncryption::Padding padding =
      QAESEncryption::ISO);
00116     QByteArray encode(const QByteArray &rawText, const QByteArray &key, const QByteArray &iv = NULL);
00127     QByteArray decode(const QByteArray &rawText, const QByteArray &key, const QByteArray &iv = NULL);
00136     QByteArray removePadding(const QByteArray &rawText);
00145     QByteArray expandKey(const QByteArray &key);
00146
00147 signals:
00148
00149 public slots:
00150
00151 private:
00152     int m_nb;
00153     int m_blocklen;
00154     int m_level;
00155     int m_mode;
00156     int m_nk;
00157     int m_keyLen;
00158     int m_nr;
00159     int m_expandedKey;
00160     int m_padding;
00161     QByteArray* m_state;
00162
00163     struct AES256{
00164         int nk = 8;
00165         int keylen = 32;
00166         int nr = 14;
00167         int expandedKey = 240;
00168     };
00169
00170     struct AES192{
00171         int nk = 6;
00172         int keylen = 24;
00173         int nr = 12;
00174         int expandedKey = 209;
00175     };
00176
00177     struct AES128{
00178         int nk = 4;
00179         int keylen = 16;
00180         int nr = 10;
00181         int expandedKey = 176;
00182     };
00183
00184     quint8 getSBoxValue(quint8 num){return sbox[num];}
00185     quint8 getSBoxInvert(quint8 num){return rsbox[num];}
```

```
00186
00187     void addRoundKey(const quint8 round, const QByteArray expKey);
00188     void subBytes();
00189     void shiftRows();
00190     void mixColumns();
00191     void invMixColumns();
00192     void invSubBytes();
00193     void invShiftRows();
00194     QByteArray getPadding(int currSize, int alignment);
00195     QByteArray cipher(const QByteArray &expKey, const QByteArray &plainText);
00196     QByteArray invCipher(const QByteArray &expKey, const QByteArray &plainText);
00197     QByteArray byteXor(const QByteArray &in, const QByteArray &iv);
00198
00199     const quint8 sbox[256] =   {
00200       //0     1    2      3     4    5     6     7      8    9     A      B    C     D     E     F
00201       0x63, 0x7c, 0x77, 0x7b, 0xf2, 0x6b, 0x6f, 0xc5, 0x30, 0x01, 0x67, 0x2b, 0xfe, 0xd7, 0xab, 0x76,
00202       0xca, 0x82, 0xc9, 0x7d, 0xfa, 0x59, 0x47, 0xf0, 0xad, 0xd4, 0xa2, 0xaf, 0x9c, 0xa4, 0x72, 0xc0,
00203       0xb7, 0xfd, 0x93, 0x26, 0x36, 0x3f, 0xf7, 0xcc, 0x34, 0xa5, 0xe5, 0xf1, 0x71, 0xd8, 0x31, 0x15,
00204       0x04, 0xc7, 0x23, 0xc3, 0x18, 0x96, 0x05, 0x9a, 0x07, 0x12, 0x80, 0xe2, 0xeb, 0x27, 0xb2, 0x75,
00205       0x09, 0x83, 0x2c, 0x1a, 0x1b, 0x6e, 0x5a, 0xa0, 0x52, 0x3b, 0xd6, 0xb3, 0x29, 0xe3, 0x2f, 0x84,
00206       0x53, 0xd1, 0x00, 0xed, 0x20, 0xfc, 0xb1, 0x5b, 0x6a, 0xcb, 0xbe, 0x39, 0x4a, 0x4c, 0x58, 0xcf,
00207       0xd0, 0xef, 0xaa, 0xfb, 0x43, 0x4d, 0x33, 0x85, 0x45, 0xf9, 0x02, 0x7f, 0x50, 0x3c, 0x9f, 0xa8,
00208       0x51, 0xa3, 0x40, 0x8f, 0x92, 0x9d, 0x38, 0xf5, 0xbc, 0xb6, 0xda, 0x21, 0x10, 0xff, 0xf3, 0xd2,
00209       0xcd, 0x0c, 0x13, 0xec, 0x5f, 0x97, 0x44, 0x17, 0xc4, 0xa7, 0x7e, 0x3d, 0x64, 0x5d, 0x19, 0x73,
00210       0x60, 0x81, 0x4f, 0xdc, 0x22, 0x2a, 0x90, 0x88, 0x46, 0xee, 0xb8, 0x14, 0xde, 0x5e, 0x0b, 0xdb,
00211       0xe0, 0x32, 0x3a, 0x0a, 0x49, 0x06, 0x24, 0x5c, 0xc2, 0xd3, 0xac, 0x62, 0x91, 0x95, 0xe4, 0x79,
00212       0xe7, 0xc8, 0x37, 0x6d, 0x8d, 0xd5, 0x4e, 0xa9, 0x6c, 0x56, 0xf4, 0xea, 0x65, 0x7a, 0xae, 0x08,
00213       0xba, 0x78, 0x25, 0x2e, 0x1c, 0xa6, 0xb4, 0xc6, 0xe8, 0xdd, 0x74, 0x1f, 0x4b, 0xbd, 0x8b, 0x8a,
00214       0x70, 0x3e, 0xb5, 0x66, 0x48, 0x03, 0xf6, 0x0e, 0x61, 0x35, 0x57, 0xb9, 0x86, 0xc1, 0x1d, 0x9e,
00215       0xe1, 0xf8, 0x98, 0x11, 0x69, 0xd9, 0x8e, 0x94, 0x9b, 0x1e, 0x87, 0xe9, 0xce, 0x55, 0x28, 0xdf,
00216       0x8c, 0xa1, 0x89, 0x0d, 0xbf, 0xe6, 0x42, 0x68, 0x41, 0x99, 0x2d, 0x0f, 0xb0, 0x54, 0xbb, 0x16 };
00217
00218     const quint8 rsbox[256] =
00219     { 0x52, 0x09, 0x6a, 0xd5, 0x30, 0x36, 0xa5, 0x38, 0xbf, 0x40, 0xa3, 0x9e, 0x81, 0xf3, 0xd7, 0xfb,
00220       0x7c, 0xe3, 0x39, 0x82, 0x9b, 0x2f, 0xff, 0x87, 0x34, 0x8e, 0x43, 0x44, 0xc4, 0xde, 0xe9, 0xcb,
00221       0x54, 0x7b, 0x94, 0x32, 0xa6, 0xc2, 0x23, 0x3d, 0xee, 0x4c, 0x95, 0x0b, 0x42, 0xfa, 0xc3, 0x4e,
00222       0x08, 0x2e, 0xa1, 0x66, 0x28, 0xd9, 0x24, 0xb2, 0x76, 0x5b, 0xa2, 0x49, 0x6d, 0x8b, 0xd1, 0x25,
00223       0x72, 0xf8, 0xf6, 0x64, 0x86, 0x68, 0x98, 0x16, 0xd4, 0xa4, 0x5c, 0xcc, 0x5d, 0x65, 0xb6, 0x92,
00224       0x6c, 0x70, 0x48, 0x50, 0xfd, 0xed, 0xb9, 0xda, 0x5e, 0x15, 0x46, 0x57, 0xa7, 0x8d, 0x9d, 0x84,
00225       0x90, 0xd8, 0xab, 0x00, 0x8c, 0xbc, 0xd3, 0x0a, 0xf7, 0xe4, 0x58, 0x05, 0xb8, 0xb3, 0x45, 0x06,
00226       0xd0, 0x2c, 0x1e, 0x8f, 0xca, 0x3f, 0x0f, 0x02, 0xc1, 0xaf, 0xbd, 0x03, 0x01, 0x13, 0x8a, 0x6b,
00227       0x3a, 0x91, 0x11, 0x41, 0x4f, 0x67, 0xdc, 0xea, 0x97, 0xf2, 0xcf, 0xce, 0xf0, 0xb4, 0xe6, 0x73,
00228       0x96, 0xac, 0x74, 0x22, 0xe7, 0xad, 0x35, 0x85, 0xe2, 0xf9, 0x37, 0xe8, 0x1c, 0x75, 0xdf, 0x6e,
00229       0x47, 0xf1, 0x1a, 0x71, 0x1d, 0x29, 0xc5, 0x89, 0x6f, 0xb7, 0x62, 0x0e, 0xaa, 0x18, 0xbe, 0x1b,
00230       0xfc, 0x56, 0x3e, 0x4b, 0xc6, 0xd2, 0x79, 0x20, 0x9a, 0xdb, 0xc0, 0xfe, 0x78, 0xcd, 0x5a, 0xf4,
00231       0x1f, 0xdd, 0xa8, 0x33, 0x88, 0x07, 0xc7, 0x31, 0xb1, 0x12, 0x10, 0x59, 0x27, 0x80, 0xec, 0x5f,
00232       0x60, 0x51, 0x7f, 0xa9, 0x19, 0xb5, 0x4a, 0x0d, 0x2d, 0xe5, 0x7a, 0x9f, 0x93, 0xc9, 0x9c, 0xef,
00233       0xa0, 0xe0, 0x3b, 0x4d, 0xae, 0x2a, 0xf5, 0xb0, 0xc8, 0xeb, 0xbb, 0x3c, 0x83, 0x53, 0x99, 0x61,
00234       0x17, 0x2b, 0x04, 0x7e, 0xba, 0x77, 0xd6, 0x26, 0xe1, 0x69, 0x14, 0x63, 0x55, 0x21, 0x0c, 0x7d };
00235
00236     // The round constant word array, Rcon[i], contains the values given by
00237     // x to th e power (i-1) being powers of x (x is denoted as {02}) in the field GF(2^8)
00238     // Only the first 14 elements are needed
00239     const quint8 Rcon[256] = {
00240         0x8d, 0x01, 0x02, 0x04, 0x08, 0x10, 0x20, 0x40, 0x80, 0x1b, 0x36, 0x6c, 0xd8, 0xab/*, 0x4d, 0x9a,
00241         0x2f, 0x5e, 0xbc, 0x63, 0xc6, 0x97, 0x35, 0x6a, 0xd4, 0xb3, 0x7d, 0xfa, 0xef, 0xc5, 0x91, 0x39,
00242         0x72, 0xe4, 0xd3, 0xbd, 0x61, 0xc2, 0x9f, 0x25, 0x4a, 0x94, 0x33, 0x66, 0xcc, 0x83, 0x1d, 0x3a,
00243         0x74, 0xe8, 0xcb, 0x8d, 0x01, 0x02, 0x04, 0x08, 0x10, 0x20, 0x40, 0x80, 0x1b, 0x36, 0x6c, 0xd8,
00244         0xab, 0x4d, 0x9a, 0x2f, 0x5e, 0xbc, 0x63, 0xc6, 0x97, 0x35, 0x6a, 0xd4, 0xb3, 0x7d, 0xfa, 0xef,
00245         0xc5, 0x91, 0x39, 0x72, 0xe4, 0xd3, 0xbd, 0x61, 0xc2, 0x9f, 0x25, 0x4a, 0x94, 0x33, 0x66, 0xcc,
00246         0x83, 0x1d, 0x3a, 0x74, 0xe8, 0xcb, 0x8d, 0x01, 0x02, 0x04, 0x08, 0x10, 0x20, 0x40, 0x80, 0x1b,
00247         0x36, 0x6c, 0xd8, 0xab, 0x4d, 0x9a, 0x2f, 0x5e, 0xbc, 0x63, 0xc6, 0x97, 0x35, 0x6a, 0xd4, 0xb3,
00248         0x7d, 0xfa, 0xef, 0xc5, 0x91, 0x39, 0x72, 0xe4, 0xd3, 0xbd, 0x61, 0xc2, 0x9f, 0x25, 0x4a, 0x94,
00249         0x33, 0x66, 0xcc, 0x83, 0x1d, 0x3a, 0x74, 0xe8, 0xcb, 0x8d, 0x01, 0x02, 0x04, 0x08, 0x10, 0x20,
00250         0x40, 0x80, 0x1b, 0x36, 0x6c, 0xd8, 0xab, 0x4d, 0x9a, 0x2f, 0x5e, 0xbc, 0x63, 0xc6, 0x97, 0x35,
00251         0x6a, 0xd4, 0xb3, 0x7d, 0xfa, 0xef, 0xc5, 0x91, 0x39, 0x72, 0xe4, 0xd3, 0xbd, 0x61, 0xc2, 0x9f,
00252         0x25, 0x4a, 0x94, 0x33, 0x66, 0xcc, 0x83, 0x1d, 0x3a, 0x74, 0xe8, 0xcb, 0x8d, 0x01, 0x02, 0x04,
00253         0x08, 0x10, 0x20, 0x40, 0x80, 0x1b, 0x36, 0x6c, 0xd8, 0xab, 0x4d, 0x9a, 0x2f, 0x5e, 0xbc, 0x63,
00254         0xc6, 0x97, 0x35, 0x6a, 0xd4, 0xb3, 0x7d, 0xfa, 0xef, 0xc5, 0x91, 0x39, 0x72, 0xe4, 0xd3, 0xbd,
00255             0x61, 0xc2, 0x9f, 0x25, 0x4a, 0x94, 0x33, 0x66, 0xcc, 0x83, 0x1d, 0x3a, 0x74, 0xe8, 0xcb, 0x8d
      */};
00256 };
00257
00258 #endif // QAESENCRYPTION_H
```

8.24 viewpc.cpp File Reference

```
#include "viewpc.h"
#include "ui_viewpc.h"
```

Include dependency graph for viewpc.cpp:



8.25 viewpc.cpp

```
00001 #include "viewpc.h"
00002 #include "ui_viewpc.h"
00003
00004 ViewPC::ViewPC(QWidget *parent) :
00005     QMainWindow(parent),
00006     ui(new Ui::ViewPC)
00007 {
00008     ui->setupUi(this);
00009
00010     progressDialogClosed = true;
00011
00012     setupErrorsDict();
00013
00014     isEncrypt = true;
00015 }
00019 ViewPC::~ViewPC()
00020 {
00021     delete ui;
00022 }
00023
00024 void ViewPC::on_encryptMode_clicked()
00025 {
00026     // Encrypt radio button clicked
00027     setEncryptMode(true);
00028 }
00029
00030 void ViewPC::on_decryptMode_clicked()
00031 {
00032     // Decrypt radio button clicked
00033     setEncryptMode(false);
00034 }
00038 void ViewPC::on_fileButton_clicked()
00039 {
00040     // Opening QFileDialog depending on isEncrypt
00041     if(isEncrypt)
00042         inputFileName = QFileDialog::getOpenFileName(this, tr("Select file"), "/untitled.txt", tr("Text
      files (*.txt);;All Files (*)"));
00043     else
00044         inputFileName = QFileDialog::getOpenFileName(this, tr("Select file"), "/untitled.png", tr("PNG
      files (*.png);;All Files (*)"));
00045     // Display the file name
00046     ui->fileLabel->setText(inputFileName.isEmpty() ? tr("File not chosen") : inputFileName);
00047 }
00060 void ViewPC::on_startButton_clicked()
00061 {
00062     if(isEncrypt)
00063     {
00064         // Getting the data
00065         QString text = ui->text->toPlainText();
00066         QByteArray data;
00067         if(text.isEmpty()) {
00068             if(inputFileName.isEmpty()) {
00069                 alert("no_input_file", true);
00070                 return;
00071             }
00072             // Opening the file
00073             QFile file(inputFileName);
00074             if (!file.open(QIODevice::ReadOnly))
00075             {
00076                 alert("open_file_fail", true);
00077                 return;
00078             }
00079             // Check the data size
```

```
00080             auto size = file.size();
00081             if(size > qPow(2, 24)) {
00082                 alert("muchdata", true);
00083                 file.close();
00084                 return;
00085             }
00086             data = file.readAll();
00087             file.close();
00088         }
00089         else
00090             data = text.toUtf8();
00091         // Select image via EncryptDialog
00092         EncryptDialog * dialog = new EncryptDialog(data);
00093         dialog->exec();
00094         if(!dialog->success)
00095             return;
00096 
00097         // Get the data
00098         QByteArray encr_data = dialog->compr_data;
00099 
00100         // Save the hash
00101         QByteArray hash = QCryptographicHash::hash(data, QCryptographicHash::Sha256);
00102         encr_data = hash + encr_data;
00103 
00104         emit encrypt(data, &dialog->image, selectedMode, dialog->key, dialog->
      bitsUsed);
00105     }
00106     else
00107     {
00108         // Get the filename of the image
00109         if(inputFileName.isEmpty()) {
00110             alert("no_input_file", true);
00111             return;
00112         }
00113         QByteArray key = requestKey().toUtf8();
00114         if(key.isEmpty())
00115             return;
00116         QImage * res_image = new QImage(inputFileName);
00117         emit decrypt(res_image, key, 0);
00118     }
00119 }
00125 void ViewPC::alert(QString message, bool isWarning)
00126 {
00127     // Get message
00128     if(errorsDict.contains(message))
00129         message = errorsDict[message];
00130     // Create message box
00131     QMessageBox box;
00132     if(isWarning)
00133         box.setIcon(QMessageBox::Warning);
00134     else
00135         box.setIcon(QMessageBox::Information);
00136     box.setText(message);
00137     box.setWindowIcon(QIcon(":/icons/mail.png"));
00138     box.setWindowTitle(tr("Message"));
00139     box.exec();
00140 }
00146 void ViewPC::saveData(QByteArray Edata)
00147 {
00148     // Save data using QFileDialog
00149     QString outputFileName = QFileDialog::getSaveFileName(this, tr("Save File"),
00150                                 "/untitled.txt",
00151                                 tr("Text(*.txt);;All files (*)"));
00152     QFile writeFile(outputFileName);
00153     if (!writeFile.open(QIODevice::WriteOnly))
00154     {
00155         alert("save_file_fail", true);
00156         return;
00157     }
00158     writeFile.write(Edata);
00159     writeFile.close();
00160     alert("decryption_completed");
00161 }
00167 void ViewPC::saveImage(QImage * image)
00168 {
00169     // Save image using QFileDialog
00170     QString outputFileName = QFileDialog::getSaveFileName(this, tr("Save Image"),
00171                                 "/untitled.png",
00172                                 tr("Images(*.png)"));
00173     if(!image->save(outputFileName)) {
00174         alert("save_file_fail", true);
00175         return;
00176     }
00177     alert("encryption_completed");
00178 }
00185 void ViewPC::setProgress(int val)
00186 {
```

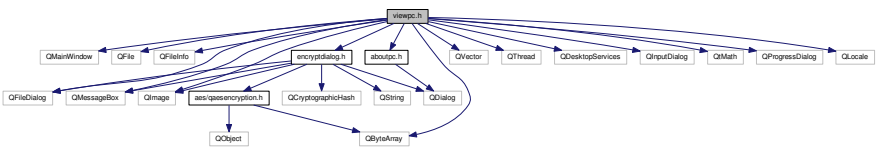
```
00187     if(val < 0) {
00188         // Create dialog
00189         dialog = new QProgressDialog(tr("Cryption in progress."), tr("Cancel"), 0, 100);
00190         connect(dialog, SIGNAL(canceled()), this, SLOT(abortCircuit()));
00191         progressDialogClosed = false;
00192         dialog->setWindowTitle(tr("Processing"));
00193         dialog->setWindowIcon(QIcon(":/icons/loading.png"));
00194         dialog->show();
00195     }
00196     else if(val > 100 && !progressDialogClosed) {
00197         // Close dialog
00198         dialog->setValue(100);
00199         QThread::msleep(25);
00200         dialog->close();
00201         dialog->reset();
00202         progressDialogClosed = true;
00203     }
00204     // Update the progress
00205     else if(!progressDialogClosed)
00206         dialog->setValue(val);
00207 }
00211 void ViewPC::abortCircuit()
00212 {
00213     // Set the flag
00214     progressDialogClosed = true;
00215     // Close the dialog
00216     dialog->close();
00217     dialog->reset();
00218     emit abortModel();
00219 }
00224 void ViewPC::setEncryptMode(bool encr)
00225 {
00226     ui->text->setText("");
00227     ui->text->setEnabled(encr);
00228     isEncrypt = encr;
00229     ui->startButton->setText(encr ? tr("Continue configuration") : tr("Start decryption"));
00230     ui->enLabel1->setText(encr ? tr("Type in the text for encryption:") : tr("Text input isn't supported in
       decryption mode"));
00231     ui->enLabel1->setEnabled(encr);
00232     ui->enLabel2->setText(encr ? tr("Or use the file dialog to choose a file:") : tr("Choose a file for
       decryption:"));
00233     ui->comboBox->setEnabled(encr);
00234 }
00239 void ViewPC::setVersion(QString version)
00240 {
00241     // Version setup
00242     versionString = version;
00243 }
00248 QString ViewPC::requestKey()
00249 {
00250     bool ok;
00251     QString text = QInputDialog::getText(this, tr("Dialog"),
00252                                          tr("Enter the keyphrase:"), QLineEdit::Password,
00253                                          "", &ok);
00254     if(text.isEmpty() && ok) {
00255         alert("no_key", true);
00256         return QString();
00257     }
00258     return ok ? text : QString();
00259 }
00260
00261 QByteArray ViewPC::bytes(long long n)
00262 {
00263     return QByteArray::fromHex(QByteArray::number(n, 16));
00264 }
00268 void ViewPC::on_actionAbout_triggered()
00269 {
00270     AboutPC about;
00271     about.setVersion(versionString);
00272     about.exec();
00273 }
00274
00278 void ViewPC::on_actionHelp_triggered()
00279 {
00280     QUrl docLink("https://picturecrypt.alexkovrigin.me");
00281     QDesktopServices::openUrl(docLink);
00282 }
00286 void ViewPC::setupErrorsDict()
00287 {
00288     errorsDict["no_data"] = tr("No data given!");
00289     errorsDict["muchdata"] = tr("Data size is too big (must be less than 15MB)!");
00290     errorsDict["nullimage"] = tr("Invalid / null image!");
00291     errorsDict["bigimage"] = tr("Image is too big!");
00292     errorsDict["bitsWrong"] = tr("bitsUsed parameter is wrong!");
00293     errorsDict["no_key"] = tr("No key given!");
00294     errorsDict["big_key"] = tr("Given key is too big!");
00295     errorsDict["undefined_mode"] = tr("Undefined mode is only available when decrypting!");
```

```
00296     errorsDict["wrongmode"] = tr("Given mode isn't available!");
00297     errorsDict["inject-v1.4"] = tr("ModelPC::inject() isn't available with v1.4 (advanced) mode")
    ;
00298     errorsDict["all_modes_fail"] = tr("Given image isn't encrypted by this app (all modes have
     failed) or is damaged!");
00299     errorsDict["nojphs"] = tr("JPHS is not installed!");
00300     errorsDict["bitsBufferFail"] = tr("bitsBufferFail (holy crap, contact me or submit a bug)");
00301     errorsDict["point_visited_twice"] = tr("One point visited twice (holy crap, contact me or
     submit a bug)");
00302     errorsDict["bigdata"] = tr("Too much data for this image!");
00303     errorsDict["veriffail"] = tr("Given image isn't encrypted with this mode or is damaged!");
00304     errorsDict["noreaddata"] = tr("No data to read from image!");
00305     errorsDict["new_version"] = tr("Version of the image is newer than yours (update!!!)");
00306     errorsDict["old_version"] = tr("Version of the image is older than yours");
00307     errorsDict["no_input_file"] = tr("No file given!");
00308     errorsDict["open_file_fail"] = tr("Cannot open file!");
00309     errorsDict["save_file_fail"] = tr("Cannot save file!");
00310     errorsDict["decryption_completed"] = tr("Decryption completed!");
00311     errorsDict["encryption_completed"] = tr("Encryption completed!");
00312 }
00313
00314 void ViewPC::on_actionJPHS_path_triggered()
00315 {
00316     QString dir = QFileDialog::getExistingDirectory(this, tr("Open JPHS folder"),
00317                                                     "/home",
00318                                                     QFileDialog::ShowDirsOnly
00319                                                     | QFileDialog::DontResolveSymlinks);
00320     emit setJPHSDir(dir);
00321 }
00322
00323 void ViewPC::on_comboBox_currentIndexChanged(int index)
00324 {
00325     selectedMode = index + 1;
00326 }
00327
00328 void ViewPC::on_text_textChanged()
00329 {
00330     ui->fileButton->setEnabled(ui->text->toPlainText().isEmpty());
00331 }
```

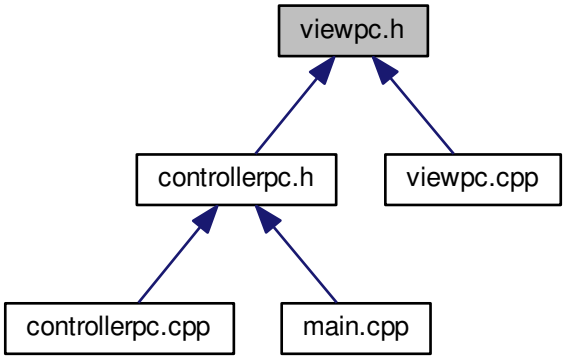
8.26 viewpc.h File Reference

```
#include <QMainWindow>
#include <QFile>
#include <QFileInfo>
#include <QFileDialog>
#include <QMessageBox>
#include <QImage>
#include <QByteArray>
#include <QVector>
#include <QThread>
#include <QDesktopServices>
#include <QInputDialog>
#include <QtMath>
#include <encryptdialog.h>
#include <QProgressDialog>
#include <aboutpc.h>
#include <QLocale>
```

Include dependency graph for viewpc.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ViewPC

  The ViewPC class View layer of the app. Controls EncryptDialog and ProgressDialog.

Namespaces

- Ui

8.26.1 Detailed Description

Header of ViewPC class

See also

ControllerPC, ModelPC, ViewPC

Definition in file viewpc.h.

8.27 viewpc.h

```
00001 #ifndef VIEWPC_H
00002 #define VIEWPC_H
00003
00004 #include <QMainWindow>
00005 #include <QFile>
00006 #include <QFileInfo>
00007 #include <QFileDialog>
00008 #include <QMessageBox>
00009 #include <QImage>
00010 #include <QByteArray>
00011 #include <QVector>
```

```
00012 #include <QThread>
00013 #include <QDesktopServices>
00014 #include <QInputDialog>
00015 #include <QtMath>
00016
00017 #include <encryptdialog.h>
00018 #include <QProgressDialog>
00019 #include <aboutpc.h>
00020
00021 #include <QLocale>
00022
00023 namespace Ui {
00024 class ViewPC;
00025 }
00035 class ViewPC : public QMainWindow
00036 {
00037     Q_OBJECT
00038
00039 public:
00040     explicit ViewPC(QWidget *parent = nullptr);
00041     ~ViewPC();
00042 private slots:
00043     void on_encryptMode_clicked();
00044
00045     void on_decryptMode_clicked();
00046
00047     void on_actionJPHS_path_triggered();
00048
00049     void on_comboBox_currentIndexChanged(int index);
00050
00051     void on_text_textChanged();
00052
00053 protected slots:
00054     void on_fileButton_clicked();
00055
00056     void on_startButton_clicked();
00057
00058     void on_actionAbout_triggered();
00059
00060     void on_actionHelp_triggered();
00061
00062     void setupErrorsDict();
00063 public slots:
00064     void alert(QString message, bool isWarning = false);
00065     void saveData(QByteArray Edata);
00066     void saveImage(QImage *image);
00067     void setProgress(int val);
00068     void abortCircuit();
00069     void setEncryptMode(bool encr);
00070     void setVersion(QString version);
00071 signals:
00080     void encrypt(QByteArray data, QImage *image, int mode, QString key, int bitsUsed);
00088     void inject(QByteArray data, QImage * image, int mode, int bitsUsed);
00096     void decrypt(QImage * _image, QString key, int mode);
00100     void abortModel();
00105     void setJPHSDir(QString dir);
00106 public:
00111     QProgressDialog * dialog;
00116     bool progressDialogClosed;
00120     QMap<QString, QString> errorsDict;
00121 protected:
00122     QString requestKey();
00123 private:
00124     Ui::ViewPC *ui;
00125     bool isEncrypt;
00126     QString inputFileName;
00127     QByteArray bytes(long long n);
00128     QString versionString;
00129     int selectedMode = 2;
00130 };
00131
00132 #endif // VIEWPC_H
```

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