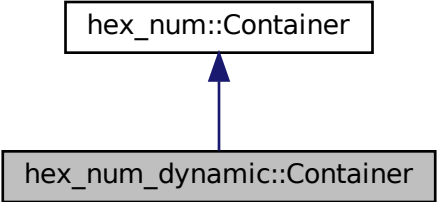


hex\_num::Container



hex\_num\_dynamic::Container