```
hex num::Container
    + get_len()
+ set_len()
    + set_zeros()
    + set_minus()
    + unset_minus()
+ get_sign()
    + get()
    + weak_get()
    + set()
    + force_set()
    + get_new()
   + get_copy()
+ ~Contains
      ~Container()
    + int_to_char()
    + char_to_int()
                #arr
    hex_num::Hex_num
+ operator=()
+ to_additional_code()
+ reverse_code()
+ from_add_to_rev_code()
+ move_left()
+ move_right()
+ evenness()
+ input()
+ output()
+ print_container()
+ ~Hex_num()
+ sum_of_additonals()
+ equal()
+ sum()
+ dif()
# Hex_num()
# Hex_num()
# Hex_num()
# Hex_num()
# str_to_arr()
# check for minus zero()
   static hex::Hex num
   + Hex_num()
   + Hex_num()
   + Hex_num()
+ Hex_num()
   + ~Hex_num()
              Δ
   overl_stat_hex_num
         ::Hex num
   + Hex_num()
   + Hex_num()
+ Hex_num()
+ Hex_num()
+ ~Hex_num()
+ operator==()
    + operator<<()
    + operator>>()
```