```
hex num::Container
   + get len()
   + set len()
   + set zeros()
   + set minus()
   + unset minus()
   + get sign()
   + aet()
   + weak get()
   + set()
   + force set()
   + get new()
   + get copy()
   + ~Container()
   + int to char()
   + char to int()
             #arr
   hex num::Hex num
+ operator=()
+ to additional code()
+ reverse code()
+ from add to rev code()
+ move left()
+ move right()
+ evenness()
+ input()
+ output()
+ print container()
+ ~Hex num()
+ sum of additionals()
+ equal()
+ sum()
+ dif()
# Hex num()
# Hex num()
# Hex_num()
# Hex num()
# str_to_arr()
# check for minus zero()
```