```
hex num::Container
   + get_len()
+ set_len()
+ set_zeros()
   + set_minus()
   + unset minus()
   + get sign()
   + get val()
   + get digit()
   + set_digit()
+ set_val()
   + get_new()
   + get_copy()
   + ~Container()
   + int to char()
   + char to int()
               #cont
   hex num::Hex num
+ operator=()
+ operator=()
+ to_additional_code()
+ reverse code()
+ from add to rev code()
+ move left()
+ move right()
+ evenness()
+ input()
+ output()
+ print_container()
+ ~Hex_num()
+ sum_of_additonals()
+ equal()
+ sum()
+ dif()
# Hex_num()
# Hex_num()
# Hex_num()
# Hex_num()
# Hex_num()
# str_to_arr()
# check_for_minus_zero()
  static hex::Hex num
   + Hex num()
   + Hex_num()
   + Hex_num()
   + Hex num()
   + ~Hex_num()
```