Matrix Algebra

1. Introduction

A <u>matrix of order $m \times n$ </u> or an $m \times n$ matrix is a rectangular array of numbers having m rows and n columns. It can be written

$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & & \vdots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix} = (a_{ij})$$

The mn numbers $a_{11},...,a_{mn}$ are called the <u>elements</u> (entries) of the matrix. The notation a_{ij} denotes the element of A which is in the i^{th} row and j^{th} column.

A matrix with only one row is called a <u>row matrix</u> or <u>row vector</u> while a matrix with only one column is a <u>column matrix</u> or <u>column vector</u>. These will be written \underline{x}^T and \underline{x} respectively.

A matrix with *n* rows and *n* columns is a <u>square matrix</u> of <u>order *n*</u>. The elements $a_{11}, a_{22}, ..., a_{nn}$ are the diagonal elements.

Two matrices A and B are equal iff they have the same number of rows and columns and $a_{ij} = b_{ij}$ for all i and j.

Addition: The <u>sum</u> of two $m \times n$ matrices $A = (a_{ij})$ and $B = (b_{ij})$ is the $m \times n$ matrix $C = (c_{ij})$ where $c_{ij} = a_{ij} + b_{ij}$ for i = 1, 2, ..., m; j = 1, 2, ..., n. We write C = A + B.

The zero matrix 0 has all elements zero.

Scalar multiplication: The <u>product</u> of an $m \times n$ matrix $A = (a_{ij})$ with a scalar (number) q is $qA = Aq = (qa_{ij})$ i.e. every element of A is multiplied by q.

The matrix $-A = (-a_{ij})$ is the negation of A.

We note that with these definitions, the following properties hold:

1.
$$A + B = B + A$$

2.
$$A + (B + C) = (A + B) + C$$

3.
$$A + O = A$$

4.
$$A + (-A) = 0$$

5.
$$q(A+B) = qA + qB$$

6.
$$(p+q)A = pA + qA$$

7.
$$(pq)A = p(qA)$$

8.
$$1A = A$$

The <u>transpose</u> A^T of an $m \times n$ matrix A is the $n \times m$ matrix obtained by interchanging the rows and columns of A.

Let A be a real square matrix it is said to be <u>symmetric</u> if $A^T = A$ and <u>skew-symmetric</u> if $A^T = -A$.

A <u>diagonal matrix</u> has all elements not on the diagonal zero i.e. $a_{ij} = 0$ if $i \neq j$.

The $n \times n$ unit matrix I or $I_n = (\delta_{ij})$ is a diagonal matrix with all its diagonal elements unity.

The <u>product</u> of an $m \times n$ matrix A with an $n \times p$ matrix B is the $m \times p$ matrix C = AB with elements

$$c_{ij} = \sum_{k=1}^{n} a_{ik} b_{kj} = (\text{Row } i \text{ of } A) \bullet (\text{Column } j \text{ of } B), \quad i = 1, 2, ..., m \; ; \quad j = 1, 2, ..., p$$

Note that the matrix multiplication is only possible if the number of columns of A is the same as the number of rows of B. i.e. the matrices are <u>conformable</u>. The element c_{ij} is the dot product of the i^{th} row of A and the j^{th} column of B considering them as vectors in the vector space R^n .

Example

Let
$$A = \begin{pmatrix} 1 & 1 & 2 \\ 2 & 3 & -1 \end{pmatrix}, B = \begin{pmatrix} 1 & 0 & 1 \\ 2 & 1 & 0 \\ -1 & 1 & 0 \end{pmatrix}$$
, find AB .

Solution:

$$AB = \begin{pmatrix} 1 & 1 & 2 \\ 2 & 3 & -1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 1 \\ 2 & 1 & 0 \\ -1 & 1 & 0 \end{pmatrix} = \begin{pmatrix} \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix} \bullet \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} & \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix} \bullet \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} & \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix} \bullet \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \\ \begin{pmatrix} 2 \\ 3 \\ -1 \end{pmatrix} \bullet \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} & \begin{pmatrix} 2 \\ 3 \\ -1 \end{pmatrix} \bullet \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} & \begin{pmatrix} 2 \\ 3 \\ -1 \end{pmatrix} \bullet \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 & 3 & 1 \\ 9 & 2 & 2 \end{pmatrix}$$

Suppose $B = (\underline{b}_1 | \underline{b}_2 | \underline{b}_3)$ where $\underline{b}_1, \underline{b}_2, \underline{b}_3$ are the correspondent columns of B. We observe that the first column of AB is $A\underline{b}_1$, the second column of AB is $A\underline{b}_2$, the third column of AB is $A\underline{b}_3$, that is, $AB = (A\underline{b}_1 | A\underline{b}_2 | A\underline{b}_3).$

Then
$$AB = \begin{pmatrix} 1 & 1 & 2 \\ 2 & 3 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} \begin{pmatrix} 1 & 1 & 2 \\ 2 & 3 & -1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \\ 1 \end{pmatrix} \begin{pmatrix} 1 & 1 & 2 \\ 2 & 3 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 & 3 & 1 \\ 9 & 2 & 2 \end{pmatrix}$$

In addition, Let $A = (\underline{a}_1 | \underline{a}_2 | \underline{a}_3)$ where $\underline{a}_1, \underline{a}_2, \underline{a}_3$ are the correspondent columns of A, we also observe

$$AB = \begin{pmatrix} 1 & 1 & 2 \\ 2 & 3 & -1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 1 \\ 2 & 1 & 0 \\ -1 & 1 & 0 \end{pmatrix} = (\underline{a}_{1}|\underline{a}_{2}|\underline{a}_{3}) \begin{pmatrix} b_{11} & b_{12} & b_{13} \\ b_{21} & b_{22} & b_{23} \\ b_{31} & b_{32} & b_{33} \end{pmatrix}$$

$$= (b_{11}\underline{a}_{1} + b_{21}\underline{a}_{2} + b_{31}\underline{a}_{3}|b_{12}\underline{a}_{1} + b_{22}\underline{a}_{2} + b_{32}\underline{a}_{3}|b_{13}\underline{a}_{1} + b_{23}\underline{a}_{2} + b_{33}\underline{a}_{3})$$

$$= \left(1 \begin{pmatrix} 1 \\ 2 \end{pmatrix} + 2 \begin{pmatrix} 1 \\ 3 \end{pmatrix} + (-1) \begin{pmatrix} 2 \\ -1 \end{pmatrix}|0 \begin{pmatrix} 1 \\ 2 \end{pmatrix} + 1 \begin{pmatrix} 1 \\ 3 \end{pmatrix} + 1 \begin{pmatrix} 2 \\ -1 \end{pmatrix}|1 \begin{pmatrix} 1 \\ 2 \end{pmatrix} + 0 \begin{pmatrix} 1 \\ 3 \end{pmatrix} + 0 \begin{pmatrix} 2 \\ -1 \end{pmatrix} = \begin{pmatrix} 1 & 3 & 1 \\ 9 & 2 & 2 \end{pmatrix}$$

Matrix multiplication has the following properties:

- 1. (qA)B = q(AB) = A(qB), normally written as qAB
- 2. A(BC) = (AB)C, normally written as ABC
- 3. A(B+C) = AB + AC
- 4. (A+B)C = AC + BC

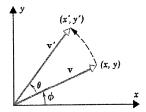
Note however that

- 1. $AB \neq BA$ in general
- 2. $AB = O \implies A = O$ or B = O

Example – Rotation of Axes

Let θ be a fixed angle and suppose a point $\underline{v} = \begin{pmatrix} x \\ y \end{pmatrix}$ in the plane transforms to the point $\underline{v}' = \begin{pmatrix} x' \\ y' \end{pmatrix}$ according to the rule $\begin{cases} x' = x \cos \theta - y \sin \theta \\ y' = x \sin \theta + y \cos \theta \end{cases}$. This is known as a <u>linear transformation</u> and is called the rotation of R^2 through the angle θ clockwise. $\begin{cases} x' = x \cos \theta - y \sin \theta \\ y' = x \sin \theta + y \cos \theta \end{cases}$ may be represented by the matrix equation $\begin{pmatrix} x' \\ y' \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$. Geometrically, $\underline{v}' = \begin{pmatrix} x' \\ y' \end{pmatrix}$ is the vector that results if the coordinate axes are rotated clockwise through an angle θ . To see this, let ϕ be the angle between $\underline{v} = \begin{pmatrix} x \\ y \end{pmatrix}$ and the positive x axis. Suppose the coordinate axes are rotated clockwise through an angle θ , we observe that the

resultant effect is equivalent to fixing the coordinate axes and \underline{v} is rotated anticlockwise through an angle θ . Let $\underline{v}' = \begin{pmatrix} x' \\ y' \end{pmatrix}$ be the vector that results when $\underline{v} = \begin{pmatrix} x \\ y \end{pmatrix}$ is rotated anticlockwise through an angle θ . If r denotes the length of \underline{v} , then $x = r\cos\phi$, $y = r\sin\phi$. Similarly, since \underline{v}' has the same length as \underline{v} , we have $x' = r\cos(\theta + \phi)$, $y' = r\sin(\theta + \phi)$.



Therefore,

$$\begin{pmatrix} x' \\ y' \end{pmatrix} = \begin{pmatrix} r\cos(\theta + \phi) \\ r\sin(\theta + \phi) \end{pmatrix} = \begin{pmatrix} r\cos\theta\cos\phi - r\sin\theta\sin\phi \\ r\sin\theta\cos\phi + r\cos\theta\sin\phi \end{pmatrix} = \begin{pmatrix} x\cos\theta - y\sin\theta \\ x\sin\theta + y\cos\theta \end{pmatrix}$$

$$= \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

For instance, if the coordinate axes are rotated clockwise through an angle $\theta = \frac{\pi}{6}$, then the point (2,3) has

the resultant coordinates
$$(x', y')$$
 and $\begin{pmatrix} x' \\ y' \end{pmatrix} = \begin{pmatrix} \cos \frac{\pi}{6} & -\sin \frac{\pi}{6} \\ \sin \frac{\pi}{6} & \cos \frac{\pi}{6} \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} \begin{pmatrix} 2 \\ 3 \end{pmatrix} = \begin{pmatrix} \sqrt{3} - 3/2 \\ 1 + 3\sqrt{3}/2 \end{pmatrix}$

If the point $\underline{v} = \begin{pmatrix} x_1 \\ y_1 \end{pmatrix}$ in the plane first transforms to the point $\underline{u} = \begin{pmatrix} x_2 \\ y_2 \end{pmatrix}$ according to the rule

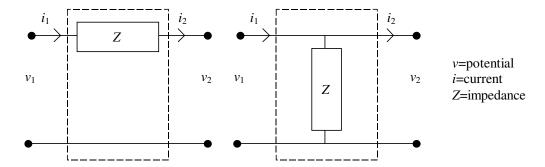
$$\begin{cases} x_2 = a_{11}x_1 + a_{12}y_1 \\ y_2 = a_{21}x_1 + a_{22}y_1 \end{cases}$$
, that is, $\underline{u} = A\underline{v}$ where $A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$, and then transforms to the point $\underline{w} = \begin{pmatrix} x_3 \\ y_3 \end{pmatrix}$

according to the rule
$$\begin{cases} x_3 = b_{11}x_2 + b_{12}y_2 \\ y_3 = b_{21}x_2 + b_{22}y_2 \end{cases}$$
, that is, $\underline{w} = B\underline{u}$ where $B = \begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix}$, then

$$\underline{w} = \begin{pmatrix} x_3 \\ y_3 \end{pmatrix}, \underline{v} = \begin{pmatrix} x_1 \\ y_1 \end{pmatrix}$$
 are related by $\underline{w} = BA\underline{v}$.

Example Two-port networks

Consider the following 2-port (4-terminal) networks with an impedance Z in series and parallel respectively:



$$\begin{cases} i_1 = i_2 \\ v_1 - v_2 = i_2 Z \end{cases} \qquad \begin{cases} v_1 = v_2 \\ v_2 = (i_1 - i_2) Z \end{cases}$$

(Ohm's Law)

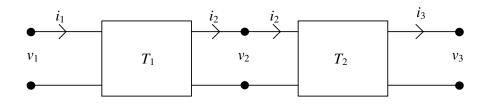
or in matrix terms

$$\begin{pmatrix} v_1 \\ i_1 \end{pmatrix} = \begin{pmatrix} 1 & z \\ 0 & 1 \end{pmatrix} \begin{pmatrix} v_2 \\ i_2 \end{pmatrix}$$

$$\begin{pmatrix} v_1 \\ i_1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 1/Z & 1 \end{pmatrix} \begin{pmatrix} v_2 \\ i_2 \end{pmatrix}$$

In each ease the 2×2 matrix is known as the <u>transmission matrix</u> for the network.

If two two-point networks are connected in cascade with transmission matrices T_1 and T_2 respectively:



then the combined transmission matrix will be T_1T_2 since

$$\begin{pmatrix} v_1 \\ i_1 \end{pmatrix} = T_1 \begin{pmatrix} v_2 \\ i_2 \end{pmatrix} \text{ and } \begin{pmatrix} v_2 \\ i_2 \end{pmatrix} = T_2 \begin{pmatrix} v_3 \\ i_3 \end{pmatrix} \text{ hence } \begin{pmatrix} v_1 \\ i_1 \end{pmatrix} = T_1 T_2 \begin{pmatrix} v_3 \\ i_3 \end{pmatrix}$$

You may check that this is true in the particular case of (a) – take $Z = Z_1$ and (b) – take $Z = Z_2$ connected in cascade.

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Similarly any number of networks connected in cascade may be analyzed in this way.

2. Determinants

Every square matrix A has a number associated with it called the <u>determinant</u> of A, written as det A or |A|.

For a 2×2 matrix
$$A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$$
, $|A| = \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix} = a_{11}a_{22} - a_{12}a_{21}$

For a 3×3 matrix
$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}$$
,

$$|A| = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = a_{11} \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} - a_{12} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + a_{13} \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix} = a_{11} A_{11} + a_{12} A_{12} + a_{13} A_{13}$$

where A_{ij} is the cofactor of element a_{ij} , and $A_{ij} = (-1)^{i+j} M_{ij}$ where M_{ij} is the <u>minor</u> of the element a_{ij} and is the determinant of that submatrix of A obtained by deleting the i^{th} row and j^{th} column of A.

|A| above was <u>expanded by the first row</u> although we could have similarly expanded by any row or column to give the same result.

For an $n \times n$ matrix, we have

by row:
$$|A| = a_{i1}A_{i1} + a_{i2}A_{i2} + ... + a_{in}A_{in}$$
 $i = 1,2,....$ or $n = 1,2,...$ by column: $|A| = a_{1j}A_{1j} + a_{2j}A_{2j} + ... + a_{nj}A_{nj}$ $j = 1,2,...$ or $n = 1,2,...$

, which defines |A| in terms of $(n-1)\times(n-1)$ determinants, each of which is then defined in terms of $(n-2)\times(n-2)$ determinants etc.

Properties

- (i) $|A| = |A^T|$ i.e. rows and columns may be interchanged.
- (ii) If all the elements in a row (or column) are zero, then |A| = 0.

- (iii) Interchanging any two rows (or columns) reverses the sign of |A|.
- (iv) If corresponding elements in any two rows (or columns) are proportional then |A| = 0.
- (v) The value of a determinant is unchanged if a multiple of one row (or column) is added to another row (or column).
- (vi) |AB| = |A||B|, both A and B must be square matrices.
- (vii) If the elements in any row (or column) are multiplied by a number, then |A| is multiplied by that number. Note that $|kA| = k^n |A| \quad (\neq k |A|)$.
- (viii) |A| = 0 if the rows (or columns) are linearly dependent.

Determinants are not of great practical use as they are expensive to compute, but are of theoretical value.

3. Systems of Linear Equations

A set of equations of the form

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2 \\ \vdots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m \end{cases}$$

is called a <u>system of m linear equations in n unknowns, $x_1, x_2, ..., x_n$. The numbers a_{ij} are the <u>coefficients</u> of the system and are given. The "right-hand side" numbers $b_1, b_2, ..., b_m$ are also given. If all the b_i are zero the system is <u>homogeneous</u> otherwise it is <u>inhomogeneous</u>. A <u>solution</u> is a set of numbers $x_1, x_2, ..., x_n$ satisfying all m equations.</u>

The system may be written in matrix form $A\underline{x} = \underline{b}$, where

$$A = \begin{pmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{pmatrix}, \quad \underline{x} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}, \qquad \underline{b} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{pmatrix}$$

<u>coefficient matrix</u> <u>solution vector</u> <u>right-hand side vector</u>

The $m \times (n+1)$ matrix

$$B = (A, \underline{b}) = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} & b_1 \\ a_{21} & a_{22} & \dots & a_{2n} & b_2 \\ \vdots & & & & \\ a_{m1} & a_{m2} & \dots & a_{mn} & b_m \end{pmatrix}$$
 is known as the augmented matrix of the system. The solution of a

system of linear equations is not changed by

- interchanging any two equations, (a)
- multiplying any equation by a non-zero constant, (b)
- (c) adding a constant multiple of one equation to another equation.

If instead of equations we consider the augmented matrix of the system, we may define the following elementary row operations

- (a) interchanging any two rows (type 1),
- (b) multiplying any row by a non-zero constant (type 2),
- (c) adding a constant multiple of one row to another row (type 3).

Two matrices are <u>row equivalent</u> if one may be obtained from the other in a finite number of elementary row operations. Clearly two augmented matrices which are row equivalent may represent systems of linear equations with the same solution.

Gaussian Elimination

This method (and variations of it) is the most popular method of solving system of linear equations on a computer.

Example

Solve the system
$$\begin{cases} x_1 + 4x_2 - 2x_3 = 3\\ 2x_1 - 2x_2 + x_3 = 1\\ 3x_1 + x_2 + 2x_3 = 11 \end{cases}$$
 by Gaussian Elimination.

Solution:

$$\begin{pmatrix} 1 & 4 & -2 & : & 3 \\ 2 & -2 & 1 & : & 1 \\ 3 & 1 & 2 & : & 11 \end{pmatrix} r_{2} r_{3}$$

Elimination Stage:

$$\sum_{\substack{r_2-2r_1\\r_3-3r_1}} \begin{pmatrix} 1 & 4 & -2 & : & 3\\ 0 & -10 & 5 & : & -5\\ 0 & -11 & 8 & : & 2 \end{pmatrix} r_1 r_2 r_{2a} r_{3a} - (-11/-10)r_{2a} \begin{pmatrix} 1 & 4 & -2 & : & 3\\ 0 & -10 & 5 & : & -5\\ 0 & 0 & 2.5 & : & 7.5 \end{pmatrix} r_1 r_2 r_{2a} r_{3a} - (-11/-10)r_{2a} r_{3a} r_{3a} - (-11/-10)r_{2a} r_{3a} r_$$

The system is now in <u>upper triangular</u> form and we proceed with the <u>back substitution</u> finding x_1, x_2, x_3 in reverse order: $x_3 = 3, x_2 = 2, x_1 = 1$

For n > 3 the method proceeds in the same way, reducing those elements below the diagonal in a column to zero by subtracting multiples of a row.

At an intermediate stage of the elimination we have,

column r

$$\operatorname{row} r \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1r} & \dots & a_{1n} & \dots & b_1 \\ 0 & a_{22}^{(2)} & & a_{2r}^{(2)} & \dots & a_{2n}^{(2)} & \dots & b_2^{(2)} \\ 0 & 0 & & \dots & & & & & \\ & & 0 & a_{rr}^{(r)} & \dots & a_{rn}^{(r)} & \dots & b_r^{(r)} \\ & & & 0 & a_{r+1r}^{(r)} & \dots & & & & \\ & & & \ddots & & & & & & \\ 0 & \dots & 0 & a_{nr}^{(r)} & \dots & a_{nn}^{(r)} & \dots & b_n^{(r)} \end{pmatrix}$$

 $a_{rr}^{(r)}$ is known as the <u>pivot</u>. $a_{r+1r}^{(r)}$ is reduced to zero by subtracting $(a_{r+1r}^{(r)}/a_{rr}^{(r)})$ times row r from row r+1, and similarly for the other elements $a_{r+2r}^{(r)},...,a_{nr}^{(r)}$ in the rth column.

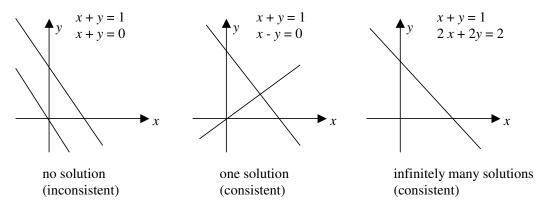
If $a_{rr}^{(r)} = 0$, then row r cannot be used as the pivot and r^{th} is interchanged with some row below it. In practice, in order to minimize the growth of rounding errors in a computer algorithm for this method, row r is interchanged with that row below it for which $\left|a_{ir}^{(r)}\right|$ (i = r, r+1,...,n) is largest. This ensures that the

<u>multipliers</u> $(a_{ir}^{(r)}/a_{rr}^{(r)})$ are all ≤ 1 in modulus and is known as <u>partial pivoting</u>.

In the above we have assumed n equations in the n unknowns and that there is a unique solution. There are other possibilities.

If a system of equations has at least one solution, we say the equations are <u>consistent</u>, otherwise they are <u>inconsistent</u>.

Take m = n = 2



Let us view these sets of equations in 2 different ways which will give us some insight into the more general results given later.

A. In each case the equations are equivalent to:

(a)
$$x \begin{pmatrix} 1 \\ 1 \end{pmatrix} + y \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$
, (b) $x \begin{pmatrix} 1 \\ 1 \end{pmatrix} + y \begin{pmatrix} 1 \\ -1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, (c) $x \begin{pmatrix} 1 \\ 2 \end{pmatrix} + y \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$

For a solution to exist the right-hand side vector \underline{b} must be a linear combination of the vectors formed by the columns of A. If the columns of A are themselves linearly dependent then that solution will not be unique.

B. Performing elementary row operations:

(a)
$$\begin{pmatrix} 1 & 1 & 1 \\ 1 & 1 & 0 \end{pmatrix}$$
 (b) $\begin{pmatrix} 1 & 1 & 1 \\ 1 & -1 & 0 \end{pmatrix}$ (c) $\begin{pmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{pmatrix}$ $\begin{pmatrix} 1 & 1 & 1 \\ 0 & 0 & -1 \end{pmatrix}$ $\begin{pmatrix} 1 & 1 & 1 \\ 0 & -2 & -1 \end{pmatrix}$ $\begin{pmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}$

In case (a) the last equation gives 0 = -1 which shows that there is no solution. In case (b) there is a unique solution y = 0.5, x = 0.5. In case (c) a row of zeros has been produced which means that y may be assigned arbitrarily, say y = k and then x = 1-k for any value of k.

A matrix is said to be in <u>row echelon form</u> if (i) the first k rows of it are nonzero and the rest are zero; (ii) the *pivot* a_{in_i} of the i^{th} (i=1,...,k) row (i.e. the first nonzero entry of each nonzero row) is to the right of the pivots of the preceding rows.

In addition, a matrix is said to be in <u>reduced row echelon form</u> if (iii) the pivot a_{in_i} of each nonzero row is 1; (iv) it is in row echelon form and the pivots are the only nonzero entries in their columns.

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The matrices,

$$\begin{pmatrix} 1 & 4 & -2 & 3 \\ 0 & -10 & 5 & -5 \\ 0 & 0 & 2.5 & 7.5 \end{pmatrix} , \begin{pmatrix} 1 & 1 & 1 \\ 0 & 0 & -1 \end{pmatrix}, \quad \begin{pmatrix} 1 & 1 & 1 \\ 0 & -2 & -1 \end{pmatrix}, \quad \begin{pmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}, \begin{pmatrix} 1 & 2 & 0 & 3 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 \end{pmatrix} \text{ are all in row }$$

echelon form and $\begin{pmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix}$, $\begin{pmatrix} 1 & 2 & 0 & 3 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 \end{pmatrix}$ are in reduced row echelon form.

Recall that a set of vectors is linearly independent if none of the vectors can be written as a linear combination of the other vectors in the set.

Example

$$\begin{pmatrix}
1 \\
4 \\
-2 \\
3
\end{pmatrix}, \begin{pmatrix}
2 \\
1 \\
1
\end{pmatrix}, \begin{pmatrix}
3 \\
1 \\
2 \\
11
\end{pmatrix}$$
 are linearly independent since $a\begin{pmatrix} 1 \\
4 \\
-2 \\
3 \end{pmatrix} + b\begin{pmatrix} 2 \\
-2 \\
1 \\
1 \end{pmatrix} + c\begin{pmatrix} 3 \\
1 \\
2 \\
11 \end{pmatrix} = \begin{pmatrix} 0 \\
0 \\
0 \\
0 \end{pmatrix}$ gives
$$\begin{pmatrix}
a + 2b + 3c \\
4a - 2b + c = 0 \\
4a - 2b + c = 0 \\
-2a + b + 2c = 0 \\
3a + b + 11c = 0$$

Using Gaussian elimination the only solution is a = b = c = 0.

Example

Consider the matrix
$$A = \begin{pmatrix} 1 & 4 & -2 & 3 \\ 0 & -10 & 5 & -5 \\ 0 & 0 & 2.5 & 7.5 \end{pmatrix}$$
. Show that the row vectors of $A \begin{pmatrix} 1 \\ 4 \\ -2 \\ 3 \end{pmatrix}, \begin{pmatrix} 0 \\ -10 \\ 5 \\ -5 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 2.5 \\ 7.5 \end{pmatrix}$ are

linearly independent.

Proof:

$$a \begin{pmatrix} 1\\4\\-2\\3 \end{pmatrix} + b \begin{pmatrix} 0\\-10\\5\\-5 \end{pmatrix} + c \begin{pmatrix} 0\\0\\2.5\\7.5 \end{pmatrix} = \begin{pmatrix} 0\\0\\0\\0 \end{pmatrix} \text{ gives } \begin{cases} a = 0\\4a - 10b = 0\\-2a + 5b + 2.5c = 0\\3a - 5b + 7.5c = 0 \end{cases}$$

Directly we see that the only solution is a = b = c = 0.

Note that the non-zero rows of the echelon form of a matrix are independent.

Suppose the following matrix in reduced row echelon form is the augmented matrix of some inhomogeneous system. Solve the system and express the solutions in vector form.

$$\begin{pmatrix}
0 & 1 & 2 & 0 & 0 & 1 \\
0 & 0 & 0 & 1 & 0 & 0 \\
0 & 0 & 0 & 0 & 1 & 2 \\
0 & 0 & 0 & 0 & 0 & 0
\end{pmatrix}$$

Solution:

As there are no pivots in columns 1 & 3, x_1, x_3 are therefore free i.e. you can assign parameters to them. However, there are pivots in columns 2, 4, 5, x_2, x_4, x_5 are therefore restricted i.e. they must be expressed in terms of the free variables or the constants. Let $x_1 = s, x_3 = t$; where s, t are any real numbers.

From row three we have $x_5 = 2$. From row two we have $x_4 = 0$. From row one we have $x_2 = 1 - 2x_3 = 1 - 2t$.

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{pmatrix} = \begin{pmatrix} s \\ 1 - 2t \\ t \\ 0 \\ 2 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 2 \end{pmatrix} + \begin{pmatrix} s \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ -2t \\ t \\ 0 \\ 0 \\ 0 \end{pmatrix} + s \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + t \begin{pmatrix} 0 \\ -2 \\ 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}, \text{ where } s, t \text{ are any real numbers.}$$

The <u>rank</u> of a matrix A, denoted by rank A, is the maximum number of linearly independent row vectors.

Example

$$A = \begin{pmatrix} 1 & 4 & -2 & 3 \\ 0 & -10 & 5 & -5 \\ 0 & 0 & 2.5 & 7.5 \end{pmatrix}, \text{ rank } A = 3; \ A = \begin{pmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \end{pmatrix}, \text{ rank } A = 1$$

Theorem

Row equivalent matrices have the same rank.

Proof: Not required.

Theorem

Matrices A and A^T have the same rank.

Proof: Not required.

As a result of the theorem, the maximum number of linearly independent row vectors of A is the same as the maximum number of linearly independent columns vectors of A.

The rank of a matrix A may also be defined as the maximum number of linearly independent column vectors of A.

Example

Show that
$$\begin{pmatrix} 1 & 4 & -2 & 3 \\ 2 & -2 & 1 & 1 \\ 3 & 1 & 2 & 11 \end{pmatrix}$$
, $\begin{pmatrix} 1 & 4 & -2 & 3 \\ 0 & -10 & 5 & -5 \\ 0 & 0 & 2.5 & 7.5 \end{pmatrix}$ both have rank 3.

Proof:

$$\begin{pmatrix} 1 & 4 & -2 & 3 \\ 2 & -2 & 1 & 1 \\ 3 & 1 & 2 & 11 \end{pmatrix}_{\substack{r_2-2r_1 \\ r_3-3r_1}} \begin{pmatrix} 1 & 4 & -2 & 3 \\ 0 & -10 & 5 & -5 \\ 0 & -11 & 8 & 2 \end{pmatrix}_{\substack{r_3-\frac{11}{10}r_2 \\ 0}} \begin{pmatrix} 1 & 4 & -2 & 3 \\ 0 & -10 & 5 & -5 \\ 0 & 0 & 2.5 & 7.5 \end{pmatrix}$$

We observe
$$\begin{pmatrix} 1 & 4 & -2 & 3 \\ 0 & -10 & 5 & -5 \\ 0 & 0 & 2.5 & 7.5 \end{pmatrix}$$
 has rank 3. Since $\begin{pmatrix} 1 & 4 & -2 & 3 \\ 2 & -2 & 1 & 1 \\ 3 & 1 & 2 & 11 \end{pmatrix}$, $\begin{pmatrix} 1 & 4 & -2 & 3 \\ 0 & -10 & 5 & -5 \\ 0 & 0 & 2.5 & 7.5 \end{pmatrix}$ are row

equivalent. Thus
$$\begin{pmatrix} 1 & 4 & -2 & 3 \\ 2 & -2 & 1 & 1 \\ 3 & 1 & 2 & 11 \end{pmatrix}$$
, $\begin{pmatrix} 1 & 4 & -2 & 3 \\ 0 & -10 & 5 & -5 \\ 0 & 0 & 2.5 & 7.5 \end{pmatrix}$ both have rank 3.

This result gives us a practical method of finding the rank of a matrix – we reduce it to echelon form.

The idea of rank enables us to determine the existence and uniqueness or otherwise of solutions of systems of linear equations.

Theorem

Suppose we have a system of m equations in n unknowns represented by $A\underline{x} = \underline{b}$ with augmented matrix B = (A : b).

The equations have:

- (a) a unique solution iff rank A = rank B = n;
- (b) an infinite number of solutions iff rank $A = \operatorname{rank} B < n$;
- (c) no solution iff rank A < rank B.

Proof:

We perform elementary row operations to reduce B to echelon form (Gaussian elimination).

The results will be illustrated in the case of 5 (=m) equations in 4 (=n) unknowns.

(a)
$$\begin{pmatrix} x & x & x & x & x & x \\ 0 & x & x & x & x & x \\ 0 & 0 & x & x & x & x \\ 0 & 0 & 0 & x & x & x \\ 0 & 0 & 0 & 0 & x & 0 \end{pmatrix}, x - \text{denotes a non-zero element}$$

Then rank A = rank B = n (= 4 in this case) and the system has a unique solution.

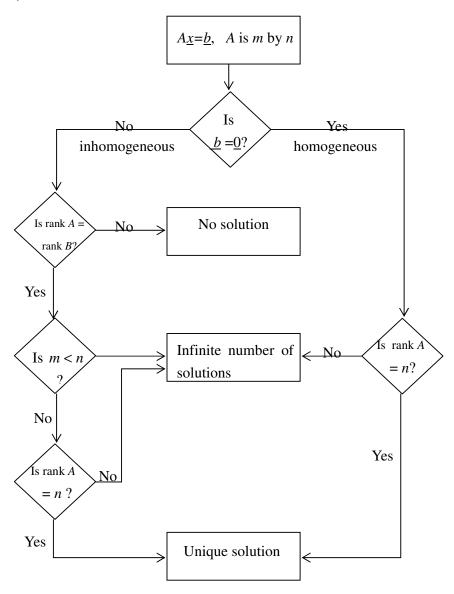
(b)
$$\begin{pmatrix} x & x & x & x & x & x \\ 0 & x & x & x & x & x \\ 0 & 0 & x & x & x & x \\ 0 & 0 & 0 & 0 & x & 0 \\ 0 & 0 & 0 & 0 & x & 0 \end{pmatrix}$$

Here rank A = rank B < n (rank A = rank B = 3), x_4 may be assigned arbitrarily and x_1, x_2 and x_3 determined in terms of x_4 . Hence the solution is not unique. More generally if rank A = rank B = r < n then n - r unknowns may be assigned arbitrarily.

Here rank A < rank B (2 < 3) and the system is inconsistent.

Homogeneous Equations

- (i) a homogeneous system ($\underline{b} = \underline{0}$) always has rank $A = \operatorname{rank} B$ and the <u>trivial solution</u> $\underline{x} = \underline{0}$. If rank A < n this solution is not unique.
- (ii) If there are fewer equations than unknowns (m < n) a homogeneous system always has non-trivial solutions, since rank $A = \operatorname{rank} B \le m < n$.



Example

Consider the system $\begin{cases} x_1 + 2x_2 - 3x_3 = -1 \\ 3x_1 - x_2 + 2x_3 = 7 \text{ for various values of } a \text{ and } b. \\ 5x_1 + 3x_2 + ax_3 = b \end{cases}$

$$\begin{pmatrix} 1 & 2 & -3 & . & -1 \\ 3 & -1 & 2 & . & 7 \\ 5 & 3 & a & . & b \end{pmatrix} \begin{matrix} r_1 \\ r_2 \underset{r_2 - 3r_1}{\sim} \\ r_3 \underset{r_3 - 5r_1}{\sim} \\ 0 & -7 & a + 15 & . & b + 5 \end{pmatrix} \begin{matrix} r_1 \\ r_2 \underset{r_{3a} - r_{2a}}{\sim} \\ r_{2b} \end{matrix} \begin{matrix} 1 & 2 & -3 & . & -1 \\ 0 & -7 & 11 & . & 10 \\ 0 & 0 & a + 4 & . & b - 5 \end{matrix} \begin{matrix} r_1 \\ r_{2a} \\ r_{3b} \end{matrix}$$

(i) If $a \neq -4$, then rank A = rank B = 3 and there is a unique solution.

i.e.
$$a = 0, b = 9$$
 gives $x_3 = 1, x_2 = 1/7, x_1 = 12/7$

(ii) If a = -4 and b = 5, then rank A = rank B = 2 and there are infinitely many solutions.

$$x_3 = k \text{ (say)}, \ x_2 = (11k - 10), \ x_1 = (13 - k)/7.$$

(iii) If a = -4 and $b \ne 5$, then rank A = 2 < 3 = rank B and there is no solution.

Efficiency

Cramer's rule may be used for solving $A\underline{x} = \underline{b}$ when n is small, say n = 2 or n = 3, but is not efficient for

large n. If we count the number of multiplications and division required for a method, we have for large n:

Gaussian elimination – about $n^3/3$; Cramer's rule – about (n+1)!

Example

For a 25×25 system of equations (small for engineering and science problems) we have:

Method	<u>Operations</u>	Time on a CRAY 2
Gaussian Elimination	5208	3×10^{-6} secs
Cramer's Rule	4×10^{26}	8×10^9 years!!!!

Determinants

The fastest way to evaluate a determinant is to reduce the matrix to upper triangular form, U, using Gaussian elimination. Then $\det A = (-1)^r \times \text{product of diagonal elements of } U$ where r = number of row interchanges. Even using this method of evaluation, Cramer's rule requires (n+1) determinants ie (n+1) reductions to upper triangular form, whereas Gaussian elimination requires only one reduction followed by a relatively cheap back substitution.

4. Inverse Matrix

The <u>inverse</u> of a square $n \times n$ matrix A is denoted by A^{-1} and is an $n \times n$ matrix such that $AA^{-1} = A^{-1}A = I$, where I is the $n \times n$ unit matrix. If A has an inverse, then A is called a <u>non-singular matrix</u>, otherwise A is a <u>singular matrix</u>.

Properties

- (i) If A has an inverse it is unique
- (ii) $(AB)^{-1} = B^{-1}A^{-1}$
- (iii) $(A^T)^{-1} = (A^{-1})^T$
- (iv) The inverse of a symmetric matrix is symmetric
- (v) $\det(A^{-1}) = (\det(A))^{-1}$
- (vi) A^{-1} exists iff rank A = n

(vii)
$$A^{-1}$$
 exists iff $det(A) \neq 0$

(viii)
$$(A^{-1})^{-1} = A$$

Although A^{-1} often appears during the manipulation of matrix expressions, it is not usually the case that A^{-1} is needed explicitly. For example, in the solution of the linear equations $A\underline{x} = \underline{b}$. The solution \underline{x} may be expressed as $\underline{x} = A^{-1}\underline{b}$. However \underline{x} is actually computed using Gaussian elimination and we never need to know A^{-1} .

If A^{-1} is needed, it may be found by performing elementary row operations simultaneously on A and I. We are seeking the matrix X (= A^{-1}) such that AX = I, $X = A^{-1}I = A^{-1}$. Thus the columns of X are the solutions of $A\underline{x} = \underline{i}_j$, where \underline{i}_j is the j^{th} column of the unit matrix I. Hence we simultaneously solve n sets of linear equations, each with the same matrix A but with a different column of I as the right-hand-side vector.

Example

Find the inverse of
$$A = \begin{pmatrix} 3 & -1 & 1 \\ -15 & 6 & -5 \\ 5 & -2 & 2 \end{pmatrix}$$
.

Solution:

$$\begin{pmatrix}
3 & -1 & 1 & . & 1 & 0 & 0 \\
-15 & 6 & -5 & . & 0 & 1 & 0 \\
5 & -2 & 2 & . & 0 & 0 & 1
\end{pmatrix}
\begin{matrix}
r_1 \\
r_2 \\
r_{2+5r_1} \\
r_{3} \\
r_{3-5r_1/3}
\end{matrix}
\begin{pmatrix}
3 & -1 & 1 & . & 1 & 0 & 0 \\
0 & 1 & 0 & . & 5 & 1 & 0 \\
0 & -1/3 & 1/3 & . & -5/3 & 0 & 1
\end{pmatrix}
\begin{matrix}
r_1 \\
r_{2a} \\
0 \\
r_{3a}
\end{matrix}$$

$$\sim \begin{pmatrix}
3 & -1 & 1 & . & 1 & 0 & 0 \\
0 & 1 & 0 & . & 5 & 1 & 0 \\
0 & 1 & 0 & . & 5 & 1 & 0 \\
0 & 0 & 1/3 & . & 0 & 1/3 & 1
\end{pmatrix}
\begin{matrix}
r_1 \\
r_{2a} \\
r_{3b}
\end{matrix}$$

We may now carry out 3 separate back substitutions to find the three columns of A^{-1} . Alternatively, but equivalently, we may continue to use row operations to further reduce A to the unit matrix I as follows:

$$\sum_{r_1 - 3r_{3b}} \begin{pmatrix} 3 & -1 & 0 & . & 1 & -1 & -3 \\ 0 & 1 & 0 & . & 5 & 1 & 0 \\ 0 & 0 & 1/3 & . & 0 & 1/3 & 1 \end{pmatrix} r_{1a} r_{2a} \sum_{r_{1a} + r_{2a}} \begin{pmatrix} 3 & 0 & 0 & . & 6 & 0 & -3 \\ 0 & 1 & 0 & . & 5 & 1 & 0 \\ 0 & 0 & 1/3 & . & 0 & 1/3 & 1 \end{pmatrix} r_{1b} r_{2b} \sum_{r_{1b} / 3} r_{3b} r_{3b}$$

The method of finding the solutions with which the matrix will be row reduced into reduced row echelon form is called **Gauss Jordan Method**.

Check $AA^{-1} = A^{-1}A = I$. Note if

$$A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}, \quad A^{-1} = \frac{1}{\det A} \begin{pmatrix} a_{22} & -a_{12} \\ -a_{21} & a_{11} \end{pmatrix} \text{ and if } A = \begin{pmatrix} a_{11} & & & \\ & a_{22} & & O \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & & \\ & & & \\ & & & & \\ & & \\ & &$$

Example

Let
$$A = \begin{pmatrix} 1 & 1 & 3 \\ -2 & -2 & -3 \\ 3 & 1 & 4 \end{pmatrix}$$
. Find A^{-1} using elementary row operations to reduce A to I . (i.e. to use the Gauss

Jordan Method.)

Solution:

$$\begin{pmatrix} 1 & 1 & 3 & 1 & 0 & 0 \\ -2 & -2 & -3 & 0 & 1 & 0 \\ 3 & 1 & 4 & 0 & 0 & 1 \end{pmatrix}_{\substack{r_2+2r_1 \\ r_3-3r_1}} \begin{pmatrix} 1 & 1 & 3 & 1 & 0 & 0 \\ 0 & 0 & 3 & 2 & 1 & 0 \\ 0 & -2 & -5 & -3 & 0 & 1 \end{pmatrix}_{\substack{r_2\leftrightarrow r_3 \\ r_2\leftrightarrow r_3}} \begin{pmatrix} 1 & 1 & 3 & 1 & 0 & 0 \\ 0 & -2 & -5 & -3 & 0 & 1 \\ 0 & 0 & 3 & 2 & 1 & 0 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & 3 & 1 & 0 & 0 \\ 0 & 1 & 5/2 & 3/2 & 0 & -1/2 \\ 2 & 0 & 0 & 3 & 2 & 1 & 0 \end{pmatrix}_{\substack{r_2 + 2r_1 \\ r_3 - r_3}} \begin{pmatrix} 1 & 1 & 3 & 1 & 0 & 0 \\ 0 & 1 & 5/2 & 3/2 & 0 & -1/2 \\ 2 & 1 & 0 & 3 & 2 & 1 & 0 \end{pmatrix}_{\substack{r_1 - r_2 \\ r_1 - r_2 \\ r_1 - 3r_3}} \begin{pmatrix} 1 & 1 & 0 & -1/6 & -5/6 & -1/2 \\ 0 & 0 & 1 & 2/3 & 1/3 & 0 \end{pmatrix}$$

So

$$A^{-1} = \begin{pmatrix} -5/6 & -1/6 & 1/2 \\ -1/6 & -5/6 & -1/2 \\ 2/3 & 1/3 & 0 \end{pmatrix}$$

5. Block Matrices

It can be convenient to <u>partition</u> a matrix into <u>submatrices</u> by horizontal and vertical lines as illustrated by:

$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} & . & a_{14} & . & a_{15} & a_{16} \\ a_{21} & a_{22} & a_{23} & . & a_{24} & . & a_{25} & a_{26} \\ . & . & . & . & . & . & . & . \\ a_{31} & a_{32} & a_{33} & . & a_{34} & . & a_{35} & a_{36} \end{pmatrix} = \begin{pmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \end{pmatrix}$$

where
$$A_{11} = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{pmatrix}$$
, $A_{22} = (a_{34})$, etc.

All the usual matrix operations of addition, multiplication etc may be performed on partitioned matrices as if the submatrices were single elements, as long as the matrices are partitioned such that it is permissible to form the various operations.

Example

If A is as above,
$$A = \begin{pmatrix} 3 & 1 & 2 \\ 2(A_{11} & A_{12} & A_{13}) \\ A_{21} & A_{22} & A_{23} \end{pmatrix}$$

(1,2,3- denote numbers of rows/columns in each submatrix) then A may be added to a (3×6) matrix B partitioned in the same way or multiplied by a $(6\times n)$ matrix C partitioned as

$$C = 1 \begin{pmatrix} C_{11} \\ C_{21} \\ C_{31} \end{pmatrix}, \quad AC = 2 \begin{pmatrix} A_{11}C_{11} + A_{12}C_{21} + A_{13}C_{31} \\ A_{21}C_{11} + A_{22}C_{21} + A_{23}C_{31} \end{pmatrix}$$

In fact C may be partitioned vertically in any way to give a similar vertical partition of AC.

$$A = \begin{pmatrix} 1 & 2 & . & 5 \\ 3 & 4 & . & 6 \end{pmatrix} = \begin{pmatrix} A_{11} & A_{12} \end{pmatrix} , B = \begin{pmatrix} 6 & 7 & . & 8 \\ 4 & 5 & . & 9 \\ . & . & . & . \\ 1 & 2 & . & 3 \end{pmatrix} = \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix}$$
then

$$AB = (A_{11}B_{11} + A_{12}B_{21} \cdot A_{11}B_{12} + A_{12}B_{22})$$

$$= \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 6 & 7 \\ 4 & 5 \end{pmatrix} + \begin{pmatrix} 5 \\ 6 \end{pmatrix} (1 & 2) \cdot \begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \begin{pmatrix} 8 \\ 9 \end{pmatrix} + \begin{pmatrix} 5 \\ 6 \end{pmatrix} (3)$$

$$= \begin{pmatrix} 14 & 17 \\ 34 & 41 \end{pmatrix} + \begin{pmatrix} 5 & 10 \\ 6 & 12 \end{pmatrix} \cdot \begin{pmatrix} 26 \\ 60 \end{pmatrix} + \begin{pmatrix} 15 \\ 18 \end{pmatrix} = \begin{pmatrix} 19 & 27 & . & 41 \\ 40 & 53 & . & 78 \end{pmatrix}$$

Least Squares Approximations

In a system $A\underline{x} = \underline{b}$, that is,

$$\begin{bmatrix} 1 & 0 \\ 5 & 4 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix},$$

or

$$u \begin{bmatrix} 1 \\ 5 \\ 2 \end{bmatrix} + v \begin{bmatrix} 0 \\ 4 \\ 4 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

we would like to find the solution u, v. Note that this system $A\underline{x} = \underline{b}$ is solvable if and only if \underline{b} can be expressed as a linear combination of the columns of A.

A $m \times n$ system $A\underline{x} = \underline{b}$ with m > n either has a solution or not. In practice, inconsistent equations arise and have to be solved. One possibility is to determine \underline{x} from a part of the system, and ignore the rest; this is hard to justify if all equations of the system come from the same source. Rather than expecting no error in some equations and large errors in the others, it is more reasonable to choose \underline{x} so as to minimize the average error in all the equations.

Consider the system of equations $A\underline{x} = \underline{b}$, where A is a $m \times n$ matrix, $\underline{x} \in \Re^n$ and $\underline{b} \in \Re^m$. We can form a residual

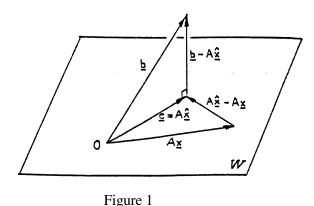
$$r = b - Ax$$
.

The distance between b and Ax is given by

$$\|\underline{b} - A\underline{x}\| = \|\underline{r}\|.$$

We wish to find a vector \underline{x} for which \underline{r} will be a minimum. In other words, $\hat{\underline{x}}$ is a <u>least square solution</u> if $\|A\hat{\underline{x}} - b\| \le \|A\underline{x} - b\| \forall \underline{x} \in \Re^n$. This is equivalent to minimizing $\|\underline{r}\|^2$.

We now use a geometric approach to find a least squares solution to $A\underline{x} = \underline{b}$ and let $A\underline{x}$ lies on a plane W. If our equations $A\underline{x} = \underline{b}$ are consistent, then \underline{x} has exact solution and \underline{b} lies on W. However, we now have an inconsistent set $A\underline{x} = \underline{b}$. If $\underline{c} = A\hat{x}$, then \underline{c} is a vector in W that is closest to \underline{b} . As shown in Figure 1,



To make $\underline{b} - A\hat{x}$ to be the shortest distance from the plane W, $\underline{b} - A\hat{\underline{x}}$ must be orthogonal (perpendicular) to all vectors $A\hat{\underline{x}} - A\underline{x}$ in W.

Now
$$(A\underline{\hat{x}} - A\underline{x}) \cdot (A\underline{\hat{x}} - \underline{b}) = 0$$

$$\Rightarrow \qquad (A\underline{\hat{x}} - A\underline{x})^T (A\underline{\hat{x}} - \underline{b}) = 0$$

$$\Rightarrow \qquad (\hat{x} - x)^T A^T (A\hat{x} - b) = 0 \qquad \text{for all } x.$$

Since this equation must hold for all \underline{x} , since $\underline{e}_i = \hat{\underline{x}} - \underline{x}$ which is non-zero so that

$$x = \hat{x} - e_i$$
 for $i = 1, ..., n$.

Now \hat{x} is a least squares solution if and only if

$$A^{T}(A\hat{x} - \underline{b}) = \underline{0},$$

$$A^{T}A\hat{x} = A^{T}b.$$
(1)

The equations of the system (1) are called the <u>normal equations</u> for $A\underline{x} = \underline{b}$.

Theorem

Let A be an $m \times n$ matrix. The least squares solutions to

$$A\underline{x} = \underline{b}$$

are precisely the solutions to the system of normal equations

$$A^T A \underline{x} = A^T \underline{b}.$$

Further, this system has at least one solution.

<u>Proof</u> (For reference only)

It can be shown that

$$rank [A^{T}A] = rank [A^{T}A \mid A^{T}\underline{b}]$$

Thus, $A^T A \underline{x} = A^T \underline{b}$ always has a solution, and we only need to show that the set of least squares solutions is identical with the set of solutions to the normal equations.

We can also prove that if $\underline{z} \cdot \underline{w} = 0$, then

$$\left\| \underline{z} - \underline{w} \right\|^2 = \left\| \underline{z} \right\|^2 + \left\| \underline{w} \right\|^2$$

Now let \underline{u} be a solution to $A^T A \underline{x} = A^T \underline{b}$. Let \underline{y} be any vector in \Re^n , and set

$$\underline{z} = A\underline{y} - A\underline{u}$$
 and $\underline{w} = \underline{b} - A\underline{u}$.

Then

$$\underline{z} \cdot \underline{w} = (\underline{A}\underline{y} - \underline{A}\underline{u})^{T} (\underline{b} - \underline{A}\underline{u})$$

$$= (\underline{y} - \underline{u})^{T} \underline{A}^{T} (\underline{b} - \underline{A}\underline{u})$$

$$= (\underline{y} - \underline{u})^{T} \underline{0}$$

$$= 0.$$

Hence,

$$||Ay - \underline{b}||^2 = ||A\underline{y} - A\underline{u}||^2 + ||\underline{b} - A\underline{u}||^2 \ge ||\underline{b} - A\underline{u}||^2$$

Since this results holds for any $y \in \Re^n$, \underline{u} is a least squares solution to $A\underline{x} = \underline{b}$.

On the other hand, let \underline{x}_0 be a least squares solution to $A\underline{x} = \underline{b}$ and let \underline{v} be any solution to $A^T A\underline{x} = A^T \underline{b}$.

Then, as above,

$$\left\|A\underline{x}_{0} - \underline{b}\right\|^{2} = \left\|A\underline{x}_{0} - A\underline{v}\right\|^{2} + \left\|\underline{b} - A\underline{v}\right\|^{2} \ge \left\|A\underline{v} - \underline{b}\right\|^{2}.$$

This means that $\|A\underline{x}_0 - A\underline{y}\|^2 = 0$,

or $A\underline{x}_0 = A\underline{y}$.

Hence $A^T A \underline{x}_0 = A^T A \underline{v} = A^T \underline{b}$

and \underline{x}_0 is a solution to the normal equations.

Example To find the least squares solutions to

$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix} \underline{x} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

we form the system of normal equations

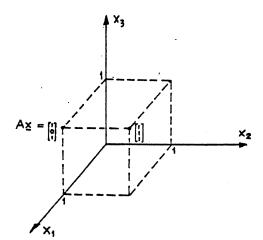
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix} \underline{x} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

or

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \underline{x} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}.$$

Solving this equation yields $\underline{x} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ as the least squares solution. Further, as depicted in Figure 2, the column space W is the x_1, x_3 – plane and

$$A\underline{x} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$



is the point of W closest to $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$.

Figure 2

Least Squares Polynomial Approximations to given data

Suppose we obtain a set of data and we estimate that the data should theoretically be a polynomial P such that

$$P(x) = a_n x^n + \dots + a_1 x + a_0$$

for some choice of a_0 , a_1 , ..., a_n . We define the errors between polynomial values $P(x_1), \ldots, P(x_n)$ and data values y_1, \ldots, y_m as

$$e_1 = P(x_1) - y_1 = a_n x_1^n + \dots + a_1 x_1 + a_0 - y_1$$

$$\vdots$$

$$e_m = P(x_m) - y_m = a_n x_m^n + \dots + a_1 x_m + a_0 - y_m$$

Such errors are illustrated in Figure 3.

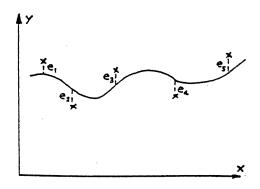


Figure 3

For
$$\underline{r} = \begin{bmatrix} e_1 \\ \vdots \\ e_m \end{bmatrix}, A = \begin{bmatrix} 1 & x_1 & \dots & x_1^n \\ \vdots & \vdots & & \vdots \\ 1 & x_m & & x_m^n \end{bmatrix}, \underline{x} = \begin{bmatrix} a_0 \\ \vdots \\ a_n \end{bmatrix}, \underline{b} = \begin{bmatrix} y_1 \\ \vdots \\ y_m \end{bmatrix},$$

the e equations can be written as

$$\underline{r} = A\underline{x} - \underline{b}$$
.

A <u>least square polynomial approximation</u> to the points will be a polynomial for which the error

$$(e_1^2 + \ldots + e_m^2)^{\frac{1}{2}} = \|\underline{r}\|$$

is smallest. Such a polynomial can be found by finding a least squares solution to

$$A\underline{x} = \underline{b}$$
.

Using the normal equations, we have

$$A^T A x = A^T b$$

i.e.

$$\begin{bmatrix} m & \sum x_i & \sum x_i^2 & \cdots & \sum x_i^n \\ & \sum x_i^2 & \sum x_i^3 & & \sum x_i^{n+1} \\ & \sum x_i^4 & & \vdots \\ & & \ddots & & \\ & & \sum x_i^{2n} \end{bmatrix} \underline{x} = \begin{bmatrix} \sum y_i \\ \sum x_i y_i \\ \vdots \\ \sum x_i^n y_i \end{bmatrix}$$
sym.
$$\sum x_i^{2n}$$

Example

Find the least squares polynomial approximation of degree 1 or less to the points [0, 1], [1, 1.4], and [2, 1.9].

We need to find $P(x) = a_1 x + a_0$ using least squares. To find this polynomial, we set

$$\begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1.4 \\ 1.9 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 1.4 \\ 1.9 \end{bmatrix}$$

or

$$\begin{bmatrix} 3 & 3 \\ 3 & 5 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \end{bmatrix} = \begin{bmatrix} 4.3 \\ 5.2 \end{bmatrix}.$$

Solving this system gives $a_0 = 0.98$ and $a_1 = 0.45$ to 2 decimal places. So

$$P(x) = 0.45x + 0.98$$
.

Example

Find the least squares polynomial $P(x) = a_2 x^2 + a_1 x + a_0$ that approximates the data [-1, 1], [0, 0], [1, 1] and [2, 5]. To find this polynomial, we set

$$\begin{bmatrix} 1 & -1 & 1 \\ 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & 2 & 4 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 1 \\ 5 \end{bmatrix}$$

The system of normal equations gives

$$\begin{bmatrix} 4 & 2 & 6 \\ 2 & 6 & 8 \\ 6 & 8 & 18 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \\ a_2 \end{bmatrix} = \begin{bmatrix} 7 \\ 10 \\ 22 \end{bmatrix}$$

which yields $a_0 = -0.15$, $a_1 = 0.05$ and $a_2 = 1.25$. Thus

$$P(x) = 1.25x^2 + 0.05x - 0.15$$
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