1. Consider the following program. Can this program solve the mutual exclusion problem for two processes?

```
1.
    boolean blocked[2];
2.
    int turn;
3.
    void P(int id)
4.
5.
          while (true) {
6.
               blocked[id] = true;
7.
               while (turn != id) {
8.
                     while (blocked[1-id])
9.
                         ;/* do nothing */
10.
                     turn = id;
11.
               }
12.
               /* critical section */
13.
               blocked[id] = false;
               /* remainder */
14.
15.
          }
16.
17.
    void main()
18.
19.
          blocked[0] = false;
20.
          blocked[1] = false;
21.
          turn = 0;
22.
          parbegin (P(0), P(1));
23.
```

2. Someone tries to solve the infinite buffer for the Producer/Consumer problem using binary semaphores as follows. The semaphore S is used to enforce mutual exclusion and the semaphore delay is used to force the consumer to wait if the buffer is empty. Do you think it works?

```
/* number of data items in buffer */
      int n=0:
1.
2.
      binary_semaphore s = 1, delay = 0;
3.
4.
      void producer ()
5.
      {
6.
                                                /* repeat forever */
         while (true) {
7.
                                                /* generate next data */
              produce();
8.
                                                /* enforce mutual exclusion */
              semWaitB(s):
9.
                                                /* put data in buffer */
              append();
                                                /* increment count of data in buffer */
10.
              n++;
              if (n == 1) semSignalB(delay); /* buffer was empty */
11.
12.
              semSignalB(s);
13.
14.
      }
15.
16.
      void consumer()
17.
                                                /* if buffer is empty, wait */
18.
         semWaitB(delay);
                                                /* repeat forever */
19.
         while (true) {
20.
                                                /* enforce mutual exclusion */
              semWaitB(s);
21.
                                                /* take data out of buffer */
              take();
22.
                                                /* decrement count of data in buffer */
              n--;
23.
              semSignalB(s);
24.
                                                /* consume the data */
              consume():
25.
              if (n==0) semWaitB(delay);
                                                /* if buffer is empty, wait */
26.
         }
27.
      }
28.
```

- 3. Refer to the solution to the readers/writers problem using semaphore with writers have priority. Assume that a reader is reading and no writer and reader are waiting for the time being.
- a) What will be the values of the semaphores when a writer wants to write while the first reader is reading?
- b) Continue with a), what will be the values of the semaphores when a second reader wants to read while the first reader is still reading?
- c) Continue with b), what will be the values of the semaphores when a third reader wants to read while the first reader is still reading?
- d) Continue with c), what will be the values of the semaphores when a second writer wants to write while the first reader is still reading?
- e) Which one will resume first when the first reader finishes reading, assuming all the semaphores are *strong semaphores*?

Self-test

1. ______ is when the sequence of instruction is guaranteed to execute as a group, or not execute at all, having no visible effect on system state.

- A. Critical section
- B. Mutual exclusion
- C. Atomic operation
- D. Starvation

2.	The requirement that when one process is in a critical section that accesses shared
resour	ces, no other process may be in a critical section that accesses any of those shared
resoura	ces is

- A. starvation
- B. deadlock
- C. mutual exclusion
- D. atomic operation

2	A	•	• ,	1 1	C	•	1.		
4	Λ	10 211	integer W	aliie iiced	tor	cima	lina	among	processes
J.	Λ	is an	IIIICECI V	aruc uscu	101	SIZHA	me	amone	DIOCCSSCS

- A. semaphore
- B. message
- C. deadlock
- D. critical section

4.	The three operations that may be performed on a semaphore are initialize,
and	

5.	A semaphore t	nat does not specify the order in which processes are removed from	m the
queue	is a	semaphore.	

- A. weak
- B. general
- C. strong
- D. binary

- A. s=1; n=0; e=10
- B. s=0, n=0; e=9
- C. s=0; n=1; e=10
- D. s=0; n=1; e=9