



one variably-sized
Frame View opaque
on the outside
and transparent on
the inside

- publish width/
height
- publish drag
gestures inside
transparent area

one PanelView

- single source
of truth for
layer data
(including responsiveness
metadata)

- single source
of truth for
layer selection

- single source of
truth for
tool selection

switch pencil/
brush/marker/
responsive editor

n fixed-sized
LayerView for
 n layers with
transparent
background

- bind layer
from PanelView

- subscribe to layer
selection state

- subscribe to
width / height
- subscribe to
drag gestures

- subscribe to tool
selection state

} Pass to PencilKit

} toggle interactivity

} animate position
of PK Drawing
using its translate(x)
method if (*)

} Pass to PencilKit
or toggle (*)