

# CE/CS/SE 3354

# Software Engineering

Software Repositories  
and Version Control Systems

Courtesy of Andrian Marcus and Juan Manuel Florez

# Software repository hosting services

- Sometimes known just as *software repositories*
- Can be used to host most software development artifacts:
  - Source code
  - Bug reports
  - Documentation
- Plenty of free and paid alternatives

# Alternatives

- GitHub
- Bitbucket
- SourceForge
- CodePlex
- GNU Savannah
- Launchpad



# GitHub

- A very solid hosting alternative for open-source projects
- Unlimited free repositories per user
- Ability to *watch* repositories - your dashboard page is like a Facebook wall with recent updates
- Plenty of graphs to keep track of a project's progress
- A focus on collaboration

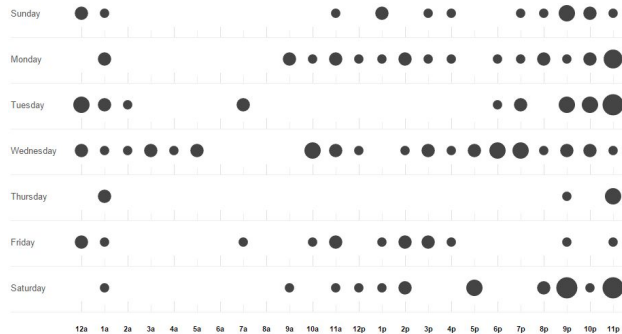


# GitHub Graphs

- Give an overview of the project status
- Pulse
- Contributors
- Commits
- Code frequency
- Punch card
- Network



Excluding merges, 50 authors have pushed 124 commits to master and 211 commits to all branches. On master, 107 files have changed and there have been 2,509 additions and 1,444 deletions.



# Has this ever happened to you?



Term-Paper-V1.odt



Term-Paper-V2.odt



Term-Paper-V3.odt



Term-Paper-Final.odt



Term-Paper-Final-Revised.odt



Term-Paper-This-is-it.odt

- Which one is the final version?
- What are the differences between versions?
- When were the changes made and by whom?

# We have the technology!

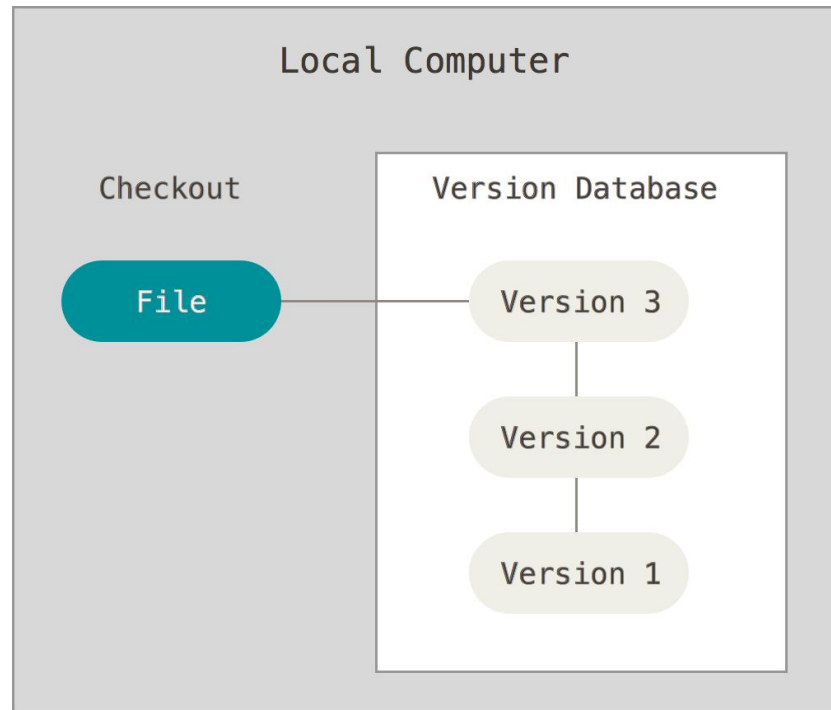
- Version control systems allow to easily manage changes to a set of files (usually source code)
- Generic term!
- Usually refers to *software* version control

# How do version control systems work?

They keep a *version history* for a group of files.

They also store:

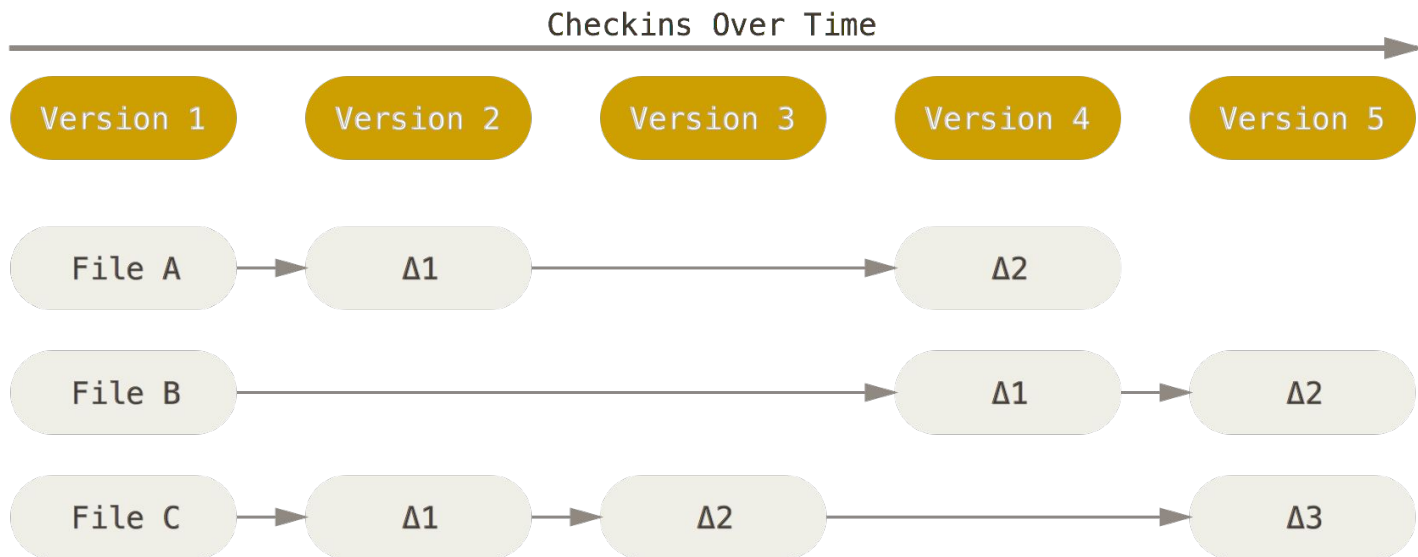
- Date information
- Authorship information
- Change descriptions





# Version history

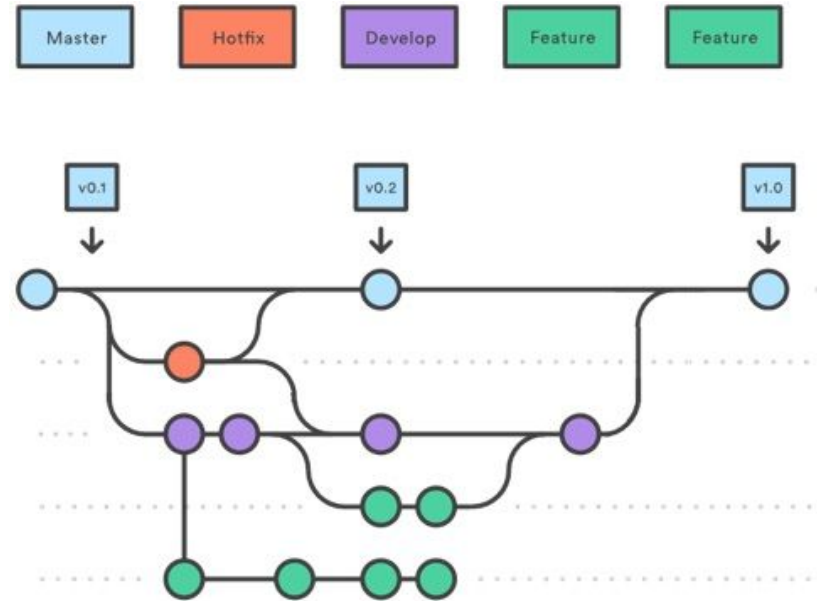
Each version is usually a snapshot of the files at a particular point in time



<https://git-scm.com/book/en/v2/Getting-Started-Git-Basics>

# What does the version history look like?

- Directed acyclic graph
- Each node represents a *commit*
- Commits are organized in *branches*
- Each *commit* can have more than one parent (usually two at most)



<http://blog.goprime.tv/primetime-process/>

# Some key terms

Generic terms used to talk about version control, regardless of system

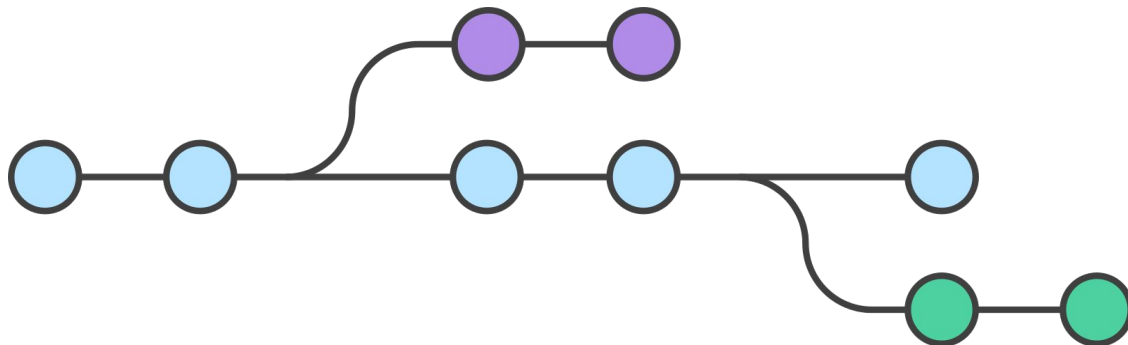
- Commit
- Branch
- Merge
- Repository

# Commit or revision

- A snapshot of the state of the project at a particular time
- Can be visualized as a node in the version history
- Usually a commit message is provided explaining the changes

# Branch

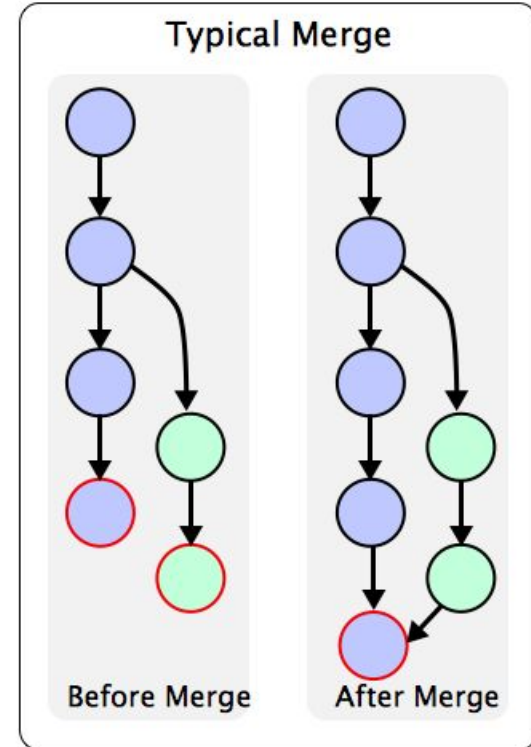
- Represents an independent line of development
- Has its own version history independent of other branches
- Can be merged with another branch



<https://www.atlassian.com/git/tutorials/git-merge>

# Merge

- Joining two or more branches
- *Conflict resolution* is usually required



# Repository

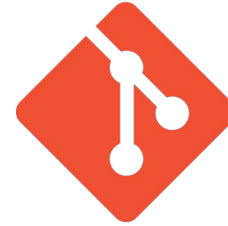
- A place where the working revision and the version history are stored
- Usually a directory

# Main approaches to version control

## Centralized



## Distributed



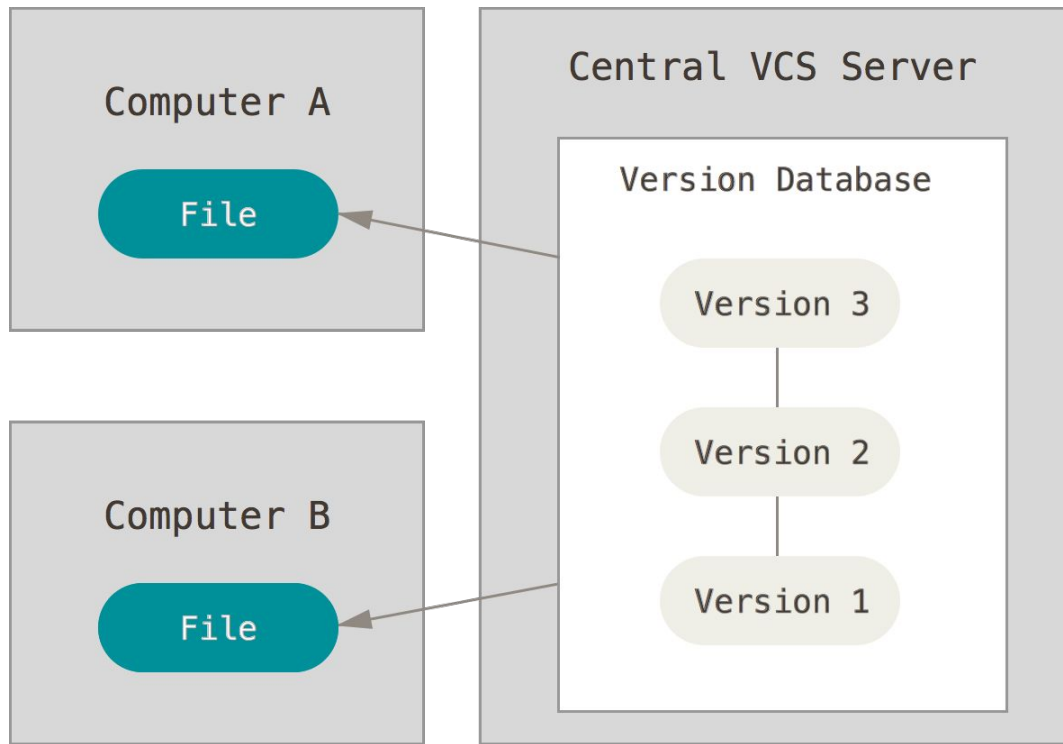
**git**





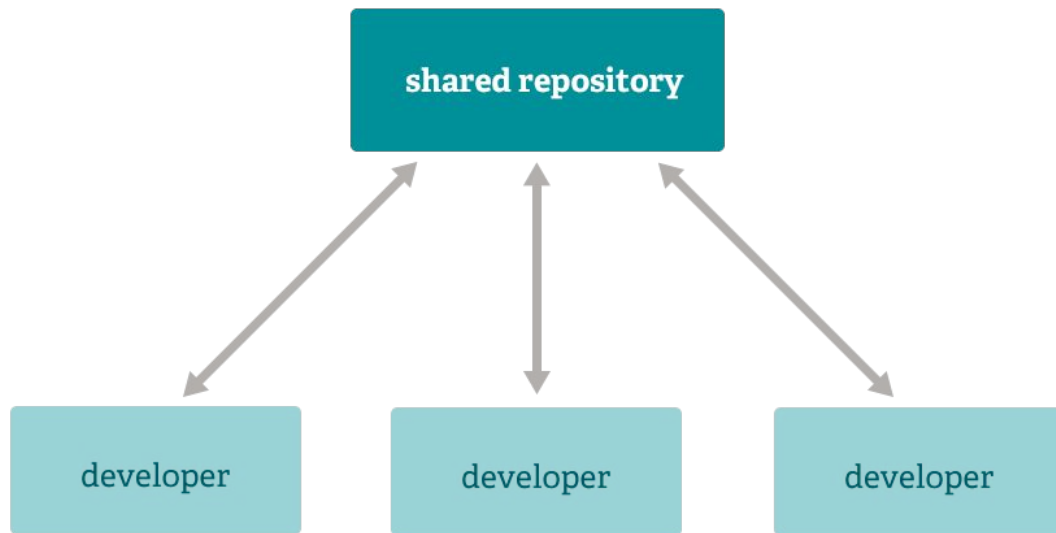
# Centralized version control

- A central repository hosts all the version history
- Files are modified locally
- A connection is required to alter the history



# Centralized version control workflow

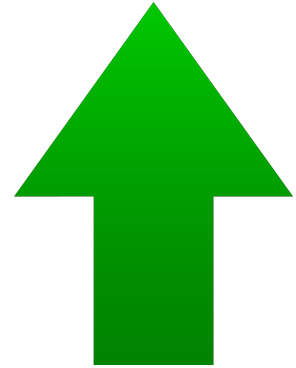
Either file locking is used,  
or developers must resolve  
conflicts before committing



<https://git-scm.com/about/distributed>

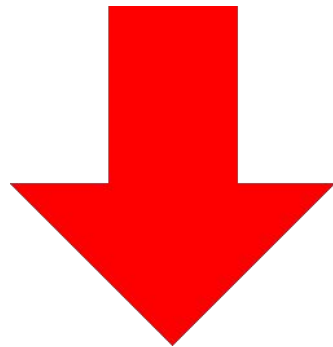
# Advantages of centralized version control

- A lot of administrative control
- It is easier for a developer to see what everyone else is doing
- Straightforward workflow



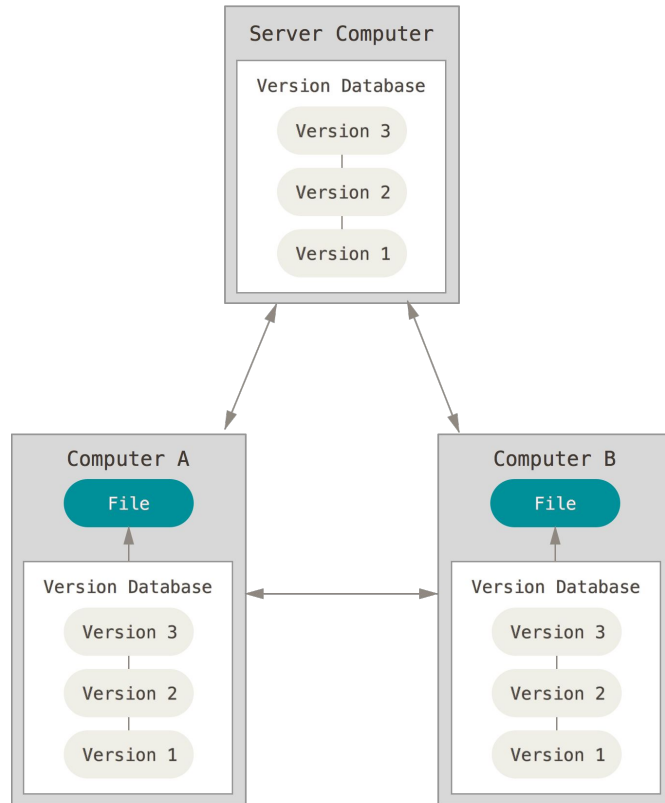
# Disadvantages of centralized version control

- Single point of failure, if server is down no work gets done
- History update operations are as slow as the network
- If backups are not handled correctly, entire history could be lost



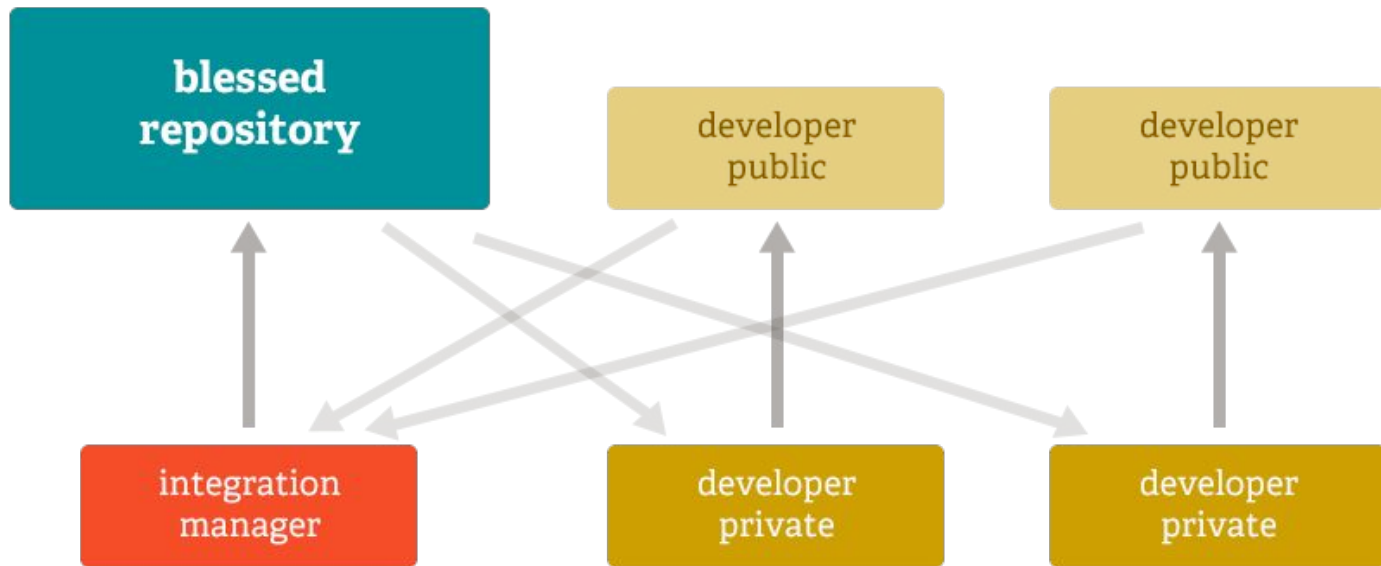
# Distributed version control

- Every contributor has their own repository
- Files are modified *and committed* locally
- A connection is required to collaborate
- Many collaborative workflows are possible



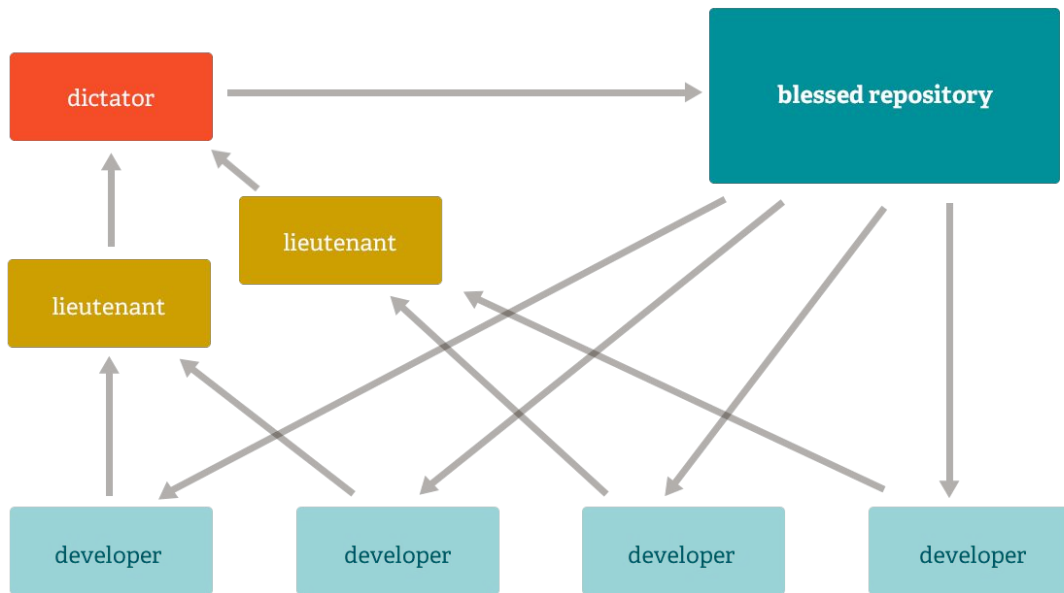
# Integration manager workflow

- Only one person commits. Many users contribute through *forks*
- Used by many open-source projects on GitHub



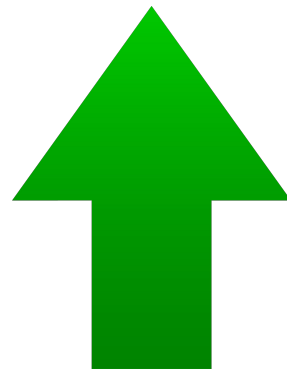
# Dictator and lieutenants workflow

Only dictator can commit. Pulls changes from lieutenants, who pull changes from contributors. Used by the linux kernel.



# Advantages of distributed version control

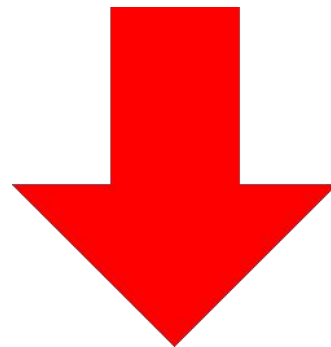
- Each contributor has access to the full change history
- Developers can work offline
- Visualization and modification of history are fast, performed locally
- Multiple working copies protect against data loss
- Enables many different collaboration models





# Disadvantages of distributed version control

- More complex workflow
- Longer time for initial setup, whole history must be copied
- Steeper learning curve



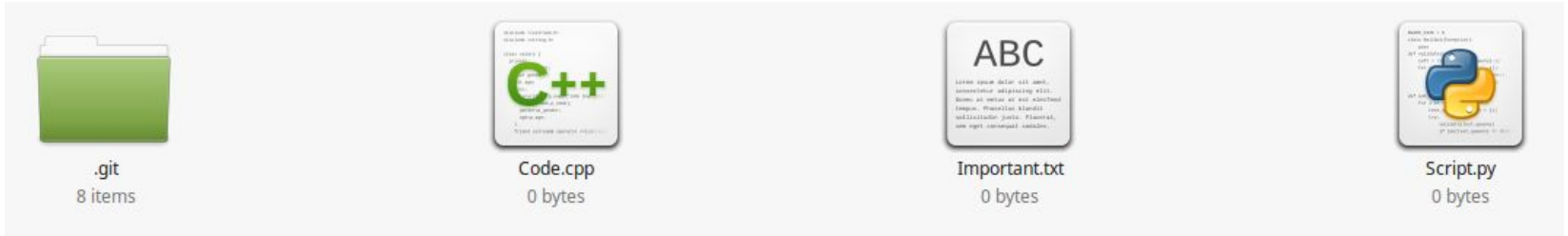
# Git

- Distributed version control system developed by Linus Torvalds starting in 2005
- Focuses on speed and simplicity of design
- It is free and open-source software
- Versioned in Git!



# What is a git repository?

Working directory + store



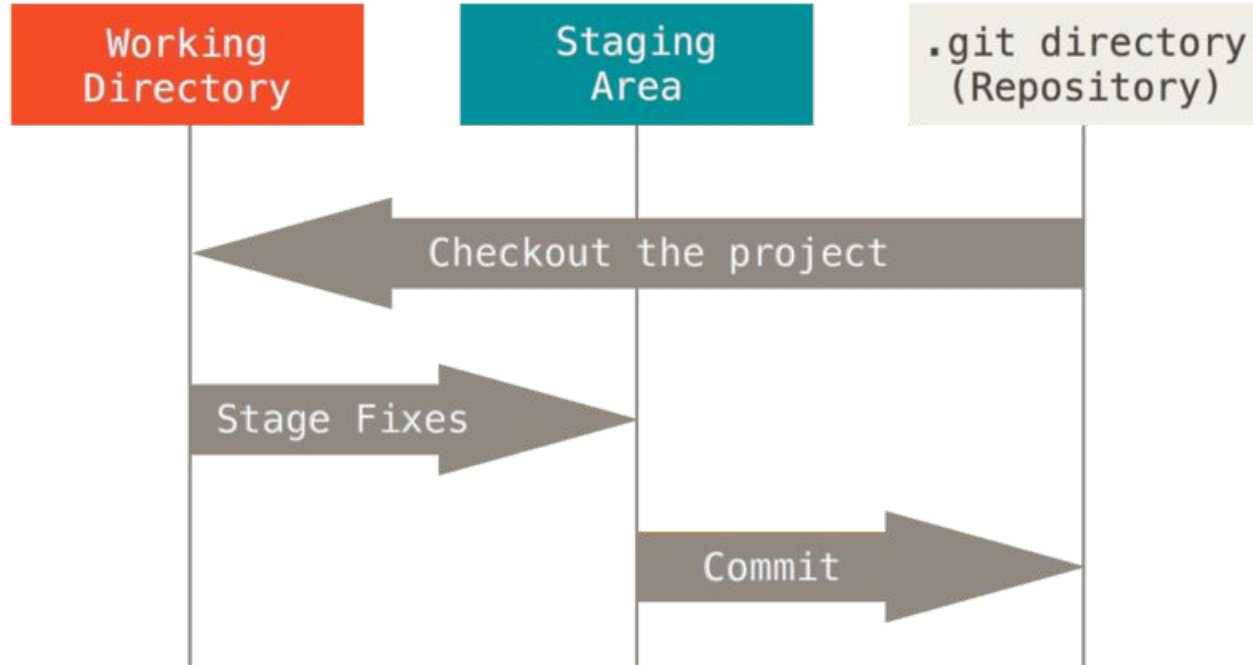
# Working directory

- Contains the project files in a state corresponding to a particular version
- They are ready to be edited

# Store

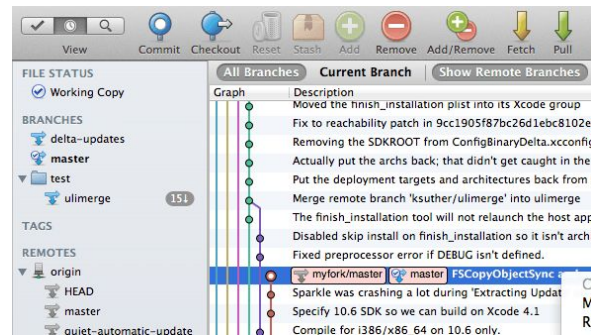
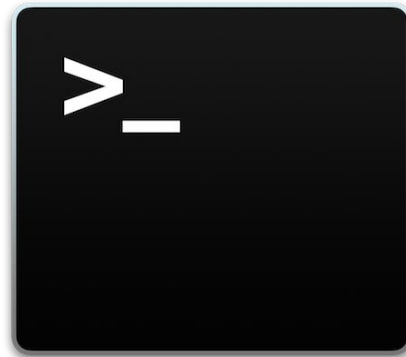
- Contains the complete history of the project
- .git folder
- Do not edit directly!

# Git workflow



# Git basic actions

- Initializing repository
- Ignoring files
- Staging changes
- Committing
- Pushing/Pulling
- Checking out
- Reverting changes
- Branching
- Switching branches
- Merging



# Initializing a repository

- Empty repository
  - `git init`
  - Creates a new blank repository
- Clone
  - `git clone <remote URL>`
  - Copies the whole project history from remote repository
  - Automatically sets *remote* location



# Ignoring files

- Done via the .gitignore file
- Simply create, download or generate this file
- Regular expressions tell Git what to ignore



# Types of files in the working directory

- Ignored: Not considered by Git at all
- Untracked: Seen by Git but their changes are not tracked
- Tracked: Git is keeping track of these changes
  - Unstaged: Changes are tracked but will not be committed
  - Staged: Ready to be committed

# Checking the status

- `git status`
- This command will inform you about
  - Changed files
  - Untracked files
  - Staged files
- Ignored files don't show up here

# Staging changes

- After changes are made, Git will be aware of them but they will not be *staged*
- Staging means changes are marked to be committed
- `git add -A`
- Stages every non-ignored file
- Specify a list of files instead of `-A` for more control
- Normally *not required* when using *GUI*

# Committing

- Adds the staged changes to the version history
- A commit message must be provided
- Use the `-a` option to commit every modified file (untracked files will not be included)
- `git commit -m <commit message>`

# A note on commit messages

- Be descriptive!
- Write a quick description and a more detailed summary, like an email
- Focus on *what* and *why* instead of how
- Be concise!
- Good commit messages can facilitate code review

# Actions that modify the working directory

- These actions modify the working directory
  - Pull
  - Merge
- Changes must be reverted, *stashed* or committed before they can be carried out
- Git will display an error message otherwise

# Pushing

- When you have contributor access to the remote repository and want to upload recent changes
- Git must be configured to track remote repository first (done automatically if cloning)
- `git push -u origin master`
- If remote repository has changed since last pull, push will be rejected
- In this case must pull, merge and push again



# Pulling

- When you want to download recent changes from the remote repository
- Remote repository must be configured
- `git pull`
- If someone else has pushed, a merge will be necessary

# Checking out

- This will return the working directory to the state of a commit
- `git checkout <commit checksum>`
- Checksum can be obtained by doing `git log`

# Reverting changes

- Usually not necessary
- `git revert <commit checksum>`
  - Creates a commit that is the opposite of the one provided
- `git reset --soft <commit checksum>`
  - Resets the index to the state of the commit without modifying working directory
- `git reset --hard <commit checksum>`
  - Resets the index and modifies working directory
  - Dangerous!

# Branching

- `git checkout -b <branch name>`
- Creates a new branch
- Does not modify the working directory
- A commit after this operation will be put in the new branch

# Switching branches

- Switches to the last commit of the specified branch
- `git checkout <branch name>`
- Does not modify the working directory

# Merging

- Switch to the branch into which you want to merge
- `git merge <other branch name>`
- Solve conflicts if any
  - Must use external tool or perform manually
- Provide commit message

# This is only the beginning!

- Git offers many more options!
- Many resources exist
  - <https://git-scm.com/book/en/v2>
  - <https://guides.github.com/activities/hello-world/>
  - <https://www.youtube.com/watch?v=Yq32Ifx0bXw>