

ECS 3361: Social Issues and Ethics in ECS

Lecture 1 Catalysts for Change Chapter 1

Credits:

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YouTube



Today's Learning Objectives

- Introduction
- Milestones in Computing
- Milestones in Networking
- Milestones in information storage and retrieval
- IT social issues
- Homework 1



History is useful

- We use history (knowledge of past events) to:
 - Learn from it. Do not repeat other's mistakes.
 - "Not re-invent the wheel". Most innovations are improvements.
 - Appreciate what you have
- Information Technology
 - Devices used in development, storage, manipulation and distribution of data, sound and images.
 - People improving and making greater use of IT tools.



Information Age

- Widespread access to information made possible by:
 - Low cost computers
 - High speed communication networks
- Good but raises social and ethical issues
 - Smartphones are products of the information age





Advances in last 20-years

- Cell phones
- Digital photography
- Email
- World Wide Web (none when I started working in 1989)
- Technology solves problems but creates new issues
 - Information reliability, SPAM
 - Dependence on technology (ATM, cell phone..)
 - Crime (identity theft, international scams…)



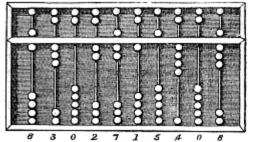
Control over New Technologies

- Control over adoption
 - Nuclear energy: Can have a moratorium in one place (US in 1979 after Three Mile Island accident) and advances somewhere else (France...)
 - The Amish picking and choosing which technology to adopt
 - I do not have a Facebook account
- Control over rate of change using
 - Funding
 - Laws (Tax, Regulations)



Milestones in Computing From Manual calculations to complex microprocessors

- Tablets: From clay and wax to paper to ipad's
- Abacus: Used since 500 BC.



The number represented in the picture is 6,302,715,408

 Mathematical tables used for hundreds of years: from tables of logarithms (17th century) to tax tables.



- Early Mechanical Calculators:
 - Manual calculations and tables are tedious and prone to errors.
 - Need for a machine (Pascal's calculator built in 1640 to add whole numbers up to 6 digits)
- Social Change → Market for Calculators
 - Economic Expansion late 19th Century
 - Need for reliable, affordable INFORMATIOM
 - First commercial production of calculators in 1890.
- Calculator Adoptions → Social Change
 - Increased productivity lower wages for bookkeeping



- Cash Register (1883)
 - Need for accurate sales records
 - Prevent embezzlement from clerks
 - Created printed receipts and log of transactions
 - Rang bell every time drawer is opened
- Punched Card Tabulation (1890)
 - Cards could be sorted allowing computation of subtotals
 - Early Adopters were US Bureau of the Census, heavy industries and retail organizations



- Tabulators → Data-processing Systems (1896)
 - System receives input, perform calculation, output data
 - Punched cards stores data and programs
 - My first programming class used punched cards!!!
- Precursors of Commercial Computers
 - Atanasoff-Berry Computer: vacuum tubes, not programmable
 - ENIAC (Electronic Numerical Integrator and Computer): Externally programmed with wires in 1946. Weighed 30 Tons!
 - EDVAC (Electronic Discrete Variable Automatic Computer):
 Program stored in memory



- First Commercial Computers
 - Remington-Rand: Delivered UNIVAC I (UNIVersal Automatic Computer) in 1951 to US Bureau of the Census
 - Predicted winner of 1952 Presidential Election

- IBM entered the commercial computer market in 1953.
 - Large organization with large investment in R&D
 - Large customer base and sales/marketing organization
 - Dominated mainframe computer market in 1960's



- Programming Languages
 - Assembly language: Simple representation of machine instruction
 - FORTRAN (FORmula TRANslating): First high level language in 1957 (shorter programs for scientific applications)
 - COBOL (COmmon Business Oriented Language): Led by US department of Defense (designed for business applications)
 - BASIC (Beginner's All-purpose Symbolic Instruction Code): Simple language developed at Dartmouth College (popular for teaching programming)
- Time-Sharing Systems
 - Single computer shared by many people connected via terminals



Milestones in Computing

Transistor

- Invented by Bill Shockley (Bell Labs, 1948) to replace the vacuum tube.
- Uses Semiconductor material (faster, uses less energy)

Integrated Circuit

- Invented at Fairchild Semiconductor (Robert Noyce) and Texas Instruments (Jack Kilby) in 1958.
- Smaller, less expensive, more reliable

IBM System/360

- Early mainframe computers were not compatible. Have to rewrite programs for each new computer
- Series of 19 computers that are software compatible in 1964.



Milestones in Computing

Microprocessor

- Invented at Intel in 1970. Computer on a chip. Intel 4004 with 2,300 transistors in 1/8 x 1/6 inch package.
- Made personal computers practical.
- Today, a microprocessor is in every appliance...

Antecedents to the Personal Computer

- People's Computer Company: Educate people on using computers and software
- Homebrew Computer Club in 1975: Hobbyists interested in building personal computers.



Milestones in Computing

Personal Computer

- Altair 8800: used BASIC interpreter created by Gates and Allen, pirated by Homebrew Computer Club
- Steve Wozniac designed what became Apple 1 and together with Steve Jobs launched APPLE Computer
- Apple II computer and Tandy Corp.'s TRS 80 became Popular in late 1970's
 - Introduction of VisiCalc spreadsheet program- killer application for PC's
- IBM launched IBM PC in 1981 with an open architecture (others can build it with off-the-shelf components). Microsoft provided software.



Milestones in Networking From Telegraph to Social Media

- Optical Telegraph system used in France and Europe in 1790
- Electricity and Electromagnetism
 - First electromagnets built in 1825 and used for communication in 1830.
- Telegraph
 - First built by Samuel Morse in 1844 (40 miles line funded by US government)
 - Private networks spread fast with first transcontinental line in 1861.
 - Pony Express goes out of business
 - Introduction of fire alarm and police call boxes



Milestones in Networking

Telephone

- Constructed in 1876 by Alexander Graham Bell.
- Social impact included first "online" communities, reduced privacy and social hierarchies. Public/Private life boundary blurred

Typewriter and Teletype

- First typewriter produced in late 1873
- First typed documents common in offices in 1890's
- Typewriter is connected to a telegraph line to make a teletype
 - Transmission of news stories and stock transactions in 1920's.



Milestones in Networking

Radio

- Electromagnetic waves discovered in 1885 proving Maxwell's theory.
- Marconi put Hertz discovery into practice by inventing the Radio in 1895.
- First used in business as wireless telegraph and to transmit voices
- Became an entertainment medium by 1930's

Television

- First demonstrated in 1927. Early TV's cost as much as cars.
- Became popular in 1950's as price came down.
- Social effects include Worldwide audiences and misinformation (2000 presidential election)



Milestones in Networking

- Remote Computing
 - Complex number calculator built at Bell Labs
 - Teletype hooked to calculator to be used by remote operators
 - Long distance demo between New Hampshire and New York city in 1940.
- ARPANET (Advanced Research Projects Agency NETwork)
 - Department of Defense (DoD) started ARPA in late 1950's
 - Decentralized design (message traffic can be changed) to improve survivability (Cold War time. Loss of one computer or link will not stop communication)



Milestones in Networking

Email

- Tomlinson writes software to send/receive email messages in 1972
- Roberts invents email utility (killer app for the network)
- Today, it is used worldwide with billions of messages every day!

Internet

- Cerf and Kahn conceived open architecture networking and designed TCP/IP protocol (Transmission Control Protocol/Internet Protocol to route data from computer to computer)
- TCP/IP enabled networking of computers from different manufacturers and running different operating systems
- A network of networks using TCP/IP as a communication protocol



Milestones in Networking

NSFNET

- Built by National Science Foundation
- Gave access to Universities and banned commercial traffic on its backbone
- Shut down by NSF in 1995 after private networks established

Broadband

- At least 10x faster than dial up connections (cable, DSL)
- Enabled fast transfer of files making file sharing popular
- Average speeds: Japan: ~11 Mbites/s, South Korea: 14 Mbits/s, US: ~7
 Mbits/s
- Wireless Networks (cell phones and Wi-Fi) and Social Media sites



Milestones in Information Storage and Retrieval From Alphabet to WWWeb

Greek Alphabet

Letters for both consonant and vowel sounds in 750 BC.

Codex and Paper

- Rectangular pages of sheepskin sewn together as way of storing books
- Paper was introduced in 15th century.
- More durable and quicker access to particular sections

Gutenberg's Printing Press

- Powerful mass communication tool based on movable metal type in 1455
- Church was primary customer of early publishers



Milestones in Information Storage and Retrieval

Newspapers

- Encouraged free expression. Helped unify colonies in the US.
- Controlled through licensing and censorship
- Influenced public opinions toward independence

Hypertext

- Vannevar Bush envisioned memex (memory and index) out of need for information retrieval based on associations.
- First use of hyperlinks was proposed by Ted Nelson, a sociology major, in 1967.



Milestones in Information Storage and Retrieval

Graphical User Interface

- Bit-mapped display, keyboard/mouse developed at Xerox PARC in Palo Alto in 1970.
- Steve Jobs visited Xerox PARC in 1979 and developed Macintosh in 1984
- Microsoft Windows released in May 1990 and became popular

World Wide Web

Early Browsers: Mosaic, Netscape Navigator, MS Internet Explorer

Milestones in Information Storage and Retrieval

- Search Engines (1990's)
 - Crawler-based search engines such as Google and AltaVista use Spider programs to generate web page databases.
 - Human-assisted engines: Humans build more accurate but smaller databases such as Open Directory.
 - Hybrid systems like MSN Search

What's next?





Information Technology Issues

Email Web CD's, MP3s, DVD's

SPAM Harmful content Piracy

Viruses Outsourcing easier

Privacy Globalization

Scams

Telecommuting

Can lead to longer work hours

May result in fewer chances for promotion

Credit Cards

Identity Theft

Privacy



- Amazing progress in last 100 years!
 http://www.youtube.com/watch?v=wfUGMMJw&list=PL98AEF3CD6A34614
- Government can promote or slow down new technologies.
- Most innovations are evolutionary.
- Information Technology lead to social change and issues
- Ethics awareness is increasingly needed to help us decide:
 - The right technology to promote
 - The right way to use new technologies



Homework 1

On e-Learning (covers lectures 0 and 1).