

Greetings to all,

I wanted to give you, in a nutshell, the proof as to why distance vector routing, regardless of the initial state of its routing tables and its cost tables, will converge to a state in which all nodes have the least-cost path to the destination.

For simplicity, we will consider only a single destination  $d$ . The argument can be repeated for any other destination  $d'$ .

Let the “true cost” of a node be its shortest distance to  $d$ . We will assume (for simplicity) that the cost of each link is just 1 (hence shortest distance = minimum hop)

**The proof is by induction. We want to show that eventually, for any  $i$ , where  $i$  is a nonnegative integer, all nodes whose true cost is  $i$  (or less) have the correct values in its cost and routing tables, and all other nodes whose true cost is greater than  $i$  have in their cost table a cost greater than  $i$ .**

Base case  $i = 0$ . I.e.,  $d$  must end up with a cost of 0 to reach itself and all other nodes must have a cost of at least 1.

Proof of base case:

Notice that in the action where you receive an upd message you always set the cost to reach yourself to be zero. Hence,  $d$  will set its cost to reach itself to be zero.

Consider any node, say  $p$ , other than  $d$ . We must show its cost to  $d$  becomes at least 1 and remains at least 1.

1. Assume  $p$  updates its cost by receiving an upd( $c$ ) message from some neighbor.  $p$  will then set  $\text{cost}[d] := c[d] + 1$ . Note that  $c[d] \geq 0$ , and hence,  $\text{cost}[d] \geq 1$  as desired.
2. What if  $p$  does not change its cost and its cost is zero? This would be a problem. However, let  $\text{rtb}[d] = q$  at  $p$  ( $q$  is the next hop). Eventually  $q$  sends an upd( $c$ ) to  $p$ , and from the code, since  $q$  is the next hop,  $p$  believes what  $q$  says, and so it sets  $\text{cost}[d] := c[d] + 1$ . Again,  $c[d] \geq 0$ , and hence,  $\text{cost}[d] \geq 1$  as desired.

Proof of Induction Step:

Assuming that for any  $i$ , where  $i$  is a nonnegative integer, all nodes whose true cost is  $i$  (or less) have the correct values in its cost and routing tables, and all other nodes whose true cost is greater than  $i$  have in their cost table a cost greater than  $i$ ,

we must prove that,

all nodes whose true cost is  $i+1$  have the correct values in its cost and routing tables, and all other nodes whose true cost is greater than  $i+1$  have in their cost table a cost greater than  $i+1$ .

From the assumption, we don't have to worry about nodes whose true cost is  $i$  or less.

Consider any node, say  $p$ , whose true distance is  $i+1$ . We show it obtains (and retains) the correct cost and routing table entry.

Since  $p$  has true distance  $i+1$ , it has at least one neighbor,  $q$ , whose true distance is  $i$ . (We will assume it only has one such neighbor, it could have more but it does not change the proof below much). From the induction hypothesis,  $q$  has a cost of  $i$  (and retains this cost).

We have three cases to consider.

1. At  $p$ ,  $rtb[d] = q$  and  $cost[d] = i+1$ . This is stable, because the cost sent by  $p$  will always be  $i$ , and any other neighbor will send a cost of at least  $i+1$  (by the induction hypothesis) hence  $p$  will keep pointing to  $q$  and remain with cost of  $i+1$  and we are done.
2. At  $p$ ,  $rtb[d] = q$  and  $cost[d] > i+1$ . If  $p$  receives an upd message from  $q$ , then  $p$  will choose  $q$  as its next hop and we will have case 1 above (note that this message will eventually be received since  $q$  sends messages periodically). However,  $p$  could receive an upd message from another neighbor  $g$ , and the cost of  $g$  plus 1 is perhaps better than  $p$ 's current cost. From the induction hypothesis, the cost of  $g$  is at least  $i+1$ , hence the new cost of  $p$  is at least  $i+1$ , and we have the following case.
3. At  $p$ ,  $rtb[d] \neq q$  and  $cost[d] > i+1$ . In this case, Any neighbor of  $p$ , other than  $q$ , will offer a cost of at least  $i+1$  (by hypothesis) and hence, as long as  $rtb[d] \neq q$ ,  $p$ 's cost will remain greater than  $i+1$ . Eventually,  $q$  will send an upd message to  $p$  with a cost of  $i$ , and hence,  $p$  will choose  $q$  as its new next hop, which from case 1 we know is stable.

We are done with  $p$ .

Now consider any node  $x$  whose true distance is greater than  $i+1$ . We must show its distance becomes (and remains) greater than  $i+1$ . Note that all neighbors of  $x$  have a true distance at least  $i+1$ .

We have two cases.

1. Assume  $x$  updates its cost by receiving an  $\text{upd}(c)$  message from some neighbor.  $x$  will then set  $\text{cost}[d] := c[d] + 1$ . Note that  $c[d] \geq i+1$  (from hypothesis), and hence,  $\text{cost}[d] > i+1$  as desired.
2. What if  $x$  does not change its cost and its cost is  $i+1$ ? This would be a problem. However, let  $\text{rtb}[d] = y$  at  $x$  ( $y$  is the next hop). Eventually  $y$  sends an  $\text{upd}(c)$  to  $x$ , and from the code, since  $y$  is the next hop,  $x$  believes what  $y$  says, and so it sets  $\text{cost}[d] := c[d] + 1$ . Again,  $c[d] \geq i+1$  (from hypothesis), and hence,  $\text{cost}[d] > i+1$  as desired.

End of Proof.