Name Team 9

Members Jairo Galarza, Alex Lundin, Brenden Pace, Daniel Park

Class SE 4381.501 Project Management

Assignment N/A

Objectives

This document is supplementary, and outlines the project tasks

Table of Contents

[Planning 2](#_Toc510038603)

[Research 2](#_Toc510038604)

[Writing 3](#_Toc510038605)

[Presentation 3](#_Toc510038606)

[Closing 4](#_Toc510038607)

# Planning

✔Identify main objectives

✔Organize objectives

✔Create Sub objectives

✔Select Research Documents

✔Distribute Objectives amongst Team

# Research

✔Research and Identify Sources

Split Sources and Read

✔IEEE EIA 12207.1 - Jairo Galarza

SWEBOK Chapter 10 Software Quality - Jairo Galarza

✔IEEE 1058-1098 - Alex Lundin

SWEBOK Chapter 5 Software Maintenance – Alex Lundin

✔IEEE 830 - Brenden Pace

SWEBOK Chapter 8 - Software Engineering Process - Brenden Pace

✔IEEE \_Article\_The\_Scrum\_Software\_Developement\_Process - Daniel Park

SWEBOK Chapter 7 Software Engineering Management - Daniel Park

Create Outline for Research Paper Content

✔Shell

Intro, Conclusion with content

Body ONLY headings

Summarize Our Research

Jairo Galarza

Alex Lundin

Brenden Pace

Daniel Park

Split Research into Subtopics

Planning

Estimating

Tracking Progress

# Writing

Group Meeting and Create Report Outline based on Research

Create a first Draft of the report based on Research

✔Shell

Revise Intro, Conclusion with content from outline

Revise body headings from outline

Add body content

Revise Report Draft and Report Outline

Everyone print a hard copy

Everyone make at least 10 edits

Finalize report

# Presentation

Create Presentation Outline Based on Report

Use pass the ball presentation style

This is an insurance policy if anyone can’t make the presentation.

Pass the ball is easy to pick up on the fly

Complete Presentation Slides

Revise Slides

Everyone print a hard copy

Everyone make at least 5 edits

Finalize Slides, Create Notes, and Give Presentation

Create Summary on Mistakes that were made

# Closing

Evaluate performance of Teammates

Evaluate performance of group