

Homework Assignment 1

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1 Propositional Logic and Normal Forms

1. (5 points) Use the solution skeleton in `classify.rkt`, write a Rosette procedure that takes as input a formula F in propositional logic and outputs

- 'TAUTOLOGY if $I \models F$ for every interpretation I ;
- 'CONTRADICTION if $I \not\models F$ for every interpretation I ; and,
- 'CONTINGENCY if there are two interpretations I and I' such that $I \models F$ and $I' \not\models F$.

Your procedure may contain at most two solver-aided queries (such as `solve`), and if it contains more than one query, then the two queries must be different (i.e., you cannot use `solve` twice).

See *classify.rkt*

2. (5 points) Convert the following formula to an equisatisfiable one in CNF using Tseitin's encoding:

$$\neg(\neg r \rightarrow \neg(p \wedge q))$$

Write the final CNF as the answer. Use a_ϕ to denote the auxiliary variable for the formula ϕ ; for example, $a_{p \wedge q}$ should be used to denote the auxiliary variable for $p \wedge q$. Your conversion should not introduce auxiliary variables for negations.

Substitutions:

$$\begin{aligned} a_\phi &\leftrightarrow \neg(\neg r \rightarrow \neg a_{p \wedge q}) \\ a_{p \wedge q} &\leftrightarrow (p \wedge q) \end{aligned}$$

Conjunction:

$$\begin{aligned} &a_\phi \wedge (a_\phi \leftrightarrow \neg(\neg r \rightarrow \neg a_{p \wedge q})) \wedge (a_{p \wedge q} \leftrightarrow (p \wedge q)) \\ &\quad \text{where} \\ &(a_\phi \leftrightarrow \neg(\neg r \rightarrow \neg a_{p \wedge q})) \equiv (\neg a_\phi \vee \neg r) \wedge (\neg a_\phi \vee a_{p \wedge q}) \wedge (r \vee \neg a_{p \wedge q} \vee a_\phi) \\ &\quad \text{and} \\ &(a_{p \wedge q} \leftrightarrow (p \wedge q)) \equiv (\neg a_{p \wedge q} \vee p) \wedge (\neg a_{p \wedge q} \vee q) \wedge (\neg p \vee \neg q \vee a_{p \wedge q}) \\ &\quad \text{so} \\ &\phi \equiv a_\phi \wedge (\neg a_\phi \vee \neg r) \wedge (\neg a_\phi \vee a_{p \wedge q}) \wedge (r \vee \neg a_{p \wedge q} \vee a_\phi) \wedge \\ &\quad (\neg a_{p \wedge q} \vee p) \wedge (\neg a_{p \wedge q} \vee q) \wedge (\neg p \vee \neg q \vee a_{p \wedge q}) \end{aligned}$$

3. (10 points) Let ϕ be a propositional formula in NNF, and let I be an interpretation of ϕ . Let the *positive set* of I with respect to ϕ , denoted $pos(I, \phi)$, be the literals of ϕ that are satisfied by I . As an example, for the NNF formula $\phi = (\neg r \wedge p) \vee q$ and the interpretation $I = [r \mapsto \perp, p \mapsto \top, q \mapsto \perp]$, we have $pos(I, \phi) = \{\neg r, p\}$. Prove the following theorem about the monotonicity of NNF:

Monotonicity of NNF: For every interpretation I and I' such that $pos(I, \phi) \subseteq pos(I', \phi)$, if $I \models \phi$, then $I' \models \phi$.

(Hint: Use structural induction.)

Proof. Proceed by structural induction.

Base case: Suppose that ϕ is of the form: p or $\neg p$ and $I \models \phi$. Then $pos(I, \phi)$ must contain p or $\neg p$ respectively. Since $pos(I, \phi) \subseteq pos(I', \phi)$ then that element must also be in $pos(I', \phi)$. Therefore $I' \models \phi$.

Inductive hypothesis: Suppose there exists a ϕ_1 and ϕ_2 such that for every interpretation I and I' such that $pos(I, \phi_i) \subseteq pos(I', \phi_i)$, if $I \models \phi_i$, then $I' \models \phi_i$.

Inductive step: Let $\phi = \phi_1 \wedge \phi_2$ and I satisfy ϕ . Let $pos(I, \phi) \subseteq pos(I', \phi)$ for some interpretation I' . Then $I \models \phi_1$ and $pos(I, \phi_1) \subseteq pos(I, \phi) \subseteq pos(I', \phi)$ so by the inductive hypothesis $I' \models \phi_1$. A similar argument can be applied to ϕ_2 . Since $I' \models \phi_1$ and $I' \models \phi_2$, $I' \models \phi$. The case for $\phi = \phi_1 \vee \phi_2$ follows similarly.

Conclusion: By induction, every interpretation I and I' such that $pos(I, \phi) \subseteq pos(I', \phi)$, if $I \models \phi$, then $I' \models \phi$. □

4. (10 points) Let ϕ be an NNF formula. Let $\hat{\phi}$ be a formula derived from ϕ using a modified version of Tseitin's encoding in which the CNF constraints are derived from implications rather than bi-implications. For example, given the formula

$$a_1 \wedge (a_2 \vee \neg a_3),$$

the new encoding is the CNF equivalent of the following, where x_0, x_1, x_2 are fresh auxiliary variables:

$$\begin{array}{ll} x_0 & \wedge \\ (x_0 \rightarrow a_1 \wedge x_1) & \wedge \\ (x_1 \rightarrow a_2 \vee x_2) & \wedge \\ (x_2 \rightarrow \neg a_3) & \end{array}$$

Note that Tseitin's encoding to CNF starts with the same formula, except that \rightarrow is replaced with \leftrightarrow . As a result, the new encoding has roughly half as many clauses as the Tseitin's encoding.

Prove that $\hat{\phi}$ is satisfiable if and only if ϕ is satisfiable.

(Hint: Use the theorem from Problem 3.)

2 Graph Coloring with SAT (40 points)

A graph is *k-colorable* if there is an assignment of k colors to its vertices such that no two adjacent vertices have the same color. Deciding if such a coloring exists is a classic NP-complete problem with many practical applications, such as register allocation in compilers. In this problem, you will develop a CNF encoding for graph coloring and apply them to graphs from various application domains, including course scheduling, N-queens puzzles, and register allocation for real code.

A finite graph $G = \langle V, E \rangle$ consists of vertices $V = \{v_1, \dots, v_n\}$ and edges $E = \{\langle v_{i_1}, w_{i_1} \rangle, \dots, \langle v_{i_m}, w_{i_m} \rangle\}$. Given a set of k colors $C = \{c_1, \dots, c_k\}$, the k -coloring problem for G is to assign a color $c \in C$ to each vertex $v \in V$ such that for every edge $\langle v, w \rangle \in E$, $\text{color}(v) \neq \text{color}(w)$.

6. (10 points) Show how to encode an instance of a k -coloring problem into a propositional formula F that is satisfiable iff a k -coloring exists.

- (a) Describe a set of propositional constraints asserting that every vertex is colored. Use the notation $\text{color}(v) = c$ to indicate that a vertex v has the color c . Such an assertion is encodable as a single propositional variable p_v^c (since the set of vertices and colors are both finite).

$$\bigwedge_{v \in V} \left(\bigvee_{c \in C} p_v^c \right)$$

- (b) Describe a set of propositional constraints asserting that every vertex has at most one color.

$$\bigwedge_{v \in V} \bigwedge_{c \in C} (p_v^c \rightarrow \neg \left(\bigvee_{c' \in C - \{c\}} p_v^{c'} \right))$$

- (c) Describe a set of propositional constraints asserting that no two adjacent vertices have the same color.

$$\bigwedge_{\langle v, w \rangle \in E} \bigwedge_{c \in C} (\neg p_v^c \vee \neg p_w^c)$$

- (d) Identify a significant optimization in this encoding that reduces its size asymptotically. (**Hint:** Can any constraints be dropped? Why?)

The constraint ensuring that each vertex has only 1 color (b) can be dropped. If the SAT solver assigns a vertex multiple colors this just means that any of them can be picked for a valid coloring.

- (e) Specify your constraints in CNF. For $|V|$ vertices, $|E|$ edges, and k colors, how many variables and clauses does your encoding require?

$$\bigwedge_{\langle v, w \rangle \in E} \bigwedge_{c \in C} (\neg p_v^c \vee \neg p_w^c) \wedge \bigwedge_{v \in V} \left(\bigvee_{c \in C} p_v^c \right)$$

Clauses: $k(|V| + |E|)$; Variables: $k|V|$

7. (20 points) Implement the above encoding in Racket, using the provided solution skeleton. See the `README` file for instructions on obtaining solvers and the database of graph coloring problems. Your program should generate the encoding for a given graph (see `graph.rkt`), call a SAT solver on it (`solver.rkt`), and then decode the result into an assignment of colors to vertices (see `examples.rkt` and `k-coloring.rkt`).

Your implementation should be able to solve all of the easy and medium instances in under 15 minutes on an ordinary laptop. (The reference implementation does so in about 7 minutes.)

See `k-coloring.rkt`

8. (5 points) Describe a CNF encoding for k -coloring that uses $O(|V| \log k + |E| \log k)$ variables and clauses.

9. (5 points) Most modern SAT solvers support *incremental solving*—that is, obtaining a solution to a CNF, adding more constraints, obtaining another solution, and so on. Because the solver keeps (some) learned clauses between invocations, incremental solving is generally the fastest way to solve a series of related CNFs. How would you apply incremental solving to your encoding from Problem 7 to find the smallest number of colors needed to color a graph (i.e., its chromatic number)?