

# Package ‘volesti’

August 9, 2018

**Type** Package

**License** GPL (>= 2)

**Title** Volume approximation using VolEsti and CV algorithms.

**Description** Package provides C++ code and a Rcpp interface for volume approximation. The main function takes as input a H-polytope or a V-polytope and apply VolEsti or CV algorithm.

**Maintainer** Fisikopoulos Vissarion <vissarion.fysikopoulos@oracle.com>, Chalkis Apostolos <tolis.chal@gmail.com>

**Version** 1.0

**Date** 2018-08-08

**BugReports** [https://github.com/vissarion/volume\\_approximation/issues](https://github.com/vissarion/volume_approximation/issues)

**SystemRequirements** C++11

**Depends** Rcpp (>= 0.12.17), RcppEigen, lpSolveAPI, BH

**Imports** Rcpp (>= 0.12.17)

**LinkingTo** Rcpp, RcppEigen, BH

**RoxygenNote** 6.0.1

**Author** Fisikopoulos Vissarion [cph, cre, aut],  
Chalkis Apostolos [cph, ctb, aut] (Contribution and development, as  
part of Google Summer of Code 2018 program)

## R topics documented:

CheBall . . . . .	2
demoSampling . . . . .	2
demoVolume . . . . .	3
ineToMatrix . . . . .	4
modifyMat . . . . .	4
sample_points . . . . .	5
volume . . . . .	6
<b>Index</b>	<b>8</b>

---

CheBall

*Compute the Chebychev ball of a H-polytope.*


---

### Description

For a H-polytope described by a  $m \times d$  matrix A and a d-dimensional vector b, s.t.:  $Ax \leq b$ , this function computes the largest inscribed ball of that polytope by solving the corresponding linear program.

### Usage

```
CheBall(A, b)
```

### Arguments

A                      the matrix of the H-polytope.  
b                        The d-dimensional vector b that contains the constants of the facets.

### Value

A d+1-dimensional vector that contains the chebychev ball. The first d coordinates corresponds to the center and the last one to the radius of the chebychev ball.

### Examples

```
#compute the Chebychev ball of a 2d unit simplex
A = matrix(c(-1,0,0,-1,1,1), ncol=2, nrow=3, byrow=TRUE)
b = c(0,0,1)
ball_vec = CheBall(A,b)
```

---

demoSampling

*Run some sampling experiments.*


---

### Description

Use uniform or spherical gaussian to sample from some convex H-polytopes, i.e. cubes, simplices, skinny\_cubes, cross polytopes, birkhoff polytopes. We use the default values, i.e. *walklength* =  $\lfloor 10 + \text{dimension}/10 \rfloor$ ,  $N = 100$ , Coordinate Directions HnR, *variance* = 1.

### Usage

```
demoSampling(distribution)
```

### Arguments

uniform                The string "uniform" to choose uniform as the target distribution.  
gaussian                The string "gaussian" to choose spherical gaussian as the target distribution.

**Value**

Print the computed volumes and the error. If the test fails a message is printed.

**Examples**

```
#choose uniform distribution
demoSampling("uniform")
#choose spherical gaussian distribution
demoSampling("gaussian")
```

---

demoVolume

---

*Run some volume approxiamtion experiments.*


---

**Description**

Run volesti or CV algorithm to approximate the volume of some cubes, simplices, skinny\_cubes, cross polytopes, birkhoff polytopes. We run 10 experiments for volesti and 20 for CV. We demand  $error = 0.1$ . For all the other parameters use the default values for both algorithms.

**Usage**

```
demoVolume(algo)
```

**Arguments**

CV	The string "CV" to choose CV algorithm.
volesti	The string "volesti" to choose volesti algorithm.

**Value**

Print the computed volumes and the error. If the test fails a message is printed.

**Examples**

```
#test volesti
demoVolume("volesti")
#test CV
demoVolume("CV")
```

---

ineToMatrix	<i>function to get a ine file and returns a numerical matrix A.</i>
-------------	---

---

### Description

This function takes an ine file as a string (using read.csv()) and returns a numerical matrix A in ine format for function volume (see *volume* function examples).

### Usage

```
ineToMatrix(P)
```

### Arguments

P	It is in format, read.csv('path/to/file.ine'). The ine file describes a H-polytope.
---	---

### Value

The numerical matrix in ine format.

### Examples

```
#give the path to cube40.ine
A = ineToMatrix(read.csv('path/to/data/cube40.ine'))
```

---

modifyMat	<i>Takes a numerical matrix in ine format and returns the matrix A and the vector b.</i>
-----------	--

---

### Description

This function can be used to extract from a numerical matrix in ine format (see example), that describes a H-polytope, the  $m \times d$  matrix A and the d-dimensional vector b, s.t.:  $Ax \leq b$ .

### Usage

```
modifyMat(A)
```

### Arguments

A	The numerical matrix in ine format (see example) of the H-polytope.
---	---

### Value

A list that contains the numerical  $m \times d$  matrix A and the numerical d-dimensional vector b, defining H-polytope P, s.t.:  $Ax \leq b$ .

**Examples**

```
# a 2d unit simplex in H-representation using numerical matrix in ine format
A = matrix(c(3,3,0,0,-1,0,0,0,-1,1,1,1), ncol=3, nrow=4, byrow=TRUE)
list_of_matrix_and_vector = modifyMat(A)
```

---

sample_points	<i>Sample points from a convex Polytope</i>
---------------	---

---

**Description**

Sample N points from a H or a V-polytope with uniform or spherical gaussian target distribution.

**Usage**

```
sample_points(Inputs)
```

**Arguments**

list("argument"=value)	A list that includes parameters for the chosen target distribution and the random walk algorithm.
path	The path to an ine or ext file that describes the H or V polytope respectively. If path is given then "matrix" and "vector" inputs are not needed.
matrix	The matrix A of a H-polytope or the matrix V that contains all the vertices of a V polytope row-wise. If it is in ine format, only for H-polytopes, then the input "vector" is not needed.
vector	Only for H-polytopes. The d-dimensional vector b that contains the constants of the facets.
walk_length	Optional. The number of the steps for the random walk, default is $\lfloor 10 + d/10 \rfloor$ .
internal_point	Optional. A d-dimensional vector that contains an internal point of the polytope.
gaussian	Optional. A boolean parameter to sample with gaussian target distribution. Default value is false.
variance	Optional. The variance for the spherical gaussian. Default value is 1.
N	The number of points that the function is going to sample from the convex polytope. Default value is 100.
ball_walk	Optional. Boolean parameter to use ball walk for the sampling. Default value is false.
delta	Optional. The radius for the ball walk.
verbose	Optional. A boolean parameter for printing. Default is false.
vpoly	A boolean parameter, has to be true when a V-polytope is given as input. Default value is false.
coordinate	Optional. A boolean parameter for the hit-and-run. True for Coordinate Directions HnR, false for Random Directions HnR. Default value is true.

**Value**

A  $d \times N$  matrix that contains, column-wise, the sampled points from the convex polytope.

**Examples**

```
#uniform distribution from a 3d cube described by a set of vertices
V = matrix(c(-1,1,-1,-1,-1,1,-1,1,1,-1,-1,-1,1,1,-1,1,1,1,1,-1,-1), ncol=3, nrow=8, byrow=TRUE)
points = sample_points(list("matrix"=V, "Vpoly"=TRUE, "N"=1000))

#gaussian distribution from a 2d unit simplex in H-representation with variance = 2
A = matrix(c(-1,0,0,-1,1,1), ncol=2, nrow=3, byrow=TRUE)
b = c(0,0,1)
vol = sample_points(list("matrix"=A, "vector"=b, "gaussian"=TRUE, "variance"=2))
```

---

volume	<i>The main R function for volume approximation of a convex H or V Polytope</i>
--------	---

---

**Description**

For the volume approximation can be used two algorithms. Either volesti or CV. A H-polytope with  $m$  facets is described by a  $m \times d$  matrix  $A$  and a  $d$ -dimensional vector  $b$ , s.t.:  $Ax \leq b$ . A V-polytope is described as a set of  $d$ -dimensional points.

**Usage**

```
volume(Inputs)
```

**Arguments**

list("argument"=value)	A list that includes parameters for the chosen algorithm
path	The path to an ine or ext file that describes the H or V polytope respectively. If path is given then "matrix" and "vector" inputs are not needed.
matrix	The matrix of the H polytope or the matrix that contains all the vertices of a V polytope row-wise. If the matrix is in ine file, for H-polytopes only (see examples), then the "vector" input is not needed.
vector	Only for H-polytopes. The $d$ -dimensional vector $b$ that contains the constants of the facets.
walk_length	Optional. The number of the steps for the random walk, default is $\lfloor 10 + d/10 \rfloor$ .
error	Optional. Declare the goal for the approximation error. Default is 1 for volesti and 0.2 for CV.
Chebychev	Optional. A $d+1$ vector that contains the chebychev center. The first $d$ coordinates corresponds to the center and the last one to the radius of the chebychev ball.

annealing	Optional. A boolean parameter to use CV algorithm. Default value is false.
win_len	Optional. The size of the window for the ratios' approximation in CV algorithm. Default value is $4 \text{ dimension}^2 + 500$ .
C	Optional. a constant for the lower bound of $\text{variance}/\text{mean}^2$ in schedule annealing.
N	optional. The number of points we sample in each step of schedule annealing in CV algorithm. Default value is $500C + \text{dimension}^2/2$ .
ratio	Optional. parameter of schedule annealing, larger ratio means larger steps in schedule annealing. Default value is $1 - 1/\text{dimension}$ .
frac	Optional. the fraction of the total error to spend in the first gaussian. Default value is 0.1.
ball_walk	Optional. Boolean parameter to use ball walk, only for CV algorithm. Default value is false.
delta	Optional. The radius for the ball walk.
verbose	Optional. A boolean parameter for printing. Default is false.
vpoly	A boolean parameter, has to be true when a V-polytope is given as input. Default value is false.
coordinate	Optional. A boolean parameter for the hit-and-run. True for Coordinate Directions HnR, false for Random Directions HnR. Default value is true.
rounding	Optional. A boolean parameter to activate the rounding option. Default value is false.

## Value

The approximation of the volume of a convex H or V polytope.

## References

- I.Z.Emiris and V. Fisikopoulos, "Practical polytope volume approximation," ACM Trans. Math. Soft., 2014.,*
- B. Cousins and S. Vempala, "A practical volume algorithm," Springer-Verlag Berlin Heidelberg and The Mathematical Programming Society, 2015.*

## Examples

```
# calling volesti algorithm for a H-polytope (2d unit simplex)
A = matrix(c(-1,0,0,-1,1,1), ncol=2, nrow=3, byrow=TRUE)
b = c(0,0,1)
vol = volume(list("matrix"=A, "vector"=b))

# calling CV algorithm for a V-polytope (3d cube)
V = matrix(c(-1,1,-1,-1,-1,1,-1,1,1,-1,-1,-1,1,1,-1,1,-1,1,1,1,-1,-1), ncol=3, nrow=8, byrow=TRUE)
vol = volume(list("matrix"=V, "annealing"=TRUE, "Vpoly"=TRUE))

# a 2d unit simplex in H-representation using ine format matrix, calling volesti algorithm
A = matrix(c(3,3,0,0,-1,0,0,0,-1,1,1,1), ncol=3, nrow=4, byrow=TRUE)
vol = volume(list("matrix"=A))
```

# Index

CheBall, [2](#)

demoSampling, [2](#)

demoVolume, [3](#)

ineToMatrix, [4](#)

modifyMat, [4](#)

sample\_points, [5](#)

volume, [6](#)