HttpDNS(Android)接入说明文档

GitHub目录结构说明

目录名称	说明	适用范围
HttpDNSLibs	HttpDNS Android SDK库目录	所有业务
HttpDNS Android客户端接入文档(腾 讯内部业务专用).pdf	HttpDNS Android客户端接入文档 (腾讯内部业务专用)	腾讯内部 业务
HttpDNS Android客户端接入文档(腾讯云客户专用).pdf	HttpDNS Android客户端接入文档 (腾讯云客户专用)	腾讯云客 户
README.md	HttpDNS Android客户端接入文档	腾讯云客 户
VERSION.md	HttpDNS Android SDK历史版本修 改记录	SDK开发 维护人员
数据报表申请方法.pdf	数据报表申请方法	所有客户

原理介绍

HttpDNS服务的详细介绍可以参见文章<u>全局精确流量调度新思路-HttpDNS服务详解</u>。 总的来说,HttpDNS作为移动互联网时代DNS优化的一个通用解决方案,主要解决了以下几类问题:

- LocalDNS劫持/故障
- LocalDNS调度不准确

HttpDNS的Android SDK, 主要提供了基于HttpDNS服务的域名解析和缓存管理能力:

- SDK在进行域名解析时,优先通过HttpDNS服务得到域名解析结果,极端情况下如果HttpDNS服务不可用,则使用LocalDNS解析结果
- HttpDNS服务返回的域名解析结果会携带相关的TTL信息,SDK会使用该信息进行HttpDNS解析结果的缓存管理

接入

权限配置

```
<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE" />
<uses-permission android:name="android.permission.ACCESS_WIFI_STATE" />
<uses-permission android:name="android.permission.INTERNET" />
<!-- 用于获取手机imei码进行数据上报, 非必须 -->
<uses-permission android:name="android.permission.READ_PHONE_STATE" />
<!-- 灯塔 -->
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
```

网络安全配置兼容

App targetSdkVersion >= 28(Android 9.0)情况下,系统默认不允许HTTP网络请求,详细信息参见 Opt out of cleartext traffic。 这种情况下,业务侧需要将HttpDNS请求使用的IP配置到域名白名单中:

● AndroidManifest文件中配置

● xml目录下添加network_security_config.xml配置文件

接入HttpDNS

- 将HttpDNSLibs/HttpDNS_xxxx.jar拷贝至应用libs相应位置
- 将HttpDNSLibs/*/libhttpdns.so拷贝至应用jniLibs相应位置

接入灯塔

- 将HttpDNSLibs/beacon_android_xxxx.jar拷贝至应用libs相应位置
 - o 注意:已经接入了腾讯灯塔(beacon)组件的应用忽略此步

接口调用

```
// 初始化灯塔:如果已经接入MSDK或者IMSDK或者单独接入了腾讯灯塔(Beacon)则不需再初始化该
接口
try {
   // 注意: 这里业务需要输入自己的灯塔appkey
   UserAction.setAppKey("0I000LT6GW1YGCP7");
   UserAction.initUserAction(MainActivity.this.getApplicationContext());
} catch (Exception e) {
   Log.e(TAG, "Init beacon failed", e);
}
/**
* 初始化HttpDNS: 如果接入了MSDK, 建议初始化MSDK后再初始化HttpDNS
* @param context 应用上下文,最好传入ApplicationContext
* @param appkey 业务appkey, 即手Q appId
* @param debug 是否开启debug日志, true为打开, false为关闭, 建议测试阶段打开, 正式上
线时关闭
* @param timeout dns请求超时时间,单位ms,建议设置1000
MSDKDnsResolver.getInstance().init(MainActivity.this, appkey, debug,
timeout);
/**
* 设置OpenId, 已接入MSDK业务直接传MSDK OpenId, 其它业务传"NULL"
* @param String openId
MSDKDnsResolver.getInstance().WGSetDnsOpenId("10000");
/**
* HttpDNS同步解析接口
* 首先查询缓存,若存在则返回结果,若不存在则进行同步域名解析请求
* 解析完成返回最新解析结果
* 返回值字符串以";"分隔,";"前为解析得到的IPv4地址(解析失败填"0"),";"后为解析得到
的IPv6地址(解析失败填"0")
* @param domain 域名(如www.qq.com)
* @return 域名对应的解析IP结果集合
String ips = MSDKDnsResolver.getInstance().getAddrByName(domain);
```

接入验证

init接口中debug参数传入true,过滤TAG为"WGGetHostByName"的日志。查看到LocalDns(日志上为ldns_ip)和HttpDNS(日志上为hdns_ip)相关日志,则可以确认接入无误

注意事项

- getAddrByName是耗时同步接口,应当在子线程调用
- 如果客户端的业务是与host绑定的,比如是绑定了host的http服务或者是cdn的服务,那么在用 HttpDNS返回的IP替换掉URL中的域名以后,还需要指定下Http头的Host字段
 - o 以URLConnection为例:

```
URL oldUrl = new URL(url);
URLConnection connection = oldUrl.openConnection();

// 获取HttpDNS域名解析结果
String ips =

MSDKDnsResolver.getInstance().getAddrByName(oldUrl.getHost());
String[] ipArr = ips.split(";");
if (2 == ipArr.length && !"0".equals(ipArr[0])) { // 通过HttpDNS获取
IP成功,进行URL替换和HOST头设置
    String ip = ipArr[0];
    String newUrl = url.replaceFirst(oldUrl.getHost(), ip);
    connection = (HttpURLConnection) new

URL(newUrl).openConnection(); // 设置HTTP请求头Host域名
    connection.setRequestProperty("Host", oldUrl.getHost());
}
```

 以curl为例,假设你要访问www.qq.com,通过HttpDNS解析出来的IP为192.168.0.111, 那么可以这么访问:

```
curl -H "Host:www.qq.com" http://192.168.0.111/aaa.txt
```

● 检测本地是否使用了Http代理,如果使用了Http代理,建议**不要使用**HttpDNS做域名解析 示例 如下:

```
String host = System.getProperty("http.proxyHost");
String port= System.getProperty("http.proxyPort");
if (null != host && null != port) {
    // 使用了本地代理模式
}
```

实践场景

OkHttp

OkHttp提供了Dns接口用于向OkHttp注入Dns实现。得益于OkHttp的良好设计,使用OkHttp进行网络访问时,实现Dns接口即可接入HttpDNS进行域名解析,在较复杂场景(Https/Https + SNI)下也不需要做额外处理,侵入性极小。 示例如下:

```
mOkHttpClient =
  new OkHttpClient.Builder()
```

```
.dns(new Dns() {
            @NonNull
            @Override
            public List<InetAddress> lookup(String hostname) {
                Utils.checkNotNull(hostname, "hostname can not be null");
                String ips =
MSDKDnsResolver.getInstance().getAddrByName(hostname);
                String[] ipArr = ips.split(";");
                if (0 == ipArr.length) {
                    return Collections.emptyList();
                List<InetAddress> inetAddressList = new ArrayList<>
(ipArr.length);
                for (String ip : ipArr) {
                    if ("0".equals(ip)) {
                        continue;
                    }
                    try {
                        InetAddress inetAddress =
InetAddress.getByName(ip);
                        inetAddressList.add(inetAddress);
                    } catch (UnknownHostException ignored) {
                    }
                return inetAddressList;
            }
        })
        .build();
```

注意:实现Dns接口意味着所有经由当前OkHttpClient实例处理的网络请求都会经过HttpDNS。如果业务只有少部分域名是需要通过HttpDNS进行解析的,建议在调用HttpDNS域名解析接口之前先进行过滤。

Retrofit + OkHttp

Retrofit实际上是一个基于OkHttp,对接口做了一层封装桥接的lib。因此只需要仿OkHttp的接入方式,定制Retrofit中的OkHttpClient,即可方便地接入HttpDNS。 示例如下:

```
mRetrofit =
  new Retrofit.Builder()
    .client(mOkHttpClient)
    .baseUrl(baseUrl)
    .build();
```

WebView

Android系统提供了API以实现WebView中的网络请求拦截与自定义逻辑注入。我们可以通过该API拦截WebView的各类网络请求,截取URL请求的host,然后调用HttpDNS解析该host,通过得到的IP组成新的URL来进行网络请求。

```
mWebView.setWebViewClient(new WebViewClient() {
    // API 21及之后使用此方法
    @SuppressLint("NewApi")
    @Override
    public WebResourceResponse shouldInterceptRequest(WebView view,
WebResourceRequest request) {
        if (request != null && request.getUrl() != null &&
request.getMethod().equalsIgnoreCase("get")) {
           String scheme = request.getUrl().getScheme().trim();
            String url = request.getUrl().toString();
           Log.d(TAG, "url:" + url);
            // HttpDNS解析css文件的网络请求及图片请求
            if ((scheme.equalsIgnoreCase("http") | |
scheme.equalsIgnoreCase("https"))
            && (url.contains(".css") | url.endsWith(".png") |
url.endsWith(".jpg") || url .endsWith(".gif"))) {
                try {
                   URL oldUrl = new URL(url);
                   URLConnection connection = oldUrl.openConnection();
                    // 获取HttpDNS域名解析结果
                   String ips =
MSDKDnsResolver.getInstance().getAddrByName(oldUrl.getHost());
                    String[] ipArr = ips.split(";");
                   if (2 == ipArr.length && !"0".equals(ipArr[0])) { // 通
过HttpDNS获取IP成功,进行URL替换和HOST头设置
                        String ip = ipArr[0];
                        String newUrl = url.replaceFirst(oldUrl.getHost(),
ip);
                       connection = (HttpURLConnection) new
URL(newUrl).openConnection(); // 设置HTTP请求头Host域名
                       connection.setRequestProperty("Host",
oldUrl.getHost());
                   Log.d(TAG, "contentType:" +
connection.getContentType());
                   return new WebResourceResponse("text/css", "UTF-8",
connection.getInputStream());
                } catch (MalformedURLException e) {
                   e.printStackTrace();
                } catch (IOException e) {
                   e.printStackTrace();
                }
            }
        return null;
```

```
// API 11至API20使用此方法
    public WebResourceResponse shouldInterceptRequest(WebView view, String
url) {
        if (!TextUtils.isEmpty(url) && Uri.parse(url).getScheme() != null)
{
            String scheme = Uri.parse(url).getScheme().trim();
            Log.d(TAG, "url:" + url);
            // HttpDNS解析css文件的网络请求及图片请求
            if ((scheme.equalsIgnoreCase("http") ||
scheme.equalsIgnoreCase("https"))
            && (url.contains(".css") | url.endsWith(".png") |
url.endsWith(".jpg") || url.endsWith(".gif"))) {
                try {
                    URL oldUrl = new URL(url);
                    URLConnection connection = oldUrl.openConnection();
                    // 获取HttpDNS域名解析结果
                    String ips =
MSDKDnsResolver.getInstance().getAddrByName(oldUrl.getHost());
                    String[] ipArr = ips.split(";");
                    if (2 == ipArr.length && !"0".equals(ipArr[0])) { // <math>\tilde{\mathbb{H}}
过HttpDNS获取IP成功,进行URL替换和HOST头设置
                        String ip = ipArr[0];
                        String newUrl = url.replaceFirst(oldUrl.getHost(),
ip);
                        connection = (HttpURLConnection) new
URL(newUrl).openConnection(); // 设置HTTP请求头Host域名
                        connection.setRequestProperty("Host",
oldUrl.getHost());
                    Log.d(TAG, "contentType:" +
connection.getContentType());
                    return new WebResourceResponse("text/css", "UTF-8",
connection.getInputStream());
                } catch (MalformedURLException e) {
                    e.printStackTrace();
                } catch (IOException e) {
            }
       return null;
    }});
// 加载web资源
mWebView.loadUrl(targetUrl);
```

HttpURLConnection

● Https 示例如下:

```
// 以域名为www.qq.com, HttpDNS解析得到的IP为192.168.0.1为例
String url = "https://192.168.0.1/"; // 业务自己的请求连接
HttpsURLConnection connection = (HttpsURLConnection) new
URL(url).openConnection();
connection.setRequestProperty("Host", "www.qq.com");
connection.setHostnameVerifier(new HostnameVerifier() {
    @Override
    public boolean verify(String hostname, SSLSession session) {
        return
HttpsURLConnection.getDefaultHostnameVerifier().verify("www.qq.com", session);
    }
});
connection.setConnectTimeout(mTimeOut); // 设置连接超时
connection.setReadTimeout(mTimeOut); // 设置读流超时
connection.connect();
```

● Https + SNI 示例如下:

```
// 以域名为www.qq.com, HttpDNS解析得到的IP为192.168.0.1为例
String url = "https://192.168.0.1/"; // 用HttpDNS解析得到的IP封装业务的请求
HttpsURLConnection sniConn = null;
try {
    sniConn = (HttpsURLConnection) new URL(url).openConnection();
    // 设置HTTP请求头Host域
    sniConn.setRequestProperty("Host", "www.qq.com");
    sniConn.setConnectTimeout(3000);
    sniConn.setReadTimeout(3000);
    sniConn.setInstanceFollowRedirects(false);
    // 定制SSLSocketFactory来带上请求域名 ***关键步骤
    SniSSLSocketFactory sslSocketFactory = new
SniSSLSocketFactory(sniConn);
    sniConn.setSSLSocketFactory(sslSocketFactory);
    // 验证主机名和服务器验证方案是否匹配
    HostnameVerifier hostnameVerifier = new HostnameVerifier() {
       @Override
       public boolean verify(String hostname, SSLSession session) {
           return
HttpsURLConnection.getDefaultHostnameVerifier().verify("原解析的域名",
session);
    };
    sniConn.setHostnameVerifier(hostnameVerifier);
} catch (Exception e) {
   Log.w(TAG, "Request failed", e);
} finally {
```

```
if (sniConn != null) {
        sniConn.disconnect();
    }
}
class SniSSLSocketFactory extends SSLSocketFactory {
    private HttpsURLConnection mConn;
    public SniSSLSocketFactory(HttpsURLConnection conn) {
       mConn = conn;
    }
    @Override
    public Socket createSocket() throws IOException {
       return null;
    @Override
    public Socket createSocket(String host, int port) throws
IOException, UnknownHostException {
       return null;
    }
    @Override
    public Socket createSocket(String host, int port, InetAddress
localHost, int localPort) throws IOException, UnknownHostException {
       return null;
    }
    @Override
    public Socket createSocket(InetAddress host, int port) throws
IOException {
       return null;
    }
    @Override
    public Socket createSocket(InetAddress address, int port,
InetAddress localAddress, int localPort) throws IOException {
       return null;
    }
    @Override
    public String[] getDefaultCipherSuites() {
       return new String[0];
    }
    @Override
    public String[] getSupportedCipherSuites() {
```

```
return new String[0];
    }
    @Override
    public Socket createSocket(Socket socket, String host, int port,
boolean autoClose) throws IOException {
        String realHost = mConn.getRequestProperty("Host");
        if (realHost == null) {
            realHost = host;
        Log.i(TAG, "customized createSocket host is: " + realHost);
        InetAddress address = socket.getInetAddress();
        if (autoClose) {
            socket.close();
        }
        SSLCertificateSocketFactory sslSocketFactory =
(SSLCertificateSocketFactory)
SSLCertificateSocketFactory.getDefault(0);
        SSLSocket ssl = (SSLSocket)
sslSocketFactory.createSocket(address, port);
        ssl.setEnabledProtocols(ssl.getSupportedProtocols());
        if (Build.VERSION.SDK INT >=
Build. VERSION CODES. JELLY BEAN MR1) {
            Log.i(TAG, "Setting SNI hostname");
            sslSocketFactory.setHostname(ssl, realHost);
        } else {
            Log.d(TAG, "No documented SNI support on Android < 4.2,
trying with reflection");
            try {
                Method setHostnameMethod =
ssl.getClass().getMethod("setHostname", String.class);
                setHostnameMethod.invoke(ssl, realHost);
            } catch (Exception e) {
                Log.w(TAG, "SNI not useable", e);
            }
        }
        // verify hostname and certificate
        SSLSession session = ssl.getSession();
        HostnameVerifier hostnameVerifier =
HttpsURLConnection.getDefaultHostnameVerifier();
        if (!hostnameVerifier.verify(realHost, session)) {
            throw new SSLPeerUnverifiedException("Cannot verify
hostname: " + realHost);
        Log.i(TAG, "Established " + session.getProtocol() + "
connection with " + session.getPeerHost() + " using " +
session.getCipherSuite());
       return ssl;
    }
```

}

Unity

● 初始化HttpDNS和灯塔接口 **注意**:若已接入msdk或者单独接入了腾讯灯塔则不用初始化灯塔。 示例如下:

```
private static AndroidJavaObject sHttpDnsObj;
public static void Init() {
    AndroidJavaClass unityPlayerClass = new
AndroidJavaClass("com.unity3d.player.UnityPlayer");
    if (unityPlayerClass == null) {
        return;
    }
    AndroidJavaObject activityObj =
unityPlayerClass.GetStatic<AndroidJavaObject>("currentActivity");
    if (activityObj == null) {
        return;
    }
    AndroidJavaObject contextObj = activityObj.Call<AndroidJavaObject>
("getApplicationContext");
    // 初始化HttpDNS
    AndroidJavaObject httpDnsClass = new
AndroidJavaObject("com.tencent.msdk.dns.MSDKDnsResolver");
    if (httpDnsClass == null) {
        return;
    }
    sHttpDnsObj = httpDnsClass.CallStatic<AndroidJavaObject>
("getInstance");
    if (sHttpDnsObj == null) {
        return;
    sHttpDnsObj.Call("init", contextObj, appkey, debug, timeout);
}
```

● 调用getAddrByName接口解析域名 示例如下:

```
// 该操作建议在子线程中或使用Coroutine处理

// 注意在子线程中调用需要在调用前后做AttachCurrentThread和

DetachCurrentThread处理

public static string GetHttpDnsIP(string url) {
    string ip = string.Empty;
    AndroidJNI.AttachCurrentThread(); // 子线程中调用需要加上
    // 解析得到IP配置集合
    string ips = sHttpDnsObj.Call<string>("getAddrByName", url);
    AndroidJNI.DetachCurrentThread(); // 子线程中调用需要加上
    if (null != ips) {
        string[] ipArr = ips.Split(';');
```

```
if (2 == ipArr.Length && !"0".Equals(ipArr[0]))
    ip = ipArr[0];
}
return ip;
}
```