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# Control of a string of vehicles

A.Y. 2019/2020

Networked Control

Prof. Marcello Farina

Alex Franco, 928019

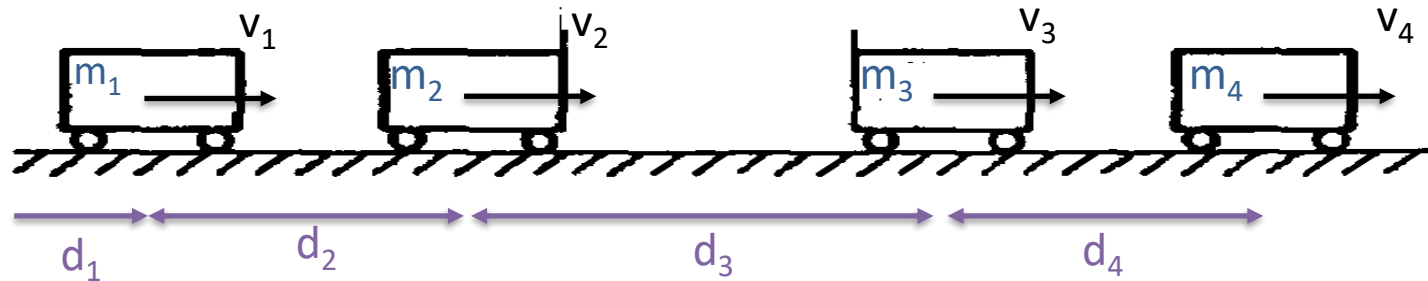
Matteo Savino, 920028



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# System Description

# String of Vehicles



Each vehicle represents a «subsystem» of the overall plant and is characterized by two states:

- $d_i$ : distance between vehicle  $i$  and its predecessor  $i-1$  (if  $i=1$ ,  $d_i$  is the vehicle's position).
- $v_i$ : velocity of the vehicle  $i$ .

Input  $u_i$ : horizontal force to the vehicle  $i$  (subsystem  $i$ )

Friction force acting on each cart ( $h$  friction coefficient = 1)  $-h_i v_i$

The dynamic of each cart is described by balance of longitudinal forces :  $m_i \ddot{d}_i = m_i \dot{v}_i = -h_i v_i + u_i$

For the vehicle  $i=1$  the dynamics is:

$$\begin{cases} \dot{d}_1 = v_1 \\ \dot{v}_1 = -\frac{1}{m_1} v_1 + \frac{1}{m_1} u_1 \end{cases}$$

while, for a generic  $i > 1$ ,

$$\begin{cases} \dot{d}_i = v_i - v_{i-1} \\ \dot{v}_i = -\frac{1}{m_i} v_i + \frac{1}{m_i} u_i \end{cases}$$

# State-space representation

Considering N=4 vehicles the system dynamics can be represented as:

$$\dot{x} = Ax + B_1 u_1 + B_2 u_2 + B_3 u_3 + B_4 u_4$$

$$y_i = C_i x \quad i=1,2,3,4$$

System Matrices:

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 \end{bmatrix} \quad C = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$B_1 = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad B_2 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad B_3 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} \quad B_4 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \quad D = 0$$

# Discretized state-space representation

Sampling time  $h=0.1$  s

$$\begin{cases} x_{k+1} = Fx_k + Gu_k \\ y_k = Hx_k + Lu_k \end{cases} \quad H = C$$

$$F = e^{Ah} \quad L = D \quad G = \int_0^h e^{Av} dv B$$

$$F = \begin{bmatrix} 1 & 0.0952 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0.9048 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -0.0952 & 1 & 0.0952 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0.9048 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -0.0952 & 1 & 0.0952 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0.9048 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & -0.0952 & 1 & 0.0952 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0.9048 \end{bmatrix} \quad H = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$G1 = \begin{bmatrix} 0.0048 \\ 0.0952 \\ -0.0048 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad G2 = \begin{bmatrix} 0 \\ 0 \\ 0.0048 \\ 0.0952 \\ -0.0048 \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad G3 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0.0048 \\ 0.0952 \\ -0.0048 \\ 0 \end{bmatrix} \quad G4 = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0.0048 \\ 0.0952 \end{bmatrix} \quad L = 0$$



# Eigenvalues of the Open-Loop CT and DT systems

Eigenvalues:

$$\text{eigenCT} = \begin{bmatrix} 0 \\ 0 \\ -1 \\ 0 \\ -1 \\ 0 \\ -1 \\ -1 \end{bmatrix} \quad \text{eigenDT} = \begin{bmatrix} 1 \\ 1 \\ 0.9048 \\ 1 \\ 0.9048 \\ 1 \\ 0.9048 \\ 0.9048 \end{bmatrix}$$

Comparisons with closed loops:

Preliminary Results: Fixed modes, feasibility, spectral radius

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	Fixed modes		Spectral Abscissa/Radius		Feasibility	
	CT	DT	CT	DT	CT	DT
Open loop	-	-	0	1	-	-
Controlled	1-1	1-1	-0.2609	-0.9791	✓	✓
Decentralized	1-1	1-1	-0.4002	-0.9048	✓	✓
Star stable	1-1	1-1	-0.4001	-0.9048	✓	✓
Star stable	1-1	1-1	-0.2602	-0.9048	✓	✓
Cycle inst.	1-1	1-1	-0.4006	-0.9048	✓	✓
Cycle precision	1-1	1-1	-0.2605	-0.9791	✓	✓
Cycle stable	1-1	1-1	-0.2605	-0.9791	✓	✓

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- Continuous LTI system is asympt. Stable  $\iff$  all eigs of A have strictly negative real part (A Hurwitz stable)
- Continuous LTI system is stable  $\iff$  all eigs of A have modulus smaller than 0 and those equal to 0 have algebraic = geometric multiplicity
- Discrete LTI system is asympt. stable  $\iff$  all eigs of F have modulus strictly smaller than 1 (F Shur stable)
- Discrete LTI system is stable  $\iff$  all eigs of F have modulus smaller than 1 and those equal to 1 have algebraic = geometric multiplicity



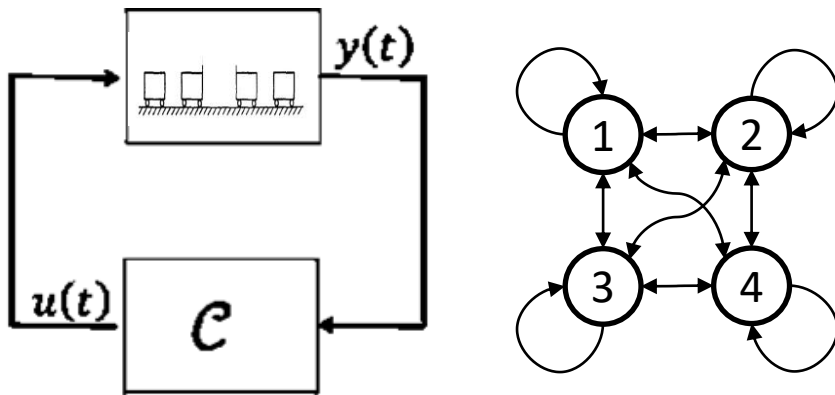
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# Control Structures

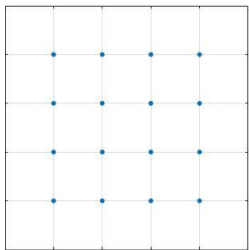
Description of the 7 different control structures developed

# Control Structures: Basic Structures

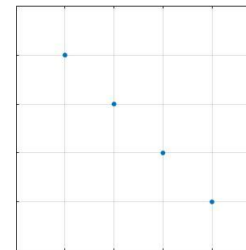
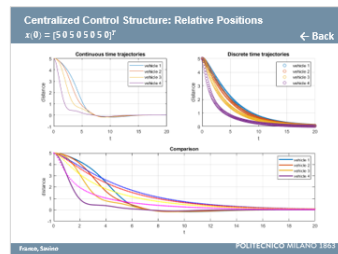
## Centralized Control Structure



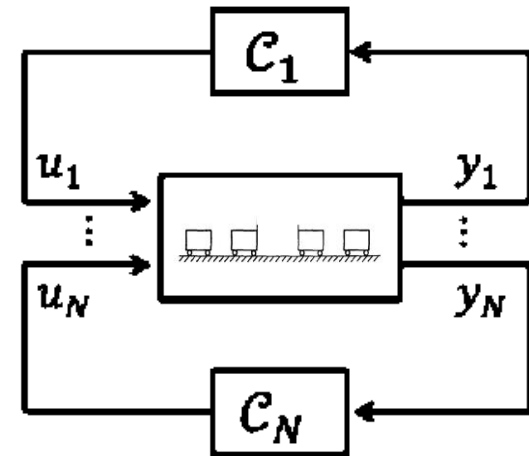
(With the functions available is simplified into a **decentralized control structure** where every node communicate bidirectionally with every other node)



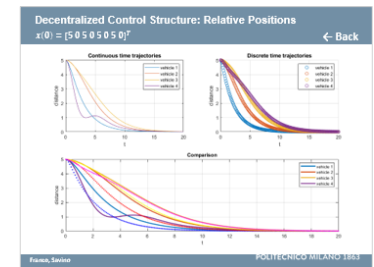
### Plots:



## Decentralized Control Structure



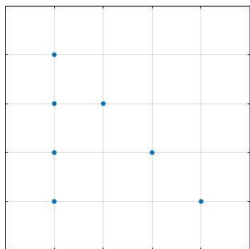
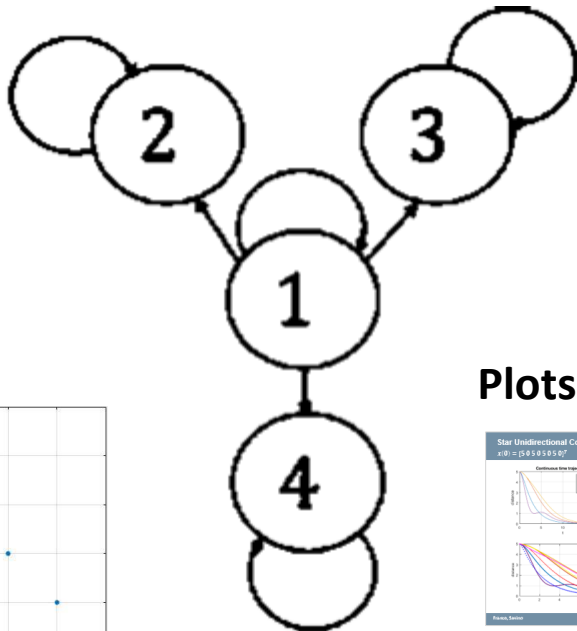
### Plots:



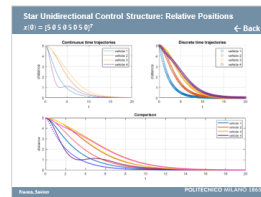


# Control Structures: Star Node

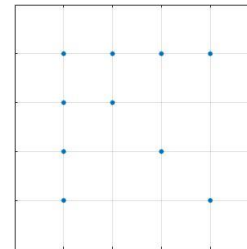
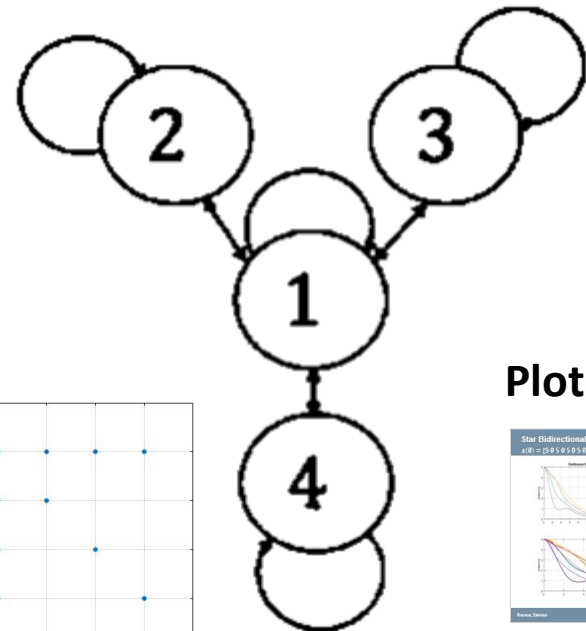
Star node with unidirectional communication



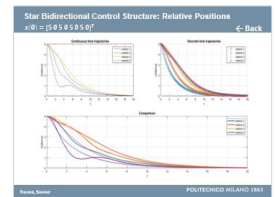
Plots:



Star node with bidirectional communication



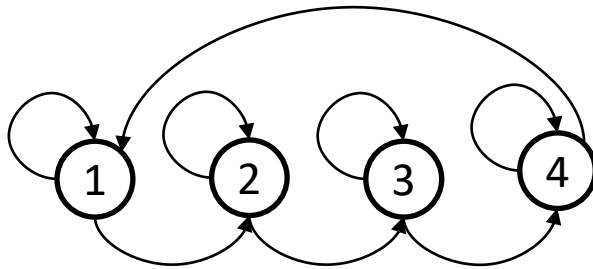
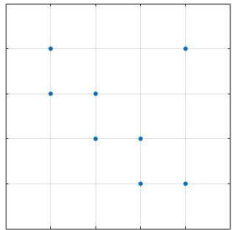
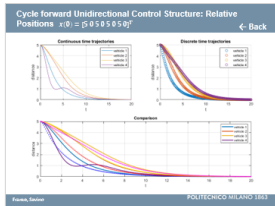
Plots:



# Control Structures: Cycles

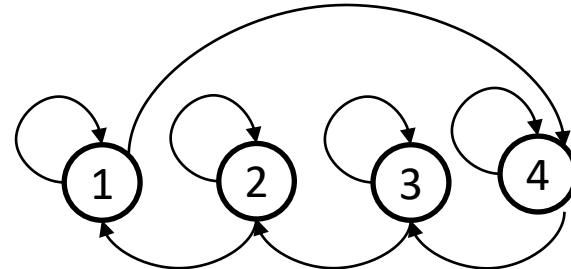
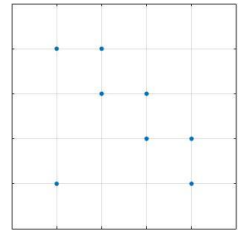
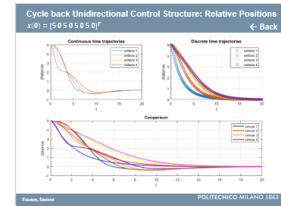
Cycle structure unidirectional towards next vehicle

Plots:



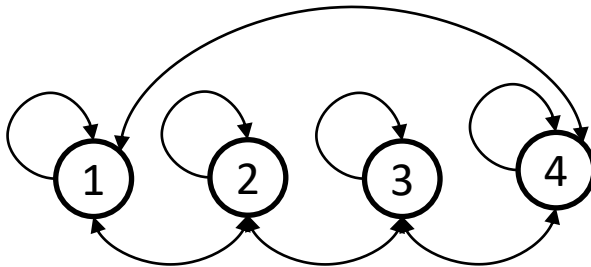
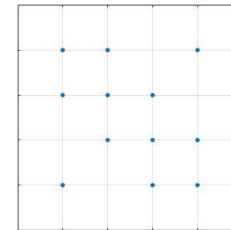
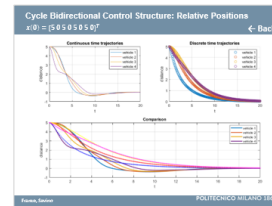
Cycle structure unidirectional towards previous vehicle

Plots:



Cycle structure bidirectional

Plots:





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# Preliminary Results

Fixed modes, feasibility, spectral abscissa/radia

# Preliminary Results: Fixed modes, feasibility, spectral radia

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	Fixed modes		Spectral Abscissa/Radius		Feasibility	
	CT	DT	CT	DT	CT	DT
Open loop	-	-	0	1	-	-
Centralized	[-]	[-]	-0,3628	0,9781	✓	✓
Decentralized	[-]	[-]	-0,4102	0,9527	✓	✓
Star unidir.	[-]	[-]	-0,4101	0,9525	✓	✓
Star bidir.	[-]	[-]	-0,2602	0,9682	✓	✓
Cycle next	[-]	[-]	-0,4436	0,9660	✓	✓
Cycle previous	[-]	[-]	-0,2805	0,9739	✓	✓
Cycle bidir.	[-]	[-]	-0,2805	0,9738	✓	✓

- The open loop eigenvalues do not guarantee asymptotical stability, but applying a state feedback controller makes the system asymptotically stable, as seen from the spectral abscissa
- System becomes asymptotically stable both in CT and DT;
- None of the obtained closed loop systems presents Fixed Modes;
- Performances in terms of settling time are similar for every control scheme ( $t_{set} \approx 10/15s$ );
- The couples Decentralized/Star Unidirectional and Cycle Previous/Cycle Bidirectional present very similar behaviours due to similar closed loop matrices that only differ in some small elements outside the diagonal.



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## Plots

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

$$x_{ref} = [0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 0]^T$$

Continuous and Discrete Time comparison of relative positions

Continuous and Discrete Time comparison of absolute positions

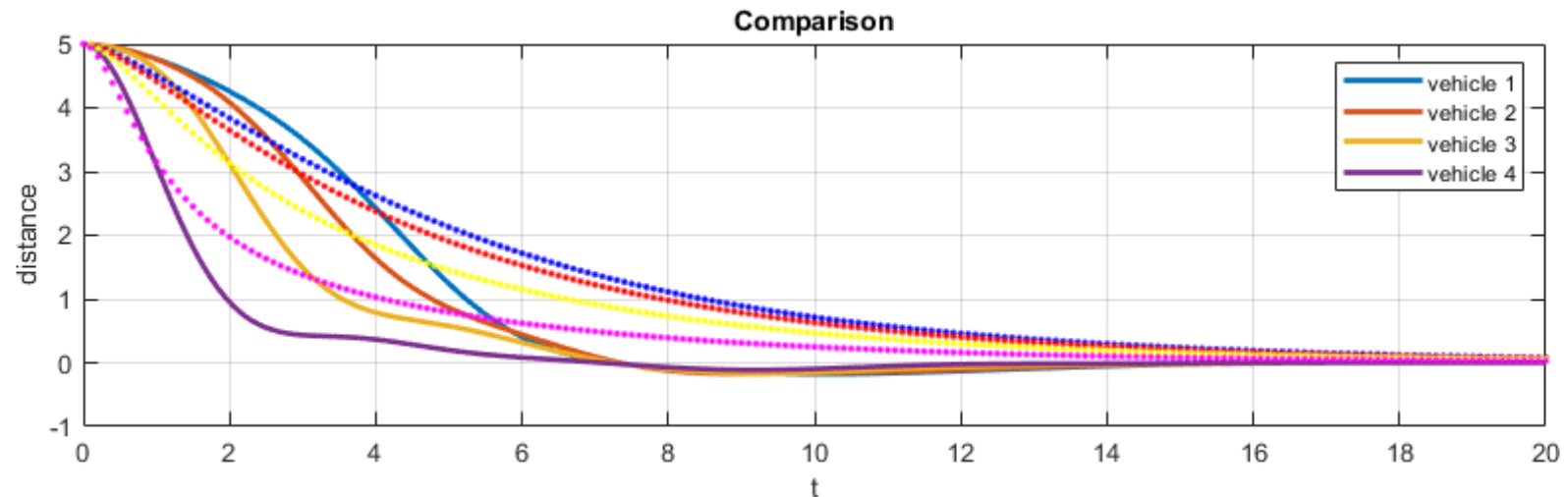
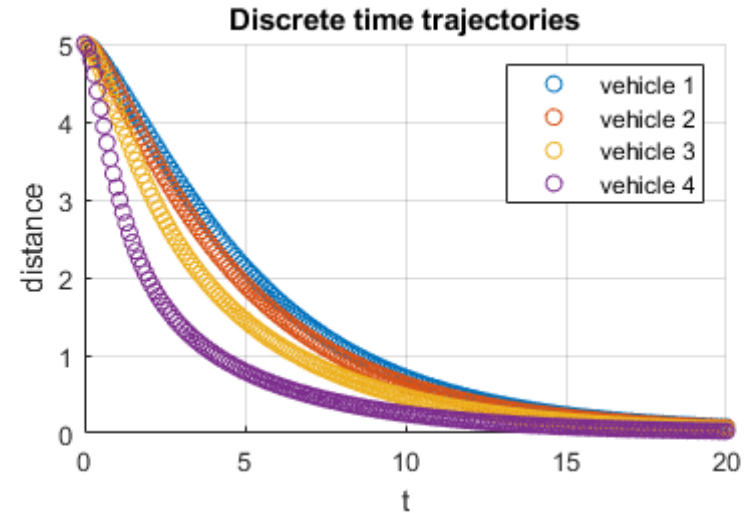
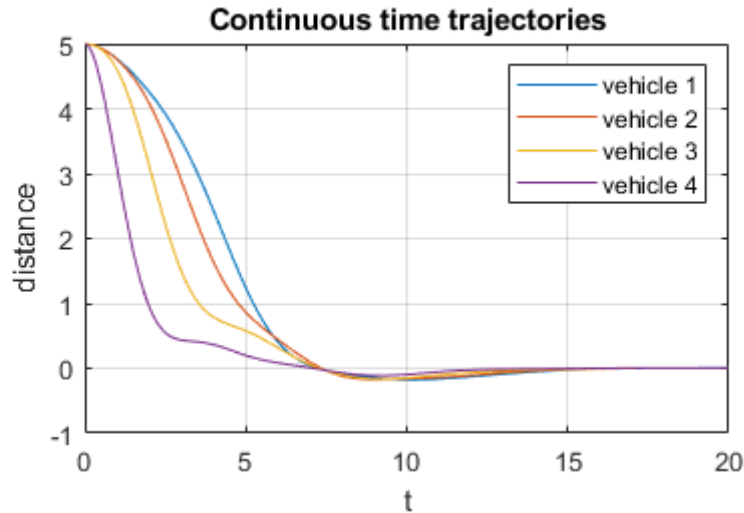
Examples of Speed Profiles with Simulink plots



# Centralized Control Structure: Relative Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

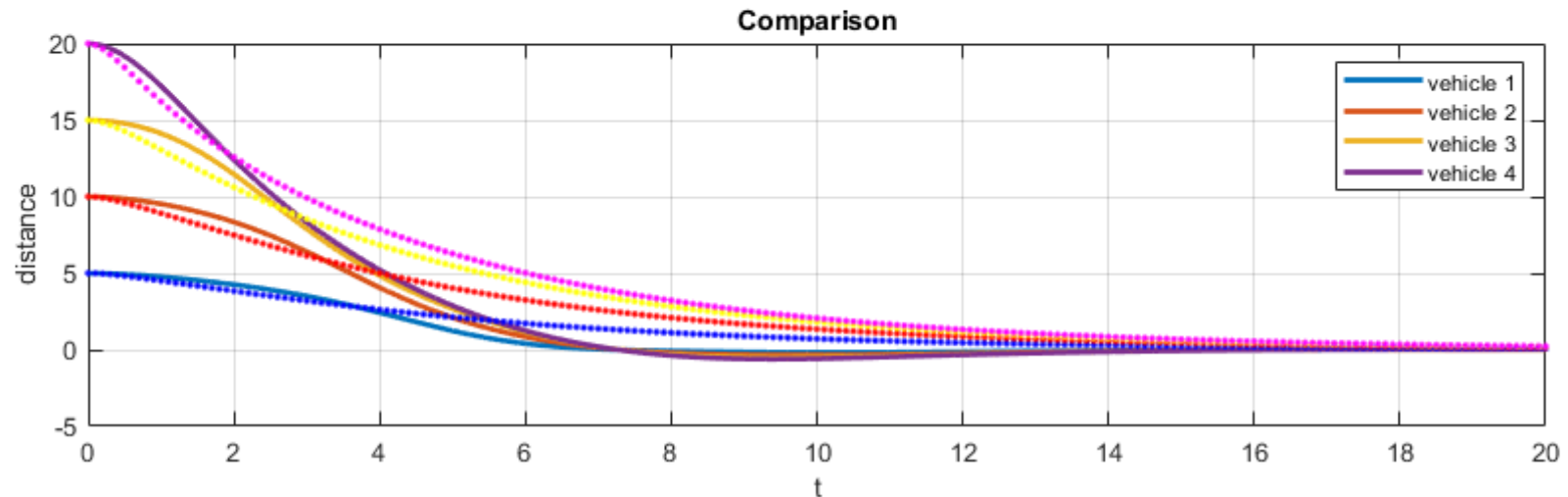
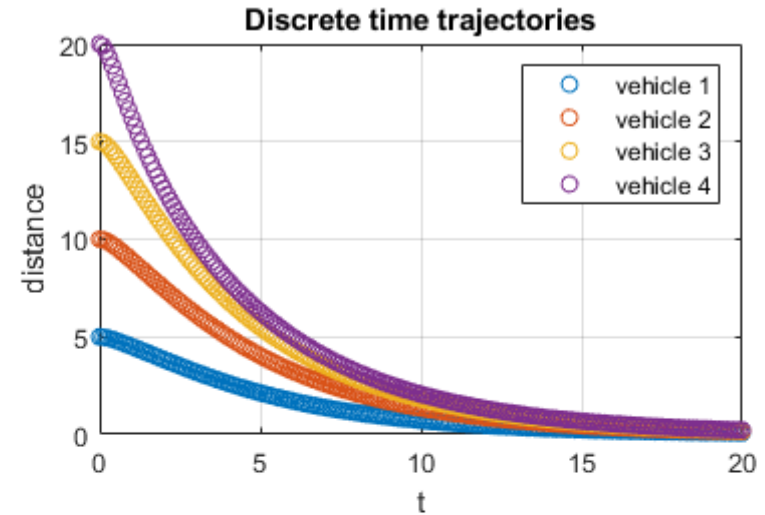
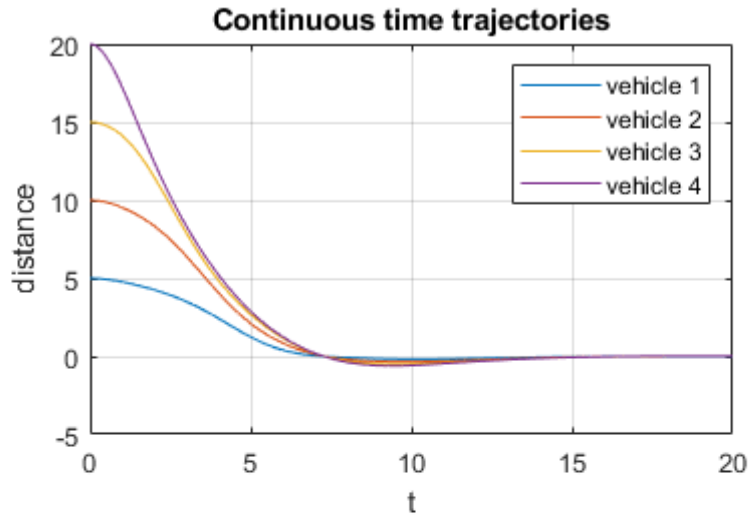
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# Centralized Control Structure: Absolute Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

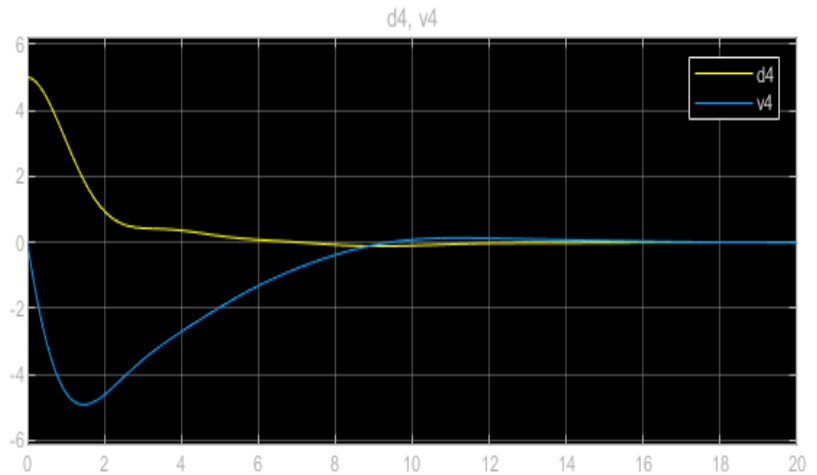
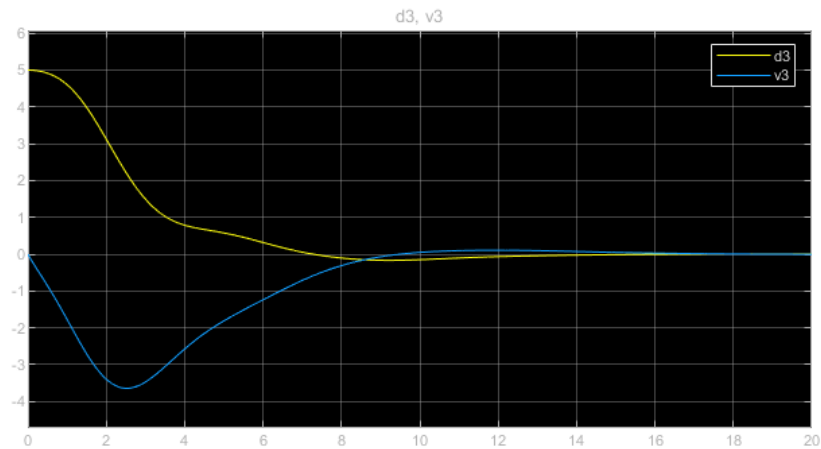
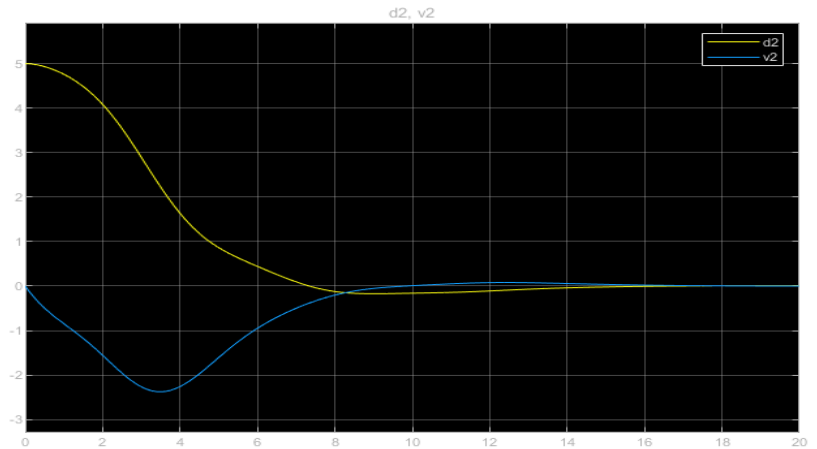
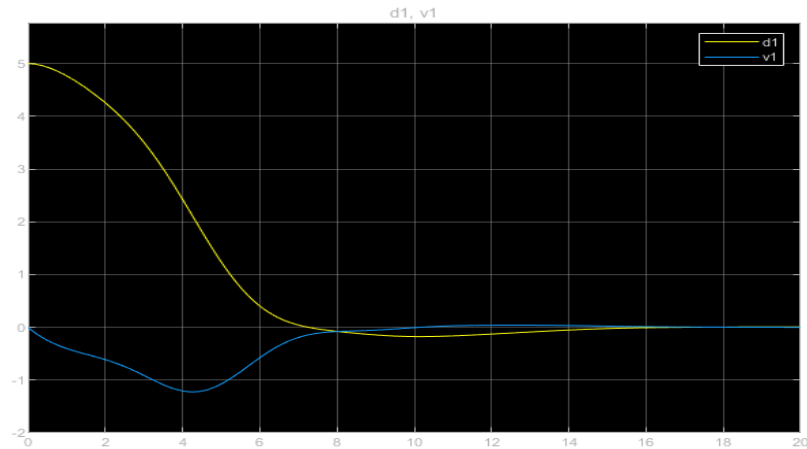
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# Centralized Control Structure: CT Speed Profiles

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

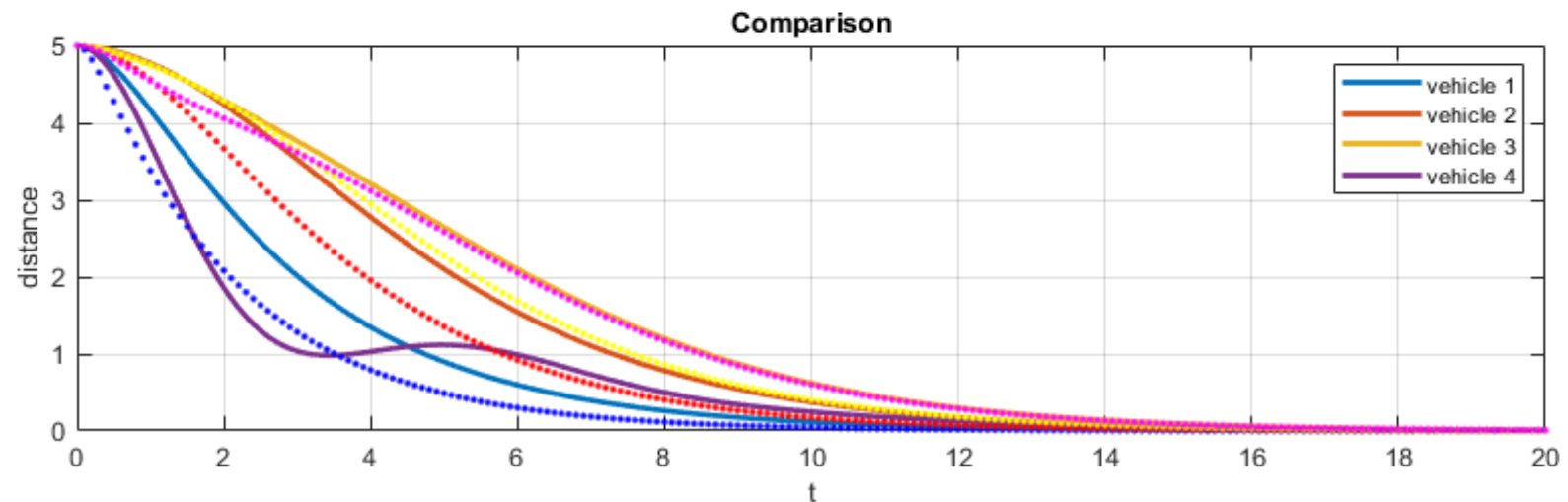
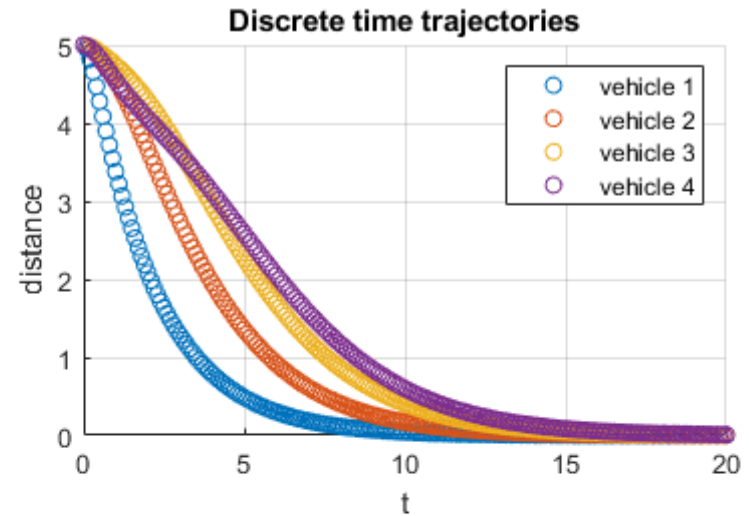
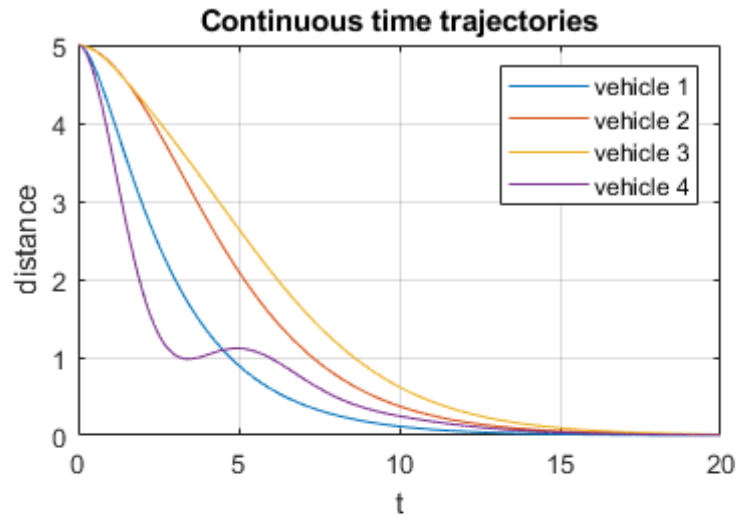
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# Decentralized Control Structure: Relative Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

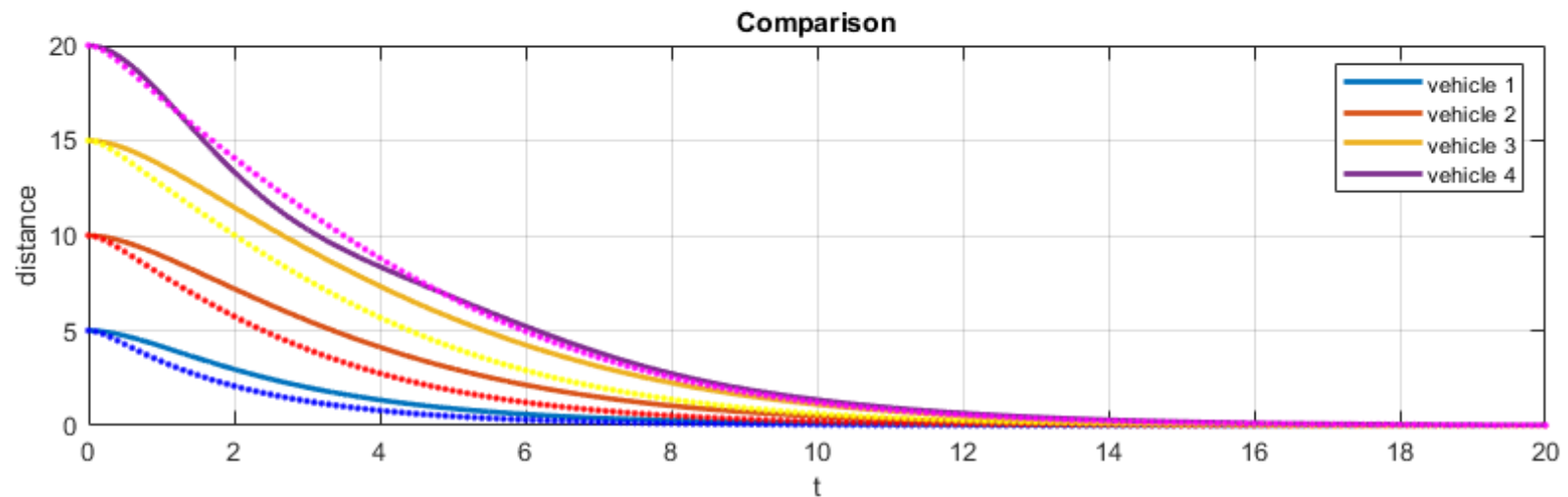
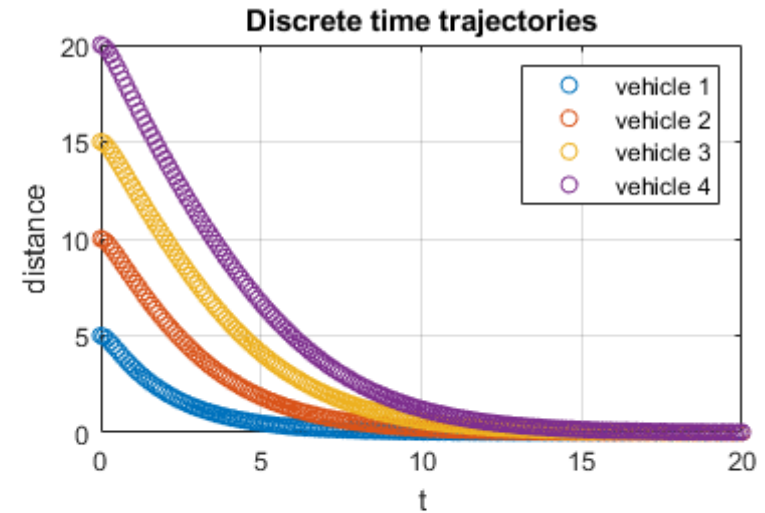
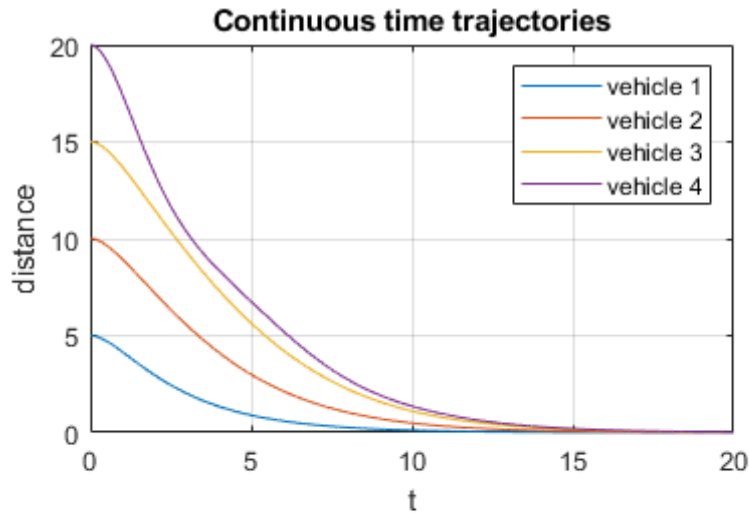
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# Decentralized Control Structure: Absolute Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

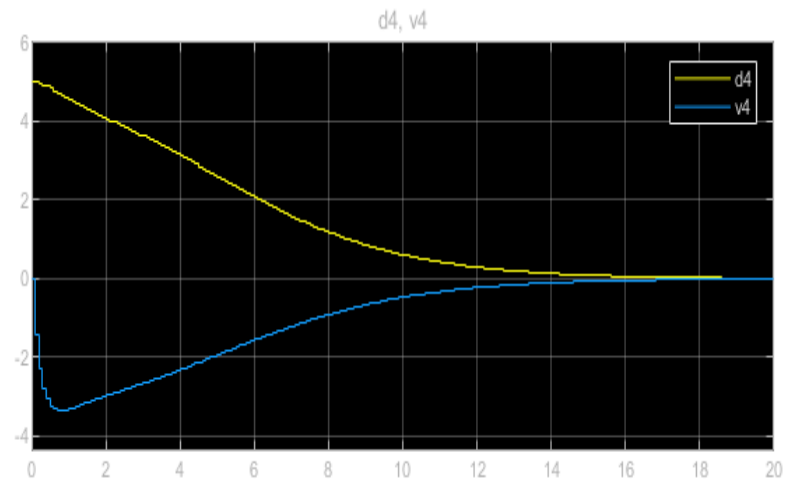
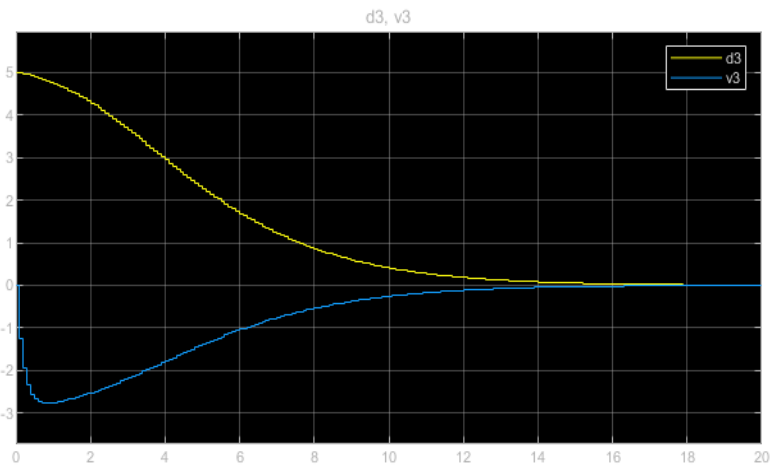
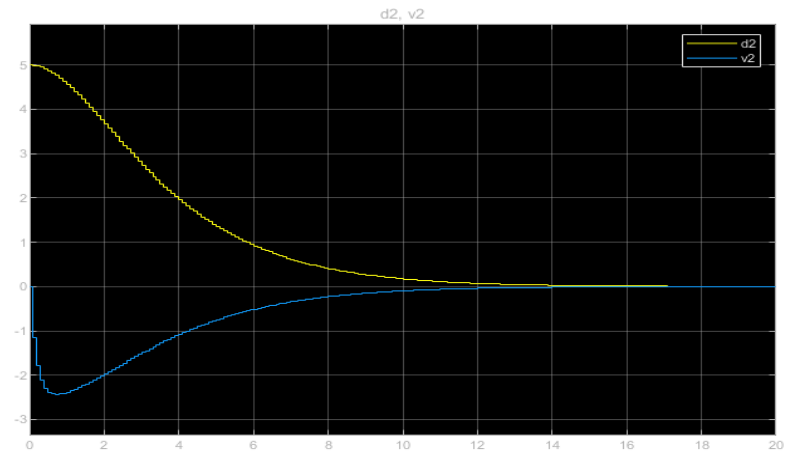
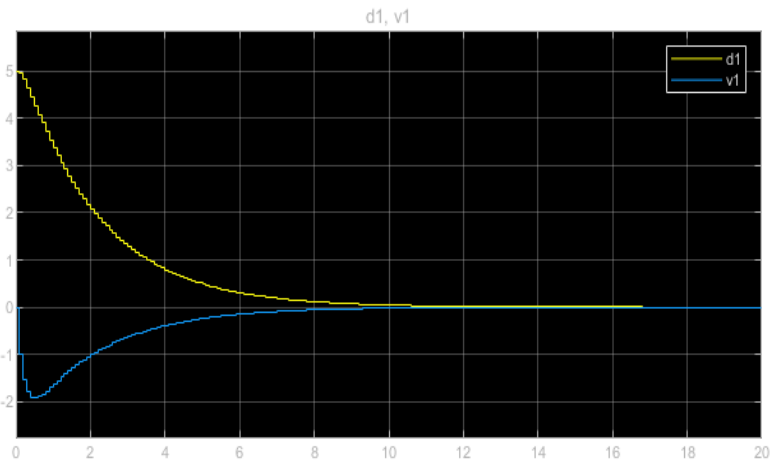
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# Decentralized Control Structure: DT Speed Profiles

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

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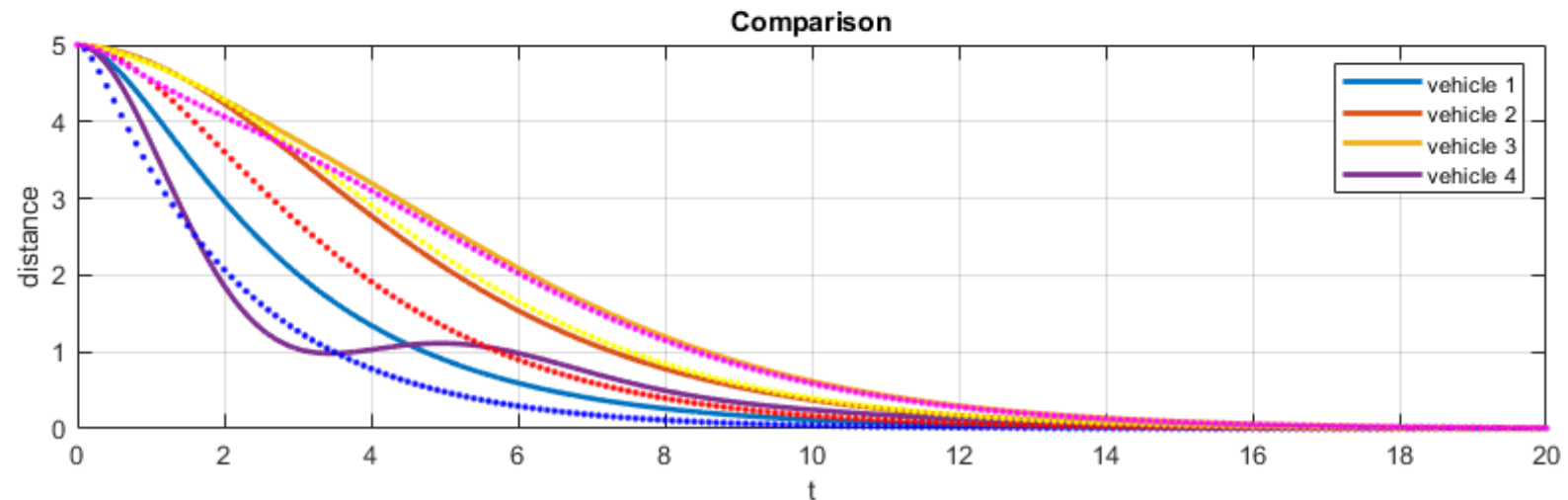
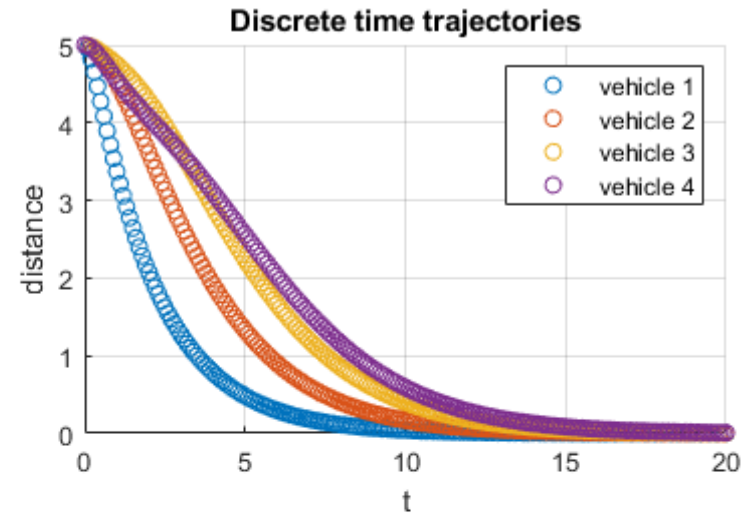
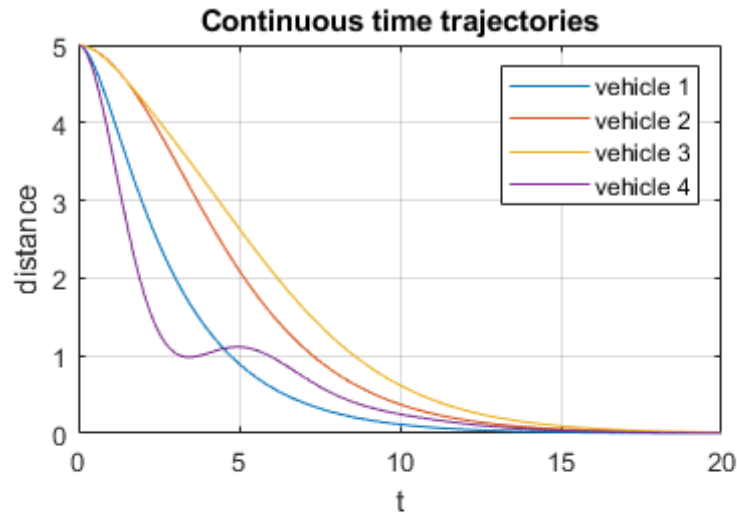




# Star Unidirectional Control Structure: Relative Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

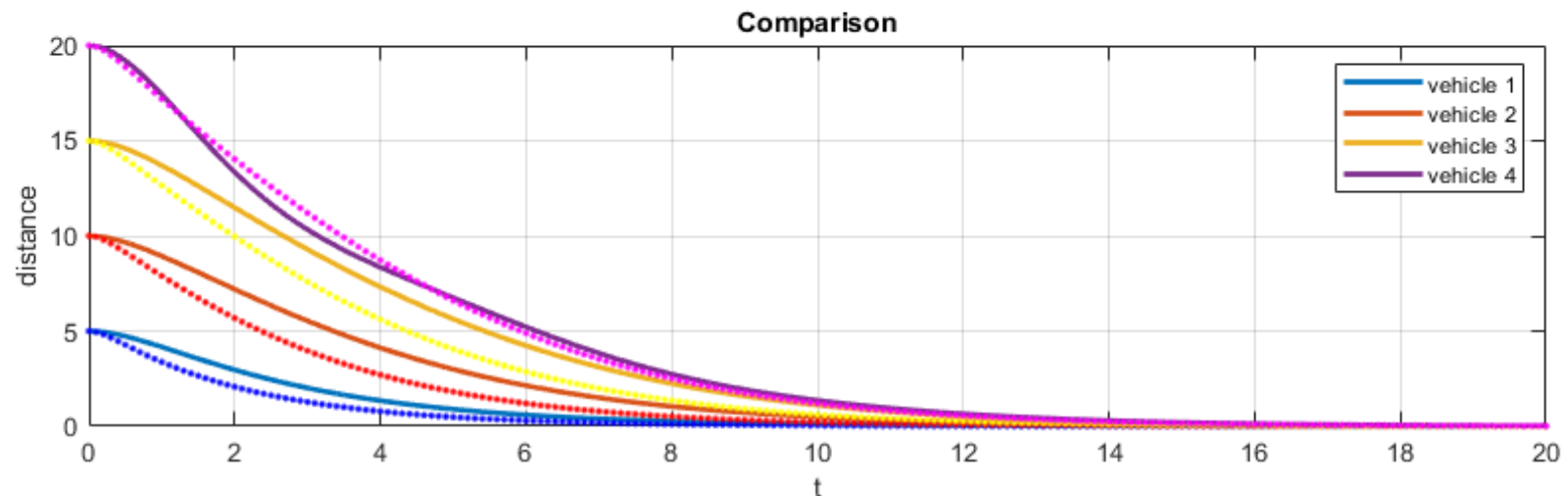
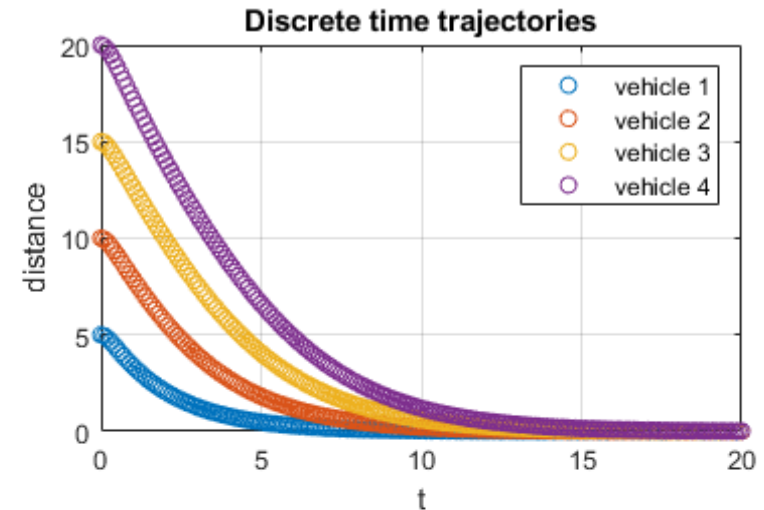
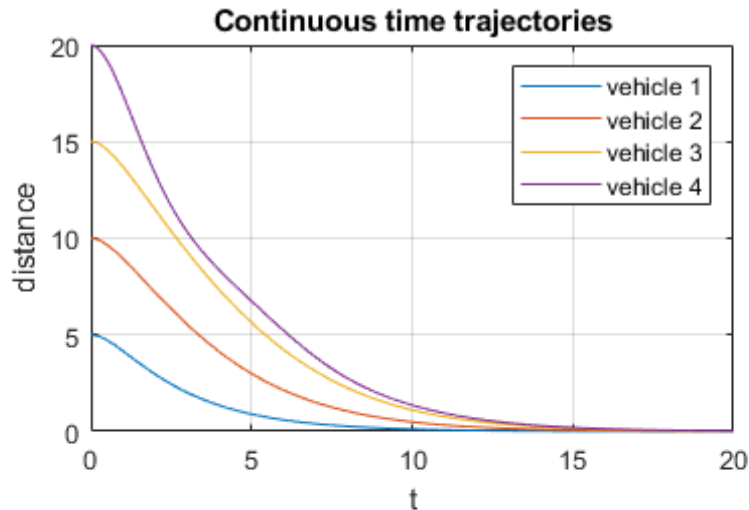
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# Star Unidirectional Control Structure: Absolute Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

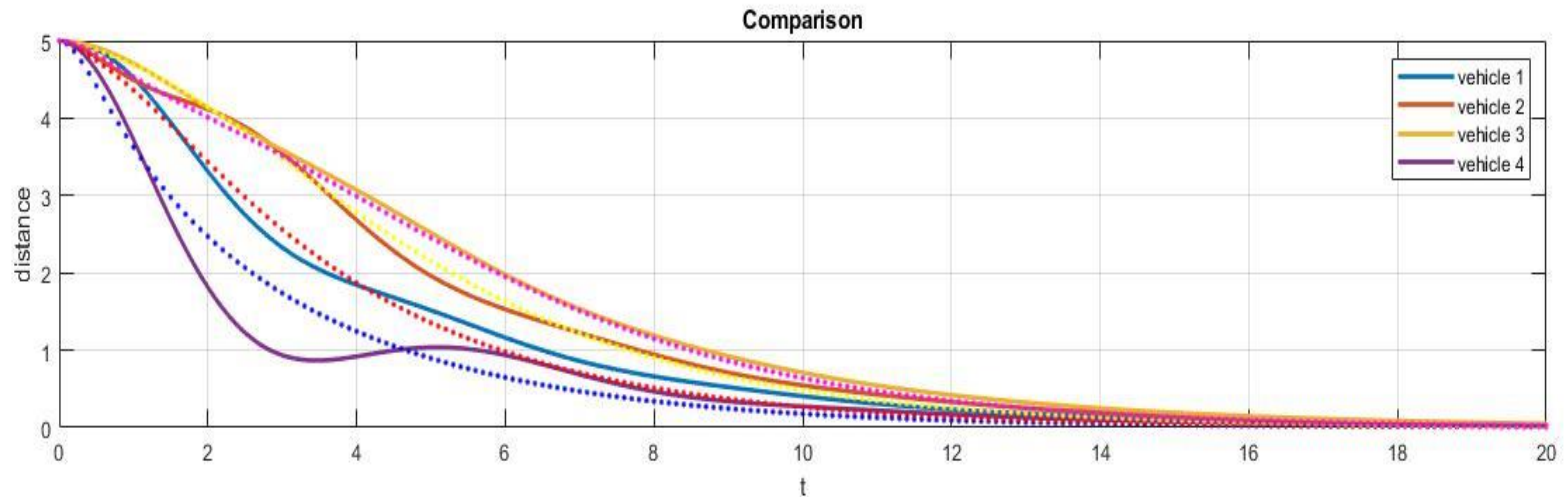
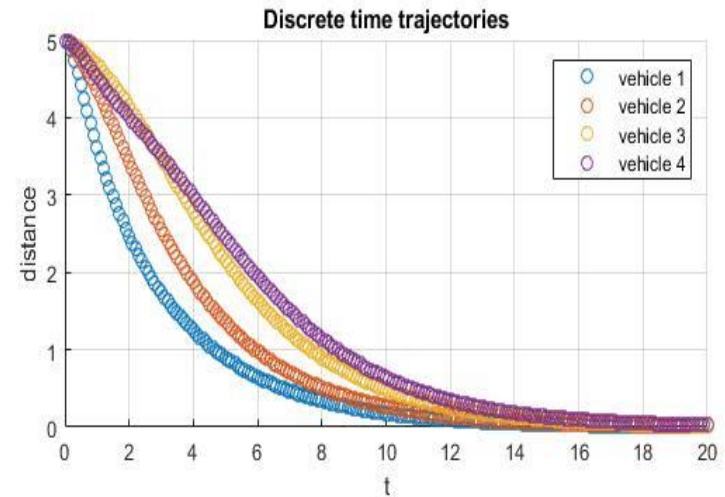
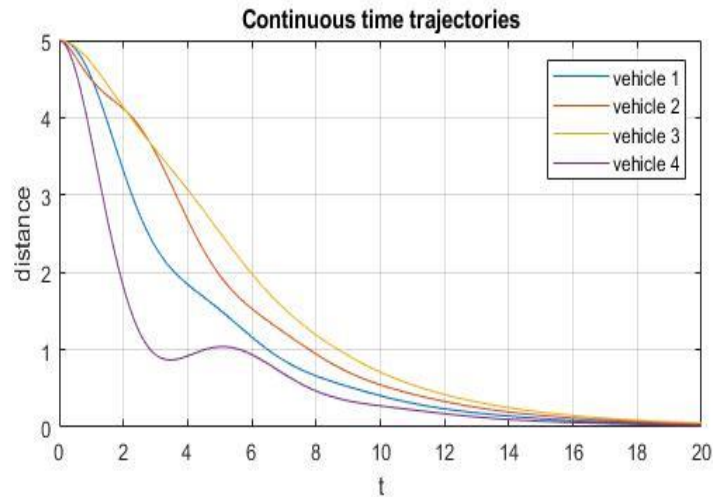
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# Star Bidirectional Control Structure: Relative Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

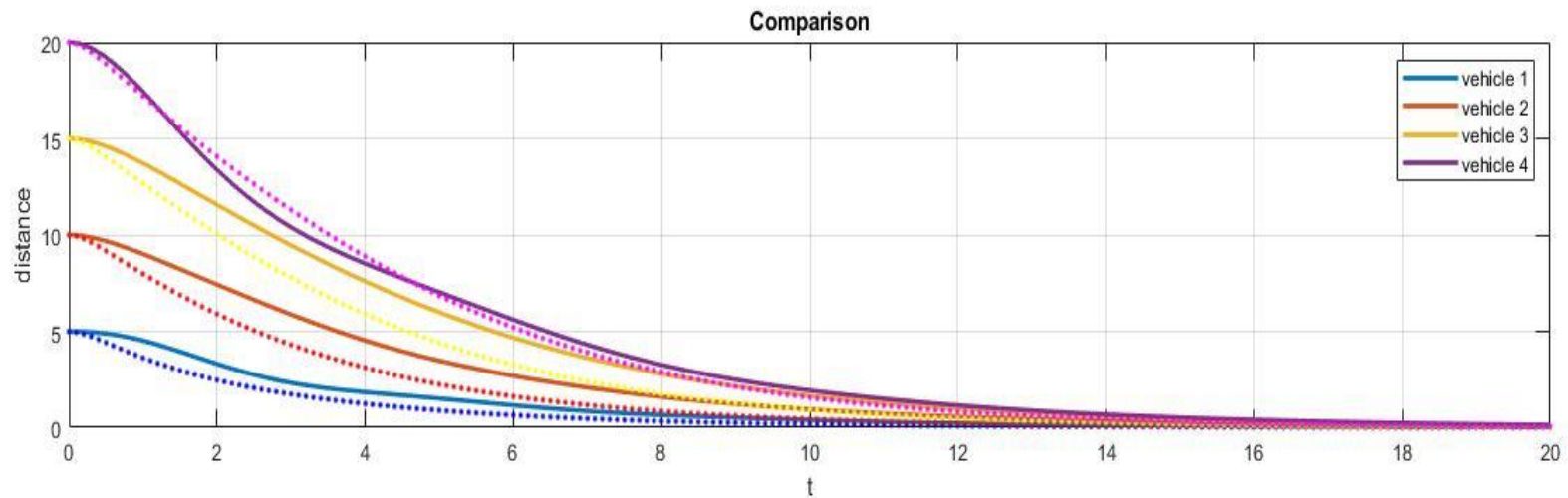
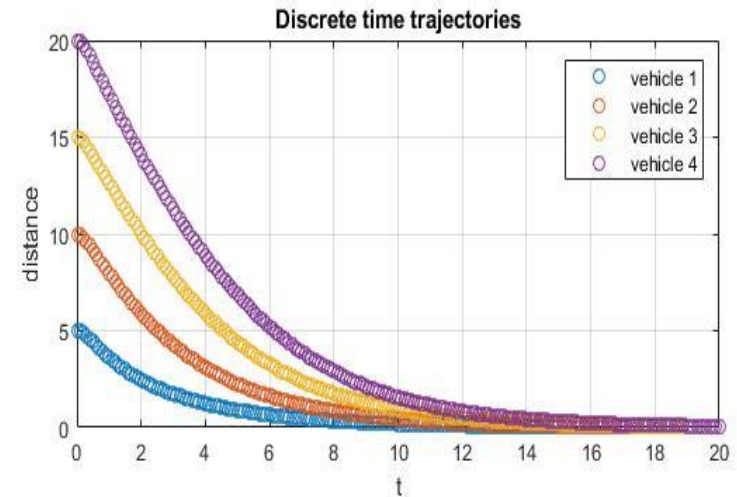
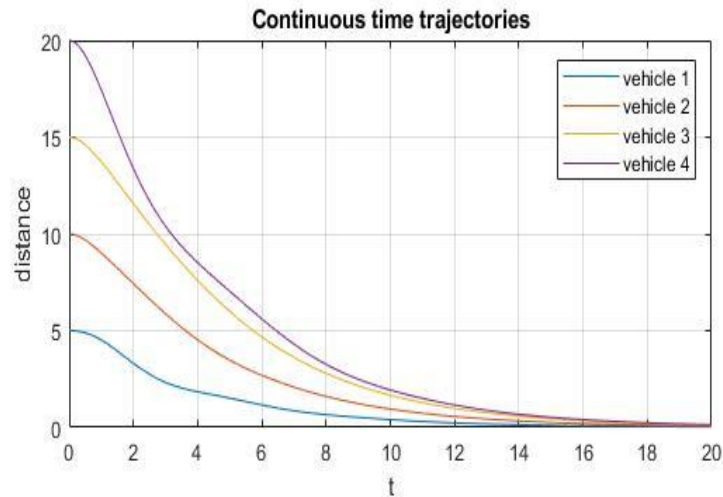
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# Star Bidirectional Control Structure: Absolute Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

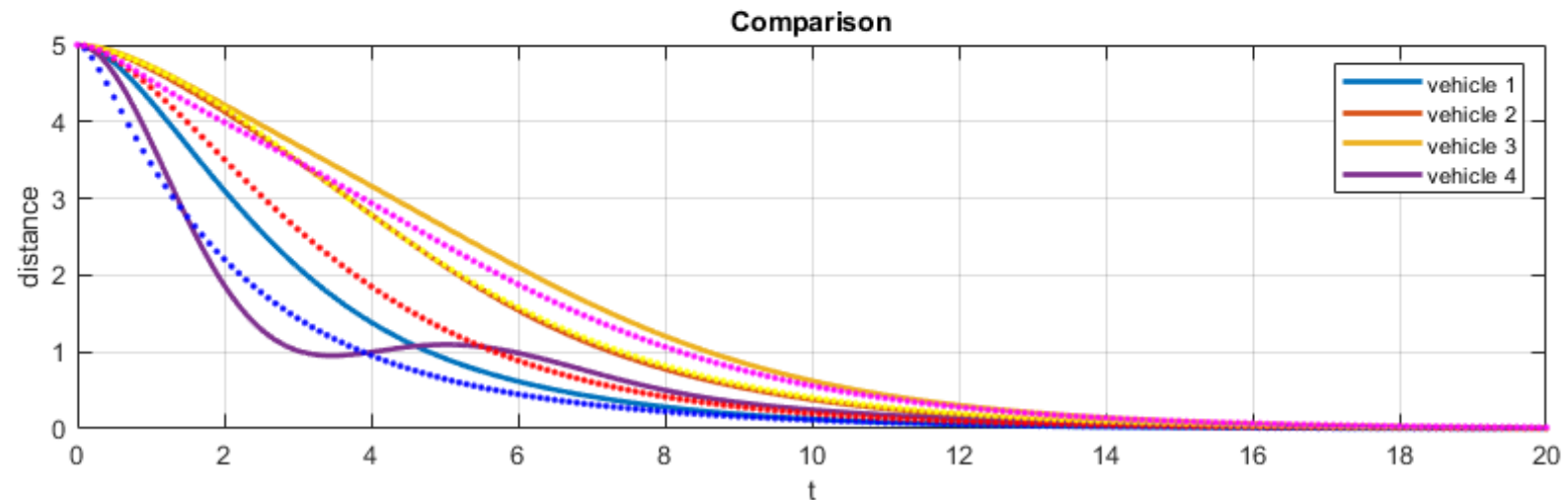
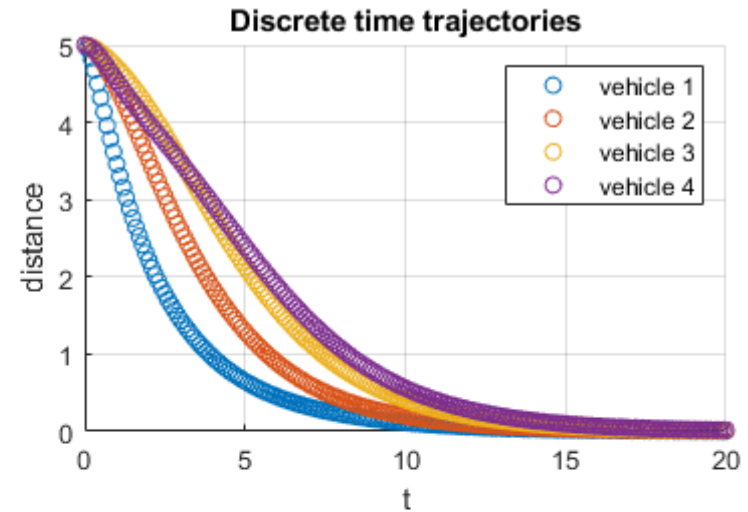
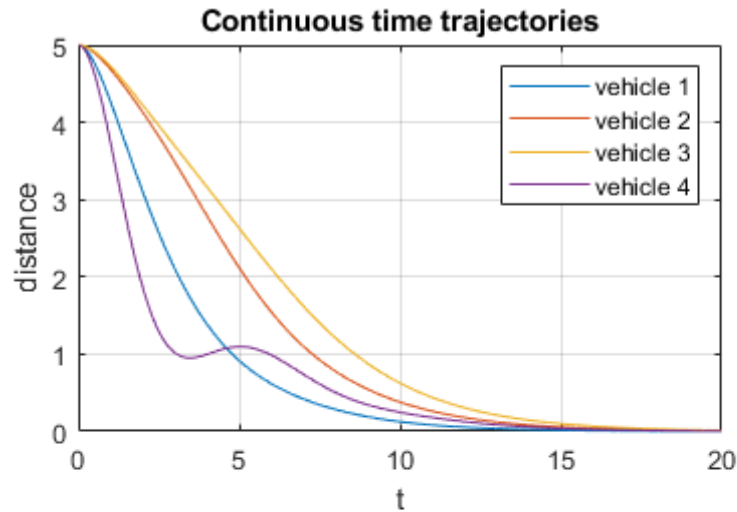
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# Cycle forward Unidirectional Control Structure: Relative Positions

$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$

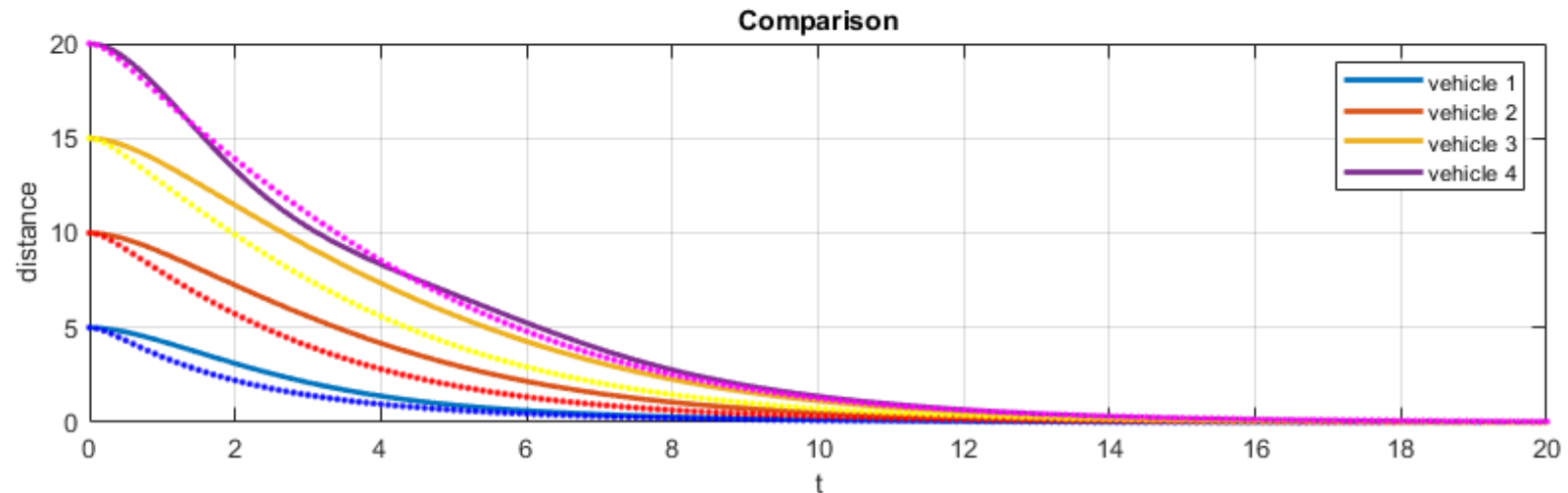
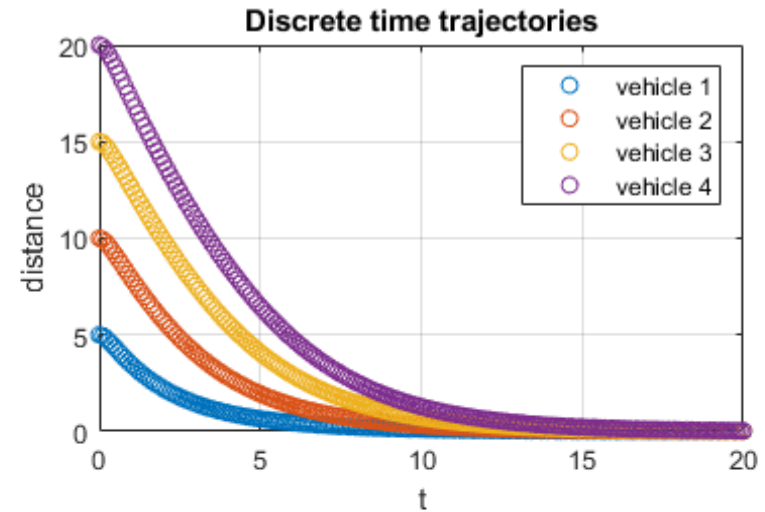
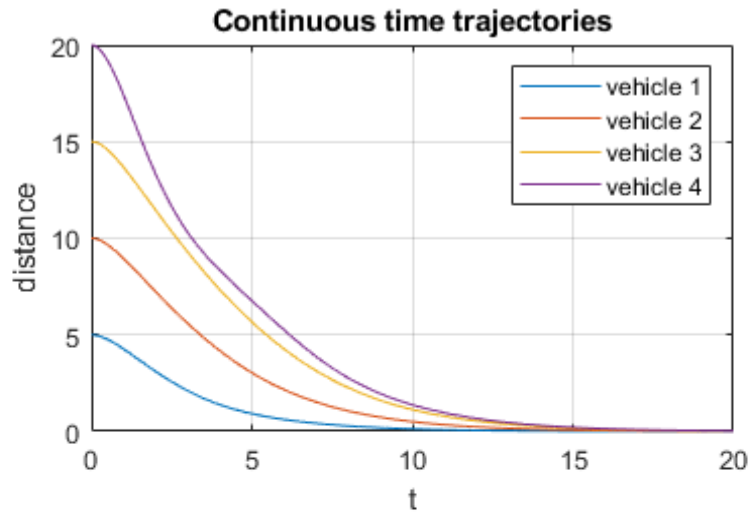
← Back



# Cycle forward Unidirectional Control Structure: Absolute Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

← Back

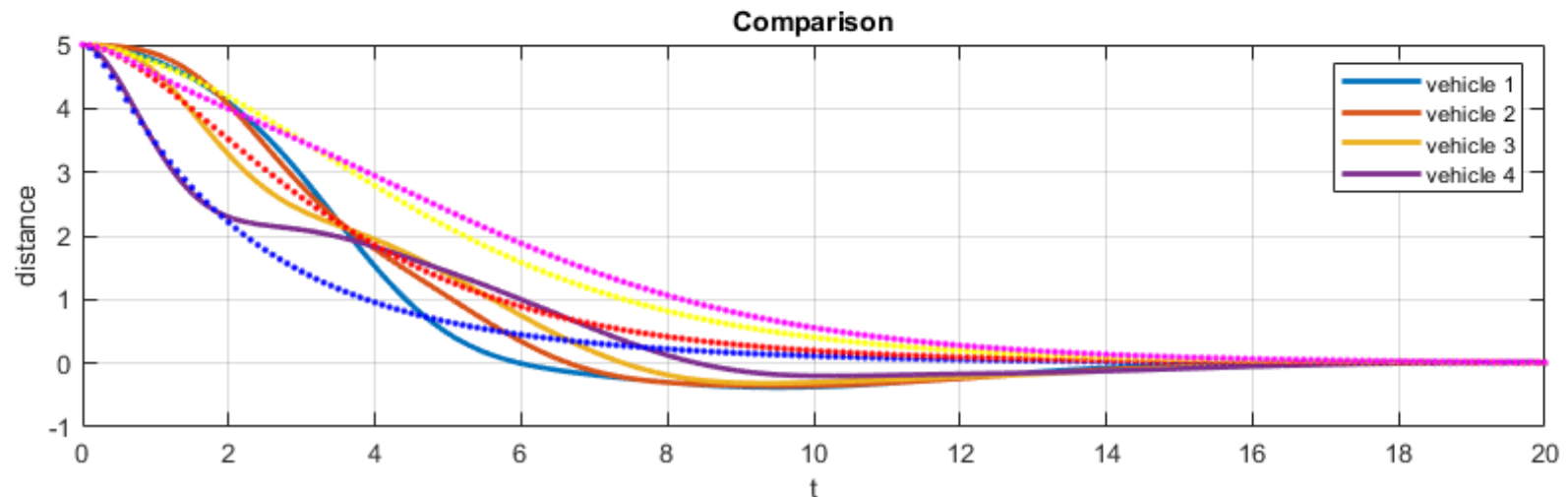
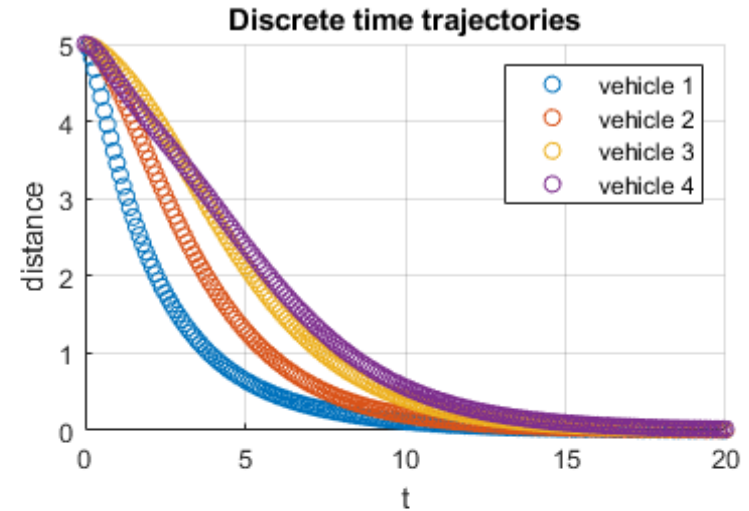
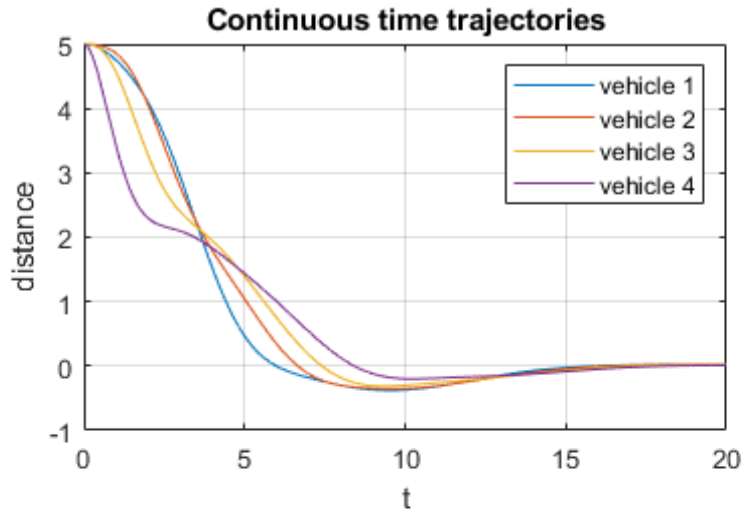




# Cycle back Unidirectional Control Structure: Relative Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

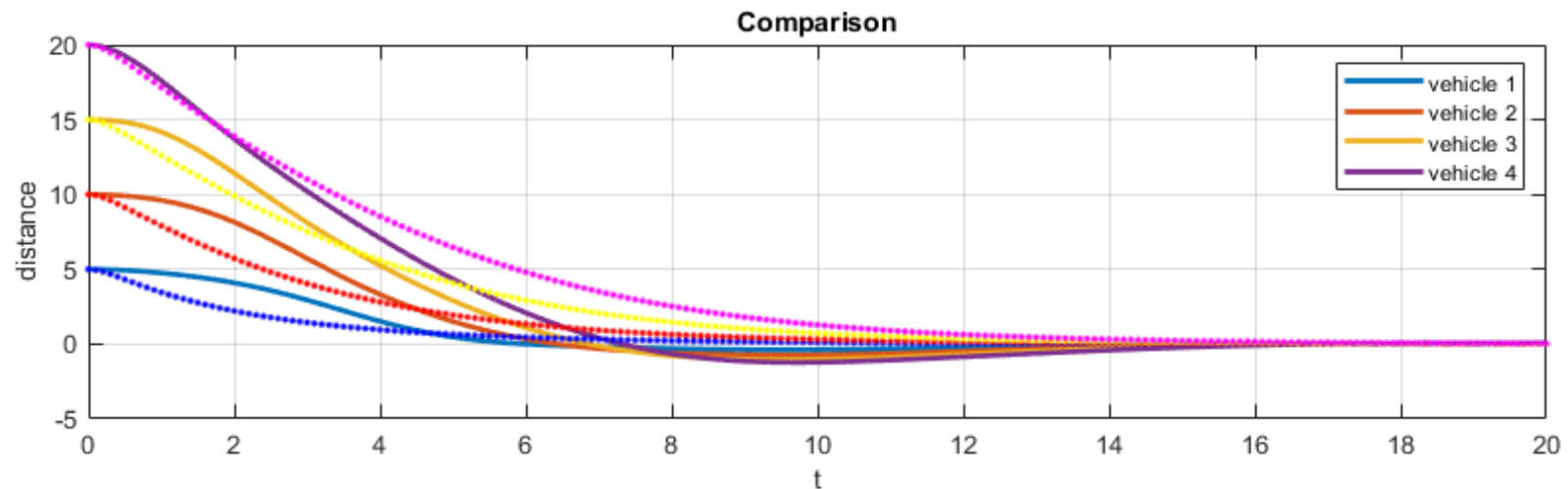
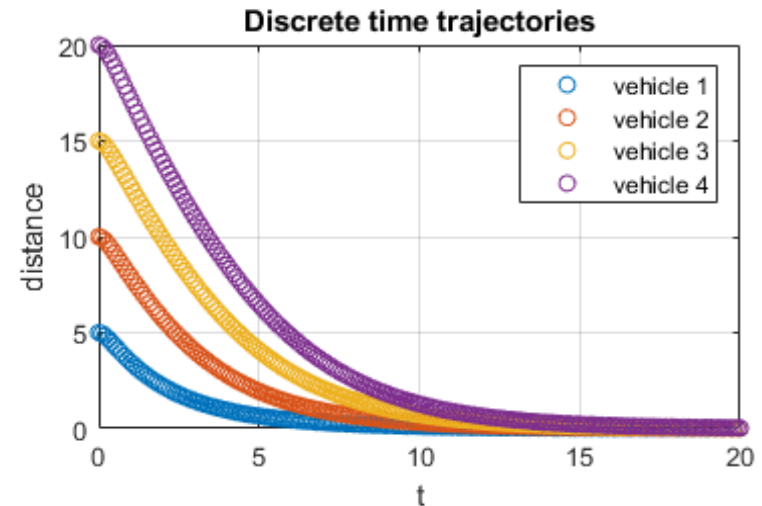
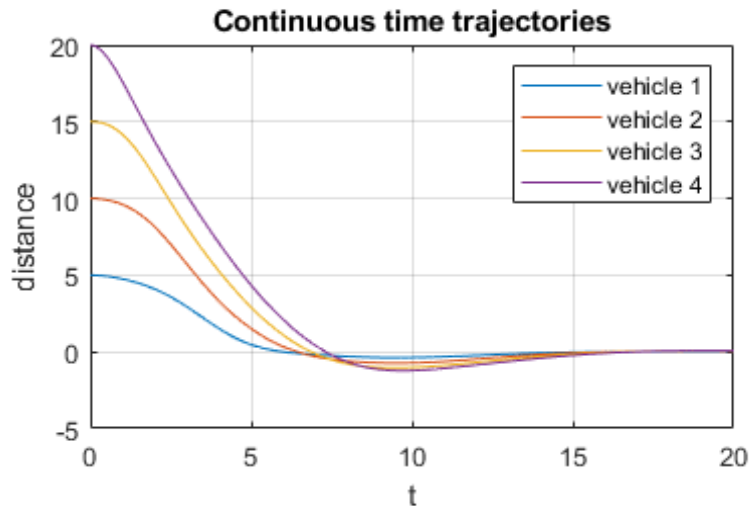
← Back



# Cycle back Unidirectional Control Structure: Absolute Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

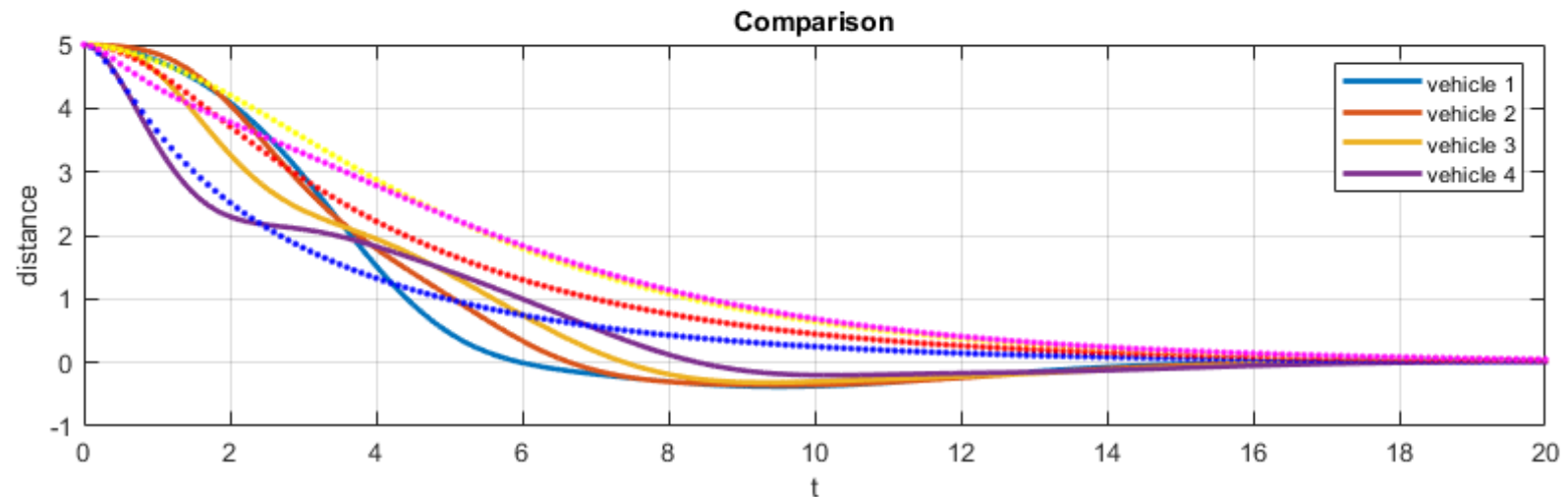
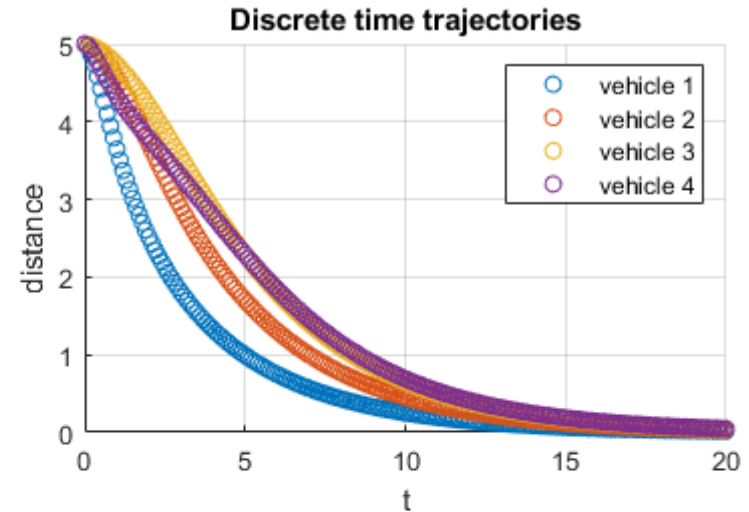
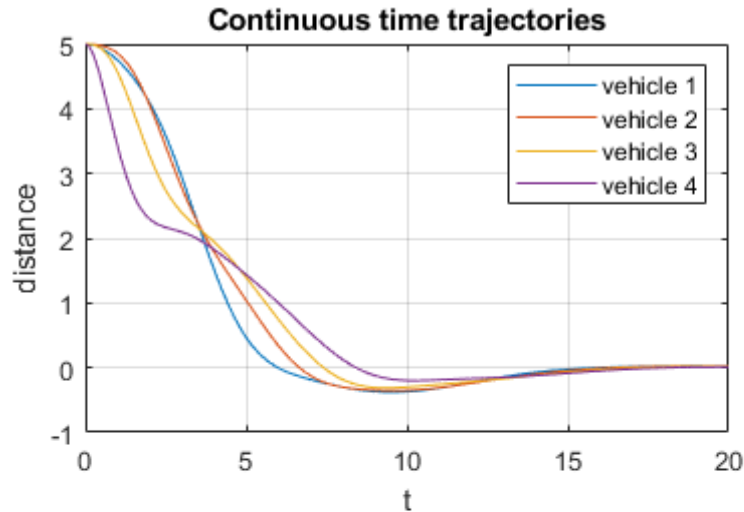
← Back



# Cycle Bidirectional Control Structure: Relative Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

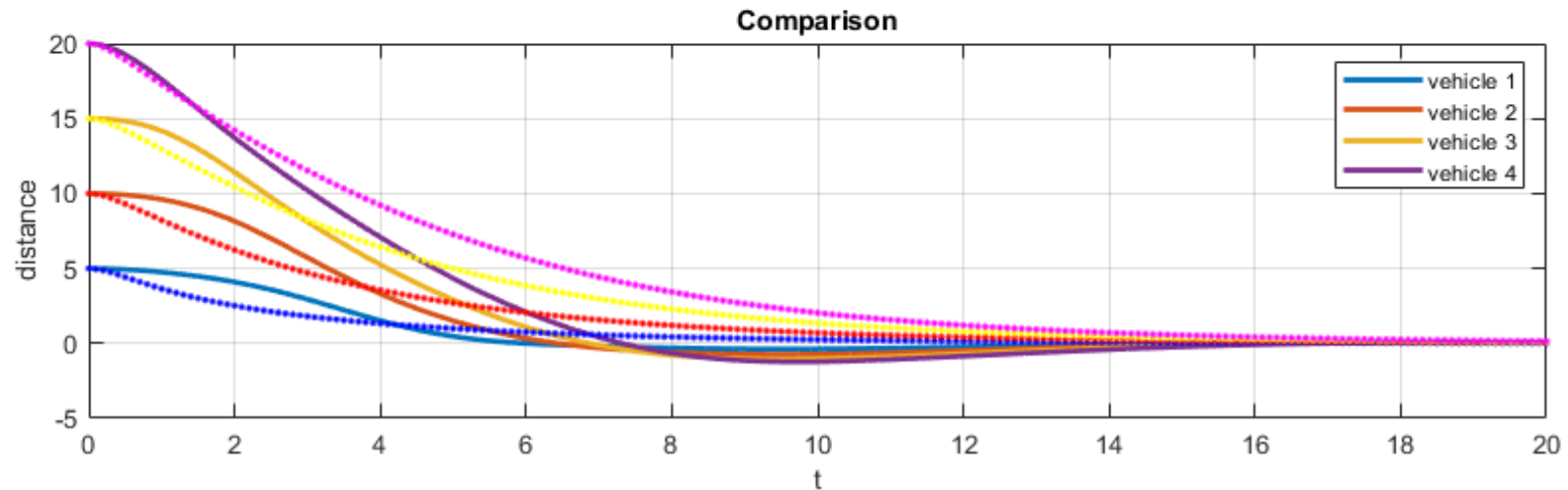
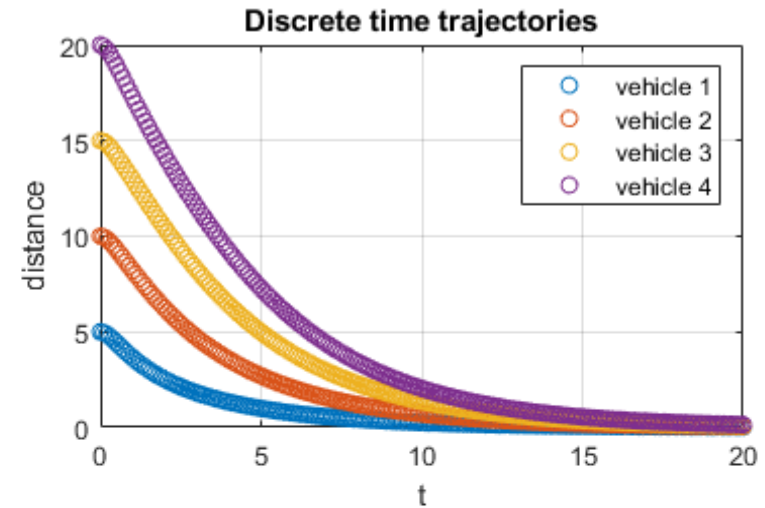
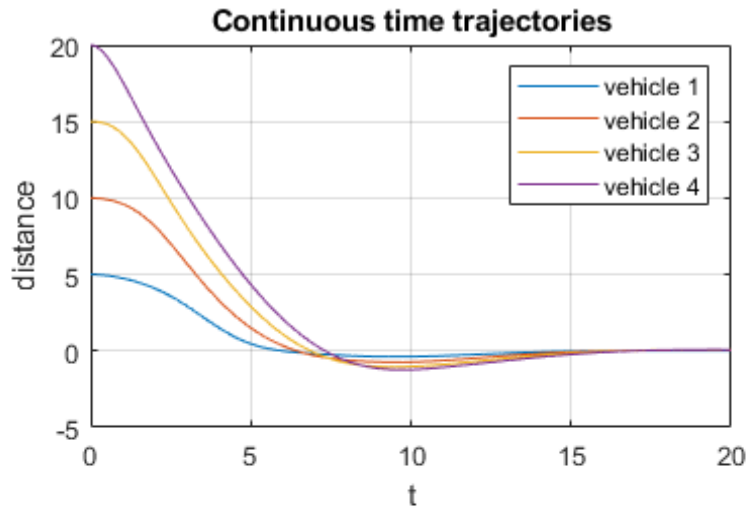
← Back



# Cycle Bidirectional Control Structure: Absolute Positions

$$x(0) = [5 \ 0 \ 5 \ 0 \ 5 \ 0 \ 5 \ 0]^T$$

← Back



# Conclusions

- The Centralized scheme in CT is the faster in reaching the stability: all vehicles go to position 0 in 7,5 s;
- Apart from the first and the last two cases, Discrete Time system have better performances with respect to their Continuous Time twin;
- Generally, Discrete Time systems initially react with a larger input signal which gives a largest negative velocity to the vehicles in order to push them towards the position 0. Then, in the cases where CT systems are more performing, the speed profile in DT becomes smoother while it gets more sloping in CT.