

# Exalted Project

## Project Title

**Exalted Essence Companion Web App**

## Summary

A nonprofit fan-made web application to support Exalted: Essence players by offering a searchable rules reference (wiki), character management system, and campaign tracker. Designed to replace paper sheets and help groups stay organized across devices. Intended for personal and community use, not monetized.

## Target Users

- TTRPG players using *Exalted: Essence*
- Storytellers (Game Masters) organizing campaigns
- Small friend groups running long-term sessions

## Goals

- Provide a beautiful and intuitive character manager tailored to Essence, not 3e.
- Offer a searchable, filterable rule compendium for Charms, Spells, Martial Arts, etc.
- Allow players to group characters into campaigns and track progress.
- Build an MVP that can be maintained and shared freely.

## Features & Functionality

### 1. Authentication

- User registration & login (Supabase or Firebase Auth)

- OAuth (Google) optional for later

## 2. Character Manager

### Character Overview Card

- Name, Exalt Type, Caste/Aspect, Essence
- Quick display of Motes, Anima level, Power, Will

### Character Sheet

- General Info: Name, Player Name, Campaign, Avatar, Visibility
- Motes
- Will
- Power
- Anima/Aura: Dim / Glowing / Burning / Iconic
- Attributes: Finesse, Force, Fortitude
- Abilities (13 core): Dots + Specialties
- Combat Stats: Evasion, Parry, Soak, Hardness, Health levels
- Social Stats: Resolve, Guile, Appearance
- Virtues: Major, Minor
- Intimacies
- Charms: Name, Cost, Mode, Description, Page
- Merits & Flaws
- Weapons & Armor: Full stats, Artifacts, Minor Wonders, Evocations, Innate Powers
- Milestones: Minor, Major, Personal, Exalt
- Notes / Journal

## 3. Campaign Tracker

- Campaigns can be created by users
- Add existing characters to a campaign
- Display list of participants

- Optional: Session notes, battle groups (future)

## 4. Wiki / Rule Reference

- Browse and search:
  - Charms
  - Martial Arts
  - Spells (Sorcery/Necromancy)(First Circle/SecondCircle/Third Circle )
  - Merits
  - Artifacts
  - Locations (optional)
- Filters: Exalt Type, Mode, Essence cost, Sourcebook, Ability
- Detail page per entry with tags and page references

## 5. General UI/UX Requirements

- Responsive layout (desktop/mobile)
- Light/Dark Mode toggle
- Clear visual hierarchy (Tailwind + Shadcn recommended)
- Clean cards and sidebar nav like Lot-Casting Atemi, but improved

## Tech Stack

- **Frontend:** Next.js + TypeScript + TailwindCSS + Shadcn UI
- **Backend:** Supabase (DB, Auth, Storage)
- **Deployment:** Vercel
- **Editor:** VS Code + GitHub Copilot

## VS Code AI Agent Prompt (for Setup)

You're a developer assistant in VS Code. Create a new Next.js + TypeScript project with TailwindCSS and Shadcn UI integration. Use Supabase for authentication and database.

Set up pages for /characters, /campaigns, and /wiki, each with placeholder components. Include a dark/light theme toggle in the layout. Organize code into pages/, components/, lib/, and types/. Ensure the project is clean, modern, and extensible for a TTRPG companion app.

## Stretch Goals (Future Releases)

- Dice pool calculator
- Sheet export to PDF
- Initiative tracker
- GM controls (NPCs, secret notes)
- Lore timeline builder

## Non-Functional Requirements

- Fully client-hosted for now
- No copyrighted content hosted directly; references only (e.g., page #s)
- Content scraped/generated must be paraphrased or pulled from SRD-equivalent material

## License & Legal

- Non-commercial / fan-use only
- Attribution to White Wolf / Onyx Path / Paradox where required
- Include disclaimer: "This is a fan-made tool for personal use. Not affiliated with the official publishers."