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| Week Starting: | 13/01/2020 TO 17/01/2020 |
| Student Name: | Alex O’Toole |

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| **Description of work completed since previous meeting**  Notes : Also record project backlog, use notes page as required |
| Research on what I can do to make the puzzle game entertaining and challenging |

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| **Tasks to be completed this week**  Notes: record any additional tasks on notes page as required. |
| |  |  | | --- | --- | | **1** | Start to alter the existing code to turn the project into a puzzle game. | | **2** | Start implementing scripts to detect cubes are in the correct box | | **3** | restart functionality | | **4** | timer functionality | | **5** |  | | **6** |  | |

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| Supervisor Comments |
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| **Student** | Alex O’Toole |
| **Signature** |  |
| **Date** | 17/01/2020 |

**Additional notes:**