

# Alexander Ozoline

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LinkedIn - <https://www.linkedin.com/in/alexander-ozoline>

GitHub - <https://github.com/AlexOzoline>

Website - <https://alexozoline.com>

## PERSONAL STATEMENT

Computer science graduate with strong technical skills in software development, mathematics, and data analysis. Proficient in multiple programming languages, such as Java, Python, and C#. Experienced in working independently and collaboratively on projects with problem-solving and critical thinking skills. Passionate about technology and eager to contribute to a dynamic and innovative team in the tech industry.

## EDUCATION

**Bachelor of Science, Major in Computer and Software Systems** **Mar 2020 - Nov 2022**  
**The University of Melbourne**  
**72.250 Weighted Average Mark**

**Victorian Certificate of Education** **Feb 2014 – Nov 2019**  
**Mornington Secondary College**  
**96.00 ATAR**

## EMPLOYMENT

### Mathematics Tutoring

Self-Employed

**Nov 2019 - Present**

- Entrusted by my high school to provide maths tutoring as I was the top scoring student of my year
- Employ communication skills while explaining intricate concepts to students aged 13-17
- Give personalized advice to each student on how to overcome their weaknesses

### Assistant

**Feb 2017 - Jul 2018**

Dr Peter Scott Orthodontist, Melbourne

- Worked with local orthodontic clinic; scheduled appointments and aid with surgery processes
- Retrieved and sorted patient information for 15+ sessions each day to prepare Orthodontist
- Sorted and managed sterilization records of equipment spanning years of us

## SKILLS

- Programming Languages: Python, Java, C#, C, JavaScript, Haskell
- Understanding of DevOps tools: Git, Confluence, Jira etc.
- Enjoy working collaboratively with a team to achieve project goals
- Competent in code review for quality and adherence to best practices
- Proficient in Power BI for data visualization and analysis

## PROJECTS

**2.5D Space exploration game (Unity/C#)** [github.com/AlexOzoline/BlockadeRunners](https://github.com/AlexOzoline/BlockadeRunners)

- Worked alongside artists and other developers to create a fully functional interactive experience

**Internet forum space for discussion of media (Vue.js/Java/SQL)** [github.com/liu35/it-bbq](https://github.com/liu35/it-bbq)

- 6-month project focused on learning all stages of software development as a team

**Word document to PDF document converter (Python)** [github.com/AlexOzoline/convert\\_to\\_pdf](https://github.com/AlexOzoline/convert_to_pdf)

- Python tool to convert files extremely quickly without relying on exterior internet resources

**Artificial intelligence agents to play custom board game (Python)** [github.com/AlexOzoline/CacheX](https://github.com/AlexOzoline/CacheX)

- Led a team of students to create different AI agents with varying strategies to win