

Alexander Ozoline CV

alexoz1708@outlook.com | 0493208516 |

LinkedIn - <https://www.linkedin.com/in/alexander-ozoline>

GitHub Repositories - <https://github.com/AlexOzoline>

PERSONAL STATEMENT

Computer science graduate with strong technical skills in software development, database management, and data analysis. Proficient in multiple programming languages, such as Java, Python, and C#. Experienced in working independently and collaboratively on projects with problem-solving and critical thinking skills. Passionate about technology and eager to contribute to a dynamic and innovative team in the tech industry.

EDUCATION

Bachelor of Science, Major in Computer and Software Systems

Mar 2020 - Nov 2022

The University of Melbourne

72 Weighted Average Mark

EMPLOYMENT

Tutoring

Aug 2018 - Nov 2019

Mornington Secondary College, Melbourne

- Offered tutoring (3 hours/week) to help high school students understand mathematical concepts
- Improved communication skills while explaining technical concepts to students aged 14-16
- Imparted constructive feedback on course content plan and curriculum design

Assistant

Feb 2017 - Jul 2018

Dr Peter Scott Orthodontist, Melbourne

- Worked with local orthodontic clinic; scheduled appointments and aid with surgery processes
- Retrieved patient information for 15+ sessions each day to prepare Orthodontist
- Labelled and sorted 1000+ sterilization records by date and time

SKILLS

- Programming Languages: C | C# | Java | Python | Haskell | JavaScript
- Relational databases and SQL
- Understanding of DevOps tools: Git, Confluence, Jira etc.
- In-depth familiarity with statistics and their applications in data analysis
- Experience using .NET and cloud technology
- Enjoy working collaboratively with a team to achieve project goals
- Competent in code review for quality and adherence to best practices
- Skilled in Object-Oriented design and development
- Microsoft office suite and Power Bi knowledge

PROJECTS

- Space exploration game (Unity/C#)- <https://github.com/AlexOzoline/BlockadeRunners>
- Internet forum space for discussion of media (Vue.js/Java/SQL) - <https://github.com/liu35/it-bbq>
- Led a team to create AI agents to play a complex game (Python) - github.com/AlexOzoline/CacheX
- Simple automatic zombie game (Java) - <https://github.com/AlexOzoline/ShadowTreasure>

REFERENCES

Available upon request