**Alexander Ozoline CV**

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GitHub - <https://github.com/AlexOzoline>

**personal statement**

Computer science graduate with strong technical skills in software development, mathematics, and data analysis. Proficient in multiple programming languages, such as Java, Python, and C#. Experienced in working independently and collaboratively on projects with problem-solving and critical thinking skills. Passionate about technology and eager to contribute to a dynamic and innovative team in the tech industry.

**education**

**Bachelor of Science, Major in Computer and Software Systems Mar 2020 - Nov 2022**

**The University of Melbourne**

**72.250 Weighted Average Mark**

Victorian Certificate of Education **Feb 2014 – Nov 2019**

Mornington Secondary College

**96.00 ATAR**

**employment**

**Mathematics Tutoring**

Self-Employed **Nov 2019 - Present**

* Entrusted by my high school to provide maths tutoring as I was the top scoring student of my year
* Employ communication skills while explaining intricate concepts to students aged 13-17
* Give personalized advice to each student on how to overcome their weaknesses

**Assistant Feb 2017 - Jul 2018**

Dr Peter Scott Orthodontist, Melbourne

* Worked with local orthodontic clinic; scheduled appointments and aid with surgery processes
* Retrieved and sorted patient information for 15+ sessions each day to prepare Orthodontist
* Sorted and managed sterilization records of equipment spanning years of us

**skills**

* Programming Languages: Python, Java, C#, C, JavaScript, Haskell
* Understanding of DevOps tools: Git, Confluence, Jira etc.
* Experience using AI and cloud technology
* Enjoy working collaboratively with a team to achieve project goals
* Competent in code review for quality and adherence to best practices
* Proficient in Power BI for data visualization and analysis

**projects**

**2.5D Space exploration game (Unity/C#)** [github.com/AlexOzoline/BlockadeRunners](https://github.com/AlexOzoline/BlockadeRunners)

* Worked alongside artists and other developers to create a fully functional interactive experience

**Internet forum space for discussion of media (Vue.js/Java/SQL)** [github.com/liu35/it-bbq](https://github.com/liu35/it-bbq)

* 6-month project focused on learning all stages of software development as a team

**Word document to PDF document converter (Python)** [github.com/AlexOzoline/convert\_to\_pdf](https://github.com/AlexOzoline/convert_to_pdf)

* Python tool to convert files extremely quickly without relying on exterior internet resources

**Artificial intelligence agents to play custom board game (Python)** [github.com/AlexOzoline/CacheX](https://github.com/AlexOzoline/CacheX)

* Led a team of students to create different AI agents with varying strategies to win