## Performing Row Operations: Almost any tool will work to make the arithmetic easier.

# **MATLAB/OCTAVE**

```
>> A = [1 -3 -2 0 0 0; 0 1 1 1 0 10; 0 2 1 0 1 16]
        -3 -2 0
1 1 1
2 1 0
                               10
>> A(3,:) = A(3,:) /2
A =
   1.0000
          -3.0000 -2.0000
            1.0000 1.0000 1.0000
                                             0
                                                 10.0000
            1.0000
                     0.5000
                                         0.5000
                                                  8.0000
>> A(1,:) = A(1,:) + 3 * A(3,:)
A =
   1.0000
                                                 24.0000
            1.0000 1.0000 1.0000
                                          0
                                                 10.0000
            1.0000
                      0.5000
                                                  8.0000
>> A(2,:) = A(2,:) - 1 * A(3,:)
   1.0000
                     -0.5000
                                        1.5000
                                                 24.0000
                      0.5000 1.0000 -0.5000
                                                  2.0000
        0
             1.0000
                                                  8.0000
                      0.5000
                                         0.5000
```

### **MAPLE**

- > with(Student[LinearAlgebra]):
- $A := \langle \langle 1, 0, 0 \rangle | \langle -3, 1, 2 \rangle | \langle -2, 1, 1 \rangle | \langle 0, 1, 0 \rangle | \langle 0, 0, 1 \rangle | \langle 0, 10, 16 \rangle \rangle$

$$A := \left[ \begin{array}{rrrrrr} 1 & -3 & -2 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 10 \\ 0 & 2 & 1 & 0 & 1 & 16 \end{array} \right]$$

> 
$$A := MultiplyRow\left(A, 3, \frac{1}{2}\right)$$

$$A := \left[ \begin{array}{cccccc} 1 & -3 & -2 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 10 \\ 0 & 1 & \frac{1}{2} & 0 & \frac{1}{2} & 8 \end{array} \right]$$

A := AddRow(A, 1, 3, 3)

$$A := \begin{bmatrix} 1 & 0 & -\frac{1}{2} & 0 & \frac{3}{2} & 24 \\ 0 & 1 & 1 & 1 & 0 & 10 \\ 0 & 1 & \frac{1}{2} & 0 & \frac{1}{2} & 8 \end{bmatrix}$$

$$A := AddRow(A, 2, 3, -1)$$

$$A := \begin{bmatrix} 1 & 0 & -\frac{1}{2} & 0 & \frac{3}{2} & 24 \\ 0 & 0 & \frac{1}{2} & 1 & -\frac{1}{2} & 2 \\ 0 & 1 & \frac{1}{2} & 0 & \frac{1}{2} & 8 \end{bmatrix}$$

```
R (R-STUDIO)
```

```
> A <- matrix(c(1,0,0,-3,1,2,-2,1,1,0,1,0,0,0,1,0,10,16), 3,6)
    [,1] [,2] [,3] [,4] [,5] [,6]
    1 -3 -2 0 0 0
[1,]
[2,]
    0 1 1 1
                     0 10
[3,]
    0 2 1
                 0
> A[3,] <- A[3,] /2
    [,1] [,2] [,3] [,4] [,5] [,6]
[1,] 1 -3 -2.0 0 0.0 0
    0 1 1.0 1 0.0 10
[2,]
    0 1 0.5 0 0.5
[3,]
> A[1,] <- A[1,] + 3 * A[3,]
   [,1] [,2] [,3] [,4] [,5] [,6]
[1,] 1 0-0.5 0 1.5 24
    0 1 1.0 1 0.0 10
[2,]
    0 1 0.5 0 0.5
[3,]
> A[2,] <- A[2,] - 1 * A[3,]
   [,1] [,2] [,3] [,4] [,5] [,6]
[1,]
    1 0-0.5 0 1.5 24
    0 0 0.5 1 -0.5
                        2
[2,]
    0 1 0.5 0 0.5
[3,]
>
```

#### **MATHEMATICA**

Out[6]//MatrixForm=

 $\begin{pmatrix}
1 & 0 & -\frac{1}{2} & 0 & \frac{3}{2} & 24 \\
0 & 0 & \frac{1}{2} & 1 & -\frac{1}{2} & 2 \\
0 & 1 & \frac{1}{2} & 0 & \frac{1}{2} & 8
\end{pmatrix}$ 

#### **TI-CALCULATOR**



```
saved
            main.py
      def mulrow(A, row_to_change, num):
        cols = len(A[0])
  2
        for i in range(cols):
  3
  4
          A[row_to_change][i] = A[row_to_change][i] * num
  5
        return(A)
  6
  7
      def addrow(A, row_to_change, row_to_use, num):
        cols = len(A[0])
  8
  9
        for i in range(cols):
 10
          A[row_to_change][i] = A[row_to_change][i] + num * A[row_to_use][i]
        return(A)
 11
 12
 13
      A = [[1, -3, -2, 0, 0, 0], [0, 1, 1, 1, 0, 10], [0, 2, 1, 0, 1, 16]]
 14
      for i in range(len(A)):
 15
        print(A[i])
 16
      mulrow(A, 2, 0.5)
      addrow(A, 0, 2, 3)
 17
      addrow(A, 1, 2, -1)
 18
      for i in range(len(A)):
 19
 20
        print(A[i])
                                              https://Row-Operations.hollyhirst.repl.run
Python 3.6.1 (default, Dec 2015, 13:05:11)
[GCC 4.8.2] on linux
[1, -3, -2, 0, 0, 0]
[0, 1, 1, 1, 0, 10]
[0, 2, 1, 0, 1, 16]
[1.0, 0.0, -0.5, 0.0, 1.5, 24.0]
[0.0, 0.0, 0.5, 1.0, -0.5, 2.0]
[0.0, 1.0, 0.5, 0.0, 0.5, 8.0]
```