

## **09: Design**

Goal of the week:

Parctice the design process

### **Exercise 1 :**

Look for a reference of a tree. Try to make a stylized version of it. Analyse yur reference, look for interesting shapes, make iterations. If you don't remember how to do this, take another look at the theory of week 06.

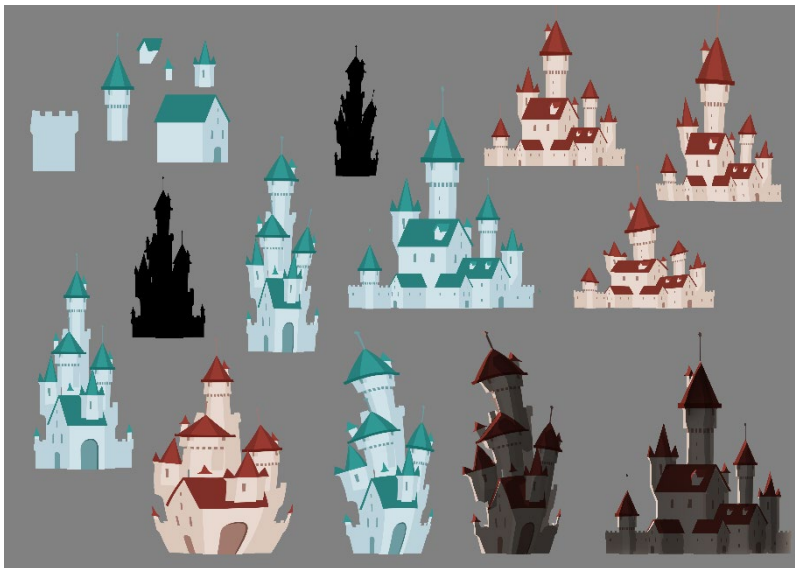
Save :

Classgroup\_YourLastname\_YourName\_9\_1.psd

Classgroup\_YourLastname\_YourName\_9\_1.png

### **Exercise 2 :**

Design different castles with the modular workflow. You can download the CastleAssets.psd file or make your own. Don't forget to look for reference.



2. Example by Goedele



1. Concept art for Hotel Transylvania

Save :

Classgroup\_YourLastname\_YourName\_9\_2.psd

Classgroup\_YourLastname\_YourName\_9\_2.png