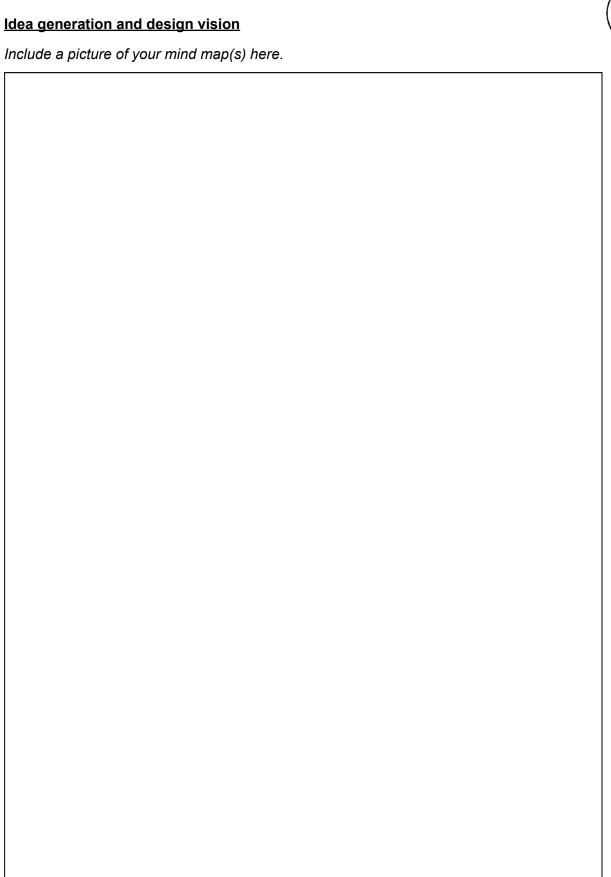
NAME: Alejandro Roca Vande Sype CLASSGROUP: GD12



VIDEO LINK: https://voutu.be/6EPruikeKzg

the difference of the extra triangly the entire treatment of the entire	Modification	of an	existing,	abstract	board/card	game
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Modification of an existing shotgest board/sand game
Modification of an existing, abstract board/card game Briefly describe the game you analysed. Mention title, genre and goal of the game. Describe the different elements of play.
Which element did you modify and how?
How did that affect the experience? Wee this the desired result? Why (not)?
How did that affect the experience? Was this the desired result? Why (not)?





st and descri	ibe your early idea	as here. Highligh	nt which one you	ı decided to go wi	ith.
I the mecha	kplain your choser nics support this? ould be a gamepla	Be specific, if yo			

Current prototype



What are the controls ? How do you finish the game (what is the goal)?							