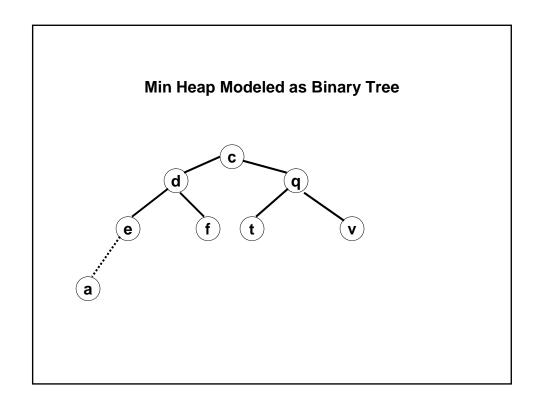
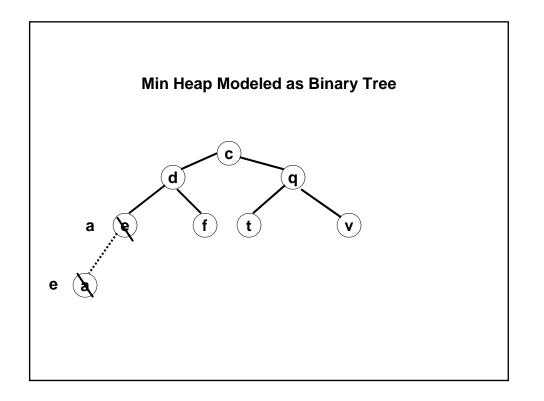
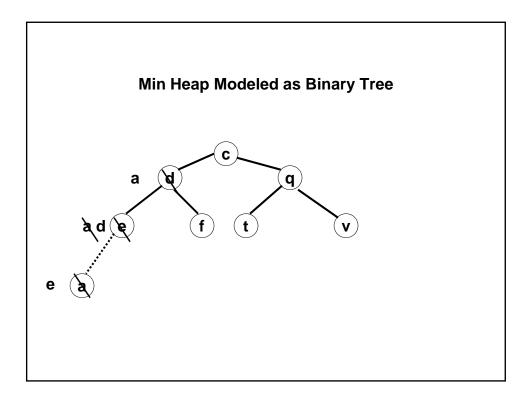
1.204 Lecture 8

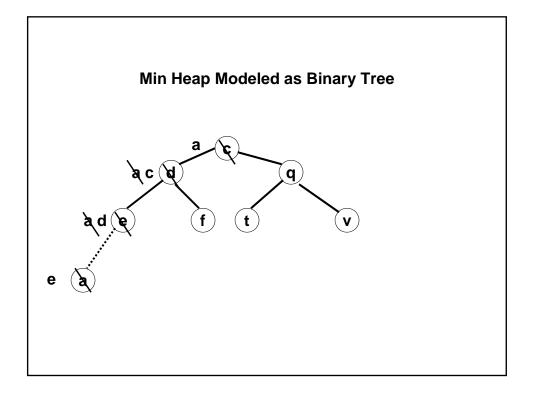
Data structures: heaps

Priority Queues or Heaps • Highest priority element at top Top "Partial sort" а • All enter at bottom, leave at top b **Applications:** С 1. Simulations: event list 2. Search, decision trees d 3. Minimum spanning tree е 4. Shortest path (label setting) **Bottom** 5. And many others... Complexity: 1. Insertion, deletion: O(Ig n)









Heap: constructors

```
public class Heap {
                      // Max heap: largest element at top
  pri vate Comparable[] data;
                      // Actual number of elements in heap
  private int size;
  private int capacity;
  private static final int DEFAULT_CAPACITY= 30;
  public Heap(int capacity) {
       data = new Comparable[capacity];
       this. capacity= capacity;
  }
  public Heap() {
       this(DEFAULT_CAPACITY);
  }
  public Heap(Comparable[] c) {
       data= c;
       heapi fy(data);
       capacity= size= data. I ength;
```

(Max) Heap insertion

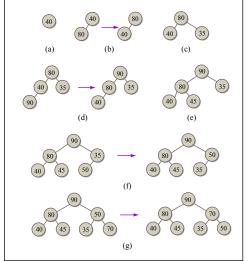
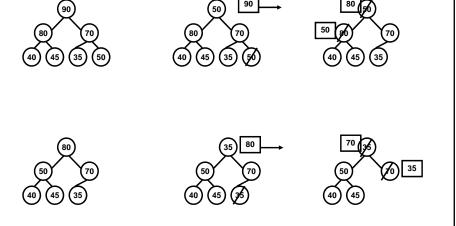


Figure by MIT OpenCourseWare.

Heap: insert()

```
public void insert(Comparable item) {
  if (size == 0) { // Empty heap, first element being added
    size= 1;
    data[0]= item;
} else {
  if (size == data.length)
    grow();
  int i = size++; // Increase no of elements
  while (i > 0 && (data[(i-1)/2].compareTo(item) < 0)) {
    data[i] = data[(i-1)/2]; // Move parent item down
    i = (i-1)/2; // Go up one level in heap
  }
  data[i] = item; // Drop item into correct place in heap
}
// See download for grow() code</pre>
```

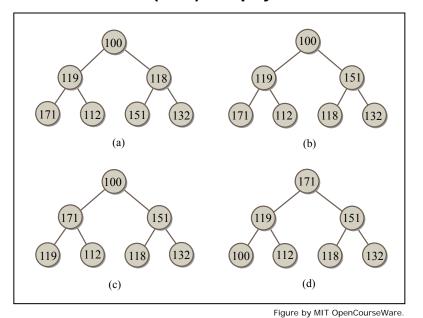
(Max) Heap deletion



Heap: delete()

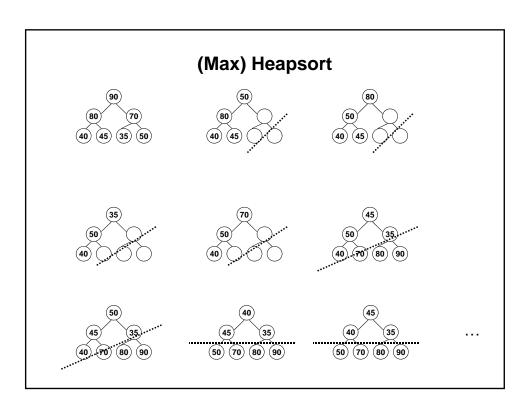
```
public Comparable delete() throws NoSuchElementException {
  if (size == 0)
   throw new NoSuchElementException();
 Comparable retValue = data[0]; // Top removed and returned
  // Put last element at top (element 0) and bubble it down
  Comparable item = data[0] = data[--size];
               // Look at right and left children of top node
  int j = 1;
 while (j < size) {
   // Compare left and right child and let j be larger child
   if ((j+1 < size) && (data[j].compareTo(data[j+1]) < 0))
   if (item.compareTo(data[j]) > 0)
     break;
                                  // Position for item found
   data[(j-1) / 2] = data[j];
                                 // Else put in parent node
                           // Move down to next level of heap
   j = 2*j+1;
  data[(j-1) / 2] = item; // Drop last element in place
 return retValue;
```

(Max) Heapify



Heap: heapify()

```
private static void heapify(Comparable[] c) {
  Comparable item;
  int size= c.length;
  for (int i = size/2 - 1; i >= 0; i --) { // Start at mid-tree node
    int j = 2*i + 1;
                           // Left child
    item= c[i];
                          // While loop same as delete()
    while (j < size) {
    // Compare left and right child and let j be larger child
     if ((j+1 < size) && (c[j].compareTo(c[j + 1]) < 0))
       j ++;
      if (item.compareTo(c[j]) > 0)
                           // Position for item found
        break;
      c[(j-1) / 2] = c[j]; // Else put child data in parent node
                           // Move down to next level of heap
      j = 2*j+1;
    c[(j-1) / 2] = item;
                           // Drop last element into correct place
}
```



Heap: heapsort() public static Comparable[] heapsort(Comparable[] c) { heapi fy(c); Comparable item; int size= c.length; for (int i = size-1; i > 0; i--) { Comparable t= c[i]; // Swap top element with ith element c[i]= c[0]; c[0]= t; // Left child int j = 1; item= c[0]; while (j < i) { // Compare left and right child and let j be larger child if ((j+1 < i) && (c[j].compareTo(c[j + 1]) < 0))if (item.compareTo(c[j]) > 0) break; // Position for item found c[(j-1) / 2] = c[j]; // Else put data in parent node// Move down to next level of heap j = 2*j+1;c[(j-1) / 2] = item; // Drop element into correct place return c;

Heap: example

```
public static void main(String[] args) { // Max heap
    System. out. println("Heap");
    Heap h= new Heap(10);
    h.insert("b");
    h.insert("d");
    h.insert("f");
    h.insert("a");
    h.insert("c");
    h.insert("e");
    h.insert("g");
    h. i nsert("h");
    h.insert("i");
    String top = null;
    while (h.getSize() > 0) {
            top= (String) h. del ete();
            System. out. println(" "+ top);
    }
```

Heap: example, p.2

Heap performance

- Heap insert
 - Maximum number of operations= number of levels in tree = O(lg n), where n is number of nodes
- Heap delete
 - Same as insert
- Heapsort
 - First execute heapify (analyzed below)
 - Number of operations= number of nodes * adjustments/node, which are O(lg n) deletions
 - Thus heapsort is O(n lg n)
 - · Similar to quicksort, but quicksort tends to be twice as fast

Heapify performance

n= number of nodes in heap
K= levels in heap
(0 is bottom, K is top)
K= floor(lg n) +1
(n+1)/(2^{k+1}) nodes in each level
Heapify moves a node at level
k a maximum of k steps
The total number of steps=
(number of nodes at each
level) * (maximum moves
for that level)

$$\sum_{k=0}^{\lg n} \frac{n}{2^{(k+1)}} * k = n \sum_{k=0}^{\lg n} \frac{k}{2^{(k+1)}} \cong n \sum_{k=0}^{\lg n} k (\frac{1}{2})^k$$

$$\sum_{k=0}^{\infty} kx^{k} = \frac{x}{(1-x)^{2}} for |x| < 1$$

CLRS, page 1061, (A.8)

Thus

$$\sum_{k=0}^{\lg n} k (\frac{1}{2})^k \le \frac{1/2}{(1-1/2)^2} = 2$$

$$n\sum_{k=0}^{\lg n} k(\frac{1}{2})^k = O(2n) = O(n)$$

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