



Getting Started With Appium

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What Is Appium?

Appium is a free and open-source mobile automation framework used for native, hybrid, and mobile web apps. It works on iOS, Android, Mac, and Windows apps using the WebDriver protocol. Appium currently fully supports the W3C (World Wide Web Consortium) specification.

Getting Started

In order to get up and running on your local machine, you need to download an Appium server and client bindings for your preferred programming language. There are Appium language bindings for multiple programming languages. The officially supported ones (in alphabetical order) are:

- C# (.NET)
- Java
- JavaScript (Node.js)
- Objective C
- PHP
- Python
- RobotFramework
- Ruby

Before we dive into installing all the Appium dependencies, we are first going to look into the iOS and Android dependencies.

PLATFORM DEPENDENCIES (IOS)

For testing on iOS, you'll need to have a Mac and install:

- Xcode
- Xcode Command Line Tools Package. The Command Line Tools
 Package can be installed with the xcode-select --install
 command in your terminal once Xcode has been installed.

BASIC SETUP

For basic setup, we recommend the use of $\underline{\mathsf{Homebrew}}$ for installing system dependencies.

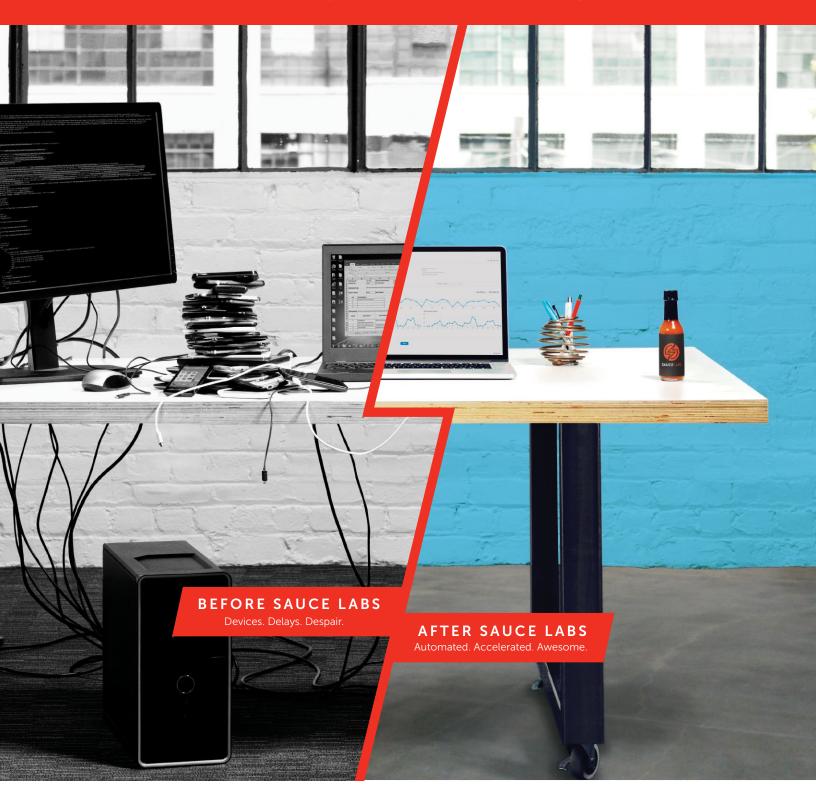
- Ensure that you have Appium's general dependencies (e.g. Node and NPM) installed and configured.
- Install the <u>Carthage</u> dependency manager: brew install carthage.

Run your Appium tests on thousands of real devices and emulators/simulators with a few quick clicks.

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If you don't need to automate real devices, you're done! To automate an app on the simulator, the app capability should be set to an absolute path or URL pointing to your .app or .app.zip file built for the sim.

REAL DEVICE SETUP

Automating a real device with XCUITest is considerably more complicated, due to Apple's restrictions around running apps on real devices. Please refer to the XCUITest real device setup doc for instructions.

Once set up, running a session on a real device is achieved by using the following desired capabilities:

- app or bundleId Specifies the application (local path or URL referencing your signed . ipa file), or if it is already installed, simply the bundle identifier of the app so that Appium can launch it.
- udid The specific id of the device to test on. This can also be set to auto if there is only a single device, in which case Appium will determine the device ID and use it.

NOTE: For additional information on system setup requirements (since your needs might be different), be sure to check out the Appium documentation.

PLATFORM DEPENDENCIES (ANDROID)

For testing on Android, you'll need to do the following:

- Install JDK 8 or higher
- Download and install Android Studio

Once done, open Android Studio and go to "Tools > SDK manager" and select the SDKs you want to use. Then, go to "Tools > AVD manager" to create an emulator for your tests to use (for the examples that follow, we'll be using a Google Pixel with Android 8.1).

NOTE: For additional information on system setup requirements (since your needs might be different), be sure to check out the Appium documentation.

APPIUM SERVER

After installing all the iOS and Android platform dependencies, you have two approaches for getting the Appium Server onto your machine. You can use the command-line server available through npm and install it with npm install -g appium.

Alternatively, you can use the Appium Desktop app, which is an open-source app for Mac, Windows, and Linux that gives you the Appium server in a simple and flexible UI (along with some extra functionality). You can download and install the latest version here. After you installed Appium, you now need to verify if your environment is set up to run Appium. This can be done with appium-doctor.

NOTE: If you have any questions about Appium Desktop, be sure to check out its documentation.

APPIUM-DOCTOR

Appium uses more dependencies than just the Appium server. To check if all dependencies are installed, you can use appium-doctor. appium-doctor is a small NPM package that can diagnose and fix common Node, iOS, and Android configuration issues before starting Appium.

appium-doctor can be installed with npm install -g appium-doctor.

RUNNING APPIUM-DOCTOR

appium-doctor can diagnose:

- iOS and Android setup together by running appium-doctor
- iOS only by running appium-doctor --ios
- Android only by running appium-doctor --android

For example, when you run appium-doctor (for iOS and Android diagnostics), you may get the following output:

```
appium-doctor
info AppiumDoctor Appium Doctor v.1.9.0
info AppiumDoctor ### Diagnostic for necessary
dependencies
starting ###
info AppiumDoctor ✓ The Node.js binary was found at:
/Users/exampleUser/.nvm/versions/node/v10.15.2/bin/
node
info AppiumDoctor ✓ Node version is 10.15.2
info AppiumDoctor ✓ Xcode is installed at:
/Applications/Xcode.app/Contents/Developer
info AppiumDoctor ✓ Xcode Command Line Tools are
installed in:
/Applications/Xcode.app/Contents/Developer
info AppiumDoctor ✓ DevToolsSecurity is enabled.
info AppiumDoctor ✓ The Authorization DB is set up
properly.
info AppiumDoctor ✓ Carthage was found at: /usr/
local/bin/carthage
info AppiumDoctor ✓ HOME is set to: /Users/wimselles
info AppiumDoctor ✓ ANDROID_HOME is set to:
/Users/exampleUser/Library/Android/sdk
info AppiumDoctor ✓ JAVA_HOME is set to:
/Library/Java/JavaVirtualMachines/jdk1.8.0_191.jdk/
Contents/Home
CODE CONTINUED ON NEXT PAGE
```





```
info AppiumDoctor ✓ adb exists at:
/Users/exampleUser/Library/Android/sdk/platform-
info AppiumDoctor ✓ android exists at:
/Users/exampleUser/Library/Android/sdk/tools/android
info AppiumDoctor ✓ emulator exists at:
/Users/exampleUser/Library/Android/sdk/tools/
emulator
info AppiumDoctor ✓ Bin directory of $JAVA_HOME is
info AppiumDoctor ### Diagnostic for necessary
dependencies
completed, no fix needed. ###
info AppiumDoctor
info AppiumDoctor Bye! Run appium-doctor again when
all manual fixes
have been applied!
info AppiumDoctor
```

If there are any issues that can automatically be fixed, appium-doctor will do that for you. Otherwise, you will get a list of things that you need to fix. Run appium-doctor again to see if all the fixes were applied in the correct way.

When everything is green, you are ready to start testing with Appium.

NOTE: The remaining examples will be shown using WebdriverIO, a test framework for Node.js.

SAMPLE APPS

Don't have a test app? Don't sweat it. There are pre-compiled test apps available to kick the tires with. You can grab an iOS or an Android app here.

Just make sure to put your test app in a known location because you'll need to reference the path to it next.

WEBDRIVERIO

Before you start to automate with WebdriverIO and Appium, you first need to install WebdriverIO. The documentation is descriptive enough to help you install WebdriverIO.

The advice is to start with the setup for the testrunner. The advantage of the testrunner is that it will be an orchestrator for you to start one or multiple drivers at once, by only providing an object of capabilities. This will be handled in the following part.

APP CONFIGURATION

When it comes to configuring your app to run on Appium, there are a lot of similarities to Selenium — namely the use of capabilities. You can specify the necessary configurations of your app by providing a capabilities array with an object per capability.

Here's what the object looks like for the iOS test app running on an iPhone simulator:

```
capabilities: [
       // The defaults you need to have in your
       deviceName: 'iPhone X',
       platformName: 'iOS',
       platformVersion: '12.1',
       orientation: 'PORTRAIT',
       // The path to the app
       app: './your/path/to/iOS-Simulator-
NativeDemoApp-0.2.1.app.zip',
       // Read the reset strategies very well, they
       // differ per platform, see
       // http://appium.io/docs/en/writing-running-
       // appium/other/reset-strategies/
       noReset: true,
   },
```

And here's what an object looks like for Android on a local emulator:

```
capabilities: [
  {
      // The defaults you need to have in your
       // config
       automationName: 'UiAutomator2',
       deviceName: 'Pixel_8.1', // The name you gave
       // it in Android Studio
       platformName: 'Android',
       platformVersion: '8.1',
       orientation: 'PORTRAIT',
       app: './your/path/to/Android-NativeDemoApp-
0.2.1.apk',
      // Read the reset strategies very well, they
      // differ per platform, see
       // http://appium.io/docs/en/writing-running-
      // appium/other/reset-strategies/
      noReset: true,
  },
```

NOTE: You can see a full list of available capabilities here.

Interrogating Your App

Writing automated scripts to drive an app in Appium is very similar to how it's done in Selenium. You first need to choose a locator strategy. A locator is how you want to find an element. Then, you have the selector, which finds an element based on the provided search criteria.

Below, you will find a table with all available locator strategies for Selenium/Appium:





| LOCATOR STRATEGY | FROM | SUPPORT IN APPIUM |
|-----------------------|----------|-------------------|
| class name | Selenium | Yes |
| id | Selenium | Yes |
| name | Selenium | Yes |
| xpath | Selenium | Yes |
| accessibility id | Appium | Yes |
| -ios predicate string | Appium | Yes |
| -ios class chain | Appium | Yes |
| -android uiautomator | Appium | Yes |
| -ios uiautomation | Appium | Deprecated |
| css selector | Selenium | No/Yes* |
| link text | Selenium | No/Yes* |
| partial link text | Selenium | No/Yes* |
| tag name | Selenium | No/Yes* |

This is a **No** when a native app is automated, but it is a **Yes** if the app is a hybrid or a web app.

Depending on the app that needs to be automated, there are multiple ways to locate elements. When you are automating a web app, you can use the default tools to locate elements like, for example, Chrome Developer Tools.

Note: Because a native app is used as an example, we are going to use Appium Desktop to locate the elements

USING THE APPIUM DESKTOP APP

When you download and open Appium Desktop, you will see the following screen.



When you press the Start Server button, the Appium Desktop server will start and a new screen will be shown.

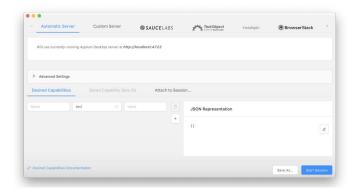


NOTE: If you have Appium running in a terminal window, you'll need to kill it by issuing a CTRL+C command.

Click on the magnifying glass to start the inspector session:

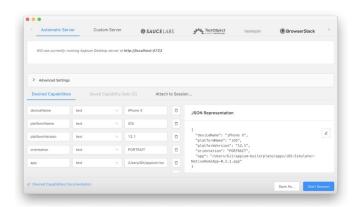


This will start the New Session window:



The New Session window allows you to construct a set of Appiumdesired capabilities used to launch an Appium session. You can launch a session against the currently-running Appium Desktop server (which is the default), or you can launch a session against a variety of other endpoints. For now, we are going to focus on the automatic server and use the iOS simulator as an example. Android will only differ in capabilities, see above.

The capabilities that are used for WebdriverIO can also be added here:



NOTE: You can save your configuration by clicking the Save As button next to Start Session and giving it a helpful name. Then, you can easily refer to this configuration later.

After pressing Start Session, the Appium Desktop Inspector will start. This is a three-pane inspector window that shows a screenshot of the app on the left, the underlying UI hierarchy of the app in the center, and details about the element you are attempting to interact with on the right.







In the left-pane, you can click on an element you'd like to interact with. When you do, the middle pane will update the source code. The right-pane will then:

- Offer actions you can take against it (e.g. Tap or Send Keys)
- Show you one or multiple locator strategies with their selector
- Show details about the element (attribute values like type, value, visible, and so on).

Commands and Operations

The most common operations you'll end up doing in Appium are finding an element (or a set of elements) and performing actions with those elements (e.g. tap, type text, swipe, etc.). You can also ask questions about the elements (e.g. Is it displayed? Is it enabled? etc.), pull information out of the element (e.g. the text of an element or the text of a specific attribute within an element), or perform additional gestures.

FINDING AN ELEMENT

```
// The $ is a shorthand for browser.
findElement('locator', 'selector')
// Find 1 element
const element = $('locator');
// The $$ is a shorthand for browser.
findElements('locator', 'selector')
// Find multiple elements with the same locator
const elements = $$('locator');
```

WORK WITH A FOUND ELEMENT

```
// Chain actions together
$('locator').click();
// Store the element and then click it
const element = $('locator');
element.click();
```

CHAIN ELEMENTS

```
// Add a value to the child within the parent
$('parent').$('child').setValue('type some text');
```

ASK A QUESTION

```
// Check if the element is displayed
```

```
$('locator').isDisplayed();
// Check if the element is enabled
$('locator').isEnabled();
```

RETRIEVE INFORMATION

```
// Get the text of an element
$('locator').getText();
// Get the attribute value
$('locator').getAttribute('type');
```

GESTURES

```
it('should do a touch gesture', () => {
   const screen = $('//UITextbox');
   // simple touch action on element
   driver.touchAction({
       action: 'tap',
       element: screen,
   });
   // simple touch action x y variables
   // tap location is 30px right and 20px down
   // relative from the viewport
   driver.touchAction({
      action: 'tap',
       x: 30,
       y: 20,
   });
   // simple touch action x y variables
   // tap location is 30px right and 20px down
   // relative from the center of the element
   driver.touchAction({
       action: 'tap',
       x: 30,
       y: 20,
       element: screen,
   // multi action on an element
   // drag&drop from position 200x200 down 100px on
   // the screen
   driver.touchAction([
      { action: 'press', x: 200, y: 200 },
       { action: 'moveTo', x: 200, y: 300 },
       'release',
});
```

NOTE: For a full list of available commands and operations, be sure to check out the documentation.

EXAMPLE TESTS

To give you a quick start, WebdriverIO created:

A demo app for iOS and Android



A boilerplate on how to quickly get started with WebdriverIO and Appium

The boilerplate will hold test examples for automating:

- A native app
- A webview (loading a website into an app)
- Safari/Chrome browser

And helpers for:

- Pickers
- Alerts
- Gestures
- And many more

Appium Service Providers

Rather than take on the overhead of standing up and maintaining a test infrastructure, you can easily outsource these services to a thirdparty cloud provider like Sauce Labs. With Sauce Labs, you'll be able to get access to real devices as well as simulators and emulators.

NOTE: You'll need an account to use Sauce Labs. Their free trial offers enough to get you started. And if you're signing up because you want to test an open-source project, then be sure to check out their Open Sauce account.

In the previously mentioned appium-boilerplate for WebdriverIO, you'll also find a setup to connect to the real device cloud of Sauce Labs. Please make sure you have added the API-key, which you get when you sign up, to your environment variables and you are good to go.

NOTE: Also, you can spin up a Sauce Labs session from within the Appium Desktop app's Start New Session menu. After providing your credentials, specify the caps for the setup that you need and click Start Session.

NOTE: You can see a full list of Sauce Labs' available platform options here. There's also a handy configuration generator that will tell you what values to plug into your test. Be sure to check out Sauce Labs' documentation portal for more details.



Updated by Wim Selles, Test Automation Engineer

Wim Selles is a Solution Architect for Sauce Labs based in the Netherlands. During the day, he assists customers with solving automation challenges in their organization. By night, he practices his passion for front-end test automation with Javascript. He likes to create his own Node.js modules to help and support automation engineers and is also a contributor to multiple open source projects that involve testing, such as WebdriverIO, Protractor, ng-Apimock, and many more. Wim also has extensive experience using Appium for



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