



GraphQL Shorthand Notation Cheat Sheet

The definitive guide to express your GraphQL schema succinctly

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What is GraphQL Shorthand Notation?

It is a succinct and convenient way to express the basic shape of your GraphQL schema and its type system.

What does it look like?

Would you believe me if I say it is the most beautiful thing you've ever laid your eyes upon?

Below is an example of a typical GraphQL schema expressed in shorthand.

Schema	
schema	GraphQL schema definition
query	A read-only fetch operation
mutation	A write followed by fetch operation
subscription	A subscription operation (experimental)

Built-in Scalar Types	
Int	Int
Float	Float
String	String
Boolean	Boolean
ID	ID

Type Definitions	
scalar	Scalar Type
type	Object Type
interface	Interface Type
union	Union Type
enum	Enum Type
input	Input Object Type

Type Markers	
String	Nullable String type
String!	Non-null String type
[String]	List of nullable Strings type
[String]!	Non-null list of nullable Strings type
[String!]!	Non-null list of non-null Strings type

Input Arguments
Basic Input
<pre>type Root { users(limit: Int): [User] }</pre>

Input with default value
<pre>type Root { users(limit: Int = 10): [User] }</pre>

Input with multiple arguments
<pre>type Root { users(limit: Int, sort: String): [User] }</pre>

Input with multiple arguments and default values
<pre>type Root { users(limit: Int = 10, sort: String): [User] }</pre> <pre>type Root { users(limit: Int, sort: String = "asc"): [User] }</pre> <pre>type Root { users(limit: Int = 10, sort: String = "asc"): [User] }</pre>

Input Object Types
<pre>input ListUsersInput { limit: Int since_id: ID }</pre> <pre>type Root { users(params: ListUsersInput): [Users]! }</pre>

Custom Scalars
<pre>scalar Url type User { name: String homepage: Url }</pre>

Interfaces
Object implementing one or more Interfaces
<pre>interface Foo { name: String } interface Goo { is_goo: Boolean } type Bar implements Foo { name: String is_bar: Boolean } type Baz implements Foo, Goo { name: String is_baz: Boolean is_goo: Boolean }</pre>

Unions
Union of one or more Objects
<pre>type Foo { name: String } type Bar { is_bar: String } union SingleUnion = Foo union MultipleUnion = Foo Bar type Root { single: SingleUnion multiple: MultipleUnion }</pre>

Enums
<pre>enum RGB { RED GREEN BLUE } type Root { color: RGB }</pre>