# Alex Scheiner

# Software Engineer Based in Sunny Central Florida

(407) 620-9966 alexscheinerdev@gmail.com 2502 Chantilly Ave, Winter Park, FL https://www.linkedin.com/in/alexander-scheiner-7a872aaa/



# **OBJECTIVE**

Looking to change the world one line of code at a time.

Seeking a career with the best team on the planet.

# **EDUCATION**



## **University of Central Florida**

Bachelor of Science (BS) BSGS

Computer Science

EXCEL/COMPASS

Prime Stem

# **SKILLS**

- Programming Languages: C#, C, Java, HTML, Haskell, PowerShell, JS, Pascal
- Operating Systems: Windows, Linux, Android.
- Asset Creation: 2-D sprites, 3-D models, Audio Photoshop, Blender, Audacity
- Environments: Unity, Visual Studio
- Tools: GNU Debugger, User Interface (UI & UX), GIT
- Project Leadership: Senior Design Project SHERBA, UCF

#### **STRFNGTHS**

- Game Development and Design.
- Software Structuring.
- Technical Communication skills.
- Mechanical Design.
- Innovative problem solver; praised for my skills at thinking outside of the box.
- Working with diverse cross-functional teams.

# **EXPERIENCE**

#### **Order Fulfillment Associate**

May 2020 - September 2020 The Home Depot – Casselberry, FL

- Locating, picking, and delivering customer orders under tight deadlines.
- Keeping customer order storage locations organized and tidy.
- Palletizing customer orders in preparation to be flown onto overhead.
- Preparing outgoing orders to be loaded onto flatbed/box trucks and vans.
- Upholding high customer service standards.
- Maintaining high safety standards.

#### **Catholic Charities Volunteer**

January 2021 – May 2021 Agape Mission Market, FL

- Sorting and preparing food.
- Organizing and distributing food.
- Unloading trucks and moving palletized crates and boxes to packing areas.
- Helping to feed those in need.
- Working with groups to stay on task and work safely.

### **Teaching Assistant**

July 2015 – August 2015 Summer Institute at UCF, FL

- Assisted main lecturer with teaching 30+ high school students C# and Python.
- Answered any questions that students had about their assignments.
- Helped students debug programs.