

# Evaluation of the Context-Free Path Querying Algorithm Based on Matrix Multiplication

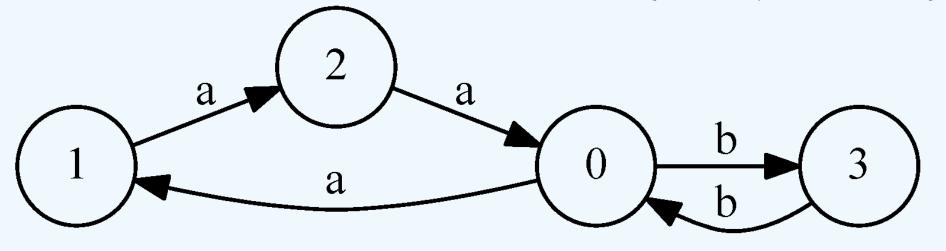
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## Contex-Free Path Querying

Find paths which satisfy constraints in form of a formal language  $L = \{a^n b^n | n > 0\}$ .



Query is a grammar for language L:  $S \rightarrow a \ b \ | \ a \ S \ b$ 

The result:

 $\{(u,v)|\exists p \text{ form } u \text{ to } v : \text{word}(p) \in L\}$ 

# Matrix-based Algorithm [?]

T — adjacency matrix of the input graph The grammar in the normal form

$$T_{ij} = \{ N \mid N \stackrel{*}{\Rightarrow} \omega, \omega \text{ path bw } i \text{ and } j \}$$

$$T_{ik} \times T_{kj} = \{ A \mid B \in T_{ik}, C \in T_{kj}, A \to BC \}$$

$$T^{(i)} = T^{(i-1)} \cup (T^{(i-1)} \times T^{(i-1)})$$

- Can be reformulated in terms of boolean matrices multiplication
- Easy to run in narallel environments.

#### Results

- Dataset for CFPQ evaluation is collected and published.
  - Contains both graphs and queryes
  - Contains both real-world and syntetic graphs
- A number of CFPQ algorithms implementations are provided, evaluated and published.

#### Future Research

- Create open extensib; e platform for CFPQ algorithms evaluation
- Extend dataset with new data
- Implement and evaluate destributed matrix-based CFPQ algorithms
- Implement and evaluate sparse boolean matrix-based CFPQ algorithms

# Implementations

#### Our implementations:

[Scipy] Matrix-based algorithm which uses sparse matrices from Scipy library (Python).

[M4RI] Matrix-based algorithm which uses dense matrices multiplication from  $\mathbf{m4ri}$  library (Method of Four Russians,  $\mathbf{C}$ )

[GPU] Matrix-based algorithm which uses our own implementation of the naïve boolean matrix multiplication in CUDA C

#### Reference implementations:

[CuSprs] Matrix-based algorithm which uses NVIDIA cuSPARSE library (CUDA C, GPGPU)

[CYK] CYK-based algorithm implemented in Java (CPU)

#### We need more data!

| RDF      |     |                | $Query G_4$ |      |       |        |         |  |
|----------|-----|----------------|-------------|------|-------|--------|---------|--|
| Name     | #V  | $\#\mathrm{E}$ | Scipy       | M4RI | GPU_N | CuSprs | CYK     |  |
| atm-prim | 291 | 685            | 3           | 2    | 1     | 269    | 515285  |  |
| biomed   | 341 | 711            | 3           | 5    | 1     | 283    | 420604  |  |
| pizza    | 671 | 2604           | 6           | 8    | 1     | 292    | 3233587 |  |
| wine     | 733 | 2450           | 7           | 6    | 1     | 294    | 4075319 |  |

**Table 1:** Query  $s \to SCOR \ s \ SCO \ | \ TR \ s \ T \ | \ SCOR \ SCO \ | \ TR \ T$ 

- faster
- We can handle real data
- faster
- We can handle real data
- faster
- We can handle real data

## Scaling

| Graph      | Scipy   | M4RI     | GPU_N   | CuSprs  |
|------------|---------|----------|---------|---------|
| G10k-0.001 | 37.286  | 2.395    | 0.215   | 35.937  |
| G10k-0.1   | 601.182 | 1.050    | 0.114   | 395.393 |
| G40k-0.001 | _       | 97.841   | 8.393   | -       |
| G80k-0.001 | _       | 1142.959 | 65.886  | _       |
| 25000      | _       | 33.236   | 5.314   | _       |
| 50000      | _       | 360.035  | 44.611  | _       |
| 80000      | _       | 1292.817 | 190.343 | _       |

#### Contact us

Both dataset and implementations are available on GitHub:

https://github.com/SokolovYaroslav/CFPQ-on-GPGPU



## References

## Acknowledgments

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