



# GLL parsing for embedded languages

**Author:** Ragozina Anastasiya

Saint Petersburg State University  
JetBrains Programming Languages and Tools Lab

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# Problem statement

- Errors are detected in runtime
- IDEs do not provide support (highlighting, brace matching and etc.)
- It is necessary to get structure which merges all parse trees — SPPF

# Generalised algorithms for embedded languages

- Ambiguous grammars are parsed by generalised algorithm (GLL, GLR)
- New type of conflict — ambiguities in the input
- Regular approximation of the input is represented as deterministic FSA with tokens on edges

# GLL for embedded languages

- Table-based GLL parsing
- Descriptors specify parser state and allow to handle
  - ▶ Recursions
  - ▶ Ambiguities
  - ▶ Non-linear input
    - ★ Vertex index is used as input position in descriptors
    - ★ Branching in the input are handled in the same manner as grammar conflicts: the set of descriptors is created
  - ▶ Cycles in input
    - ★ Uniqueness of descriptors allows to handle cycles without parsing process changes
- No changes in the process of GSS and SPPF construction

# Branching in the input

- For each outgoing edge
  - ▶ Construct the set of descriptors (as in GLL)
- Union all the constructed sets
- Example
  - ▶ Grammar: `start ::= A C | B C`
  - ▶ Input:
  - ▶ Current vertex index is "0"
  - ▶ Construct two descriptors
    - ★ For the edge labeled with "A" and grammar rule `start ::= A C`
    - ★ For the edge labeled with "B" and grammar rule `start ::= B C`
  - ▶ During parsing process choose the edge which correspond to rule specified in current descriptor

# Static analysis of string-embedded code: the scheme

Code: hotspot is marked

```
string res = "";  
for(i = 0; i < 1; i++)  
    res = "()" + res;  
use(res);
```

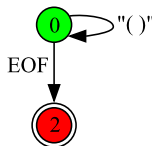
Possible values

{ "", "()", "()", ..., "()"^1 }

Regular approximation

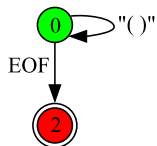
("()")\*

Approximation

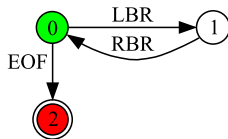


# Static analysis of string-embedded code: the scheme

## Approximation



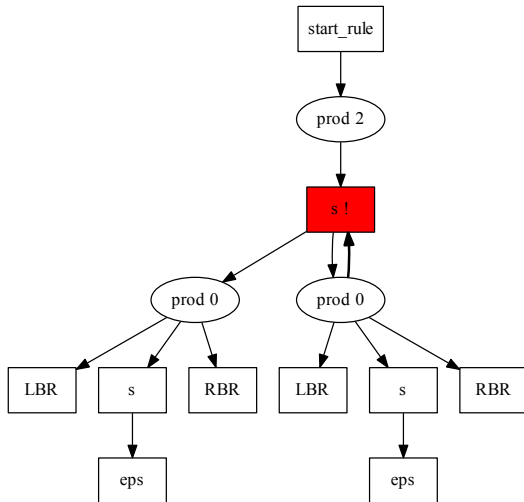
## After lexing



## Grammar

$start ::= s$   
 $s ::= LBR\ s\ RBR\ s$   
 $s ::= \epsilon$

## Parse forest



# Conclusion

- Algorithm based on GLL for parsing of regular approximation of string-embedded code is proposed
- Correctness and completeness of the algorithm are proved
- The algorithm is implemented and tested in open source project
  - ▶ <https://github.com/YaccConstructor>