

POSTER: Optimizing GPU Programs By Partial Evaluation

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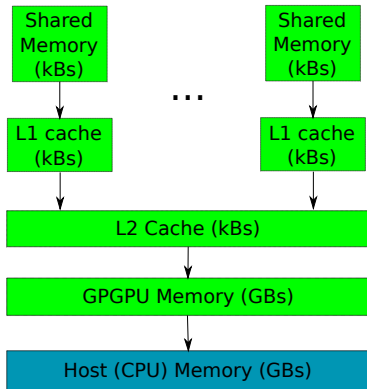
February 24, 2020

GPGPU Architecture

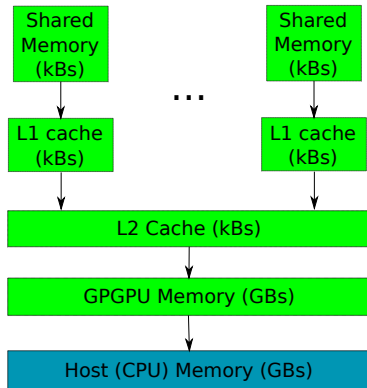
Navigation through a graph

- Global memory

😊 Big



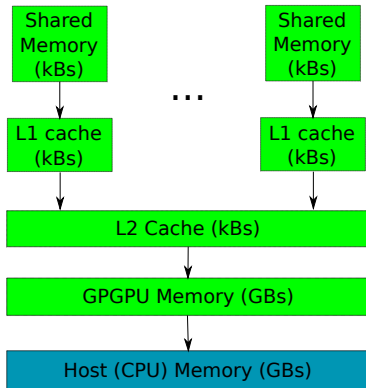
GPGPU Architecture



Navigation through a graph

- Global memory
 - ☺ Big
 - ☹ Slow
- Shared memory
 - ☺ Fast

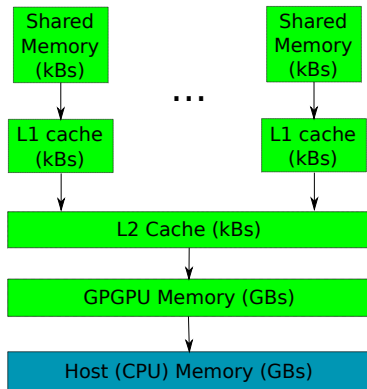
GPGPU Architecture



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 - 😞 Relatively small
 - 😞 Manual allocation management
- Constant memory
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GPGPU Architecture



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 - 😊 Big
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 - ☹ Manual allocation management
- Constant memory
 - 😊 Fast
 - ☹ Only for appropriate access pattern
 - ☹ Small
 - ☹ Static allocation
- Memory traffic is a bottleneck

Data Processing

- Substring matching
- Filtering by using Hidden Markov Models (HMM)

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```
__global__ void estimateSimilarity
                (int* filterParams, int* data, ...)
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How can we use this fact to optimize our procedure?

Partial Evaluation



!!! Framework

[Scipy] Sparse matrices multiplication by using **Scipy** in **Python**

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[M4RI] Dense matrices multiplication by using **m4ri** library which implements the Method of Four Russians in **C**

[GPU4R] Our own implementation of the Method of Four Russians
in **CUDA C**

Evaluation: Data Curving

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[GPU_N] Our own implementation of the naïve boolean matrix
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Evaluation: Data Curving

[GPU4R] Our own implementation of the Method of Four Russians in **CUDA C**

[GPU_N] Our own implementation of the naïve boolean matrix multiplication in **CUDA C**

[GPU_Py] Our own implementation of naïve boolean matrix multiplication in **Python** by using **numba** compiler

[CuSprs]

- ▶ Rustam Azimov, 2018, "Context-free Path Querying by Matrix Multiplication"
- ▶ Implementation is based on NVIDIA cuSPARSE library (**CUDA C, GPGPU**)

Evaluation: !!!

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[CYK]

- ▶ X. Zhang et al, 2016, “Context-free path queries on RDF graphs”
- ▶ CYK-based algorithm implemented in **Java** (CPU)

Limitations

[RDF]

- ▶ The set of the real-world RDF files (ontologies)

- ▶ Queries:

$$G_4 : s \rightarrow SCOR\ s\ SCO \mid TR\ s\ T \mid SCOR\ SCO \mid TR\ T$$

$$G_5 : s \rightarrow SCOR\ s\ SCO \mid SCO$$

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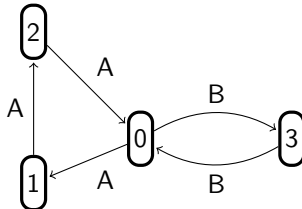
- ▶ Queries:

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$G_5 : s \rightarrow SCOR\ s\ SCO \mid SCO$

[Worst]

- ▶ The input graph is two cycles of coprime lengths with one shared vertex



- ▶ Query: $G_1 : s \rightarrow A\ s\ B \mid A\ B$

- [Full]
- ▶ The input graph is sparse, but the result is a full graph
 - ▶ Queries:
 $G_2 : s \rightarrow s \ s \mid A$
 $G_3 : s \rightarrow s \ s \ s \mid A$

[Full]

- ▶ The input graph is sparse, but the result is a full graph

- ▶ Queries:

$$G_2 : s \rightarrow s \ s \mid A$$

$$G_3 : s \rightarrow s \ s \ s \mid A$$

[Sparse]

- ▶ Sparse graphs are generated by GTgraph

- ▶ Query: $G_1 : s \rightarrow A \ s \ B \mid A \ B$

Conclusion

- OS: Ubuntu 18.04
- CPU: Intel core i7 8700k 3,7GHz
- RAM: DDR4 32 Gb
- GPGPU: NVIDIA GeForce 1080Ti (11Gb RAM)

- Switch to CUDA C partial evaluator
- Reduce specialization overhead
- Integrate with shared memory register spilling

Contact Information

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 - ▶ Semen.Grigorev@jetbrains.com
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- Daniil Berezun: daniil.berezun@jetbrains.com
- Dataset and algorithm implementations:
<https://github.com/SokolovYaroslav/CFPQ-on-GPGPU>

Thanks!