

## Formal Languages Theory Is Not Only About Parsing

Semyon Grigorev

JetBrains Research, Programming Languages and Tools Lab

13.04.2018

#### Paths in graphs

- Graph analysis
  - Graph database querying
  - Network analysis (social networks, Internet, etc.)
- Static code analysis
  - ► Alias analysis
  - ► Taint analysis
  - ► Types-related problems
  - Static analysis of string-embedded languages
- ..

- $\bullet$   $\Sigma$  is a set of terminals
- $L(\Sigma)$  is a language over  $\Sigma$

- $\bullet$   $\Sigma$  is a set of terminals
- $L(\Sigma)$  is a language over  $\Sigma$
- G = (V, E, D) is a directed graph,  $E \subseteq V \times D \times V$ ,  $D \subseteq \Sigma$

- $\bullet$   $\Sigma$  is a set of terminals
- $L(\Sigma)$  is a language over  $\Sigma$
- ullet G=(V,E,D) is a directed graph,  $E\subseteq V imes D imes V$ ,  $D\subseteq \Sigma$
- $p = v_0 \xrightarrow{l_0} v_1 \xrightarrow{l_1} \cdots v_{n-1} \xrightarrow{l_{n-1}} v_n$  is a path in G
- $w(p) = w(v_0 \xrightarrow{l_0} v_1 \xrightarrow{l_1} \cdots v_{n-1} \xrightarrow{l_{n-1}} v_n) = l_0 l_1 \cdots l_{n-1}$

- $\bullet$   $\Sigma$  is a set of terminals
- $L(\Sigma)$  is a language over  $\Sigma$
- ullet G=(V,E,D) is a directed graph,  $E\subseteq V imes D imes V$ ,  $D\subseteq \Sigma$
- ullet  $p=v_0 \stackrel{I_0}{\longrightarrow} v_1 \stackrel{I_1}{\longrightarrow} \cdots v_{n-1} \stackrel{I_{n-1}}{\longrightarrow} v_n$  is a path in G
- $w(p) = w(v_0 \xrightarrow{l_0} v_1 \xrightarrow{l_1} \cdots v_{n-1} \xrightarrow{l_{n-1}} v_n) = l_0 l_1 \cdots l_{n-1}$
- $R = \{p \mid w(p) \in L(\Sigma)\}$ 
  - ▶ R can be an infinite set in some cases

- $\bullet$   $\Sigma$  is a set of terminals
- $L(\Sigma)$  is a language over  $\Sigma$
- ullet G=(V,E,D) is a directed graph,  $E\subseteq V imes D imes V$ ,  $D\subseteq \Sigma$
- ullet  $p=v_0 \stackrel{I_0}{\longrightarrow} v_1 \stackrel{I_1}{\longrightarrow} \cdots v_{n-1} \stackrel{I_{n-1}}{\longrightarrow} v_n$  is a path in G
- $w(p) = w(v_0 \xrightarrow{l_0} v_1 \xrightarrow{l_1} \cdots v_{n-1} \xrightarrow{l_{n-1}} v_n) = l_0 l_1 \cdots l_{n-1}$
- $\bullet R = \{p \mid w(p) \in L(\Sigma)\}$ 
  - R can be an infinite set in some cases
- The problem may be formulated in another way:

$$Q = \{(v_0, v_n) \mid \exists p = v_0 \xrightarrow{l_0} \cdots \xrightarrow{l_{n-1}} v_n \ (w(p) \in L(\Sigma))\}$$

#### Regular language constraints

- Widely spread
  - Graph databases query languages (SPARQL, Cypher, PGQL)
  - Network analysis
- Still in active development
  - OpenCypher: https://goo.gl/5h5a8P
  - Scalability, huge graphs processing
  - Derivatives for graph querying: Maurizio Nole and Carlo Sartiani. Regular path queries on massive graphs. 2016

### Context-free language constraints

- Graph databases and semantic networks (Context-Free Path Querying, CFPQ)
  - ► Sevon P., Eronen L. "Subgraph queries by context-free grammars." 2008
  - Hellings J. "Conjunctive context-free path queries." 2014
  - ► Zhang X. et al. "Context-free path queries on RDF graphs." 2016
- Static code analysis (Language Reachability Framework)
  - Thomas Reps et al. "Precise interprocedural dataflow analysis via graph reachability." 1995
  - Qirun Zhang et al. "Efficient subcubic alias analysis for C." 2014
  - ▶ Dacong Yan et al. "Demand-driven context-sensitive alias analysis for Java." 2011
  - ▶ Jakob Rehof and Manuel Fahndrich. "Type-base flow analysis: from polymorphic subtyping to CFL-reachability." 2001

### Context-free language constraints

- Interprocedural static nullability analysis<sup>1</sup>
  - "We have identified a total of 1127 unnecessary NULL tests in Linux, 149 in PostgreSQL, 32 in httpd."
  - "Our analyses reported 108 new NULL pointer dereference bugs in Linux, among which 23 are false positives"
  - ► "For PostgreSQL and httpd, we detected 33 and 14 new NULL pointer bugs; our manual validation did not find any false positives among them."

 $<sup>^{1}</sup>$ Kai Wang et. al. Graspan: a single-machine disk-based graph system for interprocedural static analyses of large-scale systems code. 2017

#### Linear-conjunctive language constraints

- May be useful for more accurate context-sensitive analysis
  - ▶ Let  $L_1 = \{ deref^n ref^n | n \ge 0 \}$  and  $L_2 = \{ call^m return^m | m \ge 0 \};$
  - ▶ Constraint is  $L_3 = L_1 \odot L_2 = \{ab; acbcdd; cdab; ...\}$  interleaving of balanced brackets
  - $ightharpoonup L_3$  is not a context-free language but a linear-conjunctive one
- Qirun Zhang and Zhendong Su. "Context-sensitive data-dependence analysis via linear conjunctive language reachability." 2017

#### Challenges for you

- An open problem
  - ▶ Is there an algorithm with time complexity  $O(|V|^{3-\varepsilon}), \varepsilon > 0$ ?
- Practical utilization of ideas from "classical" parsing
  - ► Algorithms: CYK, (Generalized) LL, (Generalized) LR, Earley, ...
  - ► Techniques: parser combinators, parser generators, ...
  - Advanced techniques: GPGPU utilization, advanced data structures (compact parse forest representation, graph structured stack), ...
- Huge amount of data requires efficient implementation of parallel and/or distributed query processing

#### Our experiments

- Generalized LL for CFPQ (GLL)
  - ▶ Based on Generalized LL: Scott E., Johnstone A. "GLL parsing"
  - ► Time complexity:  $O\left(|V|^3 * \max_{v \in V} (deg^+(v))\right)$
  - ► Semyon Grigorev and Anastasiya Ragozina. "Context-free path querying with structural representation of result." 2017

#### Our experiments

- Generalized LL for CFPQ (GLL)
  - ▶ Based on Generalized LL: Scott E., Johnstone A. "GLL parsing"
  - ► Time complexity:  $O\left(|V|^3 * \max_{v \in V} (deg^+(v))\right)$
  - Semyon Grigorev and Anastasiya Ragozina. "Context-free path querying with structural representation of result." 2017
- GPGPU utilization for CFPQ (GPGPU)
  - Based on matrix multiplication: Valiant L. "General context-free recognition in less than cubic time." 1974
  - ► Time complexity:  $O(|V|^2|N|^3(BMM(|V|) + BMU(|V|)))$
  - Rustam Azimov, Semyon Grigorev. "Context-free path querying by matrix multiplication." 2017

#### Our experiments

- Generalized LL for CFPQ (GLL)
  - ▶ Based on Generalized LL: Scott E., Johnstone A. "GLL parsing"
  - ► Time complexity:  $O\left(|V|^3 * \max_{v \in V} (deg^+(v))\right)$
  - ► Semyon Grigorev and Anastasiya Ragozina. "Context-free path querying with structural representation of result." 2017
- GPGPU utilization for CFPQ (GPGPU)
  - ▶ Based on matrix multiplication: *Valiant L*. "General context-free recognition in less than cubic time." 1974
  - ► Time complexity:  $O(|V|^2|N|^3(BMM(|V|) + BMU(|V|)))$
  - Rustam Azimov, Semyon Grigorev. "Context-free path querying by matrix multiplication." 2017
- Parser combinators for CFPQ
  - ▶ Based on Meerkat parser combinator library: Anastasia Izmaylova, Ali Afroozeh, and Tijs van der Storm. Practical, general parser combinators. 2016
  - Work in progress

# Performance comparison setup

We use graphs from the classical set of ontologies: skos, foaf, univ-bench, wine, pizza, etc.

Queries are classical variants of the same-generation query

```
0: \;\; \mathbf{S} 
ightarrow subClassOf^{-1} \; \mathbf{S} \; subClassOf
```

$$1: \; \mathsf{S} o type^{-1} \; \mathsf{S} \; type$$

$$2: \mathbf{S} \rightarrow \mathit{subClassOf}^{-1} \mathit{subClassOf}$$

$$3: \mathbf{S} \to type^{-1} type$$

$$0: \mathbf{S} \to \mathbf{B} \ sub Class Of$$

$$1: \ \textbf{S} \rightarrow \textit{subClassOf}$$

2: 
$$\mathbf{B} \to subClassOf^{-1} \mathbf{B} subClassOf$$

$$3: \ \mathbf{B} \to \mathit{subClassOf}^{-1} \ \mathit{subClassOf}$$

## Performance comparison results

Nº	#V	#E	Query 1 (ms)			Query 2 (ms)	
			CYK <sup>2</sup>	GLL	GPGPU	GLL	GPGPU
1	144	323	1044	10	12	1	1
2	129	351	6091	19	13	1	0
3	131	397	13971	24	30	1	10
4	179	413	20981	25	15	11	9
5	337	834	82081	89	32	3	6
6	291	685	515285	255	22	66	2
7	341	711	420604	261	20	45	24
8	671	2604	3233587	697	24	29	23
9	733	2450	4075319	819	54	8	6
10	6224	11840	_	1926	82	167	38
11	5864	19600	-	6246	185	46	21
12	5368	20832	_	7014	127	393	40

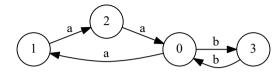
<sup>&</sup>lt;sup>2</sup>Zhang, et al. "Context-free path queries on RDF graphs."

# Thank you!

- E-mail: semen.grigorev@jetbrains.com
- GitHub-community YaccConstructor: https://github.com/YaccConstructor

#### Example

Input graph



query is a grammar G which specifies the language  $L=\{a^nb^n\mid n\geq 1\}$ 

 $0: S \rightarrow a S b$ 

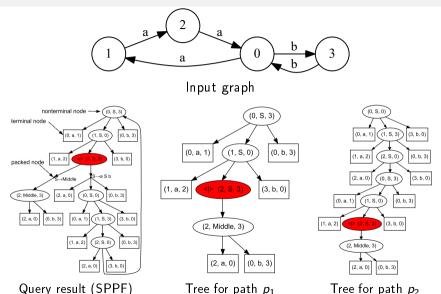
 $1: \ S \rightarrow \textit{Middle}$ 

2:  $Middle \rightarrow a b$ 

Query result is an infinite set of paths

- $p_1 = 0 \xrightarrow{a} 1 \xrightarrow{a} 2 \xrightarrow{a} 0 \xrightarrow{b} 3 \xrightarrow{b} 0 \xrightarrow{b} 3$
- $p_2 = 0 \xrightarrow{a} 1 \xrightarrow{a} 2 \xrightarrow{a} 0 \xrightarrow{a} 1 \xrightarrow{a} 2 \xrightarrow{a} 0 \xrightarrow{b} 3 \xrightarrow{b} 0 \xrightarrow{b} 3 \xrightarrow{b} 0 \xrightarrow{b} 3 \xrightarrow{b} 0$
- •

# Structural representation of query result

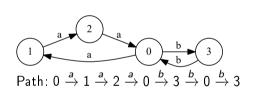


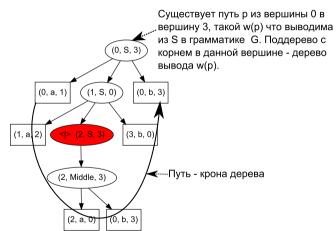
Semyon Grigorev (JetBrains Research)

CFPQ

ee for path p<sub>2</sub>

#### Paths extraction



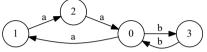


#### Key idea

Context-free languages are closed under intersection with regular languages

# Key idea

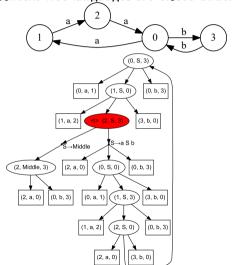
Context-free languages are closed under intersection with regular languages



- $0: S \rightarrow a S b$
- $1: S \rightarrow \textit{Middle}$
- $2: \quad \textit{Middle} \rightarrow \textit{a b}$

# Key idea

#### Context-free languages are closed under intersection with regular languages



 $0: S \rightarrow aSb$ 1 ·  $S \rightarrow Middle$ 2: Middle  $\rightarrow$  a b  $(0, S, 3) \rightarrow (0, a, 1) (1, S, 0) (0, b, 3)$  $(1, S, 0) \rightarrow (1, a, 2) (2, S, 3) (3, b, 0)$  $(2, 5, 3) \rightarrow (2, a, 0) (0, 5, 0) (0, b, 3)$  $(2, S, 3) \rightarrow (2, Middle, 3)$  $(0, S, 0) \rightarrow (0, a, 1) (1, S, 3) (3, b, 0)$  $(1, S, 3) \rightarrow (1, a, 2) (2, S, 0) (0, b, 3)$  $(2, S, 0) \rightarrow (2, a, 0) (0, S, 3) (3, b, 0)$  $(0, Middle, 3) \rightarrow (2, a, 0) (0, b, 3)$