# Modification of Valiant's Parsing Algorithm for the String-Searching Problem\*

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Abstract. Some string-matching problems can be reduced to parsing: verification whether some sequence can be derived in the given grammar. To apply parser-based solutions to such area as bioinformatics, one needs to improve parsing techniques so that the processing of large amounts of data was possible. The most asymptotically efficient parsing algorithm that can be applied to any context-free grammar is a matrix-based algorithm proposed by Valiant. This paper presents a modification of the Valiant's algorithm, which facilitates efficient utilization of modern hardware in highly-parallel implementation. Moreover, the modified version significantly decreases the number of excessive computations, accelerating the search of substrings.

**Keywords:** Context-free grammar  $\cdot$  Parsing  $\cdot$  Valiant's algorithm  $\cdot$  Stringmatching  $\cdot$  Secondary structure.

## 1 Introduction

The secondary structure of RNA's is tightly related to biological functions of organisms. So its analysis plays an important role in organisms classification and recognition problems.

Specific features of secondary structure can be described by some context-free grammar (CFG). There is a number of approaches to sequences analysis based on parsing: verification whether the given sequence can be derived in the specified grammar. Some approaches to secondary structure analysis model a string with correlated symbols with probabilistic formal grammars [8, 3]. For some problems, it is necessary to find all derivable substrings of the given string [4]. This case is the string-matching problem also known as string-searching problem.

Most CFG-based approaches suffer the same issue: the computational complexity is poor. Traditionally used CYK [7, 12] runs with a cubic time complexity

 $<sup>^{\</sup>star}$  The research was supported by the Russian Science Foundation, grant No. 18-11-00100

and demonstrates poor performance on long strings or big grammars [9]. We argue that more efficient algorithms are needed in such field as bioinformatics where a large amount of data is common. In some cases, context-free grammars are not expressive enough. Fortunately, some features can be expressed with more exotic grammar classes: for example, pseudoknots can be described by using conjunctive grammars [13], while it is impossible by using context-free one.

Asymptotically most efficient parsing algorithm is Valiant's algorithm [11] which is based on matrix multiplication. Okhotin generalized this algorithm to conjunctive and Boolean grammars which are the natural extensions of CFG which have more expressive power [10]. Valiant's algorithm simplifies the utilization of parallel techniques to improve performance by offloading critical computations onto matrices multiplication. However, this algorithm is not suitable for the string-matching problem.

In this paper we present the modification of Valiant's algorithm, which improves utilization of GPGPU and parallel computations by computing some matrices products concurrently. Also, the proposed algorithm can be easily utilized for the string-matching problem. We also prove the correctness of our algorithm and analyze its time complexity. The performance of the proposed solution was evaluated using fast matrix multiplication algorithms and parallel techniques.

# 2 Background

In this section we introduce some basic definitions from the formal language theory and describe Valiant's parsing algorithm on which we base our solution.

## 2.1 Formal languages

An alphabet  $\Sigma$  is a finite nonempty set of symbols.  $\Sigma^*$  is a set of all finite strings over  $\Sigma$ . A context-free grammar  $G_S$  is a quadruple  $(\Sigma, N, R, S)$ , where  $\Sigma$  is a finite set of terminals, N is a finite set of nonterminals, R is a finite set of productions of the form  $A \to \beta$ , where  $\Sigma \cap N = \emptyset$ ,  $A \in N$ ,  $\beta \in V^*$ ,  $V = \Sigma \cup N$  and  $S \in N$  is a start symbol. Context-free grammar  $G_S = (\Sigma, N, R, S)$  is said to be in Chomsky normal form if all productions in R are of the form:  $A \to BC$ ,  $A \to A$ , or  $A \to BC$ , where  $A \to BC$ ,  $A \to BC$ , where  $A \to BC$ , where  $A \to BC$  is an empty string. For each context-free grammar  $A \to BC$  is an equivalent grammar in Chomsky normal form with length  $A \to BC$ .

 $L_G(S) = \{\omega | S \xrightarrow{*}_{G_S} \omega\}$  is a language specified by the grammar  $G_S = (\Sigma, N, R, S)$ , where  $S \xrightarrow{*}_{G_S} \omega$  means that  $\omega$  can be derived in a finite number of rules applications from the start symbol S.

# 2.2 Valiant's parsing algorithm

Tabular parsing algorithms construct a matrix T, cells of which are filled with nonterminals from which the corresponding substring can be derived. These

algorithms usually work with the grammar in Chomsky normal form. For  $G_S = (\Sigma, N, R, S)$ ,  $T_{i,j} = \{A | A \in N, a_{i+1} \dots a_j \in L_G(A)\} \quad \forall i < j$ .

The parsing matrix T are filled successively starting with diagonal element  $T_{i-1,i} = \{A | A \to a_i \in R\}$ . Then,  $T_{i,j} = f(P_{i,j})$ , where  $P_{i,j} = \bigcup_{k=i+1}^{j-1} T_{i,k} \times T_{k,j}$  and  $f(P) = \{A | \exists A \to BC \in R : (B,C) \in P\}$ . Finally, the input string  $a_1 a_2 \dots a_n$  belongs to  $L_G(S)$  iff  $S \in T_{0,n}$ .

If all cells are filled sequentially, the time complexity of this algorithm is  $O(n^3)$ . Valiant proposed to offload the most intensive computations to the Boolean matrix multiplication. The most time-consuming is computing  $\bigcup_{k=i+1}^{j-1} T_{i,k} \times T_{k,j}$  and Valiant's idea is to compute  $T_{i,j}$  by multiplication of submatrices of T.

Multiplication of two submatrices of parsing table T is defined as follows. Let  $X \in (2^N)^{m \times l}$  and  $Y \in (2^N)^{l \times n}$  be two submatrices of the parsing table T.

Then, 
$$X \times Y = Z$$
, where  $Z \in (2^{N \times N})^{m \times n}$  and  $Z_{i,j} = \bigcup_{k=1}^{l} X_{i,k} \times Y_{k,j}$ .

#### Listing 1: Parsing by Matrix Multiplication: Valiant's Version

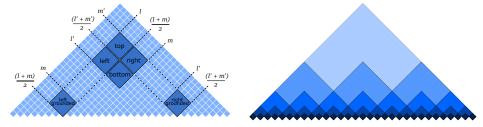
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Input: Grammar G = (\Sigma, N, R, S), w = a_1 \dots a_n, n \ge 1, a_i \in \Sigma, where n + 1 = 2^p
 1 main():
 2 compute(0, n + 1);
 3 accept if and only if S \in T_{0,n}
 4 compute(l, m):
     if m-l \geq 4 then
            \begin{array}{c} -compute(l,\frac{l+m}{2});\\ compute(\frac{l+m}{2},\,m) \end{array}
 8 complete(l, \frac{l+m}{2}, \frac{l+m}{2}, m)
 9 complete(l, m, l', m'):
10 if m - l = 4 and m = l' then T_{l,l+1} = \{A | A \to a_{l+1} \in R\};
     else if m - l = 1 and m < l' then T_{l,l'} = f(P_{l,l'});
     else if m-l>1 then
           \begin{split} & leftgrounded = (l, \frac{l+m}{2}, \frac{l+m}{2}, m), rightgrounded = (l', \frac{l'+m'}{2}, \frac{l'+m'}{2}, m'), \\ & bottom = (\frac{l+m}{2}, m, l', \frac{l'+m'}{2}), left = (l, \frac{l+m}{2}, l', \frac{l'+m'}{2}), \\ & right = (\frac{l+m}{2}, m, \frac{l'+m'}{2}, m'), top = (l, \frac{l+m}{2}, \frac{l'+m'}{2}, m'); \end{split}
13
14
15
            complete(bottom);
16
            P_{left} = P_{left} \cup (T_{leftgrounded} \times T_{bottom});
17
            complete(left);
18
            P_{right} = P_{right} \cup (T_{bottom} \times T_{rightgrounded});
19
            complete(right);
20
            P_{top} = P_{top} \cup (T_{leftgrounded} \times T_{right});
21
            P_{top} = P_{top} \cup (T_{left} \times T_{rightgrounded});
22
            complete(top)
23
```

Note that the computation of  $X \times Y$  can be replaced by the multiplication of  $|N|^2$  Boolean matrices (for each nonterminal pair). Denote the matrix corresponding to the pair  $(B,C) \in N \times N$  as  $Z^{(B,C)}$ , then  $Z^{(B,C)}_{i,j} = 1$  iff  $(B,C) \in Z_{i,j}$ . It should also be noted that  $Z^{(B,C)} = X^B \times Y^C$ . Each Boolean matrix multiplication can be computed independently. Following these changes, time complexity of this algorithm is  $O(|G| \operatorname{BMM}(n) \log(n))$  for an input string of length n, where  $\operatorname{BMM}(n)$  is the number of operations needed to multiply two Boolean matrices of size  $n \times n$ .

Valiant's algorithm written as proposed by Okhotin is presented in Listing 1. All elements of T and P are initialized by empty sets. Then, the elements of these two table are successively filled by two recursive procedures.

The procedure compute(l, m) computes correct values of  $T_{i,j}$  for all  $l \leq i < j < m$ .

The procedure complete(l,m,l',m') constructs the submatrix  $T_{i,j}$  for all  $l \leq i < m, l' \leq j < m'$ . This procedure assumes  $T_{i,j}$  for all  $l \leq i < j < m, l' \leq i < j < m'$  are already constructed and the current value of  $P_{i,j} = \{(B,C)|\exists k, (m \leq k < l'), a_{i+1} \dots a_k \in L(B), a_{k+1} \dots a_j \in L(C)\}$  for all  $l \leq i < m, l' \leq j < m'$ . The submatrix partition during the procedure call is shown in Figure 1.



**Fig. 1.** Matrix partition used in procedure complete(l, m, l', m')

Fig. 2. Matrix partition on V-shaped layers used in modification

A simple example of parsing with the Valiant's algorithm is presented in Figure 3. Only several steps are shown, but it is enough to compare our version with the original algorithm.

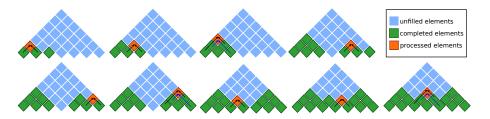


Fig. 3. An example of beginning of Valiant's algorithm

# 3 Modified Valiant's algorithm

In this section, we propose how to rearrange the order in which submatrices are processed in the algorithm. The different order improves the independence of submatrices handling and facilitates the implementation of parallel submatrix processing.

# 3.1 Layered submatrices processing

We propose to divide the parsing table into layers of disjoint submatrices of the same size (see Figure 2). Such division is possible because the derivation of a substring of the fixed length does not depend on either left or right contexts. An appropriate order of substrings processing guarantees the disjointness of submatrices which form a layer. Each layer consists of square matrices which size is a power of 2. The layers are computed successively in the bottom-up order. Each matrix in the layer can be handled independently, which facilitates parallelization of layer processing.

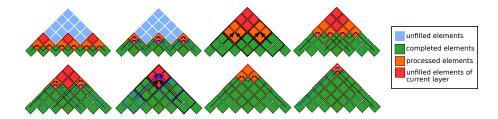


Fig. 4. An example of the modification of Valiant's algorithm

Figure 4 demonstrates the modified algorithm. The lowest layer (submatrices of size 1) has already been computed. The second layer is filled in in the steps 1-2. Although the original algorithm computes the same matrix, the modified one needs only two steps using parallel computation of submatrix products.

The modified version of Valiant's algorithm is presented in Listing 2. The procedure main() computes the lowest layer  $(T_{l,l+1})$ , and then divides the table into layers, and computes them with the completeVLayer() function. Thus, main() computes all elements of parsing table T.

We define left(subm), right(subm), top(subm), bottom(subm), rightgrounded(subm) and leftgrounded(subm) functions which return the submatrices for matrix subm = (l, m, l', m') according to the original Valiant's algorithm (Figure 2).

The procedure completeVLayer(M) takes an array of disjoint submatrices M which represents a layer. For each  $subm = (l, m, l', m') \in M$  this procedure computes left(subm), right(subm), top(subm). The procedure assumes that the elements of bottom(subm) and  $T_{i,j}$  for all i and j such that  $l \leq i < j < m$  and  $l' \leq i < j < m'$  are already constructed. Also it is assumed that the current value

Listing 2: Parsing by Matrix Multiplication: Modified Version

```
Input: G = (\Sigma, N, R, S), w = a_1 \dots a_n, n \ge 1, n + 1 = 2^p, a_i \in \Sigma
   1 main():
   2 for l \in \{1, ..., n\} do T_{l,l+1} = \{A | A \rightarrow a_{l+1} \in R\};
   3 for 1 \le i  do
                    layer = constructLayer(i);
                     complete V Layer (layer)
   6 accept if and only if S \in T_{0,n}
   7 constructLaver(i):
   8 \{(k2^i, (k+1)2^i, (k+1)2^i, (k+2)2^i) \mid 0 \le k < 2^{p-i} - 1\}
   9 completeLayer(M):
10 if \forall (l, m, l', m') \in M \quad (m - l = 1) then
                    for (l, m, l', m') \in M do T_{l,l'} = f(P_{l,l'});
11
12 else
13
                     completeLayer(\{bottom(subm) \mid subm \in M\});
14
                     complete VLayer(M)
15 completeVLayer(M):
16 multiplication Tasks_1 =
             \{left(subm), leftgrounded(subm), bottom(subm) \mid subm \in M\} \cup \{left(subm), leftgrounded(subm), bottom(subm), bottom(
             \{right(subm), bottom(subm), rightgrounded(subm) | subm \in M\};
17 multiplication Task_2 = \{top(subm), leftgrounded(subm), right(subm) | subm \in M\};
18 multiplicationTask_3 = \{top(subm), left(subm), rightgrounded(subm) | subm \in M\};
19 performMultiplications(multiplicationTask<sub>1</sub>);
20 completeLayer(\{left(subm) | subm \in M\} \cup \{right(subm) | subm \in M\});
21 performMultiplications(multiplicationTask<sub>2</sub>);
22 performMultiplications(multiplication Task_3);
23 completeLayer(\{top(subm) \mid subm \in M\})
24 performMultiplication(tasks):
25 for (m, m1, m2) \in tasks do P_m = P_m \cup (T_{m1} \times T_{m2});
```

of  $P_{i,j} = \{(B,C) | \exists k, (m \leq k < l'), a_{i+1} \dots a_k \in L_G(B), a_{k+1} \dots a_j \in L_G(C) \}$  for all i and j such that  $l \leq i < m$  and  $l' \leq j < m'$ .

The procedure completeLayer(M) also takes an array of disjoint submatrices M, but unlike the previous one, it computes  $T_{i,j}$  for all  $(i,j) \in subm$ . This procedure requires exactly the same assumptions on  $T_{i,j}$  and  $P_{i,j}$  as in the previous case.

In other words, completeVLayer(M) computes the entire layer M and  $completeLayer(M_2)$  is a helper function which is necessary for computation of smaller square submatrices  $subm_2 \in M_2$  inside of M.

Finally, the procedure performMultiplication(tasks), where tasks is an array of triples of submatrices, performs the basic step of the algorithm: matrix multiplication. It is worth mentioning that  $|tasks| \ge 1$  and each task can be

computed independently, while the original algorithm handles one task per step sequentially. So, the practical implementation of this procedure can easily utilize different techniques of parallel array processing.

# 3.2 Correctness and complexity

We provide the proof of correctness and time complexity of the proposed modification in this section.

**Lemma 1.** Let M be a layer. If for all  $(l, m, l', m') \in M$ :

- 1.  $T_{i,j} = \{A | a_{i+1} \dots a_j \in L_G(A)\}$  for all i and j such that  $l \leq i < j < m$  and  $l' \leq i < j < m'$ ;
- 2.  $P_{i,j} = \{(B,C) | \exists k, (m \le k < l') : a_{i+1} \dots a_k \in L_G(B), a_{k+1} \dots a_j \in L_G(C) \}$  for all  $l \le i < m$  and  $l' \le j < m'$ .

Then the procedure complete Layer(M), returns correctly computed sets of  $T_{i,j}$  for all  $l \leq i \leq m$  and  $l' \leq j \leq m'$  for all  $(l, m, l', m') \in M$ .

*Proof.* Proof by induction on m-l.

**Theorem 1.** Algorithm from listing 2 correctly computes  $T_{i,j}$  for all i and j, thus an input string  $a = a_1 a_2 \dots a_n \in L_G(S)$  if and only if  $S \in T_{0,n}$ .

*Proof.* Primarily to prove the theorem, we show by induction that all layers of the parsing table T are computed correctly.

<u>Basis:</u> layer of size  $1 \times 1$ . Parsing table T consists of one layer of size 1 and its elements are correctly computed in lines 2-3 in listing 2.

Inductive step: assume any layer of size less than or equal to  $2^{r-2} \times 2^{r-2}$  are computed correctly.

Define layer of size  $2^{r-1} \times 2^{r-1}$  as M. Hereinafter subm = (l, m, l', m') is a typical element of layer M.

Consider completeVLayer(M) call.

Firstly,  $perform Multiplications(multiplication Task_1)$  adds to each  $P_{i,j}$  all pairs (B,C) such that  $\exists k, \ (\frac{l+m}{2} \leq k < l'), \ a_{i+1} \dots a_k \in L_G(B), \ a_{k+1} \dots a_j \in L_G(C)$  for all  $(i,j) \in leftsublayer(M)$  and (B,C) such that  $\exists k, \ (m \leq k < \frac{l'+m'}{2}), \ a_{i+1} \dots a_k \in L_G(B), \ a_{k+1} \dots a_j \in L_G(C)$  for all  $(i,j) \in rightsublayer(M)$ . Now  $complete Layer(leftsublayer(M) \cup rightsublayer(M))$  can be called and it returns correctly computed  $leftsublayer(M) \cup rightsublayer(M)$ .

Then perform Multiplications called with arguments  $multiplication Task_2$  and  $multiplication Task_3$  adds pairs (B,C) such that  $\exists k, (\frac{l+m}{2} \leq k < m), a_{i+1} \dots a_k \in L_G(B), a_{k+1} \dots a_j \in L_G(C)$  and pairs (B,C) such that  $\exists k, (l' \leq k < \frac{l'+m'}{2}), a_{i+1} \dots a_k \in L_G(B), a_{k+1} \dots a_j \in L_G(C)$  to each element  $P_{i,j}$  for all  $(i,j) \in topsublayer(M)$ . So as m = l' (from the construction of the layer), condition for elements of matrix P are fulfilled. Now completeLayer(topsublayer(M)) can be called and it returns correctly computed topsublayer(M).

All  $T[i,j] \ \forall (i,j) \in M$  are computed correctly.

Thus, completeVLayer(M) returns correct  $T_{i,j}$  for all  $(i,j) \in M$  for any layer M of parsing table T and lines 4-6 in listing 2 return all  $T_{i,j} = \{A | A \in N,$  $a_{i+1} \dots a_j \in L_G(A)$ .

**Lemma 2.** Let calls is a number of the calls of complete VLayer(M) where for all  $(l, m, l', m') \in M$  with  $m - l = 2^{p-r}$ .

- for all  $r \in \{1, ..., p-1\}$   $\sum_{n=1}^{calls_r} |M|$  is exactly  $2^{2r-1} 2^{r-1}$ ; for all  $r \in \{1, ..., p-1\}$  products of submatrices of size  $2^{p-r} \times 2^{p-r}$  are calculated exactly  $2^{2r-1}-2^r$  times.

*Proof.* Prove the first statement by induction on r.

**<u>Basis:</u>** r = 1.  $calls_1$  and |M| = 1. So,  $2^{2r-1} - 2^{r-1} = 2^1 - 2^0 = 1$ .

Inductive step: assume that  $\sum_{n=1}^{rall s_r} |M|$  is exactly  $2^{2r-1} - 2^{r-1}$  for all  $r \in \{1, ..., q\}.$ 

Let us consider r = q + 1.

Firstly, note that function costructLayer(r) returns  $2^{p-r}-1$  matrices of size  $2^r$ , so in the call of completeVLayer(costructLayer(k-r)) costructLayer(k-r)returns  $2^r - 1$  matrices of size  $2^{p-r}$ . Secondly, completeVLayer(M) is called 3 times for the left, right and top submatrices of size  $2^{p-(r-1)}$ . Finally, complete VLayer(M) is called 4 times for the bottom, left, right and top submatrices

of size 
$$2^{p-(r-2)}$$
, except  $2^{r-2}-1$  matrices which were already computed. Then,  $\sum_{n=1}^{calls_r} |M| = 2^r - 1 + 3 \times (2^{2(r-1)-1} - 2^{(r-1)-1}) + 4 \times (2^{2(r-2)-1} - 2^{(r-2)-1}) - (2^{r-2}-1) = 2^{2r-1} - 2^{r-1}$ .

Now we know  $\sum_{n=1}^{calls_{r-1}} |M|$  is  $2^{2(r-1)-1} - 2^{(r-1)-1}$  and we can calculate the number of products of submatrices of size  $2^{p-r} \times 2^{p-r}$ . During these calls *perfor*mMultiplications runs 3 times,  $|multiplicationTask1| = 2 \times 2^{2(r-1)-1} - 2^{(r-1)-1}$ and  $|multiplicationTask2| = |multiplicationTask3| = 2^{2(r-1)-1} - 2^{(r-1)-1}$ . So, the number of products of submatrices of size  $2^{p-r} \times 2^{p-r}$  is  $4 \times (2^{2(r-1)-1} 2^{(r-1)-1}$ ) =  $2^{2r-1} - 2^r$ .

**Theorem 2.** Let |G| be a length of the description of the grammar G and let nbe a length of an input string. Then algorithm from listing 2 calculates matrix T in  $\mathcal{O}(|G|BMM(n)\log n)$  where BMM(n) is the number of operations needed to multiply two Boolean matrices of size  $n \times n$ .

*Proof.* The proof is almost identical with the proof of theorem 1 given by Okhotin [10], because, as shown in the last lemma, the Algorithm 1 has the same number of products of submatrices.

To summarize, the correctness of the modification was proved and it was shown that the time complexity remained the same as in Valiant's version.

#### Algorithm for substrings

Next, we show how our modification can be applied to the string-matching problem.

To find all substrings of size s, which can be derived from a start symbol for an input string of size  $n = 2^p - 1$ , we need to compute layers with submatrices of size not greater than  $2^r$ , where  $2^{r-2} < s \le 2^{r-1}$ .

Let r = p - (m - 2) and consequently (m - 2) = p - r. For any  $m \le i \le p$  products of submatrices of size  $2^{p-i}$  are calculated exactly  $2^{2i-1} - 2^i$  times and each of them imply multiplying  $\mathcal{O}(|G|)$  Boolean submatrices. Now we estimate the number of operations needed to find all substrings:

$$C \cdot \sum_{i=m}^{p} 2^{2i-1} \cdot 2^{\omega(p-i)} \cdot f(2^{p-i}) = C \cdot 2^{\omega r} \sum_{i=2}^{r} 2^{(2-\omega)i} \cdot 2^{2(p-r)-1} \cdot f(2^{r-i}) \le C \cdot 2^{\omega r} f(2^{l'}) \cdot 2^{2(p-r)-1} \sum_{i=2}^{r} 2^{(2-\omega)i} = \text{BMM}(2^r) \cdot 2^{2(p-r)-1} \sum_{i=2}^{r} 2^{(2-\omega)i}$$

Thus, time complexity for searching all substrings of size not greater than  $2^r$  is  $O(2^{2(p-r)-1}|G|\text{BMM}(2^r)(r-1))$  where the appeared factor meet the number of matrices in the last completed layer, while time complexity for the full input string is  $O(|G|\text{BMM}(2^p)(p-1))$ . The Valiant's algorithm completely calculate at least 2 triangle submatrices of size  $\frac{n}{2}$ , as shown in Figure 5, thus the minimum asymptotic complexity is  $O(|G|\text{BMM}(2^{p-1})(p-2))$ . Thus we can conclude that the modification is asymptotically faster than the original algorithm for substrings of size  $s \ll n$ .



**Fig. 5.** The number of elements necessary to compute in Valiant's algorithm. It is necessary to calculate at least 2 triangle submatrices of size  $\frac{n}{2}$ .

# 4 Evaluation

In this section, we present the results of experiments whose purpose is to demonstrate the practical applicability of the proposed algorithm.

All tests were run on a PC with the following characteristics:

- OS: Linux Mint 19.1
- CPU: Intel i5-8250U, 1600-3400 Mhz, 4 Core(s), 8 Logical Processor(s)
- RAM: 8 GB
- GPU: NVIDIA GeForce GTX 1050 MAX-Q

We implement two different versions of Valiant's algorithm and its modification in C++ programming language (the source code is available on GitHub<sup>3</sup>):

- CPU-based solutions (valCPU and modCPU): A high-performance library M4RI [1] for fast Boolean matrix multiplication is used. This library conclude one of the most efficient implementations of the "Method of the Four Russians" [2].
- GPU-based solutions (valGPU and modGPU): A naive Boolean matrix multiplication in CUDA C with Boolean values treated as bits and packed into uint\_32 is implemented.

We evaluate these implementations on context-free grammars  $D_2$  (Figure 6) and BIO (Figure 7). Grammar  $D_2$  generate Dyck language on two kinds of parentheses and is chosen because grammars that describe well-balanced sequences of brackets are often used in string analysis in bioinformatics. Grammar BIO applies to the tRNA classification problem in paper [5]. We test various strings with length N up to 8191 and search substrings with length s up to 2040.

 $s \rightarrow s \ s \ | \ (s) \ | \ [s] \ | \ \varepsilon$ 

any\_str s0

```
Fig. 6. Grammar D_2.
                                 \operatorname{stem}\langle s0\rangle
                                  any\_smb * [2..10]
                                 any_str | any_str stem\langle s0 \rangle s0
 any_smb \rightarrow
                                 A \mid U \mid C \mid G
                                A 	ext{ s1 } U \mid G 	ext{ s1 } C \mid U 	ext{ s1 } A \mid C 	ext{ s1 } G
\operatorname{stem}1\langle s1\rangle \to
\operatorname{stem}2\langle s1\rangle \to \operatorname{stem}1\langle \operatorname{stem}1\langle s1\rangle\rangle
\operatorname{stem}\langle s1\rangle \ \to \ A \operatorname{stem}\langle s1\rangle \ U \mid U \operatorname{stem}\langle s1\rangle \ A
```

 $\mid C \operatorname{stem}\langle s1 \rangle \ G \mid G \operatorname{stem}\langle s1 \rangle \ C$ 

Fig. 7. Grammar BIO.

 $|\operatorname{stem}1\langle\operatorname{stem}2\langle s1\rangle\rangle$ 

The results of the evaluation are summarized in the tables below. Time is measured in milliseconds.

The comparative analysis (table 1) shows that the performance of Valiant's and modified algorithms is the same for the CPU-based solutions. GPU-based implementation of Valiant algorithm is slower for grammar  $D_2$  than the CPUbased one. It can be assumed that it is because of processing a large amount of small matrix multiplication which cannot be computed concurrently. In other cases, GPU-based solution provides significant performance improvement, especially for our modification, where the utilization of parallelism works for matrix multiplication itself as well as each matrix in the layer.

<sup>&</sup>lt;sup>3</sup> GitHub repository YaccConstructor project: https://github.com/YaccConstructor/YaccConstructor.

Grammar  $D_2$ Grammar BIO valCPU|modCPU|valGPU|modGPUvalCPU | modCPU | valGPU | modGPU |8191|

Table 1. The comparative analysis

To adapt our algorithm for the string-matching problem the main() function takes an additional argument s — the maximum length of strings we want to find, so the modification has no need to compute all layers as shown in section 3.3. The corresponding implementations denote as adpCPU and adpGPU.

Table 2.	The	string-searchi	ing	problem
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S	N	adpCPU	adpGPU
250	1023	2996	242
	2047	6647	255
	4095	13825	320
	8191	28904	456
510	2047	12178	583
	4095	26576	653
	8191	56703	884
1020	4095	48314	1590
	8191	108382	1953
2040	4095	197324	5100

The results of the second evaluation (table 2) shows that the modified version of algorithm can find all derivable substrings much faster than Valiant's algorithm, so can be efficiently applied to the string-searching problem.

# 5 Conclusion and future works

We presented a modification of Valiant's algorithm which makes it possible to process each matrix in layer independently and use parallel computations more efficiently. This new algorithm can efficiently handle the problem of finding all substrings of a specified length. The proposed algorithm is accompanied by proof of correctness and computational complexity analysis. We showed the practical applicability of our modification. Concurrent processing of matrices in layer significantly increases the performance of GPU-based solution. Also, the modifi-

cation can find all substrings much faster than Valiant's algorithm through the possibility to stop parsing matrix filling.

The directions for future research is to extend the proposed algorithm for conjunctive and Boolean grammars handling. It will be useful for complex secondary structure features processing.

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