





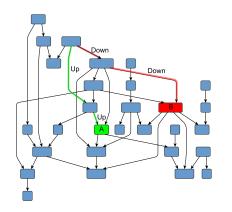
# Parsing techniques for graph analysis

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# Language-constrained paths filtering



Navigation through a graph

- Are nodes A and B on the same level of hierarchy?
- Is there a path of form Up<sup>n</sup> Down<sup>n</sup>?
- Find all paths of form
  Up<sup>n</sup> Down<sup>n</sup> which start from a node A.
- (How) Can this automaton generate phrases in some cpecific (context-free) language?
- (How) Can this program produce some specific chain of subprograms calls?

# Language-constrained paths filtering: more formal

- $\mathbb{G} = (\Sigma, N, P)$  context-free grammar
- G = (V, E, L) directed graph
  - $v \xrightarrow{l} u \in E \subseteq V \times L \times V$
  - $ightharpoonup L \subset \Sigma$
- $p = v_0 \xrightarrow{l_0} v_1 \xrightarrow{l_1} \cdots \xrightarrow{l_{n-2}} v_{n-1} \xrightarrow{l_{n-1}} v_n$  path in G
- $\omega(p) = \omega(v_0 \xrightarrow{l_0} v_1 \xrightarrow{l_1} \cdots \xrightarrow{l_{n-2}} v_{n-1} \xrightarrow{l_{n-1}} v_n) = l_0 l_1 \cdots l_{n-1}$
- $R = \{p \mid \text{ exists } N_i \in N \text{ such that } \omega(p) \in L(\mathbb{G}, N_i)\}$

## **Applications**

- Graph analysis
  - Graph database querying
  - Network graph analysis
- Code analysis
  - Static analysis via context-free and linear conjunctive language reachability
    - ★ alias analysis
    - ★ points-to analysis
  - Dynamically generated strings analysis
  - Multiple input parsing
- •

# Existing solutions

- Do not use the power of advanced parsing techniques
  - Mostly based on CYK
     (Xiaowang Zhang, et al. "Context-free path queries on RDF graphs.";
     Jelle Hellings. "Conjunctive context-free path queries.")
  - ▶ Do not provide useful structural representation of result
- Impose restrictions on input
  - Problems with cycles in the input graph (Petteri Sevon, Lauri Eronen. "Subgraph queries by context-free grammars.")

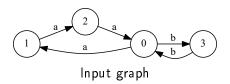
# Open problems

- Development of effective algorithms
- Result representation for debugging; further processing
- GPGPU utilization
- Processing of different types of grammars (ECFG, conjunctive, etc)

#### Bar-Hillel theorem

- Context-free languages are closed under intersection with regular languages
- Parsing algorithms are constructive proof of Bar-Hillel theorem for one simple case . . .
- ...so, classical parsing can be generalized for arbitrary regular language processing

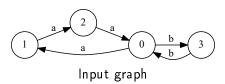
# Example

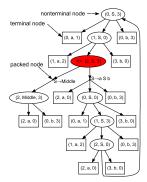


 $0: S \rightarrow a S b$   $1: S \rightarrow Middle$  $2: Middle \rightarrow a b$ 

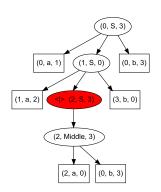
Query: a grammar for the language  $L=\{a^nb^n; n\geq 1\}$  with an additional marker for the middle of a path

## Example

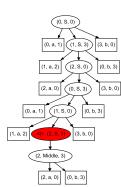




Query result: SPPF

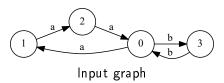


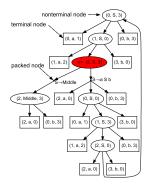
Tree for path from 0 to 3



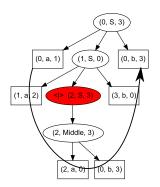
Tree for path from 0 to 0

## Example

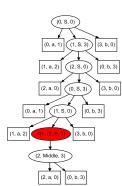




Query result: SPPF



Tree for path from 0 to 3



Tree for path from 0 to 0

#### Our solutions

- Relaxed parsing of dynamically generated SQL-queries
  - Based on RNGLR parsing algorithm (Elizabeth Scott, Adrian Johnstone)
- Context-free path querying with structural representation of result
  - Based on GLL parsing algorithm (Elizabeth Scott, Adrian Johnstone)
- Combinators for context-free path querying
  - ► Based on the Meerkat: a general parser combinator library for Scala (Ali Afroozeh, Anastasia Izmaylova)
- Context-free path querying by matrix multiplication
  - Inspired by Leslie Valiant and Alexander Okhotin

#### Future work

- Other grammars and language classes intersection
  - Context-free grammars intersection: Mark-Jan Nederhof, "The language intersection problem for non-recursive context-free grammars"
  - Approximated intersection of regular and conjunctive/boolean languages
  - **>**
- Mechanization in Coq
  - Bar-Hillel theorem.
  - GLL-based algorithms
- New areas for application

#### Contact information

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