

Error Recovery By Using Graph Parsing

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ABSTRACT

[illegible]

Keywords

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1. INTRODUCTION

2. ERROR RECOVERY ALGORITHM

Additional edges with error markers goes forward and with all tokens, goes in the its start vertex (as a result we have loops). Number of edges may be optimized by filtering with FIRST/REST and other functions

Priority queue for descriptors. Priority is a number of additional edges (not from the original input) in processed prefix.