

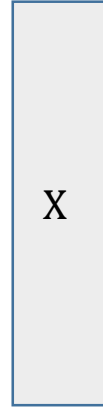
Lecture 4:

Linear Methods of Machine Learning:

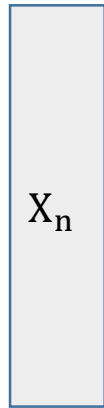
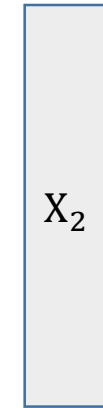
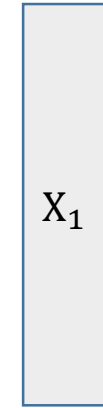
3) Projection Pursuit

Notations

$$X = \begin{pmatrix} x_1 \\ \dots \\ x_p \end{pmatrix} \in \mathbb{R}^p - p\text{-dimensional vector with components } x_1, x_2, \dots, x_p$$



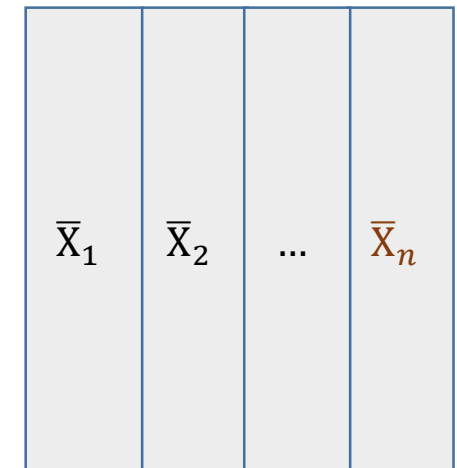
$$\{X_1, X_2, \dots, X_n\} - \text{dataset}, \quad X_i = \begin{pmatrix} x_{i1} \\ \dots \\ x_{ip} \end{pmatrix}, i = 1, 2, \dots, n$$



Mean vector $\bar{X} = \frac{1}{n} \sum_{i=1}^n X_i$

Centering dataset $\bar{X}_1 = X_1 - \bar{X}, \bar{X}_2 = X_2 - \bar{X}, \dots, \bar{X}_n = X_n - \bar{X}$

described by $p \times n$ centering data matrix $\bar{X} = (\bar{X}_1 \bar{X}_2 \dots \bar{X}_n)$



Principal component analysis:

- $X \in \mathbb{R}^p$ - random vector
- $b \in \mathbb{R}^p$, $b^T \times b = 1$ - a direction in which projection $b^T \times X$ has maximal variance

$$I_{\text{PCA}(1)}(b) = \text{Var}(b^T \times X) = b^T \times \text{cov}(X) \times b = b^T \times \Sigma \times b$$

where $\Sigma = \frac{1}{n} \sum_{i=1}^n (X_i - \bar{X}) \times (X_i - \bar{X})^T$ – sample covariance matrix - estimator of $\text{Cov}(X)$

- b_1 - found direction
- Look for another direction b , $b^T \times b = 1$, which is orthogonal to direction b_1 and in which projection $b^T \times X$ has maximal variance $I_{\text{PCA}(1)}(b) = \text{Var}(b^T \times X)$
- b_2 - found direction

After q steps: we found orthogonal matrix $B = (b_1 \dots b_q)$ - $p \times q$ matrix, $B^T \times B = I_q$, which maximizes

$$I_{\text{PCA}(q)}(B) = \text{Tr}(B^T \times \text{cov}(X) \times B)$$

Independent component analysis based on kurtosis:

$\mathbf{b} \in \mathbb{R}^p$, $\mathbf{b}^T \mathbf{b} = 1$ - a direction in which projection $\mathbf{b}^T \mathbf{X}$ has maximal measure of non-Gaussianity

described by Kurtosis $\mathbf{Kurt}(\mathbf{b}^T \mathbf{X}) = \mathbf{M}(\mathbf{b} \times \mathbf{X})^4 - 3(\mathbf{M}(\mathbf{b} \times \mathbf{X})^2)^2$

$$I_{ICA-1}(\mathbf{b}) = |\mathbf{Kurt}(\mathbf{b}^T \mathbf{X})| = \left| \frac{1}{T} \sum_{t=1}^T (\mathbf{b} \times \mathbf{X}_t)^4 - 3 \times \left(\frac{1}{T} \sum_{t=1}^T (\mathbf{b} \times \mathbf{X}_t)^2 \right)^2 \right|$$

Independent component analysis based on Shannon negative negentropy:

$\mathbf{b} \in \mathbb{R}^p$, $\mathbf{b}^T \times \mathbf{b} = 1$ - a direction in which projection $\mathbf{b}^T \times \mathbf{X}$ has maximal measure of non-Gaussianity described by negentropy \rightarrow

$$I_{\text{ICA-2}}(\mathbf{b}) = \frac{1}{T} \sum_{t=1}^T \left\{ \log_2 \left(p(\mathbf{b}^T \times \mathbf{X}_t) \right) \right\}$$

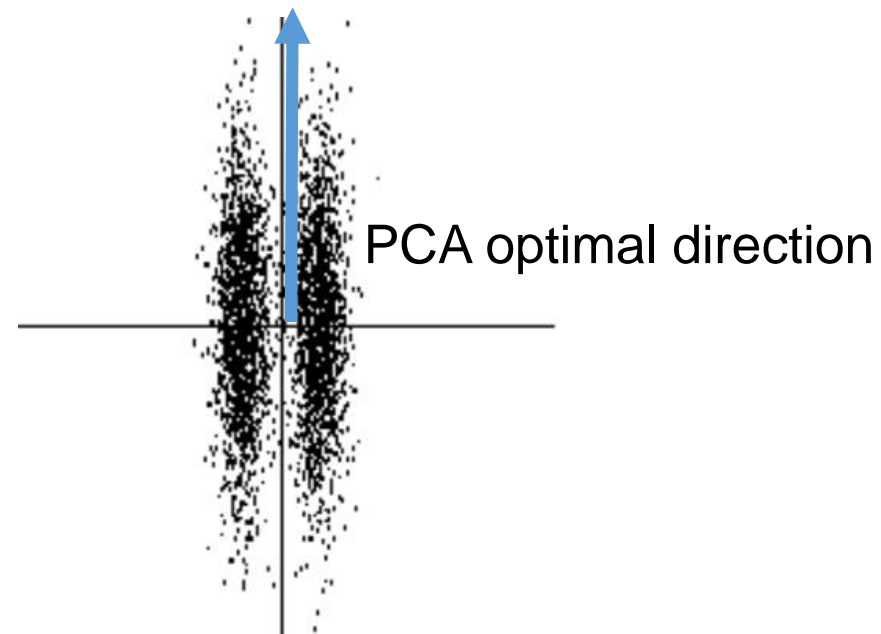
or by some negentropy approximation \rightarrow

$$I_{\text{ICA-3}}(\mathbf{b}) = \frac{1}{12} \left(\frac{1}{T} \sum_{t=1}^T (\mathbf{b}^T \times \mathbf{X}_t)^3 \right)^2 + \frac{1}{48} \left(\frac{1}{T} \sum_{t=1}^T (\mathbf{b}^T \times \mathbf{X}_t)^4 - 3 \times \left(\frac{1}{T} \sum_{t=1}^T (\mathbf{b}^T \times \mathbf{X}_t)^2 \right)^2 \right)^2$$

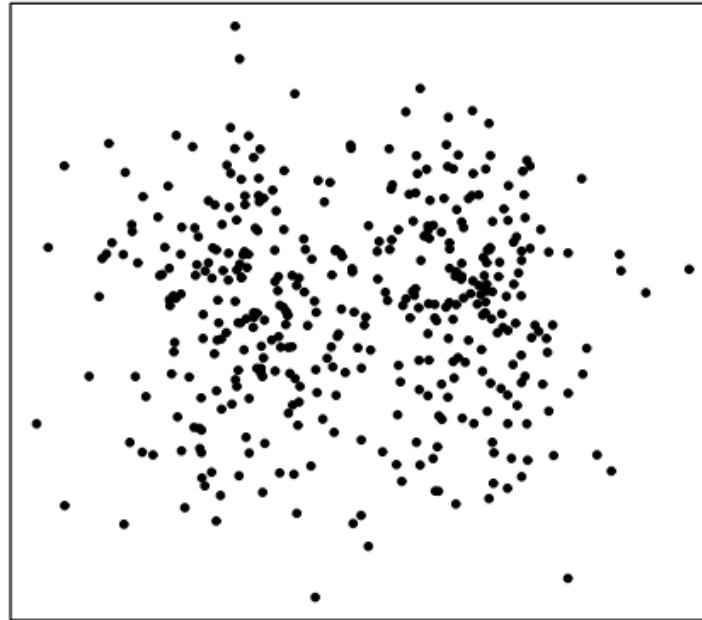
$$I_{\text{ICA-4}}(\mathbf{b}) = \frac{1}{T} \sum_{t=1}^T h(\mathbf{b}^T \times \mathbf{X}_t), \quad h(y) = \frac{1}{\alpha_1} \log \cosh (\alpha_1 \times y)$$

Projection Pursuit (Friedman and Tukey, 1974; Huber, 1985)

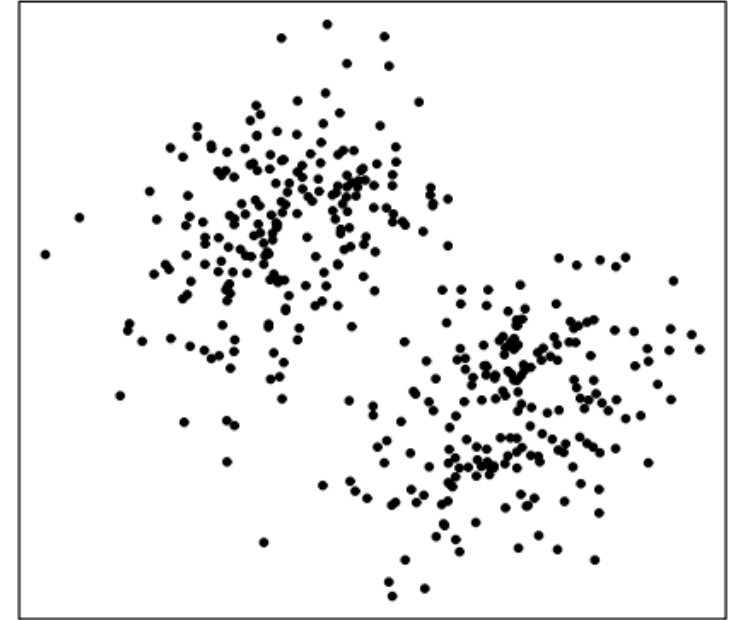
- data analysis technique that finds **interesting** low-dimensional linear orthogonal projections of a high-dimensional data
- for detecting unanticipated 'structure' – clusters, outliers, skewness, etc.



Does not allow to detect the clusters



Projection onto plane spanned
two largest principal components



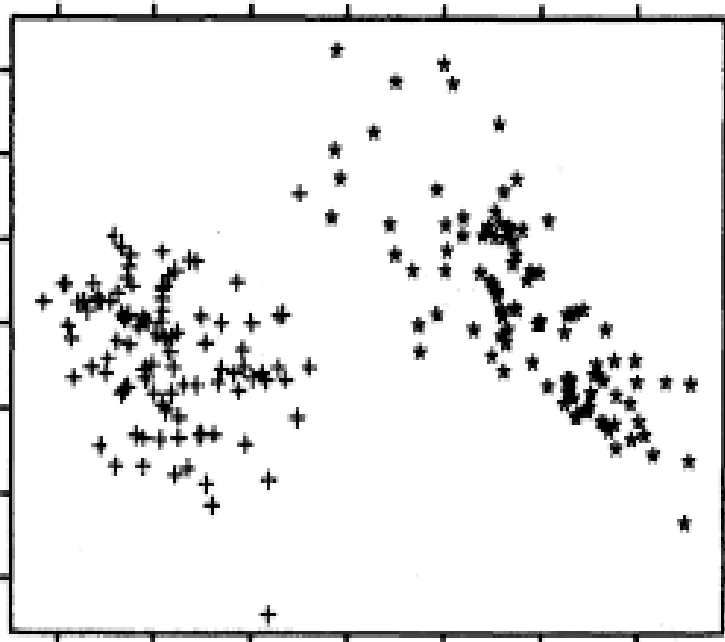
Projection onto plane spanned
another **interesting** directions

The Swiss Banknote data set: 100 genuine and 100 forged Swiss bank notes

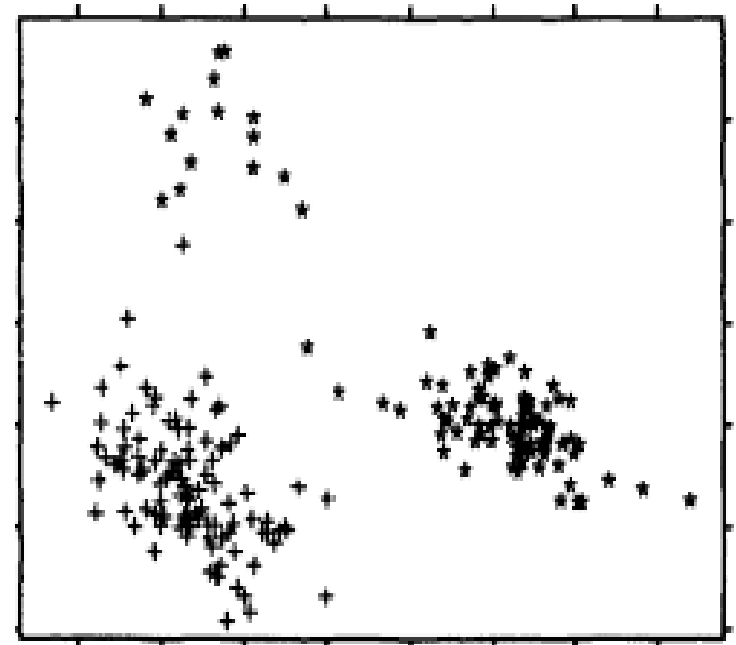
Each banknote – point in \mathbb{R}^6 - is described by six variables:

- width of bank note;
- height on left side;
- height on right side;
- lower margin;
- upper margin;
- diagonal of inner box

Projection onto plane spanned
two largest principal components



Projection onto plane spanned another directions
allows to detect two distinct groups of forged notes



Projection Pursuit - data analysis technique that finds **interesting** projections of a high-dimensional data by optimizing a certain **objective function** called **projection index** $I_1(b)$ or $I_q(B)$

Projection index:

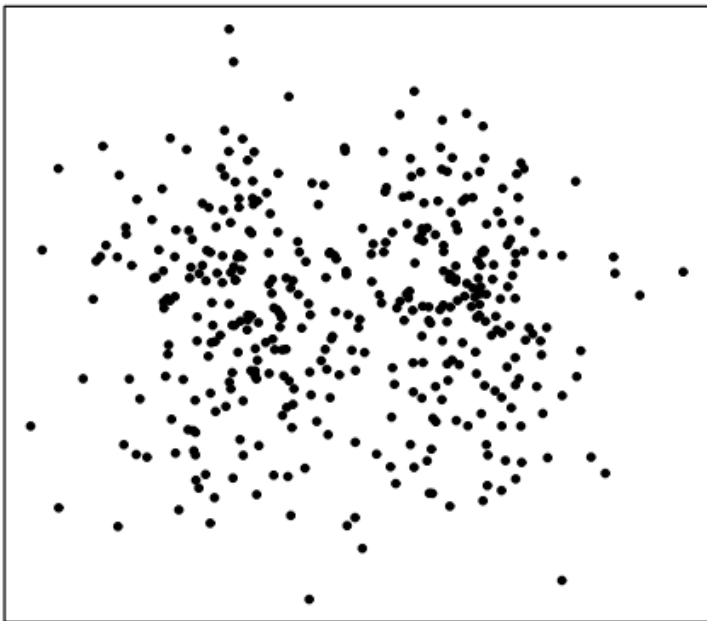
- how to choose
- how to optimize the chosen Index

How to choose Projection index - depends on the data analysis task

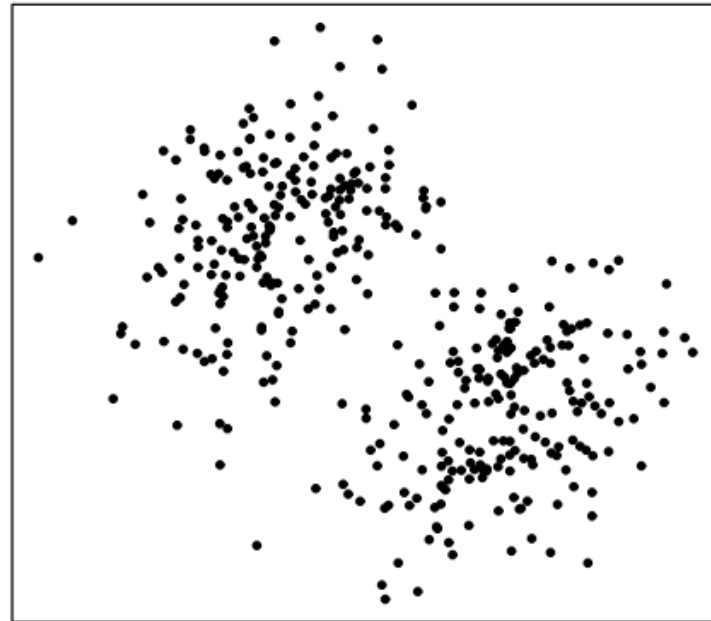
- examples: $I_{PCA(1)}$ ($I_{PCA(q)}$) – in PCA, I_{ICA-1} (I_{ICA-3} , I_{ICA-3}) – in ICA
- another examples - Projection indexes for visualization, density estimation, regression, etc.

How to optimize the chosen Index - depends on index

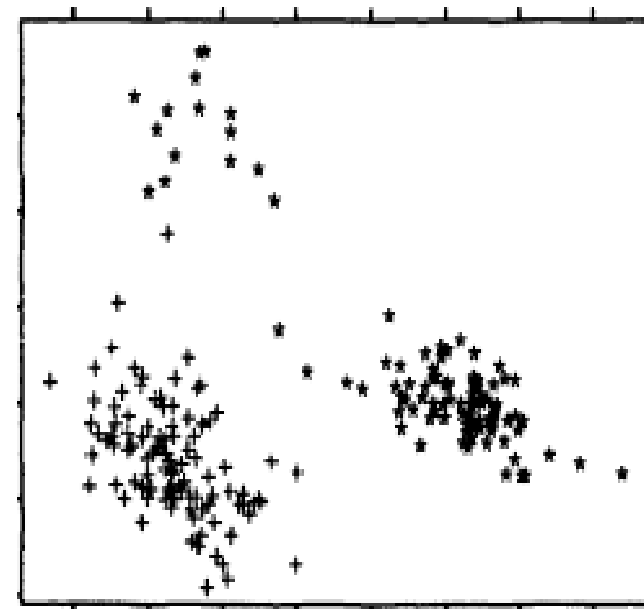
- sometimes – solution to the Eigenvalues problem (PCA, LDA, canonical correlations)
- in other cases – general optimization methods (gradient descend, 'Newton' descend, etc.)



Projection onto plane
based on PCA-index



Projection onto plane
based on 'Holes'-index



Projection onto plane
based on 'Hermit'-index in
'Swiss-banknote' task

Projection index for supervised Linear Discriminant Analysis (LDA)

(classification in general case)

Training p -dimensional 'labeled' datasets $\{X_{ij}\}$ from different classes:

- m classes indexed by j : $j = 1, 2, \dots, m$
- $\mathbf{X}_j = \{X_{1j}, X_{2j}, \dots, X_{n(j),j}\}$ – data from j^{th} -class indexed by $i = 1, 2, \dots, n(j)$, $j = 1, 2, \dots, m$

Mean vector in j^{th} -class: $\bar{X}_j = \frac{1}{n(j)} \sum_{i=1}^{n(j)} X_{ij} \quad j = 1, 2, \dots, m$

Total mean vector: $\bar{X} = \frac{1}{n} \sum_{j=1}^m \sum_{i=1}^{n(j)} X_{ij}, \quad n = \sum_{j=1}^m n(j)$

Within-class scatter matrix: $\Sigma_{\text{within}} = \sum_{j=1}^m \sum_{i=1}^{n(j)} (X_{ij} - \bar{X}_j) \times (X_{ij} - \bar{X}_j)^T$

Between-class scatter matrix: $\Sigma_{\text{between}} = \sum_{j=1}^m n(j) \times (\bar{X}_j - \bar{X}) \times (\bar{X}_j - \bar{X})^T$

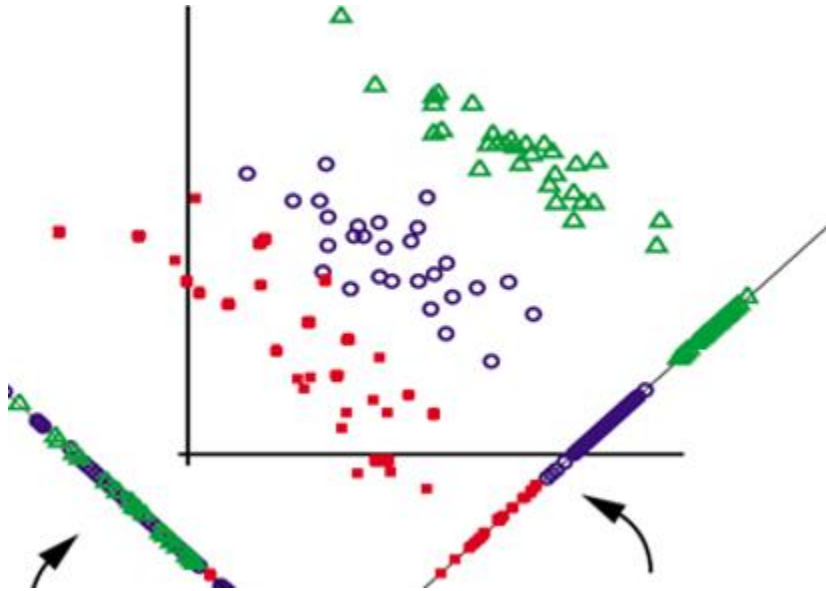
Interesting projections – the projections in which there are **the biggest difference between the observations from different classes** – in which the classes are clustered in the view.

The projection Index reflects certain measure of between-class variation relative to within-class variation:
in one-dimensional direction **b**

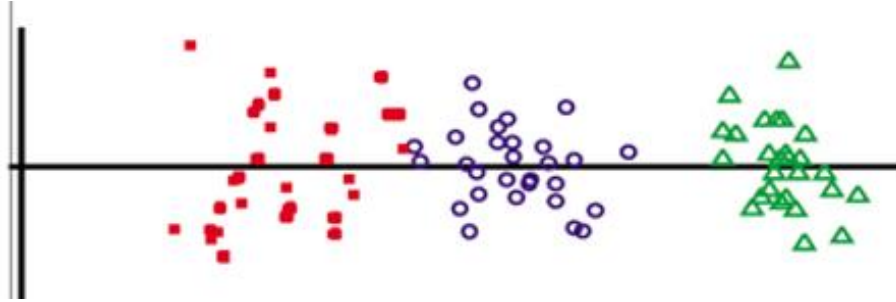
$$I(b) = (b^T \times \Sigma_{\text{between}} \times b) / (b^T \times \Sigma_{\text{within}} \times b) \rightarrow \max$$

The projection Index in multidimensional case: orthogonal matrix projection **p×q** matrix **B**

$$I(B) = 1 - \frac{\text{Det}(B^T \times \Sigma_{\text{within}} \times B)}{\text{Det}(B^T \times (\Sigma_{\text{within}} + \Sigma_{\text{between}}) \times B)}$$

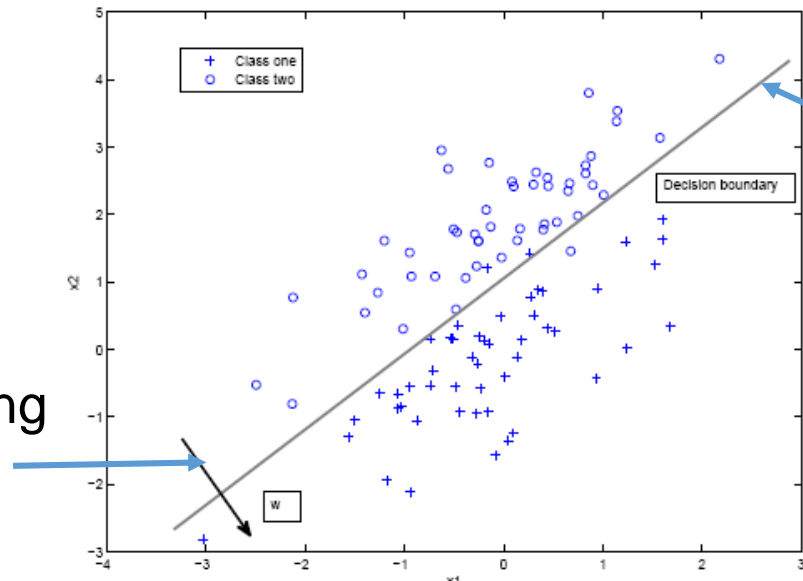


Different directions/projections



The best direction

The best projecting direction



The best separating space

