

Tensor Algebra



Outline

- What is Tensor?
- Quick introduction to *Numpy*
- Basic Vector Algebra
- Basic Matrix Algebra
- Eigen Values - Problems and Applications
- Singular Value Decomposition



Disclaimer

This is not a math class!

- Terms and concepts are introduced as needed
- NOT complete!



What is a Tensor?



What is a Tensor?

In mathematics, a **tensor** is a geometric object that maps in a multi-linear manner geometric vectors, scalars, and other tensors to a resulting tensor. **Vectors and scalars** which are often used in elementary physics and engineering applications, are considered as the simplest tensors...

An elementary example of mapping, describable as a tensor, is the **dot product**, which maps two vectors to a scalar. ..." [Wikipedia]



NumPy - A Python Library for Arrays and Tensors



<https://docs.scipy.org/doc/numpy/>



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```
In [1]: #community convention to name numpy "np"  
import numpy as np
```



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NumPy introduction "on the fly" - detailed intro this afternoon in the Lab session.



Vector Arithmetic

Let's start simple: recall vector notation and some basic vector algebra.



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Notation: we write \vec{a} to denote elements of some vector space, e.g. $\vec{a} \in \mathbb{R}^n$

$$\vec{a} := (a_0, a_1, \dots, a_n), a_i \in \mathbb{R}$$

See https://en.wikipedia.org/wiki/Vector_space for formal definition of vector spaces.



```
In [2]: #in numpy we define vectors as 1D arrays  
a=np.array([1,2,3,4])  
a
```

```
Out[2]: array([1, 2, 3, 4])
```



Basic Vector operations

For some example vector space \mathbb{R}^n

- addition: $\vec{c} = \vec{a} + \vec{b} \rightarrow: \forall a, b \in \mathbb{R}^n : c \in \mathbb{R}^n$
- scalar multiplication: $h\vec{a}, h \in \mathbb{R} := (ha_0, ha_1, \dots, ha_n)$
- dot product: $\langle \vec{a}, \vec{b} \rangle := c$, where $c \in \mathbb{R}$



```
In [3]: #in numpy:  
a=np.random.random(4)  
b=np.random.random(4)  
a+b*5
```

```
Out[3]: array([5.36585606, 4.34191011, 4.58154376, 3.97513302])
```



```
In [3]: #in numpy:
a=np.random.random(4)
b=np.random.random(4)
a+b*5
```

```
Out[3]: array([5.36585606, 4.34191011, 4.58154376, 3.97513302])
```

```
In [4]: #WARNING:
a*b #element wise mult
```

```
Out[4]: array([0.54462089, 0.66476672, 0.62213011, 0.03894683])
```



```
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```
In [4]: #WARNING:
a*b #element wise mult
```

```
Out[4]: array([0.54462089, 0.66476672, 0.62213011, 0.03894683])
```

```
In [5]: a.dot(b) #this is a dot product !
```

```
Out[5]: 1.8704645486924747
```



Some more important vector operations:

- vector norm (formal): $\|\vec{a}\| := \sqrt{\langle \vec{a}, \vec{a} \rangle}$
- euclidian norm: $\|\vec{a}\|_2 := \sqrt{\sum_i a_i^2}$



Some more important vector operations:

- vector norm (formal): $\|\vec{a}\| := \sqrt{\langle \vec{a}, \vec{a} \rangle}$
- euclidian norm: $\|\vec{a}\|_2 := \sqrt{\sum_i a_i^2}$

```
In [6]: #in numpy  
a=np.array([2,2,2])  
np.linalg.norm(a)
```

```
Out[6]: 3.4641016151377544
```



Some more important vector operations:

- vector norm (formal): $\|\vec{a}\| := \sqrt{\langle \vec{a}, \vec{a} \rangle}$
- euclidian norm: $\|\vec{a}\|_2 := \sqrt{\sum_i a_i^2}$
- outer product (dyadic product): $\vec{a} \otimes \vec{b} := \vec{a}\vec{b}^T$ (Matrix product)



Matrix Algebra



Definition

A matrix A is defined as a $m \times n$ 2d tensor (rank 2): $A := \begin{pmatrix} a_{00} & a_{01} & \dots & a_{0n} \\ \vdots & & & \vdots \\ a_{m0} & a_{m1} & \dots & a_{mn} \end{pmatrix}$

- e.g. with m row vectors $\in \mathbb{R}^n$ and n column vectors $\in \mathbb{R}^m$
- $\forall a_{ij} \in \mathbb{R}$



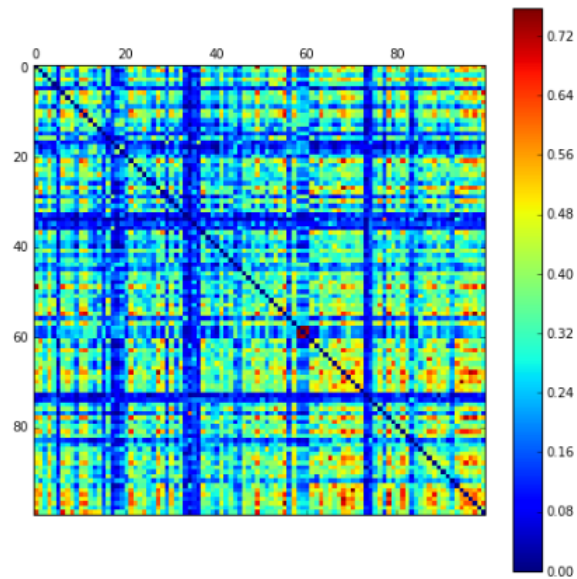
```
In [7]: #in numpy
A=np.array([[1,2,3,4],[1,2,3,4],[5,6,7,8]])
A
```

```
Out[7]: array([[1, 2, 3, 4],
               [1, 2, 3, 4],
               [5, 6, 7, 8]])
```



Motivation I: Matrix as data structure

- e.g. to store and process distances between objects



- we will see many examples where matrices hold
 - distances
 - correlations
 - affinity in graphs
 - ...

Motivation II: linear mappings / equation systems

Write system of linear equations

$$\begin{aligned}a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n &= b_1 \\a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n &= b_2 \\&\vdots \\a_{m1}x_1 + a_{m2}x_2 + \cdots + a_{mn}x_n &= b_m,\end{aligned}$$

as $Ax = b$ with

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$$



```
In [9]: # NumPy: Solve the system of equations
#
# 3 * x0 + x1 = 9 and
# x0 + 2 * x1 = 8:
a = np.array([[3,1], [1,2]])
b = np.array([9,8])
np.linalg.solve(a, b)
```

```
Out[9]: array([2., 3.])
```



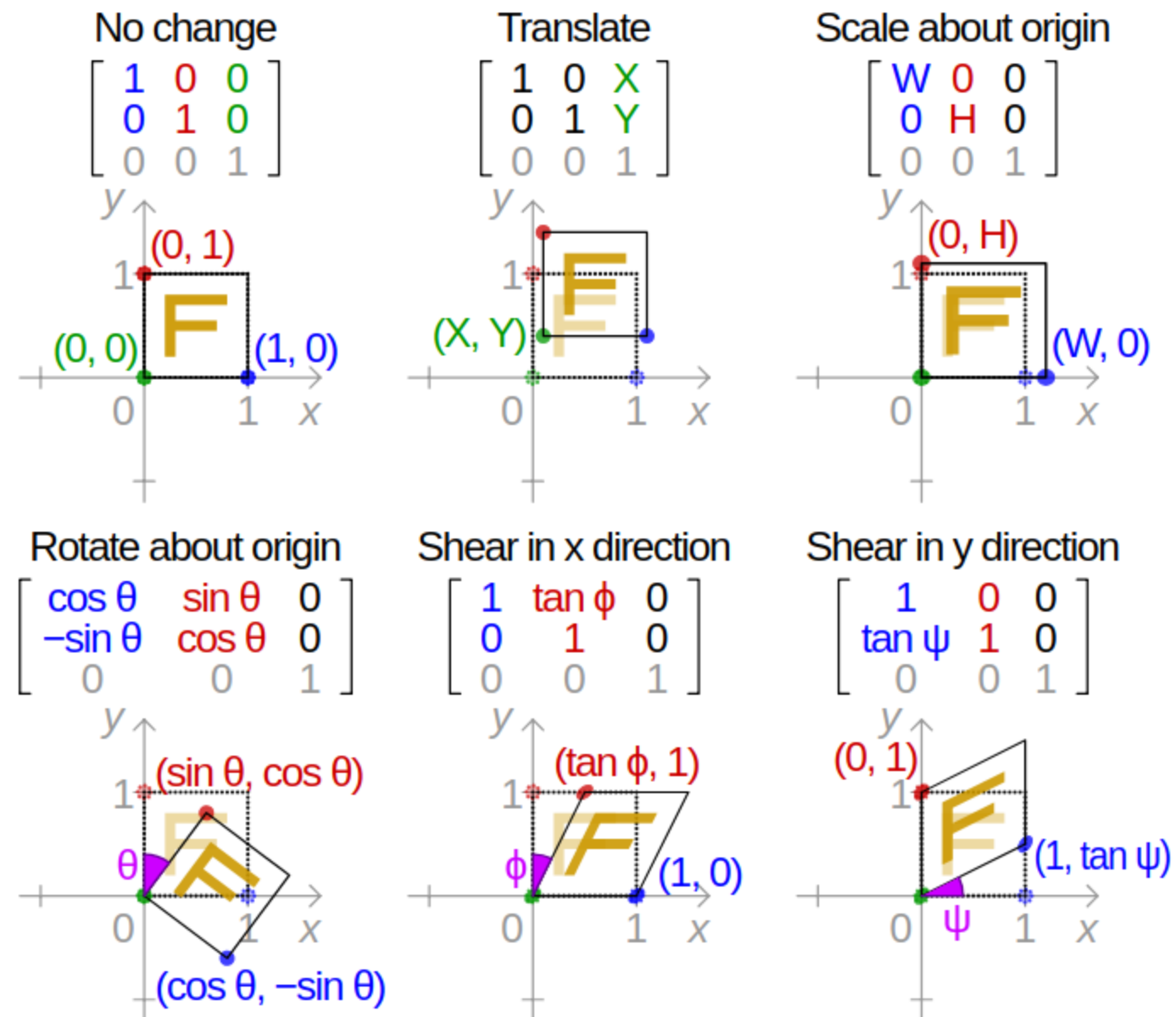
Motivation III: Matrices as operators (tensors)

Matrices are widely use as operators (tensors) to apply transformations (mappings) on data vectors. E.g., to represent affine transformations with matrices, we can use **homogeneous coordinates**. This means representing a 2-vector (x, y) as a 3-vector $(x, y, 1)$.

$$\vec{a}' = A\vec{a}$$



Example: transformations of the unit square in \mathbb{R}^2 [wikipedia].



Special types of Matrices

- **Unit Matrix** (or Identity Matrix): $I_n := \begin{pmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ \vdots & & & & \vdots \\ 0 & \dots & 0 & 1 & 0 \\ 0 & 0 & \dots & 0 & 1 \end{pmatrix}$ with $I_m A = A I_n = A$
- **Symmetric Matrix**: square Matrix ($m = n$) where $A^T = A$
- **Diagonal Matrix**: square Matrix where $a_{mn} := 0, \quad \forall m \neq n$



```
In [10]: #in numpy  
np.diag([1,2,3,4])
```

```
Out[10]: array([[1, 0, 0, 0],  
               [0, 2, 0, 0],  
               [0, 0, 3, 0],  
               [0, 0, 0, 4]])
```



```
In [10]: #in numpy  
np.diag([1,2,3,4])
```

```
Out[10]: array([[1, 0, 0, 0],  
               [0, 2, 0, 0],  
               [0, 0, 3, 0],  
               [0, 0, 0, 4]])
```

```
In [11]: np.identity(4)
```

```
Out[11]: array([[1., 0., 0., 0.],  
               [0., 1., 0., 0.],  
               [0., 0., 1., 0.],  
               [0., 0., 0., 1.]])
```



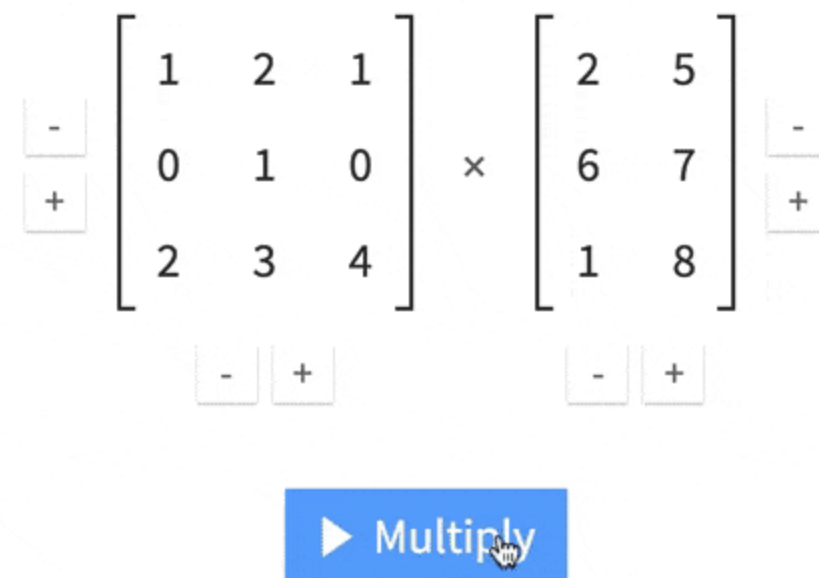
Matrix Arithmetic

- adding matrices (element wise): $C := A + B$, where $c_{ij} := a_{ij} + b_{ij} \forall i \in m, j \in n$
- skalar multiplication: $C := hA$, where $c_{ij} := ha_{ij} \forall i \in m, j \in n$



- **inner product** (matrix multiplication):

Matrix Multiplication


$$\begin{bmatrix} 1 & 2 & 1 \\ 0 & 1 & 0 \\ 2 & 3 & 4 \end{bmatrix} \times \begin{bmatrix} 2 & 5 \\ 6 & 7 \\ 1 & 8 \end{bmatrix}$$

Multiply

https://www.reddit.com/r/educationalgifs/comments/5il2xm/matrix_multiplication/



Matrix Inverse

The inverse A^{-1} of a quadratic Matrix A is defined as: $A^{-1} A = A A^{-1} = I$

Complexity: $O(n^3)$ whens solving the above equation via Gauss-Jorden.

https://en.wikipedia.org/wiki/Computational_complexity_of_mathematical_operations



Changing the Basis of a Vector Space



Changing the Basis of a Vector Space

Definition:

a **set** B of elements (**vectors**) in a **vector space** V is called a **basis**, if every element of V may be written in a unique way as a (finite) **linear combination** of elements of B . The coefficients of this linear combination are referred to as components or **coordinates** on B of the vector. The elements of a basis are called basis vectors [wikipedia].



Simple Example:

In \mathbb{R}^2 , the **euclidian** basis is the set of the two vectors $\vec{e}_0 := (1, 0)^T$, $\vec{e}_1 := (0, 1)^T$.

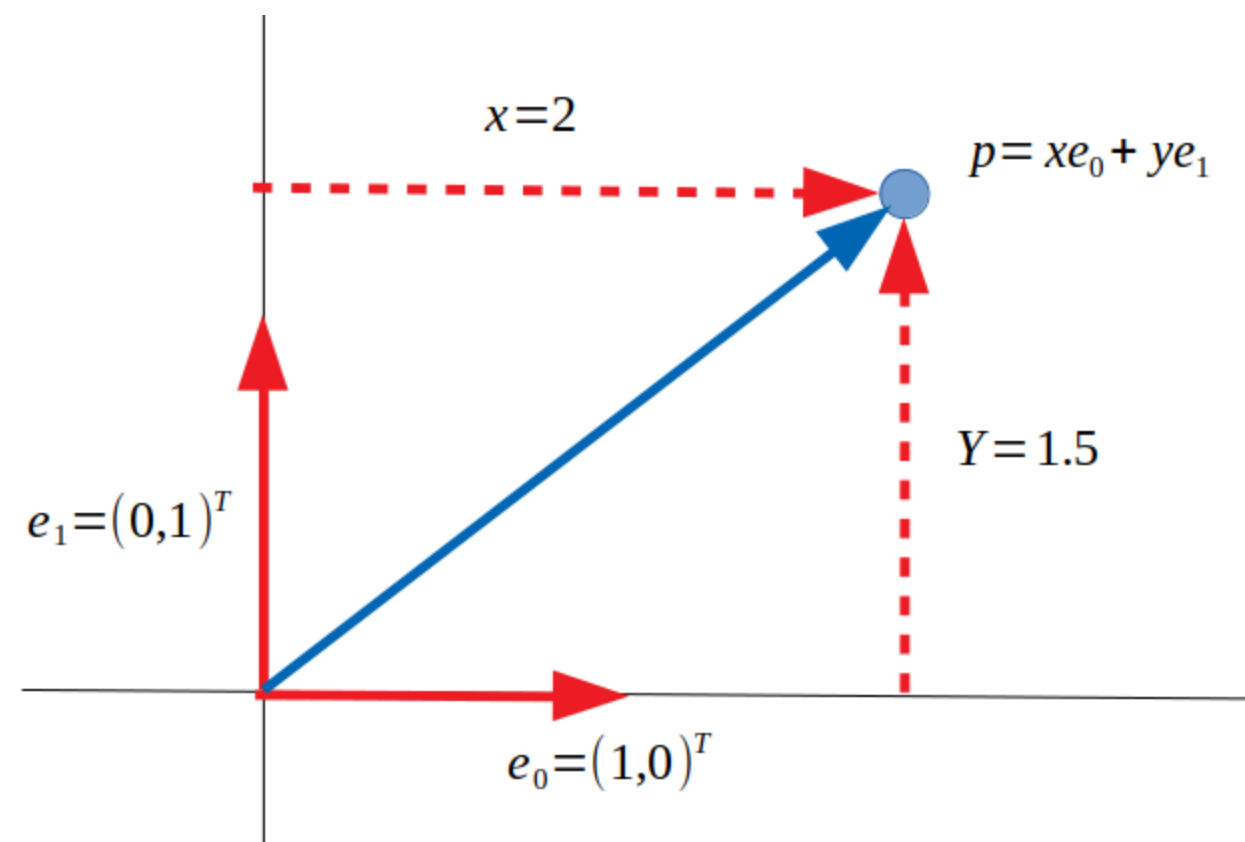
Every point $\vec{p} := (p_0, p_1) \in \mathbb{R}^2$ can be expressed by it's **coordinates** x, y in the form of $p_0 := x\vec{e}_0$ and $p_1 := y\vec{e}_1$



Simple Example:

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Every point $\vec{p} := (p_0, p_1) \in \mathbb{R}^2$ can be expressed by it's **coordinates** x, y in the form of $p_0 := x\vec{e}_0$ and $p_1 := y\vec{e}_1$



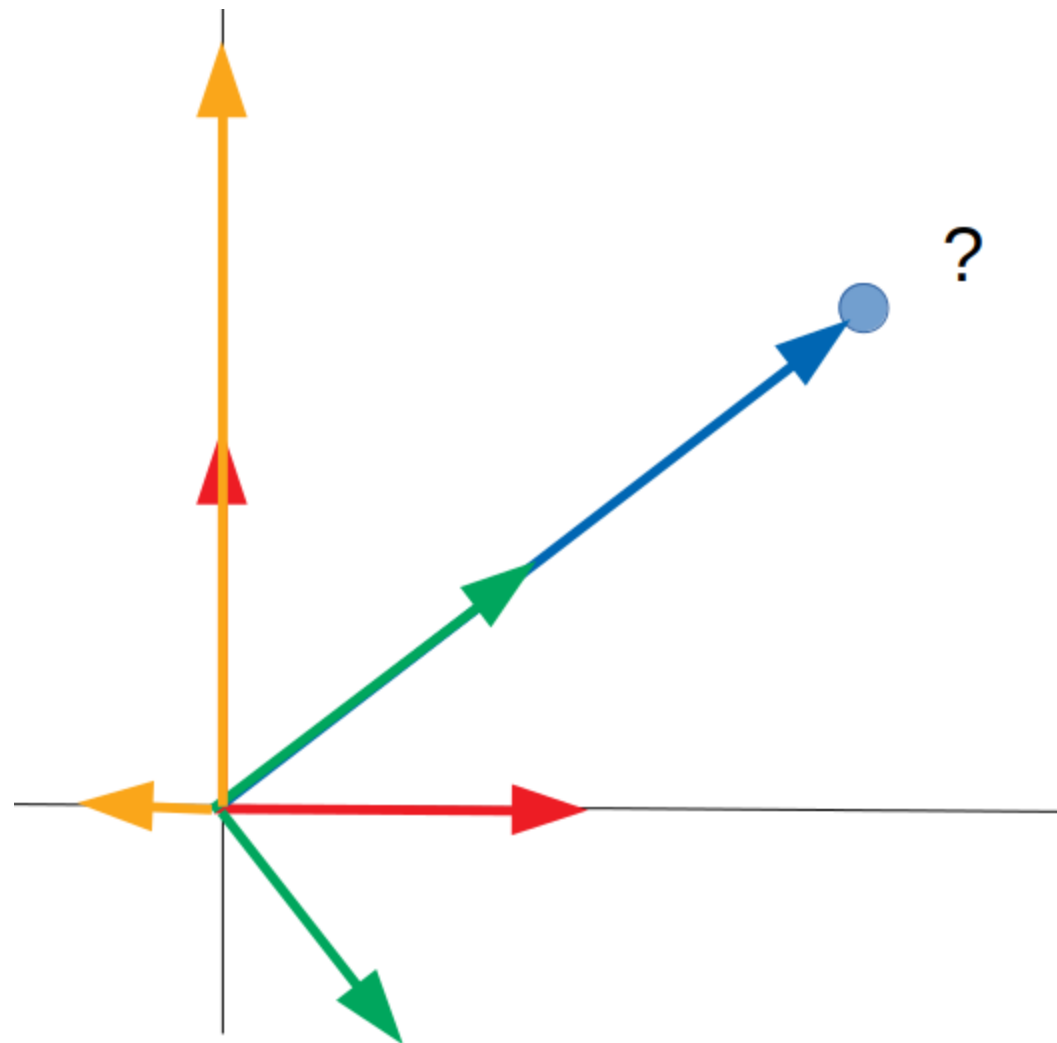
Alternative Basis

The basis of vector space is not unique: it is very easy to find new sets of basis vectors.



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The basis of vector space is not unique: it is very easy to find new sets of basis vectors.



Optional Properties of Basis Sets

- orthonormal
- orthogonal



Eigen Decomposition



Eigen Decomposition

One of the re-accuring questions is: how to find the **"best"** basis for a given problem/data. Decomposition into *Eigen Values* and *Eigen Vectors* provide a comon solution:



Definition

An eigenvector of a linear transformation T is a non-zero vector that changes by only a scalar factor when that linear transformation is applied to it. This condition can be written as:

$$T(\mathbf{v}) = \lambda \mathbf{v}$$

where λ is a scalar, known as the **eigenvalue** associated with the **eigenvector** \mathbf{v} .

If the vector space V is finite-dimensional, then the linear transformation T can be represented as a **square matrix** A , and the vector \mathbf{v} by a **column vector**, rendering the above mapping as a matrix multiplication on the left-hand side and a scaling of the column vector on the right-hand side in the equation [wikipedia]

$$A\mathbf{v} = \lambda \mathbf{v}$$



Eigen Decomposition

for a squared, diagonalizable matrix M of size $n \times n$:

- we can find n **eigen vectors** q_i with **eigen values** λ_i
- we can decompose M into $M = Q\Lambda Q^{-1}$
 - where Q is a matrix of the eigenvectors
 - Λ a diagonal matrix with the λ_i on the diagonal



Intuition

- Number of non zero eigenvalues gives the "intrinsic dimension/rank" of the data
- Eigenvectors form **new basis**



```
In [12]: #a numpy example  
A=np.diag((1, 1, 0))  
A
```

```
Out[12]: array([[1, 0, 0],  
               [0, 1, 0],  
               [0, 0, 0]])
```



```
In [12]: #a numpy example
A=np.diag((1, 1, 0))
A
```

```
Out[12]: array([[1, 0, 0],
               [0, 1, 0],
               [0, 0, 0]])
```

```
In [13]: v,V=np.linalg.eig(A)
print(v)

[1. 1. 0.]
```

```
In [ ]: print(V)
```



```
In [14]: #a bit more complex example  
A=np.array([[1,1,0,0],[3,3,0,0],[2,2,0,0],[4,4,0,0]])  
v,V=np.linalg.eig(A)
```



```
In [14]: #a bit more complex example  
A=np.array([[1,1,0,0],[3,3,0,0],[2,2,0,0],[4,4,0,0]])  
v,V=np.linalg.eig(A)
```

```
In [15]: v[3]*V[3,:]
```

```
Out[15]: array([ 0.          ,  4.          ,  0.          , -2.92118697])
```



Problems with Eigen Decompositions

- only for diagonalizable, squared matrices
- but, matrices holding data are usually not square (more data samples than data dimensions)



Singular Value Decomposition



Definition [wikipedia]:

Suppose M is a $m \times n$ matrix whose entries come from the field of real numbers or the field of complex numbers. Then there exists a factorization, called a **singular value decomposition** of M , of the form

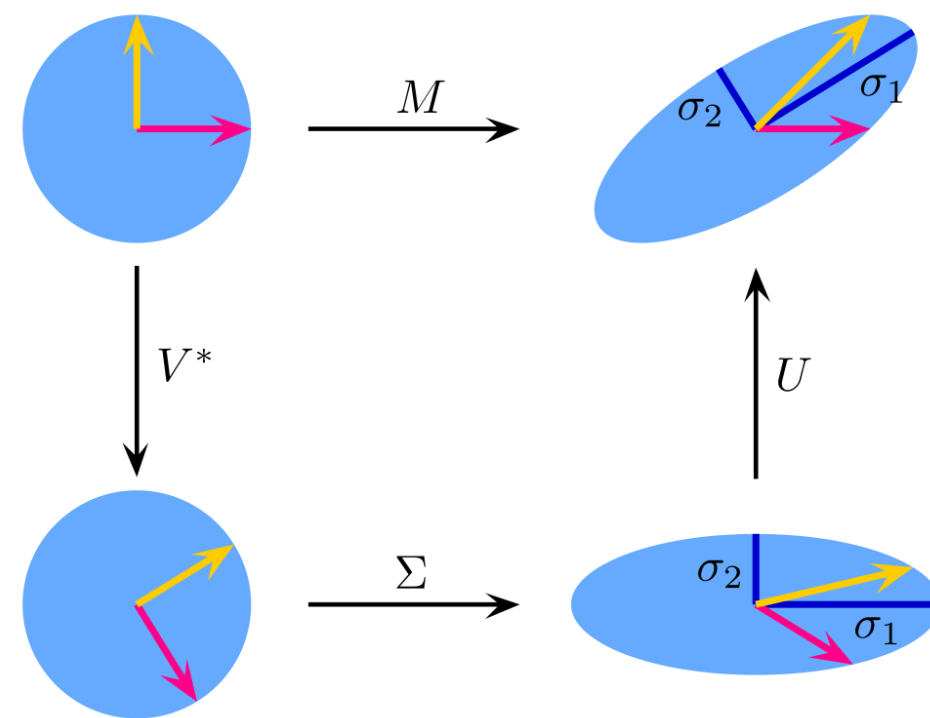
$$M = U \Sigma V^*$$

where

- U is an $m \times m$ unitary ($U^* U = I$) matrix,
- Σ is a diagonal $m \times n$ matrix with non-negative real numbers, the **singular values**, on the diagonal,
- V is an $n \times n$ unitary matrix, and V^* is the conjugate transpose of V .



Intuition: M is an $m \times m$ real square matrix with positive determinant: U , V^* , and Σ are real $m \times m$ matrices as well. Σ can be regarded as a **scaling** matrix, and U , V^* can be viewed as **rotation** matrices [wikipedia]:



$$M = U \cdot \Sigma \cdot V^*$$

```
In [16]: #example
M = np.array([ [1, 0, 0, 0], [0,0,0,2], [0,3,0,0], [0,0,0,0], [2,0,0,0] ])
print(M)
U,S,V = np.linalg.svd(M)
```

```
[[1 0 0 0]
 [0 0 0 2]
 [0 3 0 0]
 [0 0 0 0]
 [2 0 0 0]]
```



```
In [16]: #example
M = np.array([ [1, 0, 0, 0], [0,0,0,2], [0,3,0,0], [0,0,0,0], [2,0,0,0] ])
print(M)
U,S,V = np.linalg.svd(M)
```

```
[[1 0 0 0]
 [0 0 0 2]
 [0 3 0 0]
 [0 0 0 0]
 [2 0 0 0]]
```

```
In [17]: U
```

```
Out[17]: array([[ 0.          , -0.4472136 ,  0.          ,  0.          , -0.89442719],
 [ 0.          ,  0.          , -1.          ,  0.          ,  0.          ],
 [-1.          ,  0.          ,  0.          ,  0.          ,  0.          ],
 [ 0.          ,  0.          ,  0.          ,  1.          ,  0.          ],
 [ 0.          , -0.89442719,  0.          ,  0.          ,  0.4472136 ]])
```



```
In [16]: #example
M = np.array([ [1, 0, 0, 0], [0,0,0,2], [0,3,0,0], [0,0,0,0], [2,0,0,0] ])
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```

```
[[1 0 0 0]
 [0 0 0 2]
 [0 3 0 0]
 [0 0 0 0]
 [2 0 0 0]]
```

```
In [17]: U
```

```
Out[17]: array([[ 0.          , -0.4472136 ,  0.          ,  0.          , -0.89442719],
 [ 0.          ,  0.          , -1.          ,  0.          ,  0.          ],
 [-1.          ,  0.          ,  0.          ,  0.          ,  0.          ],
 [ 0.          ,  0.          ,  0.          ,  1.          ,  0.          ],
 [ 0.          , -0.89442719,  0.          ,  0.          ,  0.4472136 ]])
```

```
In [18]: S
```

```
Out[18]: array([3.          ,  2.23606798,  2.          ,  0.          ])
```



```
In [16]: #example
M = np.array([ [1, 0, 0, 0], [0,0,0,2], [0,3,0,0], [0,0,0,0], [2,0,0,0] ])
print(M)
U,S,V = np.linalg.svd(M)
```

```
[[1 0 0 0]
 [0 0 0 2]
 [0 3 0 0]
 [0 0 0 0]
 [2 0 0 0]]
```

```
In [17]: U
```

```
Out[17]: array([[ 0.          , -0.4472136 ,  0.          ,  0.          , -0.89442719],
 [ 0.          ,  0.          , -1.          ,  0.          ,  0.          ],
 [-1.          ,  0.          ,  0.          ,  0.          ,  0.          ],
 [ 0.          ,  0.          ,  0.          ,  1.          ,  0.          ],
 [ 0.          , -0.89442719,  0.          ,  0.          ,  0.4472136 ]])
```

```
In [18]: S
```

```
Out[18]: array([3.          ,  2.23606798,  2.          ,  0.          ])
```

```
In [19]: V
```

```
Out[19]: array([[ -0., -1., -0., -0.],
 [-1., -0., -0., -0.],
 [-0., -0., -0., -1.],
 [-0., -0., -1., -0.]])
```




```
In [20]: #now: reconstruct M  
np.dot(U[:, :4]*S, V)
```

```
Out[20]: array([[1., 0., 0., 0.],  
               [0., 0., 0., 2.],  
               [0., 3., 0., 0.],  
               [0., 0., 0., 0.],  
               [2., 0., 0., 0.]])
```



```
In [20]: #now: reconstruct M  
np.dot(U[:, :4]*S, V)
```

```
Out[20]: array([[1., 0., 0., 0.],  
               [0., 0., 0., 2.],  
               [0., 3., 0., 0.],  
               [0., 0., 0., 0.],  
               [2., 0., 0., 0.]])
```

```
In [21]: #now reconstruct with loss, using only the first 2 of 4 singular values  
np.dot(U[:, :2]*S[:2], V[:2, :])
```

```
Out[21]: array([[1., 0., 0., 0.],  
               [0., 0., 0., 0.],  
               [0., 3., 0., 0.],  
               [0., 0., 0., 0.],  
               [2., 0., 0., 0.]])
```



Let's apply SVD to our recommender matrix R ...

