

Happy hacking in Tantan using PostgreSQL

PostgreSQL in Tantan

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个人简介-张文升

探探科技PostgreSQL DBA。曾任职去哪儿网 PostgreSQL DBA。有多年的项目开发经验, 曾参与多个大中型项目建设。

因为对PostgreSQL的爱好与热爱投入PG开源社区的怀抱,成为PostgreSQL社区核心成员及社区志愿者,多次在PostgreSQL中国大会、各地分会场、企业及高校分享心得,服务多家使用PostgreSQL的企业。

How Tantan works









Relationships in Tantan

swipes

9000亿的relationships总量 9亿滑动 / 天

最高突破10亿滑动 / 天 (July 02)

passbys

2000亿passby总量

Why PostgreSQL

- "The world's most advanced open source database"
 - O "It has more than 15 years of active development"
 - "It is fully ACID compliant, has full support for foreign keys, joins, views, triggers, and stored procedures (reliability, data integrity, and correctness)"
- PostGIS for Location Based Services (PostGIS is a spatial database extender for PostgreSQL object-relational database. It adds support for geographic objects allowing location queries to be run in SQL)
 - Nearby users
 - O Passby users
 - O Distance with a user



Agenda

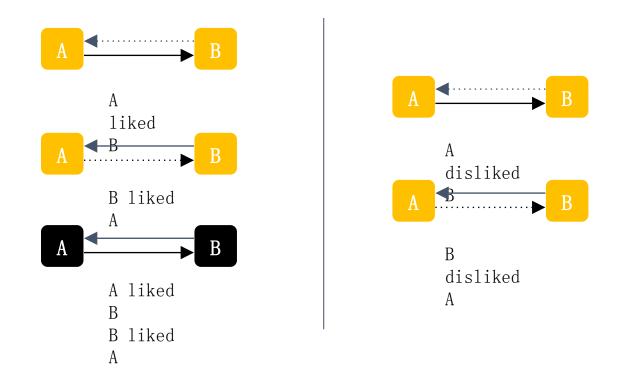
- Scaling Swipes
- PostgreSQL in Tantan



Scaling Swipes



#1 How Swipe works





#2 Product Requirements

- One user should only swipe another user once
- Mutual likes will create a Match
- Calculating nearby users
 - o Liked users should be ranked higher
 - O Dislike(CREATE TYPE status AS ENUM ('default', 'liked', 'disliked'); t

 CREATE TABLE swipes (
 id bigserial NOT NULL PRIMARY KEY,
 user_id integer NOT NULL,
 other_user_id integer NOT NULL,
 status status NOT NULL DEFAULT 'default',
 other_status status NOT NULL DEFAULT 'default',
 created_time timestamp,
 updated_time timestamp,
 UNIQUE (user_id, other_user_id)
):

#3 Sharding Principles

- Scalability
 - o Starting with fewer servers
 - o Scaling to more servers with less effort
- Performance
 - Nearby users filtering in real-time
 - Large amount of swipes
- Simplicity
 - o Easy to understand and implement
 - o Sharding by user id

#4 Sharding

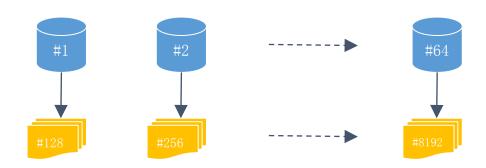
Physical Shards (Databases)

Logical Shards (Schemas)

Object ID
(bigint)

Swipes Redundancy

Reference: Sharding & ID at Instagram



timestamp in milliseconds	logical shard ID	sequ ence	
INSERT INTO shard1. swipes ((100, 200, 'liked');	user_id, ot	her_use:	c_id, status) VALUES
INSERT INTO shard2. swipes (her_use	r_id, other_status)
VALUES (200, 100, 'liked');			
41 bits	13 bits	10 bits	

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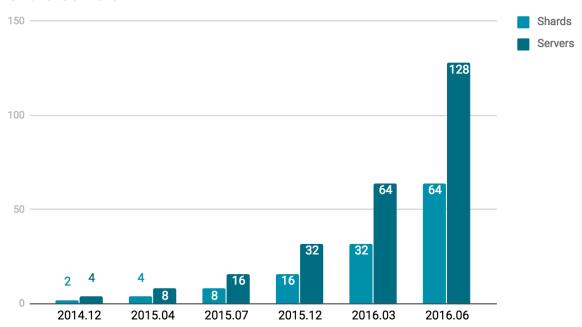


#5 Sharding (continued)

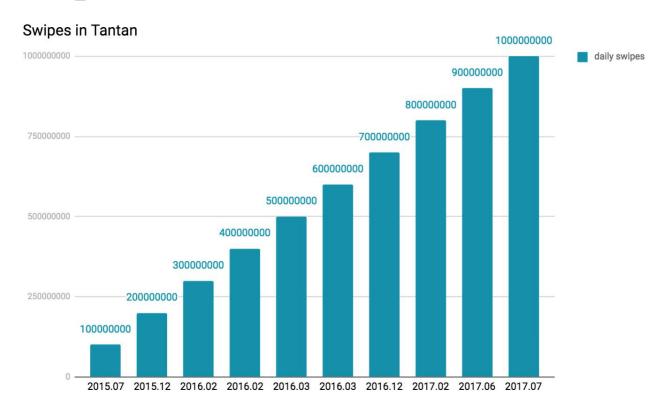
```
CREATE TYPE shard1.status AS ENUM ('default', 'liked', 'disliked');
CREATE TABLE shard1.swipes (
   id bigint NOT NULL DEFAULT shard1.swipe_id(),
   user_id integer NOT NULL,
   other_user_id integer NOT NULL,
   status shard1.status NOT NULL DEFAULT 'default',
   other_status shard1.status NOT NULL DEFAULT 'default',
   created_time timestamp,
   updated_time timestamp,
                                                CREATE SEQUENCE shard1.swipe_id_seq;
   UNIQUE (user_id, other_user_id)
                                                CREATE OR REPLACE FUNCTION shard1.swipe_id(OUT result bigint) AS
                                                $$
                                                DECLARE
                                                    our_epoch bigint := 1314220021721;
                                                    seq_id bigint;
                                                    now millis bigint;
                                                    shard_id int := 1;
                                                    SELECT nextval('shard1.swipe_id_seq') % 1024 INTO seq_id;
                                                    SELECT FLOOR(EXTRACT(EPOCH FROM clock_timestamp()) * 1000) INTO now millis;
                                                    result := (now_millis - our_epoch) << 23;
                                                    result := result | (shard_id <<10);
                                                    result := result | (seq_id);
                                                 $$ LANGUAGE PLPGSQL;
```

#6 Shards Split

Shard Servers



#7 Swipes in Tantan





PostgreSQL in Tantan

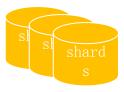
#1 Overview











1M9S

1M2S

1M2S

1M1S x 64

#2 PostGiS

- GiST-based R-Tree spatial indexes
- Rich functions for analysis and processing of GIS objects
 - o ST_Point, ST_Distance, ST_Contains etc.
- Scenarios
 - o Find nearby users
 - o Calculate distance between users
 - o Construct regions database

#3 Partial indexes

- Avoid indexing common values
- Speed up update operations
- Scenarios
 - o Find nearby users based on seach gender

```
CREATE INDEX ON users USING gist (location) WHERE location IS NOT NULL AND gender = 'female';

CREATE INDEX ON users USING gist (location) WHERE location IS NOT NULL AND gender = 'male' AND (search_gender = ANY(ARRAY['both', 'male']));
```

#4 Stored Procedures

- Separation of concerns
- Save extra round trips server
- Flexibility in using PL
- Monitoring

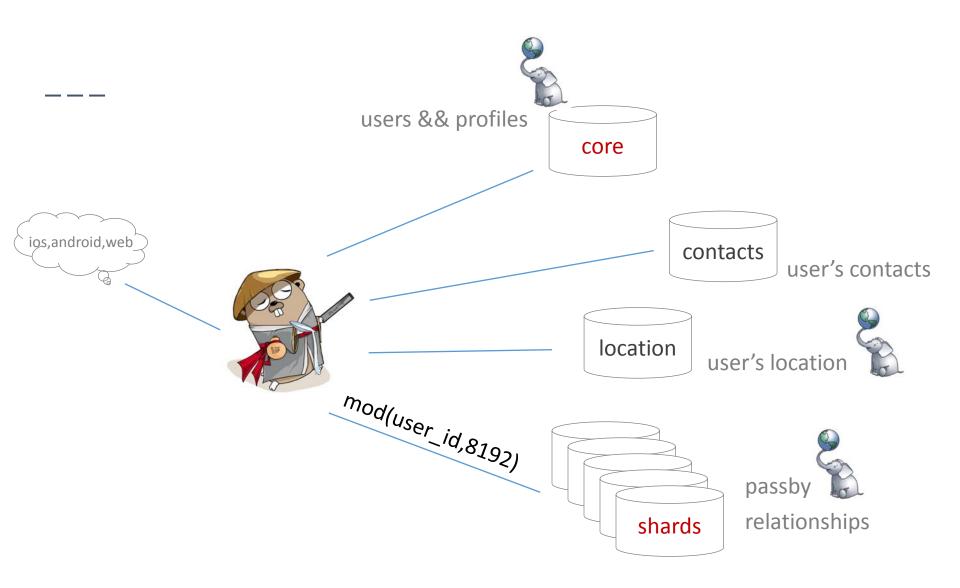
```
other_user_id_ integer,
status_ shard1.status) RETURNS SETOF shard1.swipes AS
RETURN QUERY INSERT INTO shard1.swipes(
        user_id,
        other_user_id,
        status,
        created_time
        user_id_,
        other_user_id_,
        CURRENT TIMESTAMP AT TIME ZONE 'UTC'
EXCEPTION WHEN unique_violation THEN
    RETURN QUERY UPDATE shard1.swipes
            status = status_
            user_id = user_id_
            other_user_id = other_user_id_
        RETURNING *;
ANGUAGE PLPGSOL
```

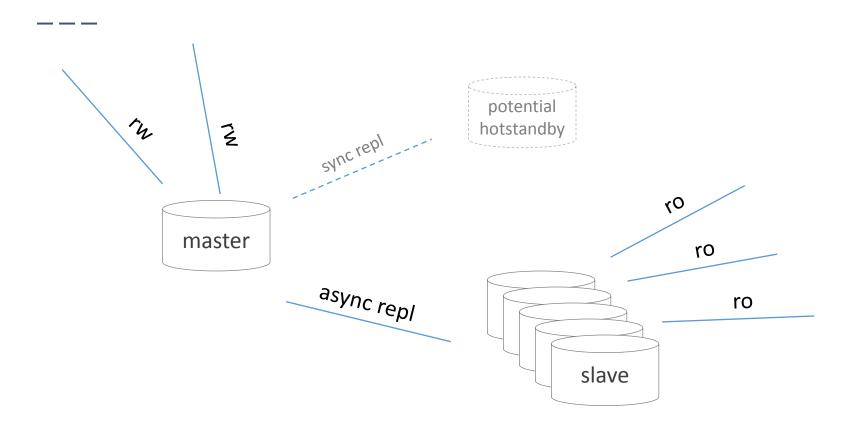
#5 No Downtime Operations

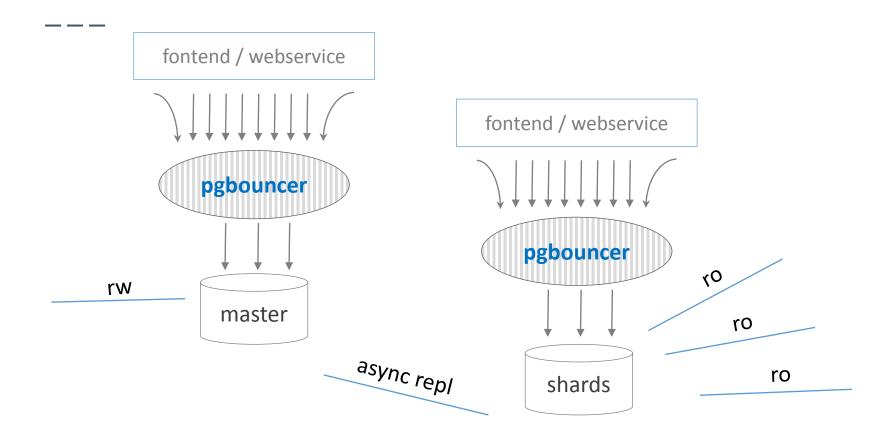
- Create or replace a function
- Add a new column
- Add a new non-nullable column with a default value (4 steps)
- Add a default value to an existing column
- Add an index concurrently
- Drop a column
- Drop a constraint
- etc.

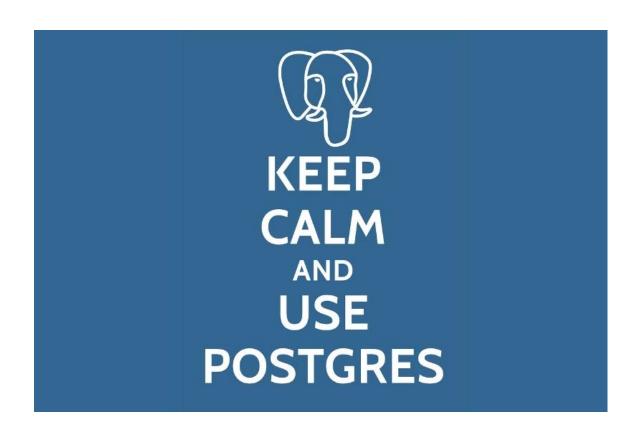


- 查询多,写入多,更新多,删除少
- 紧耦合 性能问题影响到所有shards
- 是2:00~6:00只有4个小时 pgbouncer的负载瓶颈









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