

# Applied Mathematics: an introduction to Scientific Computing by Numerical Analysis

**Lecture 03 - LAB - Introduction to Python**

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# Before we start

- Install “anaconda” (with jupyter support):
  - <https://www.anaconda.com/>
- and/or
- Open and activate an account on either of
  - <https://cocalc.com/>
  - <https://colab.research.google.com/>



# Why Python ?

- Writing readable code is easy
  - Natural syntax to commands
  - Indentation-consciousness forces readability
- Reusing code is easy
  - PYTHONPATH/import are easy to use
- Object-oriented programming is “easy”
  - Finally understand what all the C++/Scheme programmers are talking about!
- Close ties to C
  - NumPy allows fast matrix algebra
  - Can dump time-intensive modules in C easily
- Numerical analysis is super easy :-)





# Using Python Interactively

- Directly using python
  - `/usr/bin/python` on all platforms

- ^D (control-D) exits

```
% python
>>> ^D
%
```

- Comments start with '#'

```
>>> 2+2 #Comment on the same line as text
4
>>> 7/3 #Numbers are integers by default
2
>>> x = y = z = 0 #Multiple assigns at once
>>> z
0
```



# Running Python Programs

- In general

```
% python myprogram.py
```

- Can also create executable scripts

- Make file executable:

```
% chmod +x myprogram.py
```

- The first line of the program tells the OS how to execute it:

```
#!/usr/bin/python
```

- Then you can just type the script name to execute

```
% myprogram.py
```

- or

```
% myprogram.py > myoutput.txt
```

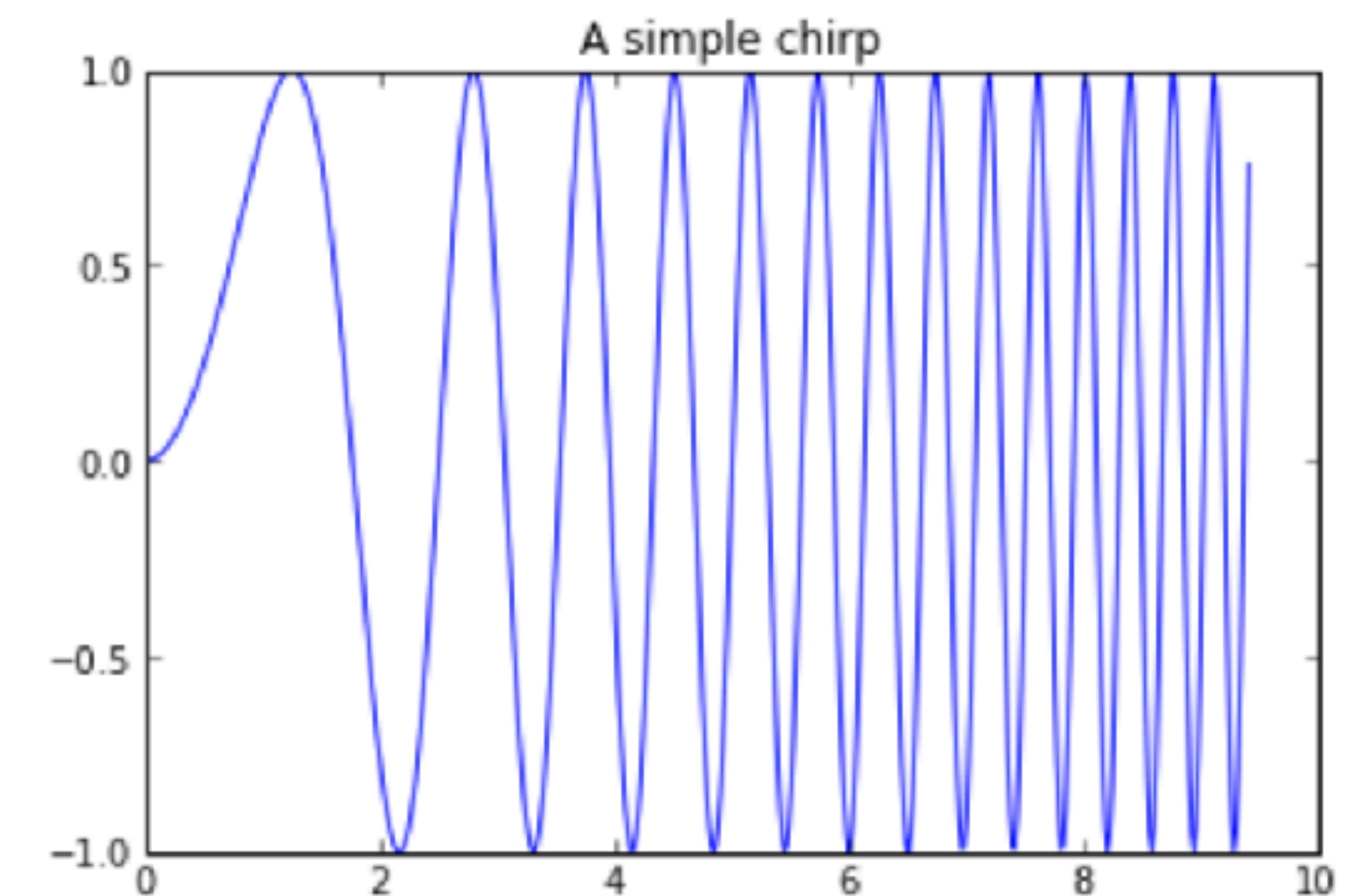


# Python notebooks

- Use “jupyter notebook” for the “next python experience”
  - Indentation
  - Font coloring
  - inline graphs
  - autocompletion
  - similar to mathematica

```
In [3]: from matplotlib.pyplot import *  
x = linspace(0, 3*pi, 500)  
plot(x, sin(x**2))  
title("A simple chirp")|
```

Out[3]: <matplotlib.text.Text at 0x315afd0>







# Python Data Structures

- Strings

```
MyString = "this is a string"  
MyOtherString = 'this is also a string'  
NewString = MyString + " " + MyOtherString +  
"If you mix quotes it doesn't end the string" +  
""" If you want to go on the next line  
with a string, use triple quotes. """
```

- Integers

```
A = 1      # Normal assignment  
b = 3//5   # floor division  
b = 3/5    # in python 2 this is the same as the above, i.e., an integer
```

- Floats (double precision floating point numbers)

```
pi = 3.1415927  
c = 3/5 # DANGER! standard division in python 3, floor division in python 2
```



# Strings

```
In [1]: print('Hello, world!')
```

```
Hello, world!
```

```
In [2]: a = 'Hello, world'
print(a)
```

```
Hello, world
```

```
In [3]: b = "Hello,"
c = 'world!'
d = b + " " + c
print(d)
```

```
Hello, world!
```

```
In [4]: e = d*2
print(e)
```

```
Hello, world!Hello, world!
```

```
In [5]: print(e, e[:], e[::], e[0:-1:1])
```

```
Hello, world!Hello, world! Hello, world!Hello, world! Hello, world!Hello,
world! Hello, world!Hello, world
```

```
In [6]: print(e[0:], e[0:-1], e[::2])
```

```
Hello, world!Hello, world! Hello, world!Hello, world Hlo ol!el, wrd
```





# Numbers

```
In [1]: a = 3  
        b = 5
```

```
In [2]: b/a # Careful! If you use python 2, this is an int!
```

```
Out[2]: 1.6666666666666667
```

```
In [3]: a/b # Careful! If you use python 2, this is an int!
```

```
Out[3]: 0.6
```

```
In [4]: cos(a)
```

```
-----  
NameError                                Traceback (most recent call last)  
<ipython-input-4-7cac578e0e9a> in <module>()  
----> 1 cos(a)  
  
NameError: name 'cos' is not defined
```

```
In [5]: from math import cos
```

```
In [6]: cos(a)
```

```
Out[6]: -0.9899924966004454
```



# import statement

- import allows a Python script to access additional modules
- Modules
  - sys: stdin, stderr, argv
  - os: system, path
  - string: split
  - re: match compile
  - math: exp, sin, sqrt, pow
  - numpy, scipy, tensorflow, etc...



# import statement

```
In [1]: cos(0)
```

```
-----  
NameError                                Traceback (most recent call last)  
<ipython-input-1-eddb8697e1ef> in <module>()  
----> 1 cos(0)  
  
NameError: name 'cos' is not defined
```

```
In [2]: math.cos(0)
```

```
-----  
NameError                                Traceback (most recent call last)  
<ipython-input-2-847deae86b34> in <module>()  
----> 1 math.cos(0)  
  
NameError: name 'math' is not defined
```

```
In [3]: import math
```

```
In [4]: math.cos(0)
```

```
Out[4]: 1.0
```

```
In [5]: cos(0)
```

```
-----  
NameError                                Traceback (most recent call last)  
<ipython-input-5-eddb8697e1ef> in <module>()  
----> 1 cos(0)  
  
NameError: name 'cos' is not defined
```

```
In [6]: from math import cos
```

```
In [7]: cos(0)
```





# Container Data Structures

- Containers hold collections of other data structures

- Lists

- Most general sequence of objects
- Can append, change arbitrary element, etc.

```
a = ['Hi', 1, 0.234]
```

- Tuples

- On the fly data containers

```
atom = (atomic_symbol, x, y, z)
```

- Dictionaries

- Text-indexed container

```
atomic_number = {'Dummy' : 0, 'H' : 1, 'He' : 2}  
atomic_number['He'] # returns 2
```



# Lists

```
>>> a = ['spam', 'eggs', 100, 1234]
>>> a
['spam', 'eggs', 100, 1234]
>>> a[0] # Lists start from 0, as in C
'spam'
>>> a[3]
1234
>>> a[-2] # Negative numbers index from the end
100
>>> a[:2] # ":" denotes a range
['spam', 'eggs']
```



# Lists

```
In [1]: a = ['ciao', 5, 7.8, dir ] # A list
```

```
In [2]: type(a)
```

```
Out[2]: list
```

```
In [3]: type(a[0])
```

```
Out[3]: str
```

```
In [4]: type(a[1])
```

```
Out[4]: int
```

```
In [5]: type(a[2])
```

```
Out[5]: float
```

```
In [6]: type(a[3])
```

```
Out[6]: builtin_function_or_method
```

```
In [7]: a[3]
```

```
Out[7]: <function dir>
```

```
In [8]: dir
```

```
Out[8]: <function dir>
```





# Adding to Lists

```
>>> a + ['bacon']  
['spam', 'eggs', 100, 1234, 'bacon']  
>>> a.append('!')  
['spam', 'eggs', 100, 1234, '!']  
>>> 2*a  
['spam', 'eggs', 100, 1234, '!', 'spam', 'eggs', 100,  
1234, '!']
```



# Python functions

Functions are started with def

Function name and arguments

```
def my_function(my_argument):  
    line1  
    line2  
    return some_value
```

Indentation matters!  
Determines what is in the  
function, and when the function  
ends.

Return value sent back to main routine  
`value = my_function(5)`



# Functions

```
In [1]: def twice(argument):  
        """  
        Return twice the argument.  
  
        A long text of documentation  
        that can carry on the following line  
        provided that indentation is respected. """  
        return argument*2
```

```
In [2]: print(twice(2))  
4
```

```
In [3]: print(twice('ciao'))  
ciaociao
```

```
In [4]: twice?
```

Signature: twice(argument)

Docstring:

Return twice the argument.

A long text of documentation  
that can carry on the following line  
provided that indentation is respected.

File: ~/latex/courses/slides-source/<ipython-input-1-2d795dccac28>

Type: function





# Flow Control: Looping

- **for** and **while** statements can be used to control looping in a program:

```
colors = ['red', 'green', 'yellow', 'blue']
for color in colors:
    print color ' is my favorite color!'
```

- or

```
i = 0
while i < 10:
    print i          # Prints 0, 1, ..., 9
    i = i + 1        # No i++ in Python
```



# Flow Control

```
In [1]: a = ['Ciao', 'Hello', 1, 3.5]
```

```
In [4]: for i in a:  
        print(i)
```

```
Ciao  
Hello  
1  
3.5
```

```
In [5]: i = 0  
        while i < len(a):  
            print(a[i])  
            i = i+1
```

```
Ciao  
Hello  
1  
3.5
```



# For and Range

- **range** returns a range of numbers

```
>>> range(3)
```

```
[0,1,2]
```

```
>>> range(1,3)
```

```
[1,2]
```

```
>>> range(2,5,2)
```

```
[2,4]
```

- for and range:

```
for i in range(10):
```

```
    print i                # Prints 0, 1, ..., 9
```





# Python output

- Two functions, `print` and `file.write()`
  - `print` prints to standard output, appends new line  
`print("Hi There!")`
  - `file.write` prints to file, does not automatically append a new line  
`file.write("Hi There!\n")`
- Formatted output similar to C `printf`  
`file.write("%s has %d valence electrons\n" % ("C",4))`
  - `%` operator puts the following tuple into the format characters
  - `%s` String
  - `%d` Integer (also `%i`)
  - `%10.4f` Float 10 characters wide, with 4 decimal characters



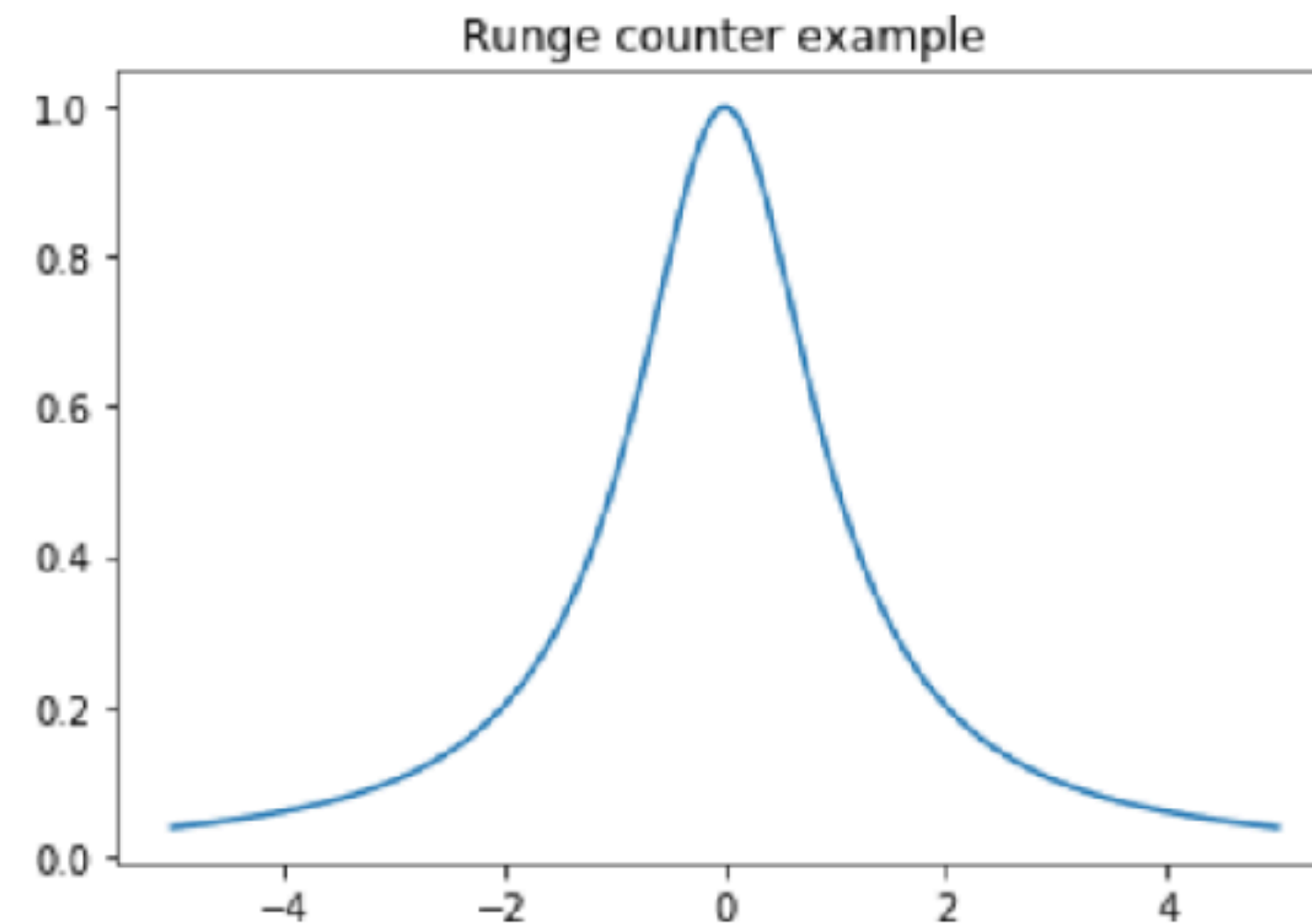
# pylab / matplotlib modules

```
In [1]: %matplotlib inline
from numpy import *
from pylab import *

# the above three lines are the same as writing
# %pylab inline
```

```
In [2]: x = linspace(-5,5,1025)
y = 1/(1+x**2) # Pythonic way to elevate to a power

_ = plot(x,y) # assign to "_" to avoid getting "<matplotlib.text.Text at 0x115a867f0>"
_ = title('Runge counter example')
```



- External



# Importing and \$PYTHONPATH

- Environmental variable PYTHONPATH

- Search list of modules to import

```
% setenv PYTHONPATH ./ul/rpm/python
```

- Import previously written modules:

```
from readers import xyzread
geo = xyzread("h2o.xyz")
for atom in geo:
    symbol, x, y, z = atom # break apart tuple
    print symbol, x, y, z
```

- or

```
import readers
geo = readers.xyzread("h2o.xyz")
for atom in geo:
    symbol, x, y, z = atom # break apart tuple
    print symbol, x, y, z
```





# References

- Web Pages

- <http://www.python.org> Python Web Site, lots of documentation
- <https://www.cs.put.poznan.pl/csobaniec/software/python/py-qrc.html> Python 3 Quick Reference

- Books

- *Think Python (open source book on python)*  
<https://mksaad.files.wordpress.com/2019/04/thinkpython2.pdf>