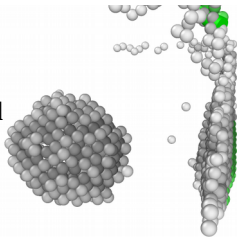


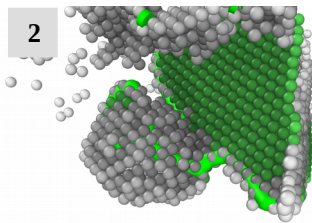
(a)

1

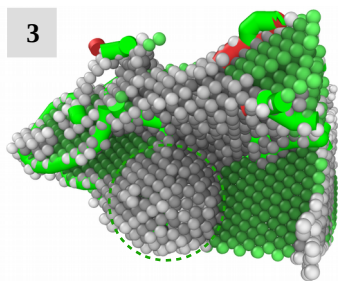
void



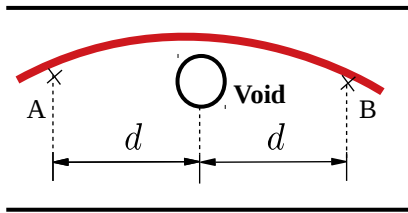
2



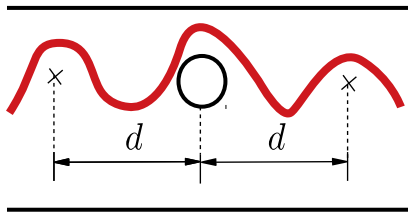
3



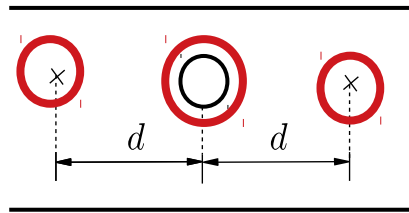
(b)



(1)



(2)



(3)