

2 Dimensional Arrays

- A 2D array is really just a 1 dimensional array of arrays

- `int matrix[][];`

Here is what gets created in memory

```
matrix: [null]    // ref var allocated with a null in it
```

The reference variable indicates it's a ref var for a 2D array by having a double set of brackets `[][]` in its declaration.

Note that the above declaration of a ref var does not create any array yet.

- `matrix = new int[5][3];`

Now we have created a 5 row by 3 col array of int.

The address of where that array lives gets assigned into the reference variable named matrix.

- Here is what memory looks like now:

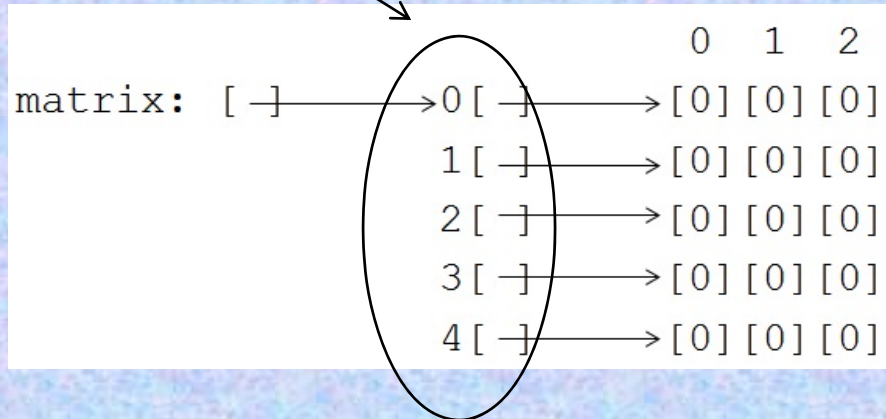
```

                                0  1  2
matrix: [ - ]————>0[ - ]————>[0][0][0]
        1[ - ]————>[0][0][0]
        2[ - ]————>[0][0][0]
        3[ - ]————>[0][0][0]
        4[ - ]————>[0][0][0]
```

We usually visualize the array as just the grid part but in fact a 2D array is an array of arrays. Each row of the array is itself a 1D array. You could also say a 2D array is an array of references to 1D arrays

2D Arrays

- The expression `matrix` refers to this part of memory



2D Arrays


- `matrix.length` is 5
- `matrix[0]` is the ref to the first array.
- `matrix[0].length` is 3
- To find out how many rows in the entire matrix use `matrix.length`
- To find the length of a specific row use `matrix[row].length`

2D Arrays

- To access individual elements of the matrix use this syntax:

```
matrix[3][2] = 7;
```

```
0:  [0][0][0]
1:  [0][0][0]
puts a 7 2:  [0][0][0]
3:  [0][0][7]
4:  [0][0][0]
```



2D Arrays

- Rather than plinking individual values into a matrix with hardcoded indices in solitary assignment statements, arrays and matrices are generally initialized using loops.
- Use `matrix.length` to produce the number of rows. Use `matrix[row].length` to produce the number of columns in that row.

2D Arrays

```
int[][] matrix = new int[5][3];

for (int row=0 ; row < matrix.length ; row++ )
    for (int col = 0 ; col < matrix[row].length ; col++)
        matrix[row][col] = row+col;
```

```
matrix [ ]—————> [ ]→ [0][1][2]
                        [ ]→ [1][2][3]
                        [ ]→ [2][3][4]
                        [ ]→ [3][4][5]
                        [ ]→ [4][5][6]
```

The individual rows are not stored
contiguously/consecutively in memory

Replacing entire rows with new rows

- If we start with:

```
matrix [-]-> [0]-> [0][1][2]
              [1]-> [1][2][3]
              [2]-> [2][3][4]
              [3]-> [3][4][5]
              [4]-> [4][5][6]
```

and do: `matrix[2] = new int[7];` We get:

```
matrix [-]-> [0]-> [0][1][2]
              [1]-> [1][2][3]
              [2]-> [0][0][0][0][0][0][0]
              [3]-> [3][4][5]
              [4]-> [4][5][6]
```

A new row is created and its values set to 0s. The reference to the new array overwrites the old reference in slot [2]. All the old values in row [2] are lost unless we saved that reference value into a variable somewhere.