

G4VPhysicsConstructor

```
classDiagram
    class G4VPhysicsConstructor {
    }
    class EMMAMuonPhysics {
        + EMMAMuonPhysics()
        + ~EMMAMuonPhysics()
        + ConstructParticle()
        + ConstructProcess()
    }
    G4VPhysicsConstructor <|-- EMMAMuonPhysics
```

The diagram illustrates a class hierarchy. At the top is the 'G4VPhysicsConstructor' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name, while the two lower compartments are empty. Below it is the 'EMMAMuonPhysics' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name, the middle compartment is empty, and the bottom compartment contains a list of four public methods, each preceded by a '+' sign. A blue arrow with an open triangular head points from the top of the 'EMMAMuonPhysics' class to the bottom of the 'G4VPhysicsConstructor' class, indicating that 'EMMAMuonPhysics' inherits from 'G4VPhysicsConstructor'.

EMMAMuonPhysics

- + EMMAMuonPhysics()
- + ~EMMAMuonPhysics()
- + ConstructParticle()
- + ConstructProcess()