```
const c2 function<
        float type > *
               #func
c2 const ptr< float
            type >
+ c2 const ptr()
+ c2 const ptr()
+ c2 const ptr()
+ set function()
+ operator=()
+ operator=()
+ release for return()
+ unset function()
+ ~c2 const_ptr()
+ get()
+ get ptr()
+ operator->()
+ valid()
+ operator const c2 function
< float type > &()
+ operator()()
+ operator()()
+ operator+()
+ operator-()
+ operator*()
+ operator/()
+ operator()()
```