```
c2_transformation<
      float_type >

+ fTransformed
+ fHasStaticTransforms
+ pIn
+ pInPrime
+ pInDPrime
+ pOut

+ c2_transformation()
+ c2_transformation()
+ ~c2_transformation()
+ fIn()
+ fInPrime()
+ fInDPrime()
+ fOut()
# report_error()
# ident()
# one()
# zero()
# recip()
# recip_prime()
# recip_prime2()
```

```
c2_transformation_linear
      < float_type >


+ c2_transformation_linear()
+ ~c2_transformation
_linear()
```