```
c2_function< float
               _type >
 # sampling_grid
 # no_overwrite_grid
 # fXMin
 # fXMax
 # evaluations
 # bad_x_point
 + cvs_header_vers()
 + cvs_file_vers()
+ ~c2_function()
 + value_with_derivatives()
 + operator()()
 + operator()()
 + find_root()
 + partial_integrals()
 + integral()
 + adaptively_sample()
 + xmin()
 + xmax()
 + set_domain()
 + get_evaluations()
 + reset_evaluations()
 + increment_evaluations()
 + check_monotonicity()
 + set_sampling_grid()
 + get_sampling_grid_
                         _pointer()
 + get_sampling_grid()
 + preen_sampling_grid()
 + refine_sampling_grid()
 + normalized_function()
 + square_normalized_function()
 + square_normalized_function()
 + operator+()
 + operator-()
 + operator*()
 + operator/()
 + operator()()
 + get_trouble_point()
 + claim ownership()
 + release_ownership_for
  return()
 + release_
            _ownership()
 + count_owners()
 + fill_fblock()
 # c2_function()
# c2_function()
 # set_sampling_grid_pointer()
                  Δ
    c2_plugin_function
           _p< float_type >
    # func
    + c2_plugin_function_p()
    + c2_plugin_function_p()
    + set_function()
    + value_with_derivatives()
+ ~c2_plugin_function_p()
    + unset_function()
    + get_sampling_grid()
c2_const_plugin_function
         _p< float_type >
 + c2_const_plugin_function_p()
 + c2_const_plugin_function_p()
+ set_function()
+ ~c2_const_plugin_function_p()
+ get()
                   < G4double >
c2 const plugin function
         _p< G4double >
+ c2_const_plugin_function_p()
+ c2_const_plugin_function_p()
 + set_function()
+ ~c2_const_plugin_function_p()
 + get()
```