```
c2 transformation<
        float type >
 + fTransformed
 + fHasStaticTransforms
 + pln
 + pInPrime
 + pInDPrime
 + pOut
 + c2 transformation()
 + c2 transformation()
 + \sim c\overline{2} transformation()
 + fln()
 + fInPrime()
 + fInDPrime()
 + fOut()
 # report error()
 # ident()
 # one()
 # zero()
 # recip()
 # recip_prime()
 # recip prime2()
c2 transformation recip
       < float type >
```

+ c2\_transformation\_recip()+ ~c2 transformation

recip()