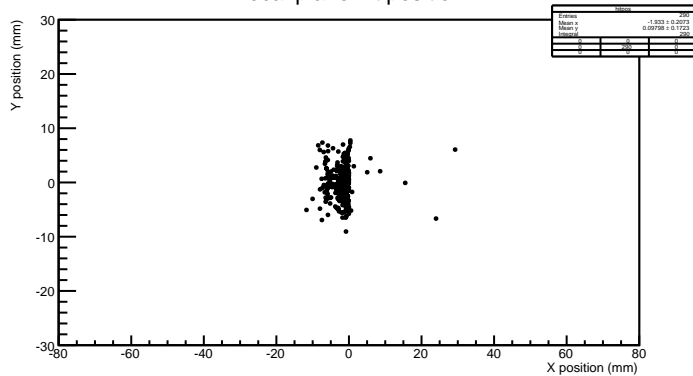
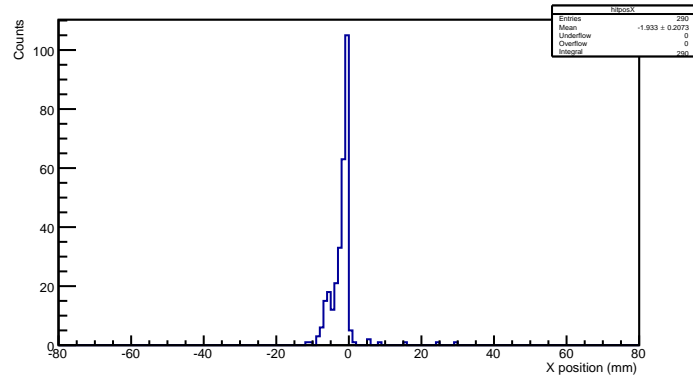


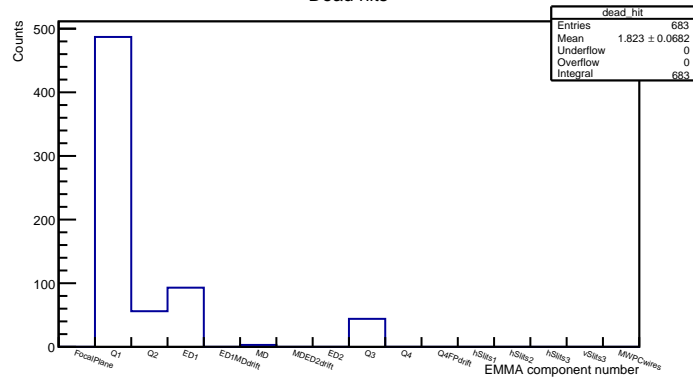
Focal plane hit position



Focal Plane X Position



Dead hits



Focal Plane Ekin

