

# SVM application with R

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# Introduction

- **Support Vector Machine** is one of the most popular supervised machine learning algorithms.
  - Inner product-training of the model is very efficient
  - Kernel function-it allows us to conduct non-linear fitting
- **Agenda**
  - Example 1: face recognition
  - Example 2: MRI classification
  - Understanding SVM
    - + Cost function & boundary
    - + Kernel functions & parameters
  - Example 3: spam email classification (hands-on)

# Example 1: Face recognition

# Example 1: Yale face recognition (1/4)

- This example aims to compare SVM with KNN\* and show the **visualization** of SVM model
- Data: Yale FR database, 494 frontal face picture of 38 people (13 picture per person), with resolution of 192x168 (32k pixels)



- Learning target: recognize the **identity** of the photo
- Training and test: 50 photos are randomly selected as test set
- Algorithm comparison: SVD\*\*+KNN vs SVM
- SVM strategy: 703\*\*\* “**one vs one**” classifiers are built

\* K-nearest-neighbor \* \*SVD Singular Value Decomposition \*\*\* Choose 2 from 38

# Example 1: Yale face recognition (2/4)

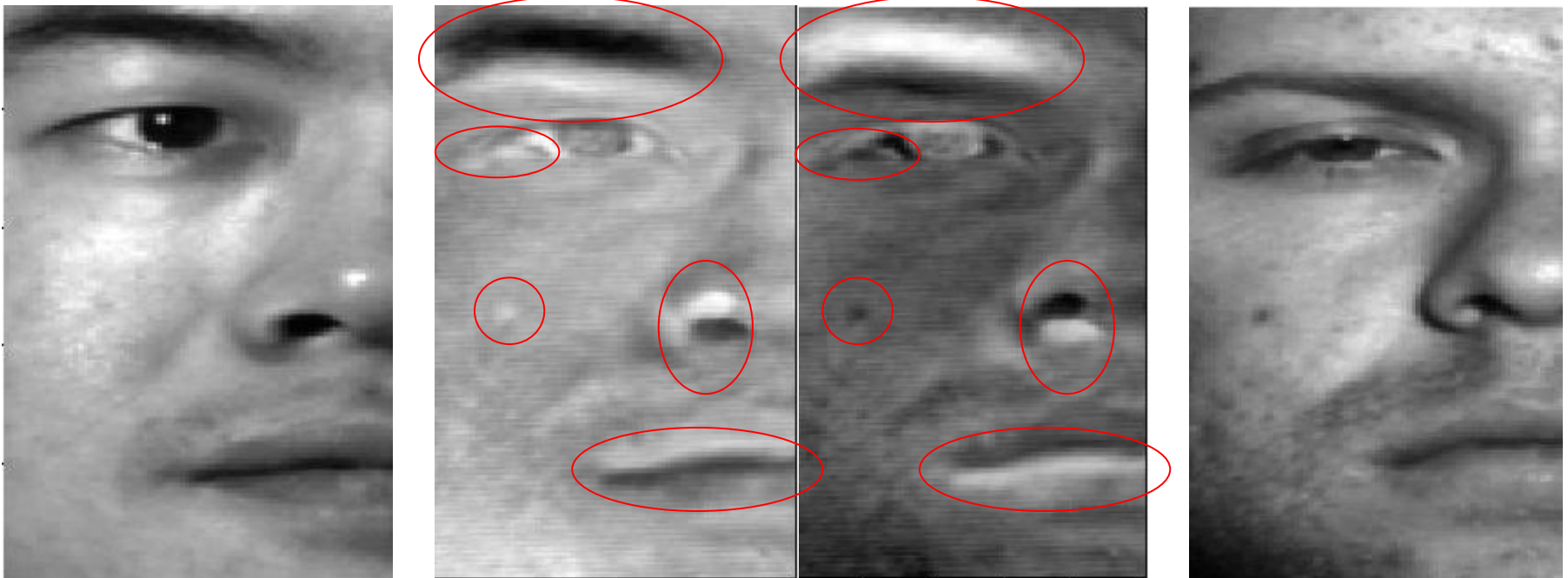
- Solution 1:
  - SVD + 1-nearest-neighbor
  - Result: reduce dimension to less than 444 and achieve the accuracy of 47/50.
- Solution 2:
  - SVM + Support Vector Face
  - Result: achieve accuracy of 50/50, SV-Face is used to visualize the model.

# Example 1: Yale face recognition (3/4)

- Boundary function:

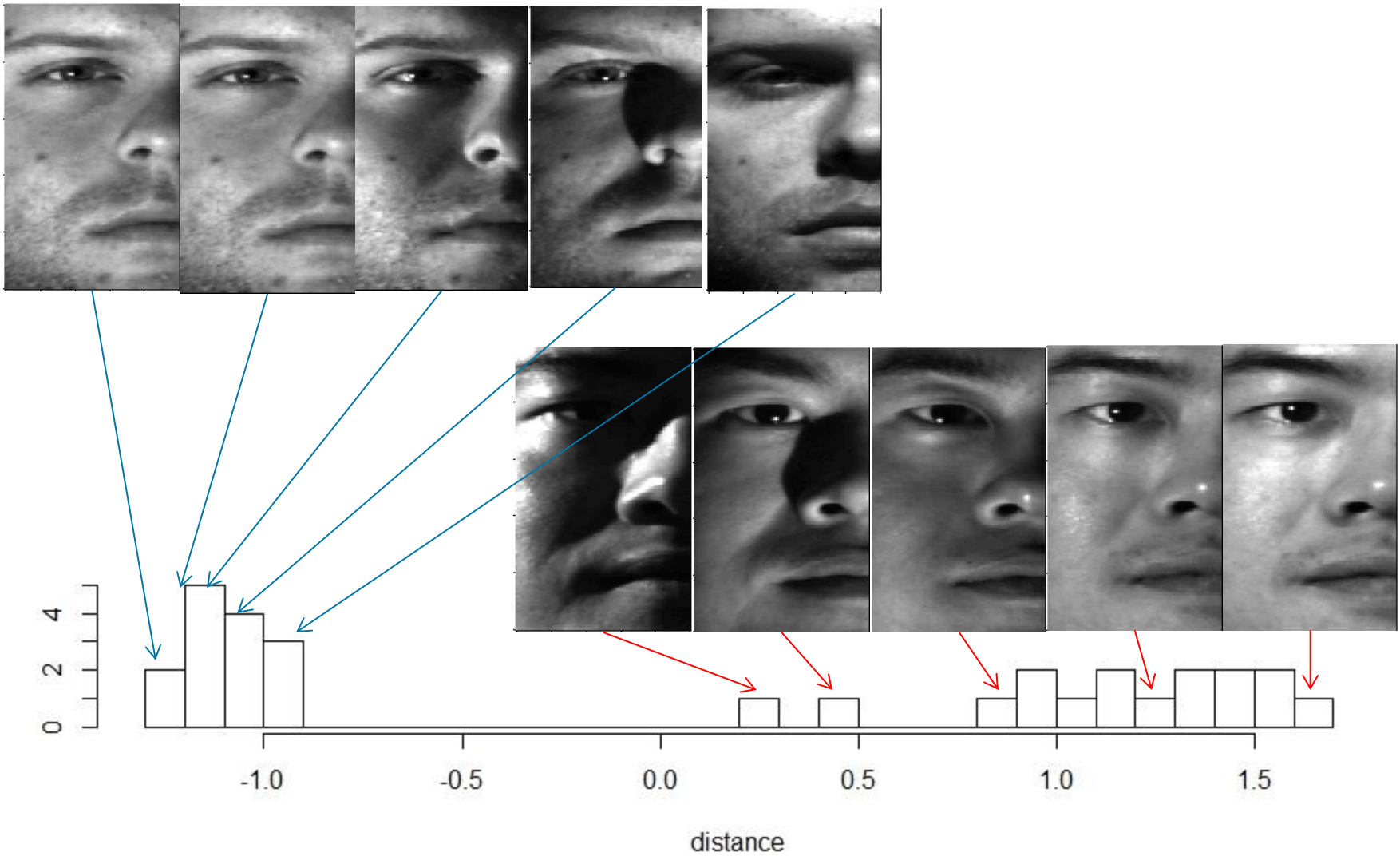
$$f(x) = w^T x + b$$

- Support Vector Face—visualization of  $f(x)$



# Example 1: Yale face recognition (4/4)

- Visualization of the distance



## Example 2: MRI classification



# Example 2: MRI classification (1/2)

- This Example shows the framework to introduce **prior knowledge** to SVM through regularizing the coefficients and designing kernel
- Literature :Spatial and anatomical regularization of SVM: a general framework for neuroimaging data

- Model:

$$Alzheimer \sim SVM(256 * 256 * 180 \text{ voxels})$$

- To much degree of freedom
  - Hundreds of training samples but millions of variables
- Introduce constrain
  - Penalize coefficients of “similar “ voxels using adjacency/similarity matrix (11m by 11m)
  - Similarity: spatial and anatomical prior knowledge
- Ease of computation
  - Kernalization

# Example 2: MRI classification (2/2)

Without regularization



With regularization

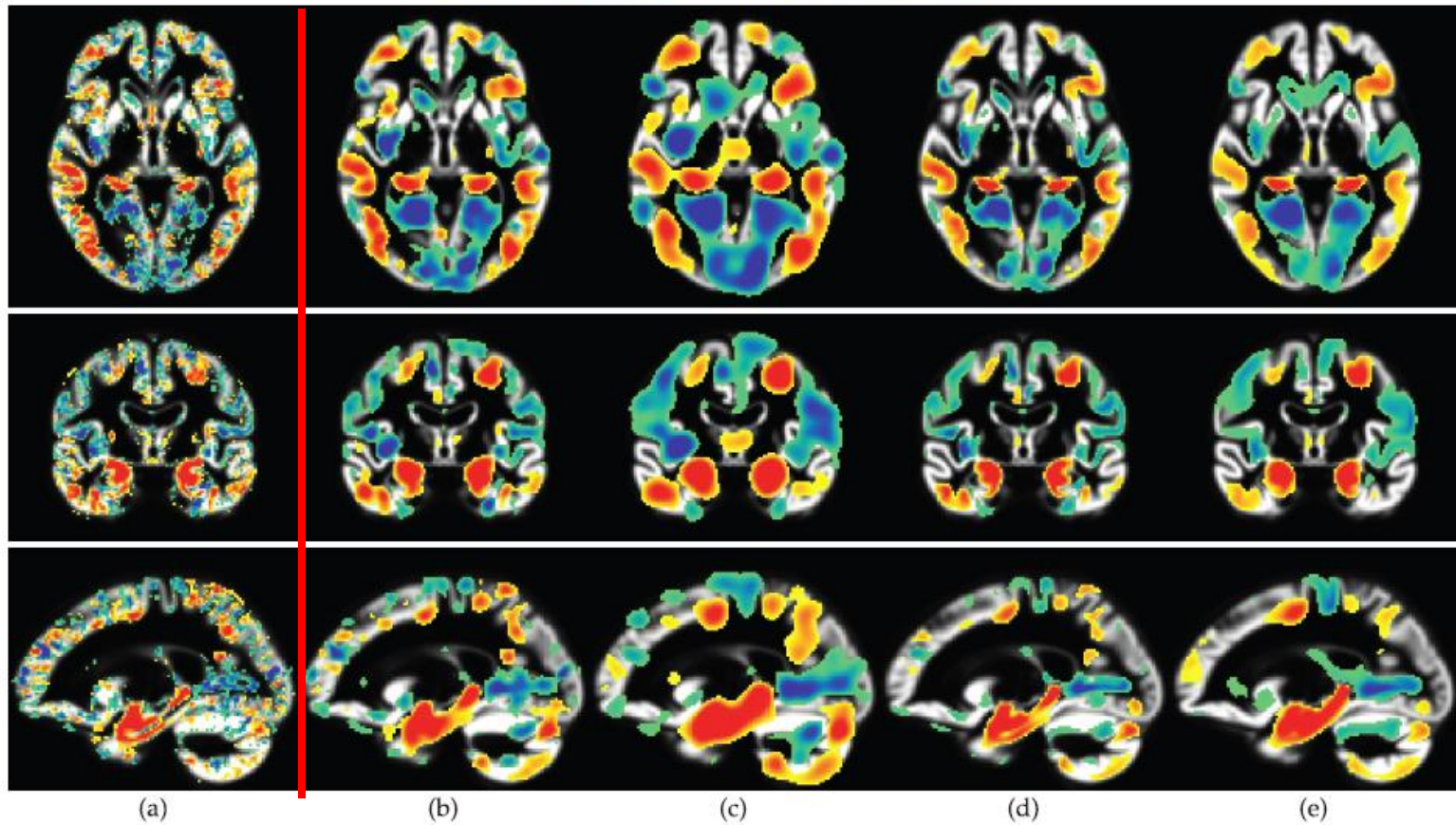
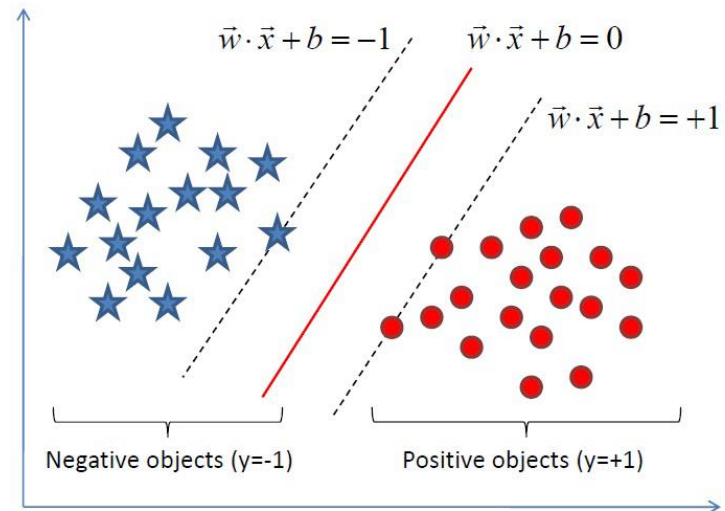


Fig. 4. Normalized  $w^{\text{opt}}$  coefficients for: (a) *Voxel-Direct*, (b) *Voxel-Regul-Spatial* (FWHM = 4 mm), (c) *Voxel-Regul-Spatial* (FWHM = 8 mm), (d) *Voxel-Regul-CombineFisher* (FWHM ~ 4 mm,  $\sigma_{\text{loc}} = 10$ ), and (e) *Voxel-Regul-CombineFisher* (FWHM ~ 8 mm,  $\sigma_{\text{loc}} = 10$ ).

# Understanding SVM

# Understanding SVM (1/5)

- SVM is trying to find
  - Boundary points (support vectors)
  - Maximum in-between distance
- Boundary function



$$y = \sum_s \alpha_s y_s x_s + b; \text{ } s \text{ for all support vectors}$$

Boundary points defines separation line

- Cost function

$$cost = \frac{1}{2} ||w||^2 - \frac{1}{n} \sum_i l_{hinge}(\alpha_i (y_i (wx_i + b) - 1)) + C \sum_i \xi_i - \sum_i r_i \xi_i \text{ for } i = 1, 2, \dots, n$$

Can be changed to kernel function  $K(w, x_i)$  for non-linear fitting

Tolerance of outliers, avoiding over fitting

# Understanding SVM (2/5)

## Input & Output

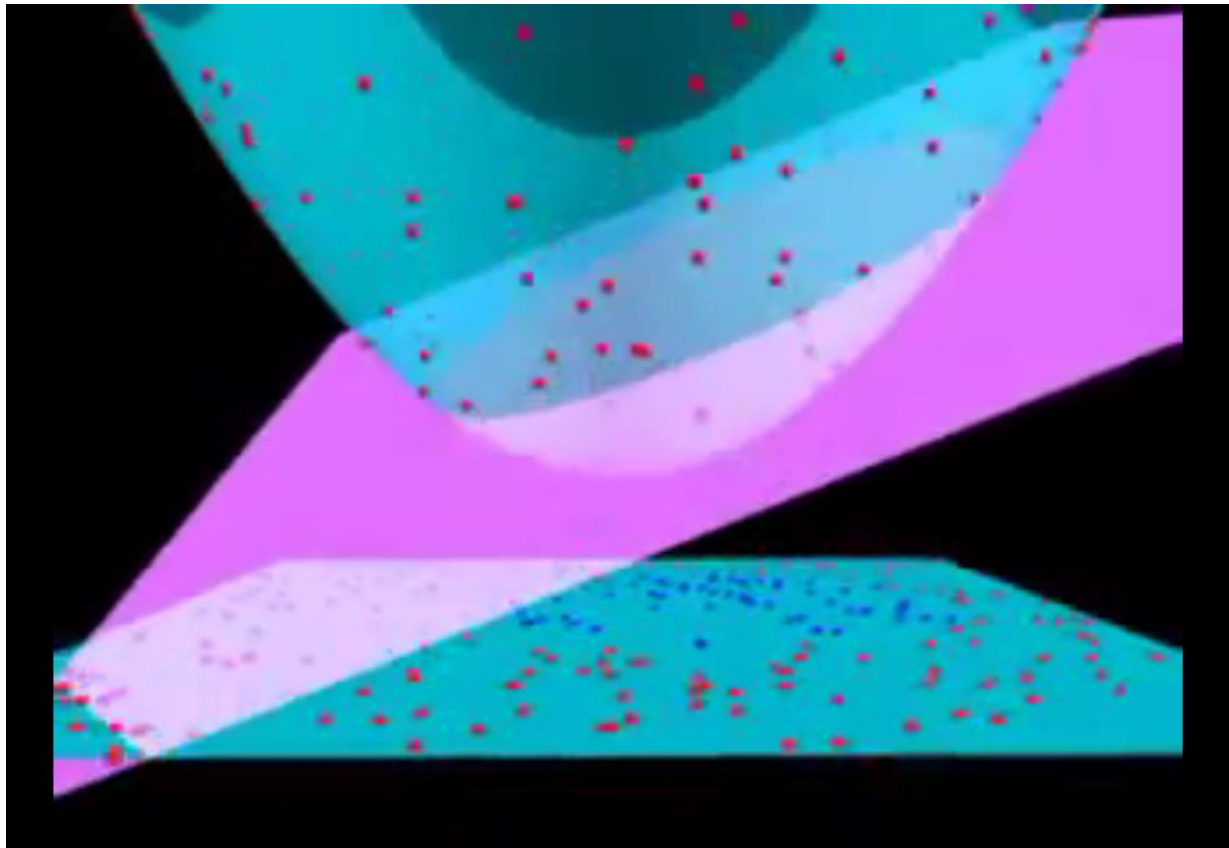
- Input:
  - Data: numerical, ordinal, categorical
  - Parameters:
    - + Slack variable  $C$
    - + Kernel functions and parameters
- Output:
  - SV index: which samples are the boundary points
  - Coefficients

# Understanding SVM (3/5)

## Kernel function

Why we need kernel?

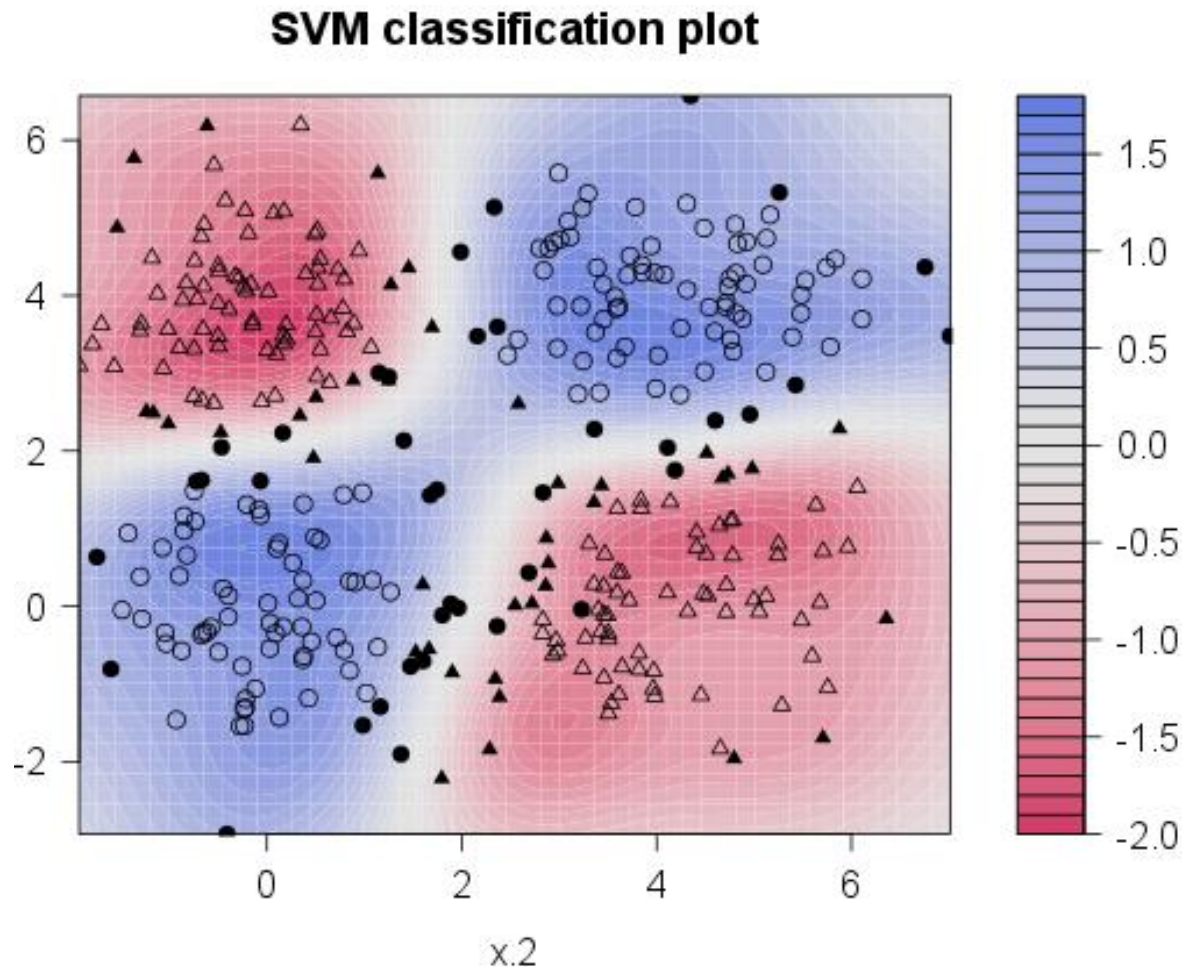
High dimension projection -> Non-linear boundary





# Understanding SVM (4/5)

Gaussian Kernel—the 2D “gravitational field”



# Understanding SVM (5/5)

## Cost function

$$cost = \frac{1}{2} ||w||^2 - \sum_i \alpha_i (y_i (K(w, x_i) + b) - 1) + C \sum_i \xi_i - \sum_i r_i \xi_i$$

*for  $i = 1, 2, \dots, n$*

- Polynomial Kernel

$$K(w, x) = (w^T x + b)^d$$

- Gaussian Kernel

$$K(w, x) = a \exp \left( -\frac{(w - x)^2}{2\sigma^2} \right)$$

○ / ○ larger/smaller value increases the boundary curvature

- Other Kernels



## Example 3: spam email classification

# Example 3: spam email

- Spam email classification:
  - Use extracted email features to predict whether an email is a spam email
- R code hands-on
  - Loading library
  - Accessing data
  - Training SVM and interpreting results
  - Tuning parameters
- Learn through practice—tips for R programming
  - Describe your problem with key words and Google them
  - Use R help
  - Find sample code and visualize each step

The image features a blue gradient background with a white swoosh that starts from the left and curves downwards towards the right. The text "Get your hands dirty!" is centered in the lower half of the blue area.

Get your hands dirty!

# Example 3: spam email

- Error on the test set

Kernel/ parameter		False positive: Nonspam-> spam	False negative: Spam->Nonspam	False rate
Linear		6.7%	11.1%	8.4%
Gaussian(RDB)				
(sigma)	0.01	4.5%	11.5%	7.3%
	0.03	4.5%	12.4%	7.7%
	0.05	4.1%	14.3%	8.1%
	0.07	4.3%	16.0%	9.0%
	0.09	4.1%	18.1%	9.7%
Polynomial				
(degree)	2	10.3%	13.2%	11.4%
	3	9.4%	15.3%	11.7%
	4	11.7%	14.7%	12.9%

↑ Adding curvature

↓ Adding curvature

The image features a blue gradient background. A bright white line swooshes from the upper left towards the middle right. The text "Thank you!" is centered in the lower half of the blue area.

Thank you!