

ATIVIDADE LG1A1 – 02/09/2020

1)

```
2  #include <stdio.h>
3  #include <stdlib.h>
4
5  /* variaveis */
6  int cont;
7  float base, altura, area;
8
9  /* corpo do programa */
10 int main()
11 {
12     system("cls");
13     cont=0; base=0; altura=0; area=0;
14     do
15     {
16         printf("\n Base :"); fflush(stdin); scanf("%f", &base);
17         printf("\n Altura :"); fflush(stdin); scanf("%f", &altura);
18         if (base == 0 || altura == 0) {
19             printf("\nImpossivel calcular area do trinagulo!");
20         } else {
21             area = base*altura/2;
22             printf("\n Area =%5.2f", area);
23         }
24         cont++;
25     } while (cont < 3);
26
27     printf("\n");
28     system("pause");
29
30
31
32     return (0);
33 }
```

```
Base : 10
Altura :3
Area =15.00
Base :1
Altura :4
Area = 2.00
Base :6
Altura :1
Area = 3.00
Pressione qualquer tecla para continuar. . .
-----
Process exited after 12.73 seconds with return value 0
Pressione qualquer tecla para continuar. . .
```

2) ALTERNATIVA C

3)

```
1  /* bibliotecas */
2  #include <stdio.h>
3
4  /* variaveis */
5  int number, count, result;
6
7  /* corpo do programa */
8  int main(){
9      printf("\n Digite um numero: ");
10     scanf("%i", &number);
11     do
12     {
13         count++;
14         result = number*count;
15         printf("\n %i x %i = %i", count, number, result);
16     }
17     while ( count < 10 );
18
19     return (0);
20 }
```

```

Digite um numero: 5

1 x 5 = 5
2 x 5 = 10
3 x 5 = 15
4 x 5 = 20
5 x 5 = 25
6 x 5 = 30
7 x 5 = 35
8 x 5 = 40
9 x 5 = 45
10 x 5 = 50
-----
Process exited after 2.773 seconds with return value 0
Pressione qualquer tecla para continuar. . .
```

4)

```
1  /* bibliotecas */
2  #include <stdio.h>
3  #include <stdlib.h>
4  #include <conio.h>
5
6  /* variaveis */
7  int countMain=0, countw=0;
8  char c, arr[10];
9
10 /* corpo do programa */
11 int main(){
12     while (countMain < 3) {
13         countw = 0;
14         do
15         {
16             system("cls");
17             printf("\n Senha(11 caracteres): ");
18             switch(countw) {
19                 case 1:
20                     printf("***");
21                     break;
22                 case 2:
23                     printf("****");
24                     break;
25                 case 3:
26                     printf("*****");
27                     break;
28                 case 4:
29                     printf("*****");
30                     break;
31                 case 5:
32                     printf("*****");
33                     break;
34                 case 6:
35                     printf("*****");
36                     break;
37                 case 7:
38                     printf("*****");
39                     break;
40                 case 8:
41                     printf("*****");
42                     break;
43                 case 9:
44                     printf("*****");
45                     break;
46                 case 10:
47                     printf("*****");
48                     break;
49             }
50             c=getch();
51             arr[countw] = c;
52             countw++;
53
54         }
55     }
56     while (countw < 11);
```

```
58 |  
59 |  
60 | {  
61 |     printf("\n\n Acesso Vip!");  
62 |     getch();  
63 |     countMain = 3;  
64 | } else {  
65 |     printf("\n\n BARRADO NA ENTRADA!");  
66 |     getch();  
67 | }  
68 |  
69 |     countMain++;  
70 | }  
71 |  
72 | return (0);  
73 | }
```