

Guoyao Li

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EDUCATION

Carnegie Mellon University – School of Computer Science

Pittsburgh, PA

Master of Computational Data Science

Dec. 2023

- Current GPA 4.00/4

Zhejiang University – Chu Kochen Honors College

Hangzhou, China

Bachelor of Engineering in Computer Science and Technology

June 2022

- Overall GPA 3.95/4 Rank: top 5% among 269 | Minor in Entrepreneurship Management

- Core Courses: Advanced Data Structures & Algorithm Analysis(92/100), Probability and Mathematical Statistics(97/100), Computer Networks(93/100), Computer Architecture(97/100), Operating System(93/100), etc.

PUBLICATION

Guoyao Li, Shahbaz Rezaci, Xin Liu “User-level Membership Inference Attack against Metric Embedding Learning”

ICLR 2022 workshop

EXPERIENCE

Linkedin

Machine Learning Engineer Intern

May 2023 – Aug. 2023

- Incoming Machine Learning Engineering Intern at LMS AI team

Catalyst Group at CMU

Research Software Development Engineer Supervisor: Prof. Tianqi Chen

Feb. 2023 – Present

- Learning about Apache TVM, the pioneering machine learning compiler

Intel Corporation

Deep Learning Software Intern

Apr. 2022 – June 2022

- Contributed code to BigDL, a distributed machine learning system; Developed two new features for BigDL Nano AutoML
- Implemented experiment on Nano AutoML; Re-implemented a recommender system (Wide&Deep network) with Nano AutoML TensorFlow API
- Optimized the experiment and achieved SOTA performance in company; Achieved ~0.93 AUC and ~2.5x acceleration/core, outperforming SigOpt's ~0.89 AUC
- Developed Nano HPO demo notebooks with high performance and user-friendly visualization

University of California, Davis

Research Intern (Machine Learning)

Supervisor: Prof. Xin Liu

July 2021 – Feb. 2022

- Proposed a novel user-level membership inference attack (MIA) on metric embedding learning; Published as 1st author
- Addressed the limitation: existing MIAs unrealistically assume exact training samples are available at inference time
- Utilized compactness of cluster in latent space to solve existing MIAs' inability in metric embedding learning
- Implemented experiment with ~10k lines of code in Python, with PyTorch, sklearn, NumPy, pandas, torchvision
- Achieved SOTA performance (up to 21.60% accuracy improvement) on person re-identification datasets, including Market-1501 and PRID 2011, where user-level MI attack is of paramount importance

PROJECTS (SELECTED)

Web Development: IoT Device Platform | Java, JavaScript, React, SpringBoot, MySQL

Apr. 2021 – July 2021

- Developed an IoT device management website based on React, SpringBoot, and MySQL, supporting MQTT messages
- Implemented the registration and management of devices, user registration, login, API encryption, and visual dashboard

Compiler: TinyC Compiler | C, llvm, Flex, Bison

Apr. 2021 – June 2021

- Designed and developed a compiler supporting a subset of C language, with Flex+Bison frontend and the LLVM backend
- Implemented efficient Lexical analysis, syntax analysis, semantic analysis, and intermediate code generation

Computer Graphics: Carrier & Aircraft Combat Game | C++, OpenGL

Mar. 2021 – June 2021

- Developed the game of manipulating 3D aircraft firing and combating against carriers and other aircrafts based on OpenGL
- Implemented particle system, collision detection, Phong-model light, zoom in/out/pan/orbit, material, texture with C++

SKILLS

Languages: Python, C/C++, Java, SQL, JavaScript, Verilog

Libraries and Frameworks: PyTorch, sklearn, TensorFlow, NumPy, pandas, QT, OpenGL, React, Spring Boot

Tools: Git, LaTeX, Shell Scripting, Linux/Unix Command-line, MATLAB