Histogram DB for Online Monitoring – User's Manual

Issue: 2 Revision: 4

Reference:

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1 DB design

The requirements and use cases of an Histogram Database for Online Monitoring in the context of a common Histogramming Framework [1] have been defined in [2].

The present design of DB tables is shown in figure 1

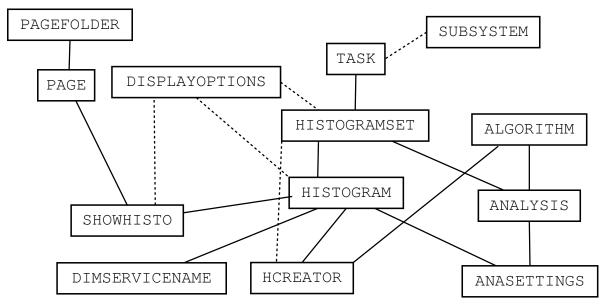


Figure 1 Scheme of DB tables.

1.1 Definition of Histograms

Histograms are uniquely identified by the expression:

Taskname / Algorithmname / Histogram Name

The histogram name can contain a subname: *HistogramName* = *HistogramSetName*_\$*Subname* Histograms differing only by *Subname* are part of the same Histogram set. These should be histograms that have identical binning, e.g. containing the same distribution for different channels of a detector.

For easier reference, an internal unique identifier is created for each histogram, in the form HID = HSID/IHS

where *HSID* is an integer number identifying the histogram set, and *IHS* is a sequence number (starting from 1) to identify histograms in the same set.

1.1.1 Properties of TASK

- TaskName (string of max length 100) unique task identifier
- RunOnPhysics, RunOnCalib, RunOnEmpty (boolean) specify for which type of data task is running
- Subsys1, Subsys2, Subsys3 (string of length 10)
 up to 3 subdetector/subsystem can be associated to task.
- Reference (string of length 100)
 link to the location of reference histograms for this task
- SaveFrequency saving frequency for the corresponding saveset

1.1.2 Properties of HISTOGRAMSET

- HSID (integer)
- NHS (integer) number of histograms in set
- Task (valid TaskName)
- Algorithm (string of max length 100)
- HistogramSetName (string of max length 200)
- Туре

'H1D', 'H2D' for normal histograms, 'P1D', 'P2D' for profile histograms, 'CNT' for counters

- Nanalysis (integer) number of analysis to be performed on set
- Description (string of max length 4000)
- Documentation (string of max length 200) link to a more extensive documentation
- HSDisplay (valid DOID) identifier of display option set associated to Histogram set

1.1.3 Properties of HISTOGRAM

- HID (string of max length 12)HSID/IHS
- Subname (string of max length 50)
- DIMServiceName (string of max length 130)
 Name of the DIM service that is currently publishing the histogram
- IsAnalysisHist (boolean) true if histogram is produced at analysis level
- CreationTime (timestamp)
 recording the first time the histogram is seen
- ObsoletenessTime (timestamp)
 can be set by hand if histogram is not produced any more
- Display (valid DOID) identifier of display option set associated to Histogram

1.2 Definition of Pages and Display Options

Pages and Page Folders are uniquely identified by their name. Page folders can have a hierarchical structure, for example:

Folder1

Folder1/Folder2

Folder1/Folder2/Folder3

Pages are associated to a list of valid histograms through the SHOWHISTO table, containing the layout of each histogram on the page.

As shown in figure 1, a set of display options can be defined for:

• an histogram on a given page

- an histogram
- an histogram set

so that the most specific available set is used, but one can use the same default for, say, the 2000 histograms of a certain set.

1.2.1 Properties of DISPLAYOPTIONS

- DOID (integer) unique identifier
- LABEL_X (string of max length 50)
- LABEL_Y (string of max length 50)
- LABEL_Z (string of max length 50)
- YMIN (float)
- YMAX (float)
- STATS (int)
- FILLSTYLE (int)
- FILLCOLOR (int)
- LINESTYLE (int)
- LINECOLOR (int)
- LINEWIDTH (int)
- DRAWOPTS (string of max length 50)

1.2.2 Properties of PAGEFOLDER

- PageFolderName (string of max length 30) unique page folder identifier
- Parent (string of max length 30)
 Folder containing this folder (NULL for "root" folders)

1.2.3 Properties of PAGE

- PageName (string of max length 50) unique page identifier
- Folder (valid PageFolderName)
- Nhisto (integer) number of histograms on page
- PageDoc (string of max length 100) short page description

1.2.4 Properties of SHOWHISTO

The unique identifier is the combination (Page, Histo, Instance)

- Page (valid PageName)
- Histo (valid HID)
- Instance (int)
 sequence number (starting from 1) to distinguish different instances of the same histogram on the same page
- Cx, Cy, Sx, Sy (float numbers from 0 to 1)
 coordinates of the histogram pad on the page: Cx and Cy define the position of the top left corner, Sx and Sy the size, relatively to the window size
- Sdisplay (valid DOID) identifier of display option set associated to this Histogram on this Page

1.3 Definition of Automatic Analysis

The ALGORITHM table contains the definition of the algorithms available for analysis. They can be used to create new histograms at analysis level (these will be called "Analysis Histograms" and are defined by the HCREATOR table), or to perform automatic checks, defined in the ANALYSIS table. Analyses are properties of an histogram set, though their parameters can be specified for each histogram in the ANASETTINGS table.

1.3.1 Properties of ALGORITHM

- AlgorithmName (string of max length 30) unique algorithm identifier
- AlgType 'HCREATOR' or 'CHECK'
- Ninput (integer) number of input histograms (for 'HCREATOR' algorithms)
- Npars (integer) number of parameters
- AlgPars (array(any length) of string of max length 15) parameter names
- HCTYPE for 'HCREATOR' algorithms, type of histogram generated by this algorithm
- AlgDoc (string of max length 1000) documentation

1.3.2 Properties of ANALYSIS

- AID (integer)
 unique analysis identifier (allowing to assign the same algorithm more than once to the same histogram)
- HSET (valid HSID)
- Algorithm (valid AlgorithmName)

3 Web interface Date: July 17, 2007

1.3.3 Properties of ANASETTINGS

- AnaID (valid AID)
- Histogram (valid HID)
- Mask (boolean) allow to mask the analysis for a single histogram
- Warnings, Alarms (arrays(Npars) of floats)
 2 sets of threshold levels

1.3.4 Properties of HCREATOR

when a HCREATOR entry is defined, the corresponding histogram is created with Task='ANALYSIS' and Algorithm= the name of the analysis algorithm

- HCID (valid HID)
- Algorithm (valid AlgorithmName)
- Sourceh (arrays(8) of string of max length 12) list of input histograms
- SourceHSet (valid HSID)
 input histogram set (if required by the algorithm)
- HCPARS (arrays(Npars) of floats) set of needed parameters

2 DB implementation

A first prototype of the DB has been implemented under Oracle on the CERN Oracle server and is available for tests.

In June 2007 the DB has migrated to the LHCb Oracle server at point8, that can be seen from the cern network only.

The connection string is

<account>/<password>@lbora01:1528/HISTOGRAMDB

where <account> is

HIST_READER (read-only, password="welcome") or

HIST_WRITER

The DB can be accessed through a C++ API or interactively through a Web interface written in PHP. In order to minimize client load and network traffic, and ease the maintenance of interface code, both interfaces are based on a set of common PL/SQL procedures that are precompiled on the Oracle server.

3 Web interface

It is available for test at the address

https://webafs3.cern.ch/ggrazian/lhcb/OnlineHistDB/index.php

while the production address (visible only from the CERN network) will be http://lbweb01:8090/histogramdb

It is intended to be the most suitable tool to browse available histograms, edit the display options and the automatic analysis, including the definition of histograms to be produced at analysis level.

Presently, it is also possible to edit the viewer page configurations, though a graphical editor in the presenter application will likely be the most suitable tool for that task.

It is also suited for uploading **reference histograms**. Users should provide ROOT files containing all the reference histograms of a given task, that could be simply a saveset files.

These can be uploaded through the "Task Editor" link at

http://lbweb01:8090/histogramdb

A tool is provided to check the file content for missing or unknown histograms. According to the convention of [2], files are saved as

<Reference_root>/<task name>/<datatype>_<startrun>.

where the fields <datatype> and <startrun> allow to define different reference for different run condition and time range.

4 C++ Interface

The interface is available as a link library that can be compiled from the package *Online/OnlineHistDB*

in the LHCb code repository.

The C++ API allows to perform practically any operation on the DB.

You can add entries to the DB through the methods beginning with *declare*, that create the specified entry if not existing, or update its fields otherwise. If you use these methods, running the same code twice is equivalent to run it once.

4.1 OnlineHistDB class

Each instantiation of this class opens a transaction with the DB server. Its methods allow to define new DB entries (histograms, tasks, subsystems, pages, algorithms) and query the DB content.

Histograms, tasks and pages can be manipulated using the corresponding classes described in the next sections. For each DB entry, an object can be instantiated through the *getHistogram*, *getTask* and *getPage* methods. Such objects make sense only within the transaction and should never be deleted by the user (they are destroyed by the OnlineHistDB destructor).

Changes are committed to the DB only by an explicit call to the *commit* method.

By default, DB errors don't throw exceptions to the client code but for severe inconsistencies (i.e. bugs). The default behaviour can be changed (see section 4.6). Normally, one can detect errors by the method return values and choose if commit or not.

Histogram declarations are a special case since, in order to improve performance, they are stored in a buffer, with default depth 1000, and actually sent to the DB server only when the buffer is full or at commit time. In order to check for errors in histogram declarations, one can use the *sendHistBuffer* method to force buffer sending, and check its return value before committing. Note that if an error occurs and you commit anyway, only all histograms declared before the error are sent to the DB, and the buffer is emptied.

• OnlineHistDB (std::string passwd,

std::string user=OnlineHistDBEnv_constants::ACCOUNT, std::string db=OnlineHistDBEnv_constants::DB);

constructor

bool commit();

commits all changes to the DB. Returns true if there are no errors.

void setHistogramBufferDepth(int N);

when creating histograms with the *declareHistByServiceName* method, the histogram list is actually send to the DB server every N histograms (or at commit) in order to optimize performance. The default buffer depth (recommended value) is 1000.

```
    bool declareTask(std::string Name,
std::string SubDet1="NULL",
std::string SubDet2="NULL",
std::string SubDet3="NULL",
bool RunsOnPhysics=false,
bool RunsOnCalib=false,
bool RunsOnEmpty=false,
float SavingFrequency=0);
```

declares a new task to the DB, or updates its configuration

• OnlineHistTask* getTask(std::string Name);

get an OnlineHistTask object, holding informations of an existing task, that can be used to view/edit a task record

OnlineHistogram* getHistogram(std::string Identifier,

```
std::string Page="_NONE_",
int Instance = 1);
```

gets a pointer to an OnlineHistogram object that can be used to view/edit an histogram record. If Page is specified, the default display options for the histogram are those associated to the page (if available). Uses cached histogram objects if available

• OnlineHistogram* getNewHistogram(std::string Identifier,

```
std::string Page="_NONE_", int Instance = 1);
```

same as getHistogram, but a new object is always created (no caching)

• OnlineRootHist* getRootHist(std::string Identifier,

```
std::string Page="_NONE_", int Instance = 1);
```

gets a pointer to an OnlineRootHist object that can be used to view/edit an histogram record. If Page is specified, the default display options for the histogram are those associated to the page (if available). Uses cached histogram objects if available

• OnlineRootHist* getNewRootHist(std::string Identifier,

```
std::string Page="_NONE_", int Instance = 1);
```

same as getRootHist, but a new object is always created (no caching)

• OnlineHistPage* getPage(std::string Name,

```
std::string Folder="_DEFAULT_");
```

get an OnlineHistPage object, to create a new page or view/edit an existing one

bool declareSubSystem(std::string SubSys);

declares a subsystem, returning true on success

void declareHistByServiceName(const std::string &ServiceName);

declares an Histogram by its DIM service name. In the LHCb DAQ, this is intended to be used only by the Experiment Control System to dynamically update the DB with the published histograms. Tasks not known to the DB are automatically created. If histogram already exists, just updates the current DIM service name

• void **declareHistogram**(std::string TaskName,

```
std::string AlgorithmName,
std::string HistogramName,
HistType Type);
```

declares an Histogram to the DB by its attributes. The enum HistType is defined in class Online-HistDBEnv

bool sendHistBuffer();

forces sending histogram declaration buffer to the DB. Returns true if there are no errors.

• OnlineHistogram* declareAnalysisHistogram(std::string Algorithm,

```
std::string Name,
std::vector<OnlineHistogram*> &Sources,
std::vector<float>* Parameters = NULL);
```

declares an histogram to be produced at analysis level using algorithm Algorithm. Name is the histogram name. Sources must contain the pointers to the input histograms. Parameters is a pointer to a parameter vector, optionally needed by the algorithm. If the algorithm requires an histogram set as input, use any histogram of the set. Returns the pointer to the new histogram object.

bool declareCheckAlgorithm(std::string Name,

```
int Npars,
std::string* pars=NULL,
std::string doc="NONE");
```

declares to the DB an Analysis algorithm implemented in the Analysis library. Npars is the number of algorithm's parameters, pars should point to an array containing the parameter names, doc is a short description of the algorithm.

• bool declareCreatorAlgorithm(std::string Name,

```
int Ninput=0,
HistType OutputType = H1D,
int Npars=0,
std::string* pars=NULL,
std::string doc="NONE");
```

declares to the DB an available algorithm to produce histograms at analysis time. Ninput is the number of input histograms, Npars the number of optional parameters (pars containing their names), doc is a short description of the algorithm.

• virtual bool removeHistogram(OnlineHistogram* h,

```
bool RemoveWholeSet = false);
```

removes an histogram, and optionally its full set. (TEMPORARY METHOD TO BE REMOVED AT PRODUCTION STAGE)

bool removePageFolder(std::string Folder);

removes Page Folder only if it's empty (useful for cleanup)

• int getAlgorithmNpar(std::string AlgName,

```
int* Ninput = NULL) const;
```

gets the number of parameters, and optionally the number of input histograms, needed by algorithm AlgName.

• std::string getAlgParName(std::string AlgName,

```
int Ipar) const;
```

gets the name of parameter Ipar (starting from 1) of algorithm AlgName

• int **getAllHistograms**(std::vector<OnlineHistogram*>* list = NULL,

```
std::vector<string>* ids = NULL,
std::vector<string>* types = NULL,
bool useRootHist = false);
```

gets the full list of histograms. Returns the number of histograms found. Vectors with pointers to OnlineHistogram objects, histogram identifiers, histogram types can optionally created by the user and filled if not null. Set useRootHist = true to get OnlineRootHist objects.

```
• int getHistogramsWithAnalysis(std::vector<OnlineHistogram*>* list = NULL,
       std::vector<string>* ids = NULL,
       std::vector<string>* types = NULL,
       bool useRootHist = false);
  gets the list of histograms on which some check analysis has to be performed
• int getAnalysisHistograms(std::vector<OnlineHistogram*>* list = NULL,
       std::vector<string>* ids = NULL,
       std::vector<string>* types = NULL,
       bool useRootHist = false);
  gets the list of histograms that have to be produced by analysis task
• int getHistogramsBySubsystem(std::string SubSys,
       std::vector<OnlineHistogram*>* list = NULL,
       std::vector<string>* ids = NULL,
       std::vector<string>* types = NULL,
       bool useRootHist = false);
  gets the list of histograms related to subsystem SubSys
• int getHistogramsByTask(std::string Task,
       std::vector<OnlineHistogram*>* list = NULL,
       std::vector<string>* ids = NULL,
       std::vector<string>* types = NULL,
       bool useRootHist = false);
  gets the list of histograms related to task Task
• int getHistogramsByPage(std::string Page,
       std::vector<OnlineHistogram*>* list = NULL,
       std::vector<string>* ids = NULL,
       std::vector<string>* types = NULL,
       bool useRootHist = false);
  gets the list of histograms displayed on page Page
• int getHistogramsBySet(std::string SetName,
       std::vector<OnlineHistogram*>* list = NULL,
       std::vector<string>* ids = NULL,
       std::vector<string>* types = NULL,
       bool useRootHist = false);
  gets the list of histograms in a Set
• int getPageFolderNames(std::vector<string>& list,
       std::string Parent="_ALL_");
  gets the list of page folders, Parent can be "ROOT", a page folder name or "_ALL_" for all folders

    int getPageNamesByFolder(std::string Folder,

       std::vector<string>& list);
  gets the list of pages in a folder
• int getSubsystems(std::vector<string>& list);
  gets the list of known subsystems
• int getTasks(std::vector<string>& list);
  gets the list of tasks
• int getAlgorithms(std::vector<string>& list,
       std::string type="_ALL_");
  gets the list of algorithms, type can be "_ALL_", "CHECK", "HCREATOR"
```

4.2 OnlineHistogram class

OnlineHistogram objects are instantiated within an OnlineHistDB object, i.e. a DB transaction, through the *getHistogram* method.

std::string identifier() const;
 full histogram unique identifier Taskname/AlgorithmName/HistogramName

std::string page() const;
 page to which this histogram object is attached

 int instance() const;
 counter (starting from 1) to distinguish several instances of the same histogram on the same page

• std::string dimServiceName() const; name of the DIM service that is currently publishing the histogram

int hsid() const;internal histogram set ID

• int ihs() const;

position of this histogram in set (starting from 1). Can be larger than nhs() if some histogram in the set has been deleted

std::string hid() const;
 internal histogram ID (equivalent to hsid()/ihs())

int nhs() const;
 number of histograms in set

• std::string hstype() const; histogram type ("H1D", "H2D", "P1D", "P2D" or "CNT")

• std::string **hname**() const; histogram name

• std::string **hsname**() const; histogram set name

std::string subname() const;
 subname

• std::string task() const; task name

• std::string **algorithm**() const; algorithm name

std::string descr() const;
 short description of the histogram

std::string doc() const;
 link to a more extensive documentation

• int creation() const; creation date, as a unix timestamp

• int **obsoleteness**() const;

if the histogram is no more in use, returns the end-of-validity date as a unix timestamp, otherwise returns 0.

• bool setPage(std::string Page,

int Instance=1);

sets page on which histogram is displayed (reload display options if needed). Histogram has to be already been attached to the page through OnlineHistPage::declareHistogram()

void unsetPage();

unsets page associated to histogram object

• bool **setDimServiceName**(std::string DimServiceName); sets the DIM service name that is currently publishing the histogram. Returns true on success

bool remove(bool RemoveWholeSet);
 removes an histogram, and optionally its full set. (TEMPORARY)

void dump();

dumps histogram data

void dumpDisplayOptions();
 dumps histogram display options

• int nPageInstances();

number of instances of this histogram on any page

• int nThisPageInstances();

number of instances of this histogram on its current page

- typedef enum NONE, SET, HIST, HISTPAGE DisplayOptionMode;
- DisplayOptionMode domode() const;

specifies if the display options in this object are: not defined, associated to the histogram set, associated to the histogram, associated to the histogram on page *page()*

• virtual bool setDisplayOption(std::string ParameterName,

void* value);

sets a display option. The available parameter names and the corresponding types are listed in section 1.2.1. Returns true on success. This method chooses the most appropriate display option mode calling one of the next methods

• virtual bool setHistoSetDisplayOption(std::string ParameterName,

```
void* value);
```

sets a display option for the whole histogram set

• virtual bool **setHistDisplayOption**(std::string ParameterName,

```
void* value);
```

sets a display option for the present histogram.

• virtual bool setHistoPageDisplayOption(std::string ParameterName,

```
void* value,
std::string PageName = "_DEFAULT_",
int Instance=-1);
```

sets a display option for the present histogram on page PageName (default is page())

virtual bool unsetDisplayOption(std::string ParameterName);

unsets a display option in the current display mode

• virtual bool **unsetHistoSetDisplayOption**(std::string ParameterName); unsets a display option for the whole histogram set

- virtual bool **unsetHistDisplayOption**(std::string ParameterName); unsets a display option for the present histogram.
- virtual bool unsetHistoPageDisplayOption(std::string ParameterName);
 unsets a display option for the present histogram on its page (if defined)
- bool getDisplayOption(std::string ParameterName, void* option);

if display option ParameterName has been defined, puts its value into option and returns true. In case different sets of display options exists for histogram set, histogram and histogram in page, the most specific one is used.

bool initHistDisplayOptionsFromSet();

initializes display options associated to this histogram with the options defined for the histogram set (if available). Returns true on success.

bool initHistoPageDisplayOptionsFromSet(std::string PageName = "_DEFAULT_", int Instance=-1);

initializes display options associated to this histogram on page PageName (default is *page()*) with the options defined for the histogram set (if available). Returns true on success.

 bool initHistoPageDisplayOptionsFromHist(std::string PageName = "_DEFAULT_", int Instance=-1);

initializes display options associated to this histogram on page PageName (default is *page()*) with the options defined for the histogram (if available). Returns true on success.

• int nanalysis() const;

number of analysis to be performed on the histogram set

- const std::vector<int>& anaId() const;
 vector of length nanalysis() containing the analysis internal IDs
- const std::vector<std::string>& anaName() const;
 vector of length nanalysis() containing the analysis algorithm names
- boolean **isAnaHist**() const;

true if the histogram is produced at analysis level

• int declareAnalysis(std::string Algorithm,

```
std::vector<float>* warningThr=NULL,
std::vector<float>* alarmThr=NULL,
int instance=1);
```

declare an analysis to be performed on the histogram set. If the algorithm requires some parameters, the warning and alarm values must be specified as vectors of floats and will be set for all histograms in set (then, you can specify values for single histograms with the *setAnalysis* method. You can create more than one analysis with the same algorithm by using instance > 1. If the analysis identified by Algorithm and instance already exists, parameters are updated. Returns the internal analysis ID.

• bool **setAnalysis**(int AnaID,

```
std::vector<float>* warningThr=NULL,
std::vector<float>* alarmThr=NULL);
```

updates parameters for analysis with ID AnaID (for this histogram only). Returns true on success

```
    bool getAnaSettings(int AnaID,
std::vector<float>* warn,
std::vector<float>* alarm) const;
    gets parameters for analysis with ID AnaID. Returns true on success
```

• bool **maskAnalysis**(int AnaID,

bool Mask=true);

masks analysis with ID AnaID. Use Mask=false to unmask. Returns true on success

4.3 OnlineRootHist class

This class inherits from OnlineHistogram and ROOT's TH1 classes. It can be used as an interface between the histogram DB and ROOT, in order to load or save display parameters trasparently.

 void setFromDB();
 updates ROOT TH1 display properties from Histogram DB (via OnlineHistogram object) called by constructor

void setDrawOptions();
 updates current drawing options from Histogram DB (via OnlineHistogram object)

bool saveToDB();
 saves current ROOT display options to OnlineHistogram object and to Histogram DB

virtual void Draw(Option_t* option="");
 overloaded TH1 Draw method, calls setDrawOptions()

virtual void DrawPanel();
 overloaded TH1 DrawPanel method, calls setDrawOptions()

virtual TH1* myDrawCopy(Option_t* option="");
 calls TH1 DrawCopy method and setDrawOptions()

4.4 OnlineHistTask class

OnlineHistTask objects are instantiated within an OnlineHistDB object, i.e. a DB transaction, through the *getTask* method.

```
std::string name();
task nameint ndet();
```

number of associated subdetector/subsystems (up to 3)

std::string det(int i);
 name of associated subdetector/subsystems (-1 < i < ndet())

bool runsOnPhysics();
 true if task is configured to run for physics events

bool runsOnCalib();
 true if task is configured to run for calibration events

bool runsOnEmpty();
 true if task is configured to run for empty events

```
• float savingFrequency();
           task saving frequency
         • std::string reference();
           location of latest reference file

    bool setSubDetectors(std::string SubDet1="NULL",

                 std::string SubDet2="NULL",
                 std::string SubDet3="NULL");
           sets the associated subdetector/subsystems. "NULL" unsets the value

    bool addSubDetector(std::string SubDet);

           adds an associated subdetector/subsystems, returning true on success
         • bool setRunConfig(bool RunsOnPhysics,
                 bool RunsOnCalib,
                 bool RunsOnEmpty);
           sets run configuration bits
         • bool setSavingFrequency(float SavingFrequency);
           sets task saving frequency
         • bool setReference(std::string Reference);
           sets the location of latest reference file
OnlineHistPage class
      OnlineHistPage objects are instantiated within an OnlineHistDB object, i.e. a DB transaction, through
      the getPage method.
         • int nh() const;
```

number of histograms on page

- const std::string& name() const; page name
- const std::string& folder() const; page folder name
- const std::string& doc() const; short page description
- bool **setDoc**(std::string Doc); set short page description
- bool **setFolder**(std::string Folder); set page folder name. If not existing, page folder is created.
- OnlineHistogram* declareHistogram(OnlineHistogram* h,

float Cx, float Cy, float Sx, float Sv. unsigned int instance=1);

adds or updates an histogram on the page. Use instance > 1 to use the same histogram more than once. Returns the object attached to page (the input one, or a new copy if a new instance needs to be created), or NULL in case of failure.

```
    OnlineHistogram* addHistogram(OnlineHistogram* h,
float Cx,
float Cy,
float Sx,
float Sy);
```

like declareHistogram, but a new instance is always created

 bool removeHistogram(OnlineHistogram* h, unsigned int instance=1);
 removes histogram from page, or one of its instances, returning true on success

bool removeAllHistograms();
 clean up the page removing all histograms

• void **getHistogramList**(std::vector<OnlineHistogram*> *hlist); fills the hlist vector with pointers to teh histograms attached to this page

 bool getHistLayout(OnlineHistogram* h, float &Cx, float &Cy, float &Sx, float &Sy,

unsigned int instance=1) const;

get the layout of given histogram. returns false if histogram is not found

4.6 OnlineHistDBEnv class

All previous classes derivate from this one, that has a few public members:

- typedef enum H1D, H2D, P1D, P2D, CNT HistType;
- int debug() const;
 get verbosity level (0 for no debug messages, up to 3)
- void setDebug(int DebugLevel); set verbosity level
- int excLevel() const;

exception level: 0 means never throw exc. to client code, 1 means only severe errors (default value), 2 means throw all exceptions. The default value is 1, meaning that exceptions are thrown only in case of severe DB inconsistency. All other errors, e.g. syntax errors, can be checked from the method return values and from the warning messages on the standard output. exception can catched using *catch(SQLException ex)*

void setExcLevel(int ExceptionLevel);

Note that the debug and exception levels defined for the OnlineHistDB object are propagated to all new objects created through the *getPage* and *getHistogram* methods.

5 Code Example

```
#include <OnlineHistDB/OnlineHistDB.h>
int main ()
{
```

Open DB transaction:

```
OnlineHistDB *HistDB = new OnlineHistDB(PASSWORD,
OnlineHistDBEnv_constants::ACCOUNT,
   OnlineHistDBEnv_constants::DB);
bool ok=true;
```

Declare the features of your task

```
ok &= HistDB->declareTask("EXAMPLE","MUON","GAS","",true,true,false);
OnlineHistTask* mytask = HistDB->getTask("EXAMPLE");
if (mytask)
  mytask->setSavingFrequency(3.5);
```

Declare some histograms (this is not normally needed for histograms handled by the Online system)

```
if (ok) {
  string ServiceName="H1D/nodeMF001_EXAMPLE_01/SafetyCheck/Trips";
  HistDB->declareHistByServiceName(ServiceName);
  ServiceName="H1D/nodeMF001_EXAMPLE_01/SafetyCheck/Trips_after_use_of_CRack";
  HistDB->declareHistByServiceName(ServiceName);
  ServiceName="H2D/nodeMF001 EXAMPLE 01/OccupancyMap/Hit Map $Region M1R1";
  HistDB->declareHistByServiceName(ServiceName);
  ServiceName="H2D/nodeMF001_EXAMPLE_01/OccupancyMap/Hit_Map_$Region_M1R2";
  HistDB->declareHistByServiceName(ServiceName);
  ServiceName="H2D/nodeMF001_EXAMPLE_01/OccupancyMap/Hit_Map_$Region_M3R1";
 HistDB->declareHistByServiceName(ServiceName);
  // alternative declaration not using DIM Service Name
 HistDB->declareHistogram("EXAMPLE", "Timing", "Coincidences", OnlineHistDBEnv::H1D);
 HistDB->declareHistogram("EXAMPLE", "Timing", "Time_of_flight", OnlineHistDBEnv::H1D);
  // DIM Service Name can be specified afterwards
 OnlineHistogram* thisH = HistDB->getHistogram("EXAMPLE/Timing/Time_of_flight");
   if(thisH)
   thisH->setDimServiceName("H1D/nodeA01_Adder_01/EXAMPLE/Timing/Time_of_flight");
  ok &= HistDB->sendHistBuffer(); // needed to send histogram buffer to DB
}
```

Now declare an histogram to be produced at analysis level by some algorithm, and an automatic check to be performed on it (the declaration of algorithms should be normally done by the developers of analysis library)

```
HistDB->declareCreatorAlgorithm("Subtraction",2,OnlineHistDBEnv::H1D,0,NULL,
   "bin-by-bin subtraction");

OnlineHistogram* s1=HistDB->getHistogram("EXAMPLE/SafetyCheck/Trips");
OnlineHistogram* s2=HistDB->getHistogram("EXAMPLE/SafetyCheck/Trips_after_use_of_CRack");
OnlineHistogram* htrips=0;
std::vector<OnlineHistogram*> sources;
if(s1 && s2) {
   sources.push_back(s1);
   sources.push_back(s2);
   htrips=HistDB->declareAnalysisHistogram("Subtraction",
   "Trips_due_to_CRack",
   sources);
}
```

```
std::string mypar[1]={"Max"};
 bool algok=HistDB->declareCheckAlgorithm("CheckMax",1,mypar,
       "Checks all bins to be smaller than Max");
 if (htrips && algok) {
   std::vector<float> warn(1,100.);
   std::vector<float> alarm(1,500.);
  htrips->declareAnalysis("CheckMax", &warn, &alarm);
Now create a page and edit the display options of its histograms.
 OnlineHistogram* h1=HistDB->getHistogram
   ("EXAMPLE/OccupancyMap/Hit_Map_$Region_M1R1");
 OnlineHistogram* h2=HistDB->getHistogram
   ("EXAMPLE/OccupancyMap/Hit_Map_$Region_M1R2");
 OnlineHistogram* h3=HistDB->getHistogram
   ("EXAMPLE/OccupancyMap/Hit_Map_$Region_M3R1");
 if (h1 && h2 && h3) {
   std::string hcpar[2]={"w1","w2"};
   algok = HistDB->declareCreatorAlgorithm("Weighted mean",
   OnlineHistDBEnv::H1D,
   2,
  hcpar,
"weighted mean of two histograms with weights w1 and w2");
   sources.clear();
   sources.push_back(h1);
   sources.push back(h2);
   std::vector<float> weights(2,1.);
  weights[1]=0.5;
   if(algok) HistDB->declareAnalysisHistogram("Weighted mean",
      "Silly plot",
      sources,
      &weights);
   OnlineHistPage* pg=HistDB->getPage("My Example Page", "Examples/My examples");
   if(pg) {
     pg->declareHistogram(h1,0.,0.,0.5,0.5);
     pg->declareHistogram(h2,0.,0.5,0.5,0.5);
     pg->declareHistogram(h3,0.5,0.5,0.5,0.4);
     int lc=2, fs=7, fc=3;
     float ymax=20000.;
     h1->setDisplayOption("LINECOLOR",(void*) &lc);
     h1->setDisplayOption("FILLSTYLE",(void*) &fs);
     h1->setDisplayOption("FILLCOLOR",(void*) &fc);
     h1->setDisplayOption("YMAX",(void*) &ymax);
     h1->dump();
     // second instance of h1
     OnlineHistogram* newh = pg->declareHistogram(h1,0.5,0.,0.5,0.4,2);
     vmax = 200000.;
     newh->setDisplayOption("YMAX",(void*) &ymax);
```

```
newh->unsetDisplayOption("LINECOLOR");
    newh->dump();
   }
 }
Now display the list of pages with their histograms
 std::vector<string> folders;
 std::vector<string> pages;
 std::vector<OnlineHistogram*> histos;
 int nfold=HistDB->getPageFolderNames(folders);
 int i,j,k;
 for (i=0;i<nfold;i++) {</pre>
  cout << "Folder " << folders[i] <<endl;</pre>
  pages.clear();
  int np=HistDB->getPageNamesByFolder(folders[i],pages);
  for (j=0; j< np; j++) {
    cout << " Page " << pages[j] <<endl;</pre>
    histos.clear();
    int nh=HistDB->getHistogramsByPage(pages[j],histos);
    for (k=0; k< nh; k++) {
      cout << "
                         Histogram " << histos[k]->name() <<endl;</pre>
   }
 }
and the lists of subsystems, tasks, and algorithms:
 std::vector<string> mylist;
                                      -----"<<endl;
 cout << "-----
 int nss=HistDB->getSubsystems(mylist);
 for (i=0;i<nss;i++) {
  cout << "Subsys "<<mylist[i]<<endl;</pre>
 mylist.clear();
 cout << "----"<<endl;
 nss=HistDB->getTasks(mylist);
 for (i=0;i<nss;i++) {
  cout << "Task "<<mylist[i]<<endl;</pre>
 mylist.clear();
 cout << "----"<<endl;
nss=HistDB->getAlgorithms(mylist);
 for (i=0;i<nss;i++) {
  cout << "Algorithm "<<mylist[i]<<endl;</pre>
finally commit changes to the DB if there were no errors
 ok &= HistDB->sendHistBuffer();
 if (ok)
  HistDB->commit();
 else
  cout << "commit aborted because of previous errors" <<endl;</pre>
HistDB->setDebug(3); // close transaction verbosely
delete HistDB;
}
```

6 References Date: July 17, 2007

6 References

- [1] LHCb Commissioning Group, "Histogramming Framework", EDMS 748834
- [2] "Histogram DB and Analysys Tools for Online Monitoring", EDMS 774740