

ALEXA BASURTO FLORES

Engineer in Computer Science and Technology

I am a software engineer passionate about creating innovative solutions and using technology to make a positive impact on people's lives. I have 4 years of experience with programming, mainly in C++, C#, and python, and creating technological solutions with multidisciplinary teams.

 www.linkedin.com/in/Alexa-BF  alexa.basurto@me.com  <https://github.com/AlexaBF>  Cuernavaca, Morelos, México.

SKILLS

C++ Jr. - 4 years

Python Jr. - 3 years

C# Jr. - 2 years

Unity - 2 years

MySQL - 2 years

Kotlin Jr. - 1 year

EXPERIENCE

Backend and testing

BAMX | FEB 2022 - JUN 2022

- Digitize and speed up the process of recollection of the food bank in Morelos through a web page.
- Create API endpoints, test the API with Jest, and verify the web page is performing correctly utilizing a web driver.
- Tools: JavaScript, Selenium, Jest, git, Github, and Figma.

Game Development

PROJECT KAMA-KART | OCT 2021 - DEC 2021

- Develop a video game where the user interacts with AI serving as a moderator to keep the AI satisfied.
- Designing and implementing the menu UI and sound effects of the game.
- Tools: C# and Unity.

Mobile Development

BAMX | AUG 2021 - OCT 2021

- Implement a mobile app for android users to digitize and facilitate the recollection of donated products to the food bank in Morelos.
- Designing the templates for each page and programming the app.
- Tools: Kotlin, Android Studio, Figma, git, and Github.

Game Development

MINSAIT | FEB 2021 - JUN 2021

- Develop a video game that evaluates the soft skills of an eligible candidate for a job in MINSAIT.
- Game design, programming of game functions, and score design for the three soft skills (working under pressure, problem-solving, and ethics, trust & values).
- Tools: C# and Unity.

IoT Sensor Reading

PROJECT AMK | AUG 2020 - DEC 2020

- Monitor a plant's humidity, temperature, and sun exposure through a web page.
- Read the values registered in the sensors attached to the plant and send them to the web page for better visualization.
- Tools: Arduino, ESP32, Freeboard, and Tinkercad.

EDUCATION

Instituto Tecnológico de Monterrey

Morelos, Cuernavaca | AUG 2019 - JUN 2023

- B.S. in Computer Science and Technology.
- Varsity soccer.

LANGUAGES

• Spanish Native.

• English High-Intermediate.

INTERESTS

XR Technologies

Tech in Entertainment

Video Game Engines

SCRUM strategy

IoT

Mobile App Development