Documentation For Sphere Class

- Create 3 Files: Sphere.cpp, Sphere.h
  & Source Sphere Project.cpp

User Requirements

Enter the radius for a sphere (inches): [   ]

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Surface Area: [   ]

Volume: [   ]

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Software Requirements

Sphere Class

private: radius

public: getRadius returns double

Set Radius, par is radiusPar

Constructor, default

Constructor, par → radius Par

calc SurfaceArea

calc Volume