

# **Session 3**

## **Hashing and Matrix**



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01

## Introduction to Hashing



# ● Definition and Purpose of Hashing

**01**

Hashing is a process of converting input data (of any size) into a fixed-length value, typically called a hash code or hash value.

**02**

To enable fast data retrieval, comparison, or verification.

**03**

Ensures that data is mapped efficiently for storage and access.



## ● Real world Applications of Hashing



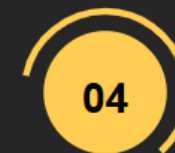
**Password Storage** Securely stores passwords by hashing them so that the original password is not directly saved.



**Data Indexing** Quickly locates records in large databases using hash tables.



**Blockchain** Ensures data integrity and links blocks in a secure manner.



**Check sums** Verifies file integrity during transfers or downloads.



02

## Hash Function



# ● Hash Functions

## Hash Function :

A mathematical function that transforms input into a fixed-size string or number.

## Characteristics :

- **Deterministic:** The same input always produces the same hash.
- **Uniform Distribution:** Distributes data evenly to minimize collisions.
- **Fast Computation:** Efficiently computes the hash value for large datasets.
- **Avalanche Effect:** A small change in input results in a significant change in the hash output.
- **Pre-image Resistance:** Difficult to reverse-engineer the original input from the hash.



## ● Example of Hash Function

- ★ **MD5**: Fast but insecure; used in non-critical checksums.
- ★ **SHA-1**: Deprecated due to vulnerabilities but widely used historically.
- ★ **SHA-256**: Part of the SHA-2 family; secure and widely used in cryptography.





# 03

## Applications of Hashing



# Applications of Hashing

## Data Structures:

- **Hash Tables:** Store key-value pairs for fast lookups, like in dictionaries or associative arrays.
  - **Example:** HashMap in Java, dict in Python.

## Cryptographic Hashing:

- Ensures data integrity and security.
- Used in:
  - **Password Hashing:** Stores hashed passwords with added salts.
  - **Digital Signatures:** Verifies the authenticity of data.

## File Integrity Verification:

- Hashes verify that files have not been altered during transfers or downloads.
  - **Example:** Using SHA-256 checksums for software installations.



# Applications of Hashing

## Blockchain and Cryptocurrency:

- Hashing links blocks securely in a blockchain.
- Ensures immutability and data integrity.

## Load Balancing:

- Hashing distributes requests to servers in a balanced way.
  - Example: Consistent hashing in distributed systems.

## Caching Mechanisms:

- Hashes identify cached items efficiently in web applications.



# 04

## Hash Collisions



# Hash Collisions

## What Are Hash Collisions?

- Occurs when two different inputs produce the same hash value.
- This is an inherent limitation of hash functions since the input space is infinite, but the output space is finite.

## Why Do They Occur?

- Poor design of hash functions.
- The fixed size of hash output.



# Methods to Resolve Hash Collision

- **Chaining** : Uses linked lists to store multiple values in the same bucket.
- **Open Addressing** :
  - **Linear Probing**: Searches the next available slot.
  - **Quadratic Probing**: Uses a quadratic formula to find the next slot.
  - **Double Hashing**: Uses a secondary hash function to find the next slot.



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## Types of Hashing



# Types of Hashing

## 1. Static Hashing:

- The size of the hash table is fixed.
- Simple but may lead to wasted space or excessive collisions.

### Advantages:

- ❖ Simple to implement.
- ❖ Predictable memory usage.

### Disadvantages:

- ❖ May result in **wasted space** if the table is too large.
- ❖ Can lead to **excessive collisions** if the table is too small.





# Types of Hashing

## 2. Dynamic Hashing :

- The hash table **dynamically grows or shrinks** as the number of elements changes.
- Useful for applications where the data size is unpredictable.

### Advantages :

- ❖ Reduces wasted space.
- ❖ Handles **load factor** issues dynamically.

### Disadvantages :

- ❖ Slightly more complex to implement.
- ❖ Overhead of resizing or maintaining additional structures.

### Types :

- **Extendible Hashing**: Dynamically adjusts the table size using directory pointers.
- **Linear Hashing**: Increases table size incrementally without rebuilding the entire structure



06

## Hashing in Data Structures



# Hash Tables and their Efficiency

- A **hash table** is a data structure that uses a **hash function** to map keys to indices in an array for efficient data storage and retrieval.
- **Efficiency:**
  - **Average Case:**  $O(1)$  time for insert, search, and delete operations, thanks to direct indexing using hash codes.
  - **Worst Case:**  $O(n)$  when many keys collide (mapped to the same bucket) and are stored in a linked list or tree structure.

## Example (Java):

Suppose we store student IDs as keys and names as values.

```
HashMap<Integer, String> studentMap = new HashMap<>();  
studentMap.put(101, "Alice");  
studentMap.put(102, "Bob");  
studentMap.put(103, "Charlie");
```

To find "Alice," the hash function computes an index based on **101**, allowing instant access.



# HashMap

## What is a Map?

- A data structure for storing **key-value pairs**.
- **Key**: Unique identifier.
- **Value**: Data or details associated with the key.

## Key Features

- **Fast Lookups**: Average time complexity  **$O(1)$**  for insertion, deletion, and search.
- **Unique Keys**: No duplicate keys; values can repeat.
- **Dynamic Size**: Grows or shrinks as entries are added or removed.



# Properties

- Keys CANNOT repeat, has to be unique
- INSERT not possible if the key already exists
- UPDATE Value for a Key
- DELETE based on Key
- POSITION doesn't matter
- SEARCH based on Keys (generally, this is more optimal) or values
- SORT - may be sorted based on Key



# HashMap

## 1. In Java

- Implements a hash table for storing **key-value pairs**.
- Keys must be unique, and values can be duplicate.
- Handles collisions using **chaining** (linked lists or trees in modern Java).

### Example:

```
HashMap<String, Integer> ageMap = new HashMap<>();  
ageMap.put("John", 25);  
ageMap.put("Jane", 30);  
System.out.println(ageMap.get("John")); // Output: 25
```

## 1. In Python

- **dict**: A dictionary for key-value storage.

### Example:

```
age_map = {"John": 25, "Jane": 30}  
print(age_map["John"]) # Output: 25
```



# HashSet

## 1. In Java :

- Internally uses a **HashMap** to store **unique elements**.
- Does not allow duplicate values.

### Example:

```
HashSet<String> colors = new HashSet<>();  
colors.add("Red");  
colors.add("Blue");  
colors.add("Red"); // Duplicate, ignored  
System.out.println(colors); // Output: [Red, Blue]
```

## 1. In Python :

**set:** A collection for unique elements.

### Example

```
colors = {"Red", "Blue", "Red"} # Duplicate ignored  
print(colors) # Output: {'Red', 'Blue'}
```





## Custom Hash Functions

- Custom hash functions are useful when keys are **complex objects** (e.g., a combination of multiple fields).
- A good hash function:
  - Ensures uniform distribution of hash values.
  - Avoids collisions as much as possible.





## CRUD Operations

- `set(key, value)`: Adds a new key-value pair to the map or updates the value of an existing key.
- `get(key)`: Returns the value associated with the specified key, or undefined if the key is not found in the map.
- `has(key)`: Returns a boolean indicating whether the specified key is present in the map.
- `delete(key)`: Removes the key-value pair associated with the specified key from the map.
- `clear()`: Removes all key-value pairs from the map.



**07**

**Activity 1**



# Activity 1

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</> [Intersection of Two Arrays](#) - In Session

</> [Single Number](#)

</> [Find Distinct Elements](#)

</> [Union of Arrays with Duplicates](#)

