# PEGASI SDK Integration Description Document (world\_base version 3.4)

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## 1. Simple Introduction

Overseas version 3.4 , Only include Native Native Banner and Native Interstitial Ads formats.

## 2. Runtime Environment

The minimum support version is android 2.3

## 3. Integration PEGASI SDK

Please copy cmadsdk\_world\_base\_V3.4.1.arr file to libs of project,add code to Gradle script。

```
repositories {
    flatDir {
        dirs 'libs'
    }
    dependencies {
        compile(name: 'cmadsdk_world_base_V3.4.1', ext: 'aar')
}
```

## 4. Configuration AndroidManifest.xml

#### 4.1.Add Permission

```
<uses-permission android:name="android.permission.READ_EXTERNAL_STORAGE" />
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE" />
<uses-permission android:name="android.permission.INTERNET" />
<uses-permission android:name="android.permission.ACCESS_WIFI_STATE" />
<uses-permission android:name="android.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permission.access.permis
```

#### 5. Initialize SDK

It is strongly recommended that initialization in the onCreate method of

Application. For example:

```
@Override
public void onCreate() {
    super.onCreate();
    //The first parameter : Context
    //The second parameter: Mid(the identifier of the app, the first four numbers of posid)
    //The third parameter : product channel id (can be null)
    CMAdManager.applicationInit(this, "Your Appld", "You channel ID");
}
```

## 6. Integration Native Ad Code

#### 6.1 Load And Show Ad

primary code load Ad for example(see demo of NativeAdSampleActivity):

```
// The first parameter : Context
// The second parameter: Posid
NativeAdManagerMini nativeAdManagerMini = new NativeAdManagerMini(this, "Your posid");
//set callback interface
nativeAdManagerMini.setNativeAdListener(new INativeAdLoaderListener() {
            @Override
            public void adLoaded() {
                   //get ad
                   INativeAd ad = nativeAdManagerMini.getAd();
                   if (ad == null) {
                        return;
                    }
                   //Initialize the ad layout, the layout should be customed by youself
                   View mAdView = View.inflate(MainActivity.this,"Your Ad layout", null);
                   //Bind the ad with the mAdView
                   //notice: this step is necessary, if don't, click of the ad will not effective.
                   //unregisterView should be used when the ad no need to show.
                   ad.registerViewForInteraction(mAdView);
                   if (mAdView != null) {
                      // remove old mAdView
                      nativeAdContainer.removeView(mAdView);
                    }
                   //add the mAdView into the layout of view container.
                   //(the container should be prepared by youself)
                   nativeAdContainer.addView(mAdView);
           }
         @Override
         public void adFailedToLoad(int i) {
           // load failed
        }
```

```
@Override
    public void adClicked(INativeAd ad) {
        //ad clicked
    }
});
//start load Ad
nativeAdManagerMini.loadAd();
```

if you want to display Ad:

nativeAdManagerMini.showAd();

## 6.2 The Main APIs for Native Ad

## com.cmcm.adsdk.native ad. Native AdManager Ex

Methodology	Method Introduction	
NativeAdManagerMini(Context context, String posid)	NativaAdManagerMini construct function	
setNativeAdListener(INativeAdLoaderListener listener)	set callback interface	
loadAd()	concurrent load ads	
preloadAd()	sequence load ads	
getAd()	get ads	

#### com.cmcm.baseapi.ads.INativeAd

Methodology	Method Introduction		
getAdtitle()	ad title		
getAdBody()	ad description		
getAdlconUrl()	ad icon url		
getAdCoverImageUrl()	ad background picture Url		
getAdCallToAction()	ad button text		
getAdStarRating()	ad star score (can be null)		
getAdSocialContext()	ad download amount or website (can be		
	null)		
hasExpired()	check ad expired (true mean expired)		
isDownloadApp()	check download type app		
isDownLoadApp()	(true: yes false: no null: no information)		
setImpressionListener(ImpressionListener listener)	set callback after SDK ad impression		
	report		
registerViewForInteraction(View view)	bundle ad view with ad itself(requested)		
unregisterView()	unbundling ad view with ad		
	itself(requested)		

## 7. Integration Banner Ad Code

#### 7.1 Load And Show Banner Ad

primary code for example(see demo of BannerSampleActivity):

```
//Parameter : Context
CMNativeBannerView bannerView = new CMNativeBannerView(this);
//Set banner Size (requested)
bannerView.setAdSize(CMBannerAdSize);
//Set posid (requested)
bannerView.setPosid(mAdPosid);
//set callback listener
bannerView.setAdListener(new CMBannerAdListener() {
    @Override
     public void onAdLoaded(CMAdView ad) {
           //after load success and need to display ad must invoke this method
           cmNativeBannerView.prepare();
           mLinearLayout.removeAllViews();
           //load success ,get bannerView and add to your View container.
           mLinearLayout.addView(ad);
     }
    @Override
    public void adFailedToLoad(CMAdView ad, int errorCode) {
             //load failed
    }
    @Override
    public void onAdClicked(CMAdView ad) {
            //Ad Clicked
});
//start load ad
bannerView.loadAd();
```

when Activity destory, suggest destory bannerView

```
@Override
protected void onDestroy() {
    super.onDestroy();
    if(cmNativeBannerView != null){
        cmNativeBannerView.onDestroy();
    }
}
```

## 7.2、The Main APIs for Native Banner

#### com.cmcm.adsdk.banner.CMNativeBannerView

Methodology	Method Introduction	
setPosid(String posid)	Set ad position id	
setAdSize(CMBannerSize size)	Set banner size	
setAdListener(CMBannerAdListener	Set banner callback interface	
listener)		
loadAd()	downloading ad	
propare()	after the success of the load needs to display	
prepare()	ads invoke this method	

#### com.cmcm.adsdk.banner.CMBannerAdSize

Parameter Name	Parameters Description	
CMBannerAdSize.BANNER_320_50	320 * 50 size	
CMBannerAdSize.BANNER_300_250	320 * 250 size	

#### com.cmcm.adsdk.banner.CMBannerAdListener

Methodology	Method Introduction
onAdLoaded(CMAdView view)	ad request success
adFailedToLoad(CMAdView view, int error)	ad request failure
onAdClicked(CMAdView view)	ad click

## 8. Integration interstitial Ad Code

#### 8.1 Load And Show Interstitial Ad

primary code for example(see demo of InterstitialAdSampleActivity):

```
//init InterstitialAdManager
//parameter : Context , posid
InterstitialAdManager interstitialAdManager = new InterstitialAdManager(Context, posid)
//set this callback interface if you need callback.
interstitialAdManager.setInterstitialCallBack(new InterstitialAdCallBack() {
                       @Override
                       public void onAdLoadFailed(int errorCode) {
                            //request failed
                       @Override
                       public void onAdLoaded() {
                            / / request success
                       @Override
                       public void onAdClicked() {
                            //ad clicked
                       @Override
                       public void onAdDisplayed() {
                                //ad display
                       @Override
                       public void onAdDismissed() {
                            //click close button that ad destory
                       }
                  });
```

start load InterstitialAd:

```
interstitialAdManager.loadAd();
```

display InterstitialAd:

```
interstitialAdManager.showAd();
```

#### 8.2. The Main APIs for Native Interstitail

#### com.cmcm. adsdk. interstitial. Interstitial AdManager

Methodology	Method Description
loadAd()	ad downloading
showAd()	ad display
setInterstitialCallBack(InterstitialAdCallBack	set callback interface
listener)	
setInterstialOverClickEnable(boolean enable)	set whether the shaded are response or not when
	cliked (no response in default)

#### com.cmcm. adsdk. interstitial. Interstitial Ad Call Back

Methodology	Method Description	
onAdLoaded()	ad request implement	
onAdLoadFailed( )	ad request failure	
ad click	onAdClicked( )	
onAdDisplayed( )	ad display	
onAdDismissed(int errorcode)	click 'close' button to close ad unit	

Note: There is no picture loading function of the SDK, need to add the picture loading function from outside. Please set the load function before sending request of interstitial Ads. Please add the following code at the init:

CMAdManagerFactory.setImageDownloadListener(new MyImageLoadListener());

## 9. Proguard Script

Add the nativeAd proguard script in your proguard script:

-keep class com.cmcm.adsdk.\*\* { \*;}

#### 10. Error Code

ErrorCode	Instruction
10001	lack the settings of the ad position, (perhaps lacks sdk
10001	initialization, or the cloud end closes the ad position)
10002	lacks ad data
10003	internal error
10004	request timeout
10005	There is no this type of advertising