

## **Software Skills**

### **1. Version control & Bug tracking**

- Jira, Mantis, Bugzilla
- Git Version control systems (GitHub, GitLab)
- CI Frameworks, Allure, Report Portal

### **2. Code Editors**

- IntelliJ IDEA, Visual Studio
- Notepad++, Eclipse
- PyCharm, Android studio

### **3. Code Languages**

- Good lvl: Java, HTML, CSS, SQL
- Average lvl: JavaScript, C#, Kotlin
- Base lvl: Python, C++

### **4. Development tools**

- Browser Developer Tools, NPM, Decompile software
- Node JS, NVM, Maven, Gradle

### **5. Virtualization**

- Docker, Virtual Box, Hyper-V

### **6. Testing Tools**

- Selenium, Selenide, JMeter
- Postman, Espresso, Appium
- Jest, Puppeteer, Cypress
- Playwright, Jenkins, Gunit

### **7. Database and Data**

- Dbeaver, Wireshark, Fiddler
- MySQL, MS Access, Aurora

### **8. Cloud dev platforms**

- Azure.net, Amazon AWS
- Team City, Glitch

### **9. OC & General**

- Windows, Linux, Mac, Android advanced user
- Windows, Linux, Android administration tools, VPN
- Hex Editor, Hardware Tuning Soft, Unix Command line, Cmd, Cygwin
- Game creation kits/ studios
- OC modification, hardware images update & install (Windows, Unix, Android, Ios)

### **10. Office & Planning tools**

- Adobe Photoshop, Gimp, Xmind, Adobe Acrobat
- MS Office, Google documents, Google Apps Script

**Other IT skills:**

- Creation Engine (Bethesda), Games testing (Alpha & beta) and modding
- Couple of sites and Android apps created
- 3D modelling, textures
- Scripts & code conflict resolving
- Data & values injectors & net data interception, accounts hacking

**Portfolio & Cases & QA Engineer Diploma located on GitHub platform**

<https://github.com/Alexander-Berg>