```
14.0
          -1.000000x_1 - 1.000000x_2 - 3.000000x_3 - 2.000000x_4 + 3.000000x_5 + 2.000000x_6 + 1.000000x_7
x_8
     4.0
          x_9
     4.0
                                                        -3.000000x_5 -2.000000x_6
          +3.000000x_1 +3.000000x_2 +3.000000x_3
x_{10}
x_{11}
     15.0
                                 -2.000000x_3 + 1.000000x_4 - 3.000000x_5 + 2.000000x_6 - 3.000000x_7
          -2.000000x_1 + 3.000000x_2 - 3.000000x_3 - 1.000000x_4 + 2.000000x_5
                                                                               +1.000000x_7
     4.0
x_{12}
     8.0
          x_{13}
     4.0
          -3.000000x_1 - 1.000000x_2
                                            +3.000000x_4 -1.000000x_5 -1.000000x_6 -1.000000x_7
x_{14}
x_{15}
     1.0
          +2.000000x_1 -2.000000x_2 +1.000000x_3 -3.000000x_4 +2.000000x_5
          -1.000000x_1 -1.000000x_2
                                             -1.000000x_4 - 2.000000x_5 - 3.000000x_6 - 3.000000x_7
    13.0
x_{16}
x_{1\underline{7}}
     3.0
                      +2.000000x_2
                                             -2.000000x_4 + 3.000000x_5 + 3.000000x_6 + 2.000000x_7
     0.0
                                                                    -2.000000x_6 + 1.000000x_7
          -1.000000x_1 - 2.000000x_2 - 1.000000x_3
```

No initialization required –; Proceed to Optimize.

```
x_8
     14.0
          -1.000000x_1 - 1.000000x_2 - 3.000000x_3 - 2.000000x_4 + 3.000000x_5 + 2.000000x_6 + 1.000000x_7
     4.0
          x_9
     4.0
          +3.000000x_1 +3.000000x_2 +3.000000x_3
                                                       -3.000000x_5 - 2.000000x_6
x_{10}
                                 -2.000000x_3 + 1.000000x_4 - 3.000000x_5 + 2.000000x_6 - 3.000000x_7
     15.0
x_{11}
x_{12}
     4.0
          -2.000000x_1 + 3.000000x_2 - 3.000000x_3 - 1.000000x_4 + 2.000000x_5
          8.0
x_{13}
x_{14}
     4.0
          -3.000000x_1 - 1.000000x_2
                                            +3.000000x_4 -1.000000x_5 -1.000000x_6 -1.000000x_7
     1.0
          +2.000000x_1 -2.000000x_2 +1.000000x_3 -3.000000x_4 +2.000000x_5
                                                                              +2.000000x_7
x_{15}
    13.0
x_{16}
          -1.000000x_1 - 1.000000x_2
                                            -1.000000x_4 - 2.000000x_5 - 3.000000x_6 - 3.000000x_7
     3.0
                     +2.000000x_2
                                            -2.000000x_4 + 3.000000x_5 + 3.000000x_6 + 2.000000x_7
x_{17}
          -1.000000x_1 -2.000000x_2 -1.000000x_3
     0.0
                                                                   -2.000000x_6 + 1.000000x_7
 z
```

 x_7 enters and x_9 leaves

```
15.3333333333
                 -1.666667x_1
                                     -4.000000x_3 -3.000000x_4 +2.3333333x_5 +2.666667x_6 -0.3333333x_9
x_8
    1.33333333333
                 x_7
        4.0
                 +3.000000x_1 +3.000000x_2 +3.000000x_3
                                                          -3.000000x_5 - 2.000000x_6
x_{10}
x_{11}
        11.0
                 +2.000000x_1 -3.000000x_2 +1.000000x_3 +4.000000x_4 -1.000000x_5
                                                                               +1.000000x_0
    5.33333333333
                 x_{12}
    5.33333333333
                 +3.333333x_1 - 1.000000x_2 + 1.000000x_3 - 1.000000x_4 + 2.333333x_5 - 4.333333x_6 + 0.666667x_9
x_{13}
    2.66666666667
                 3.6666666667
                                     -1.000000x_3 -5.000000x_4 +0.666667x_5 +1.333333x_6 -0.666667x_9
                 +0.666667x_1
x_{15}
                 +1.000000x_1 -4.000000x_2 +3.000000x_3 +2.000000x_4
                                                                    -5.000000x_6 + 1.000000x_9
x_{16}
        9.0
    5.6666666667
                 -1.333333x_1 + 4.000000x_2 - 2.000000x_3 - 4.000000x_4 + 1.666667x_5 + 4.333333x_6 - 0.666667x_9
x_{17}
                 -1.666667x_1 - 1.000000x_2 - 2.000000x_3 - 1.000000x_4 - 0.666667x_5 - 1.333333x_6 - 0.333333x_9
    1.33333333333
```

 x_{-1} enters and Final Dictionary Solution: 1.3333333333 Num Pivots: 1