## Solutions, C++ Programming Examination

## 2015-03-21

1. Code to remove negative numbers from a vector v:  $v.erase(remove_if(v.begin(), v.end(), [](int x) { return x < 0; }), v.end());$ Implementation of remove\_if: template <typename ForwardIterator, typename UnaryPredicate> ForwardIterator remove\_if(ForwardIterator first, ForwardIterator last, UnaryPredicate pred) { first = find\_if(first, last, pred); if (first != last) { ForwardIterator it = first; while (++it != last) { if (!pred(\*it)) { \*first = \*it; ++first; } } return first; 2. void make\_swearword(string& s) { string vowels = "aeiouyåäöAEIOUYÅÄÖ"; set<char> vowel\_set(vowels.begin(), vowels.end()); string rep = "@\$!\*#&%"; default\_random\_engine e(time(0)); uniform\_int\_distribution<unsigned> u(0, rep.length() - 1); for\_each(s.begin(),s.end(), [&] (char& c) { if (vowel\_set.count(c) == 1) { c = rep[u(e)]; }}); } 3. class BulgarianSolitaire { friend ostream& operator << (ostream& os, const Bulgarian Solitaire& bs); BulgarianSolitaire(int n);

... fortsätter nästa sida

void move();

private:

};

bool atGoal() const;

vector<int> piles;

```
BulgarianSolitaire::BulgarianSolitaire(int n) {
       default_random_engine e(time(0));
       uniform_int_distribution<unsigned> u1(1, n);
       piles = vector<int>(u1(e), 1);
       uniform_int_distribution<unsigned> u2(0, piles.size() - 1);
       for (int i = piles.size(); i != n; ++i) {
           piles[u2(e)]++;
   }
   bool BulgarianSolitaire::atGoal() const {
       vector<int> sequence(piles.size());
       iota(sequence.begin(), sequence.end(), 1);
       return is_permutation(piles.begin(), piles.end(), sequence.begin());
   void BulgarianSolitaire::move() {
       for_each(piles.begin(), piles.end(), [](int& x) { --x; });
       piles.push_back(piles.size());
       auto end_notempty = remove(piles.begin(), piles.end(), 0);
       piles.erase(end_notempty, piles.end());
   ostream& operator << (ostream& os, const BulgarianSolitaire& bs) {
       copy(bs.piles.begin(), bs.piles.end(), ostream_iterator<int>(os, " "));
       return os;
   }
4. template <typename Container>
   class sort_insert_iterator
       : public iterator<output_iterator_tag, void, void, void, void> {
   public:
       explicit sort_insert_iterator(Container& x) : cont(&x) {}
       sort_insert_iterator& operator=(const typename Container::value_type& value) {
           auto it = cont->begin();
           while (it != cont->end() && *it < value) {</pre>
               ++it:
           cont->insert(it, value);
           return *this;
       }
       sort_insert_iterator& operator*() { return *this; }
       sort_insert_iterator& operator++() { return *this; }
   private:
       Container* cont;
   };
   template <typename Container>
   sort_insert_iterator<Container> sort_inserter(Container& c) {
       return sort_insert_iterator<Container>(c);
   }
```