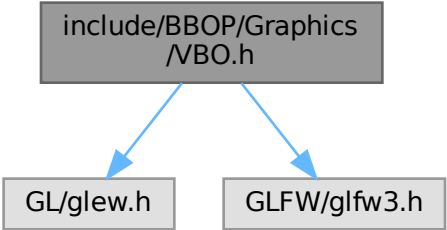


include/BBOP/Graphics
/VBO.h



```
graph TD; A["include/BBOP/Graphics/VBO.h"] --> B["GL/glew.h"]; A --> C["GLFW/glfw3.h"];
```

The diagram illustrates a header file's dependencies. A central box at the top contains the text 'include/BBOP/Graphics/VBO.h'. Two blue arrows originate from the bottom of this box and point downwards to two separate boxes. The left box contains 'GL/glew.h' and the right box contains 'GLFW/glfw3.h'. All boxes have a light gray background and a thin black border.

GL/glew.h

GLFW/glfw3.h