

An Introduction to HPC and Scientific Computing

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Locations and Timetable

Locations

Lectures will be in LR6

Practical sessions will be in the Linux Lab

Timetable

09:30 - 10:30 Morning lecture

10:30 - 11:00 break

11:00 - 12:30 Morning practical

12:30 - 13:30 lunch

13:30 - 14:30 Afternoon lecture

14:30 - 15:00 break

15:00 - 16:30 Afternoon practical

Lectures will be delivered by Wes Armour, Ian Bush, Karel Adamek.

Practical's supervised by Wes Armour, Ian Bush, Karel Adamek, Ania Brown and Jan Novotny.

Lectures

Monday - Here we have three lectures to begin with and finish with a practical session, this is because we'll need to introduce you to several different topics before you can complete a meaningful practical.

Morning lecture:	Introduction to computer architectures.
Morning lecture:	Introduction to the C programming language.
Afternoon lecture:	Introduction to Linux, compilers and build systems.

Tuesday

Morning lecture:	Using repositories and good coding practices.
Afternoon lecture:	A deeper dive into C programming.

Wednesday afternoon

Afternoon lecture:	How to multi-task on CPUs using OpenMP.
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Thursday

Morning lecture:	An introduction to the CUDA programming language.
Afternoon lecture:	Scientific Computing using the CUDA programming language part one.

Friday

Morning lecture:	Scientific Computing using the CUDA programming language part two.
Afternoon lecture:	Guest Lecture: Deep learning Demystified - Adam Grzywaczewski
NVIDIA.	

Practical Sessions

Monday - Here we have one practical in the afternoon.

Afternoon Practical: Linux, compiling C code and using Make.

Tuesday

Morning Practical: Practical examples of using repositories for your projects.

Afternoon Practical: Practical examples using the C programming language.

Wednesday Afternoon

Afternoon Practical: Practical examples of using OpenMP on GPUs.

Thursday

Morning Practical: Practical examples of the CUDA programming language.

Afternoon Practical: Advanced examples of CUDA programming part one.

Friday

Morning Practical: Advanced examples of CUDA programming part two.

Afternoon Practical: Finishing up.