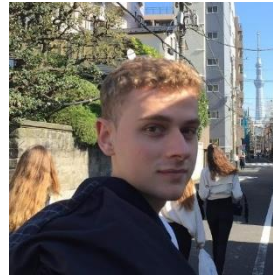


# ALEXANDER AMEYE

I am eager to learn and have an entrepreneurial spirit. I want to be part of a motivated team and strive for excellence in what I create. I am a dynamic team player and enjoy human connections.



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## EXPERIENCE

### AE / Software engineer

Summer 2021

Worked on the AI powered data intelligence engine 'Adore' as a full-stack software engineer during a summer internship.

**Leveraged Knowledge:** Micro-service-oriented architectures, JavaScript front-end frameworks, Docker, CI/CD, TDD, Scrum

### Master's Thesis / Developer

2020 - 2021

Development of an editor tool facilitating the design and creation of augmented reality experiences in the context of an interactive city tour.

**Leveraged Knowledge:** C#, Mobile AR, UI/UX Design, Project Management, API design

### Freelance / Graphics Programmer

2015 - Present

Designing, creating, and publishing several assets for the Unity Asset Store inside of a highly competitive market segment. Combined with creating commissioned rendering solutions for client studios.

**Leveraged Knowledge:** C#, Shader Programming, UI/UX Design, Community Management, Marketing

### KU Leuven Buddy Project / Buddy

2018 - 2020

I was paired with incoming international students and guided them on a practical and social level.

## LANGUAGES

Dutch | native  
English | fluent  
French | intermediate

## TOOLS

Unity3D, Blender  
Android Studio  
Git, Docker, k8s

## CODE

C#, C++, Java, Rust  
JavaScript, TypeScript,  
CSS  
HLSL

## INTERESTS

Computer graphics

## EDUCATION

### KU Leuven

Leuven, Belgium | 2021 - 2022

Master of Engineering – Computer Science  
Additional year of study

**Relevant Coursework:** Distributed Systems, Comparative Programming Languages, Image Analysis and Understanding, Software Architecture

Leuven, Belgium | 2020 - 2021

Master in Electronics and ICT Engineering Technology - Internet Computing

Thesis - Editor tool for an augmented reality tourist map.

**Relevant Coursework:** Fundamentals of Computer Graphics, Media Processing, Machine Learning

Leuven, Belgium | 2017 - 2020

Bachelor's in Engineering Technology  
Electronics and ICT

### Sungkyunkwan University

Seoul, South Korea | 2019

Erasmus student exchange  
College of Software

**Relevant Coursework:** Computer Networks, Introduction to Computer Architectures, Operating Systems

## RECOGNITION

### Unity Awards 2020 / Best artistic tool

Nominee

In recognition of my asset *Stylized Water For URP*.