ALEXANDROS ARGYRIOU, 29Y

Sr. Software Engineer BEng, MSIS

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SUMMARY

Innovative and full of ideas. Knowledge hunter with **software passion**. In love with **code creation** and **reverse** engineering processes. Self-motivated problem solver, with strong analytical skills, armed with an in-depth **experience on a plethora of cutting edge technologies.** Apart from being involved with software, I love hiking and cycling in my spare time.

EDUCATION

Technological Educational Institute of Western Macedonia

2014 - 2020

- BEng, Informatics Engineering

Kastoria, Greece

- Bachelor Thesis - Hybrid binary voxel map compression based on volume subdivision and run length encoding, without power of 2 limitations. A C++ approach. [http]

2021 - 2022 **Neapolis University**

- MSIS, Master of Science in Information Systems

Pafos, Cyprus

- Master Thesis - Analysis, design and implementation of an enterprise investment decision support system in the cryptocurrency market, based on time-series forecasting and auto-arima models. [http]

EXPERIENCE

Vodafone Senior Software Engineer Dec. 2023 - Present

Athens, Greece

Software Engineer

Jul. 2022 - Dec. 2023

Athens, Greece

- Built from scratch & maintain the new **e-comm platform** for Vodafone Greece. [http]
- Main stack includes Microservices, Jenkins, Spring boot, Quarkus, Docker, Solr, AWS, Kubernetes, Kafka, PostgreSQL, Swagger, Opensearch, ArgoCD.
- Temporary lead the back-end chapter with full responsibility for the development and implementation of the new e-commerce platform. (on chapter lead absence).
- On chapter's behalf presented our way of working with reactive programming using spring & webflux on Devstaff 2023 meeting. [http]
- Supported & Embraced the decision of using Quarkus as our middleware java technology, while explained thoroughly the advantages of compile time augmentation vs.runtime loading especially on cloud environments. [http]
- · Changed the whole development flow from git-flow to Scaled Trunk Based Development [STBD] embracing CI/CD not just I/D. [http]
- Presented a poc in order to demonstrate fully automated CI/CD with github actions [http]. Migrated a huge part of the old jenkins stack onto github's integrated CI/CD platform for vodafone's ecommerce pipeline.
- Implemented various parts of the new e-commerce cloud infra while emphasizing devops skills on aws/eks cluster.
- Provided **continuous knowledge transfer** with **perpetual training** and **mentoring** on junior individuals.
- Documented the whole project using swagger.
- Created a poc focusing on OpenTelemtry usage for Microservices tracing using splunk otel/agent for log/tracing integration. [http]
- Created various sql triggers in order to automate DB processes upon CRUD ops, such as virtual table (view) generation.
- Integrated solr with aws Opensearch in order to provide indexing and searching on a general cluster [document db] available for multiple organization clients. [http]

- Demonstrated and implemented a local aws way of development using localstack aws mock and k8s cluster. [http]
- Implemented an **aspect oriented solution**, **abusing reflection idiom to demonstrate internal spring boot aspects** on the new commerce team. [http]
- Presented a demonstration on how to build your own annotation based web framework using plain Java, called Virtual Octopus Server.[http]
- Interviewed and trained junior/mid developers.

P&I AG Software Engineer Dec. 2020 - Jul. 2022

Ioannina, Greece/Wiesbaden, Germany

- Part of the **payroll engine team**. Developed and maintained various parts of a **multi-million revenue product** using technologies like **Java EE**, **Maven**, **Drools**, **Wildfly**, **Jenkins**, **Git**, **Oracle** & **Postgre SQL**.
- Multi role player. Part of payroll's abstractions team. Developed various containerized APIs in order to expose engine's
 power on any client/project which is interested in it. Mainly use of Spring Boot alongside Spring Rest, Spring HATEOAS
 & Docker.
- Fully developed 2 sub-projects on my own initiative, to make my team's life easier while interacting with legacy code and binary files.
 - * An **IntelliJ plugin** [http], using Java & Gradle which keeps my teammates safe when they want to commit on an older cvs branch, with outdated binary files.
 - * An .xls searcher [http], using Java and Apache POI library, to keep the search process through business rules in excel files, as simple as possible for everyone.
- Responsible for every **new implementation and major refactor** in collective agreements according to law amendments, while trying to comply with proper **oop design patterns**, in order to keep the engine scalable.
- Parametrizing and utilizing **Jenkins** to provide a continuous integration service in order to automate the entire process of loading the latest build.
- Working on both windows & **linux** environments. keeping my code-base up to date using a variety of version control systems, mainly **git**, but also **svn** and **cvs** to update older products.

Hellenic Army Software Engineer Oct. 2019 - Jul. 2020

Evros, Greece

- Provided assistance in software optimization and maintenance of **army's drones micro-controllers in C/C++**, while I was learning interesting networking stuff from my supervisors.
- Developed a fully functional Qt/C++ desktop application [http] for military-files handling, to reduce the searching complexity of valuable information in raw documents.
- Responsible for crucial small parts of **script optimization**, in order to automate the transformation process of income messages in a private network into .xls data.
- Undertook communication systems operator training.
- Honored by army general with an excellent service award.

Dixons Carphone

Nov. 2017 - Apr. 2018

Ioannina, Greece

Electronic Engineer Intern

- Main responsibilities constituted of detecting and solving various problems on electronic devices. Focused on hardware domain, especially on **chipset**, **motherboard** and **graphic cards** restoration.
- Tracked and saved data relevant to restored products on a **unix cli** based application.
- Performed an administration role on a unix cli based supply information system.

TECHNICAL SKILLS

- \rightarrow Very comfortable (Proficient) with: C, C++, Java, SQL
- → Familiar with: Python, JavaScript, PHP, Ruby, Go
- → **Tehnologies/Frameworks/Tools**: AWS, k8s, Git, Github, Gitlab, Java EE, Spring, Srping Boot, Quarkus, Qt, CMake, Maven, Gradle, Jenkins, Postgre SQL, Oracle DB.
- → **preferable OS**: Linux

CERTIFICATES

- → Java & Spring Academy (120hrs) Athens Tech College. [http]
- \rightarrow Developing on AWS. [http]

PROJECTS

- \rightarrow **G. Actions CI/CD** with version auto bump [http]
- → **Compile time augmentation** vs Runtime loading. [http]
- → **Spring AI** api for image generation. [http]
- → Mock AWS development using localstack mock aws with k8s [http]
- → Virtual Octopus Custom **DI Framework**. [http]
- → **High Performance parallel algorithm** implementation, for hyperthreading investigation [http]
- → Fully Responsive crypto calculation Spring Boot REST API [http]
- \rightarrow A **Java Simulation** on how an **Application proxy server works**, while abusing reflection's power. [http]
- → **AI sentiment analysis** and NLP(natural language process) project for over 6.000 "live" tweets about COVID-19 through Twitter's API. [http]
- → Co-Developed a **full-Stack application to manage property repair entries in a civil engineering office** using Spring, Bootstrap & MS SQL Server. [http]
- → (AI/ML) **Decision Tree implementation in C++** using CART(Classification And Regression Trees) supervised learning algorithm. [http]
- → Perceptron Neural Network for "Object" separation. [http]
- \rightarrow A mini sorting "library", C++ approach, using the fastest sorting algorithms compared by sorting speed, in both parallel and serial "environments". [http]
- \rightarrow C++/WinRT AI/ML Computer Vision Project for object detection through Window's AI APIs and SqueezeNet pre-trained deep neural network. (C++ Console Application) / (Gui deployed in Qt/C++). [http]
- \rightarrow Simple TCP Server & Client Implementation in C++/Boost, Java. [http]
- → **Voice Commands**, Recognition and Reply (C#.NET GUI application). [http]
- → A **Modern Shopping Cart** using html, php, bootstrap css framework, and XAMPP. [http]
- → Minimal web application for **real time multi-object recognition and detection through ml5.js** machine learning API and coco-ssd pre-trained model. [http]
- → Simple voice translator app in python alongside IBM's Watson AI light versions for NLP. [http]
- → AI/ML C++ Implementation of k-nearest neighbors supervised learning algorithm. [http]

LANGUAGES

- Greek, (native)
- English, (C2 Proficient)
- German, Basic communication (Through work learning)