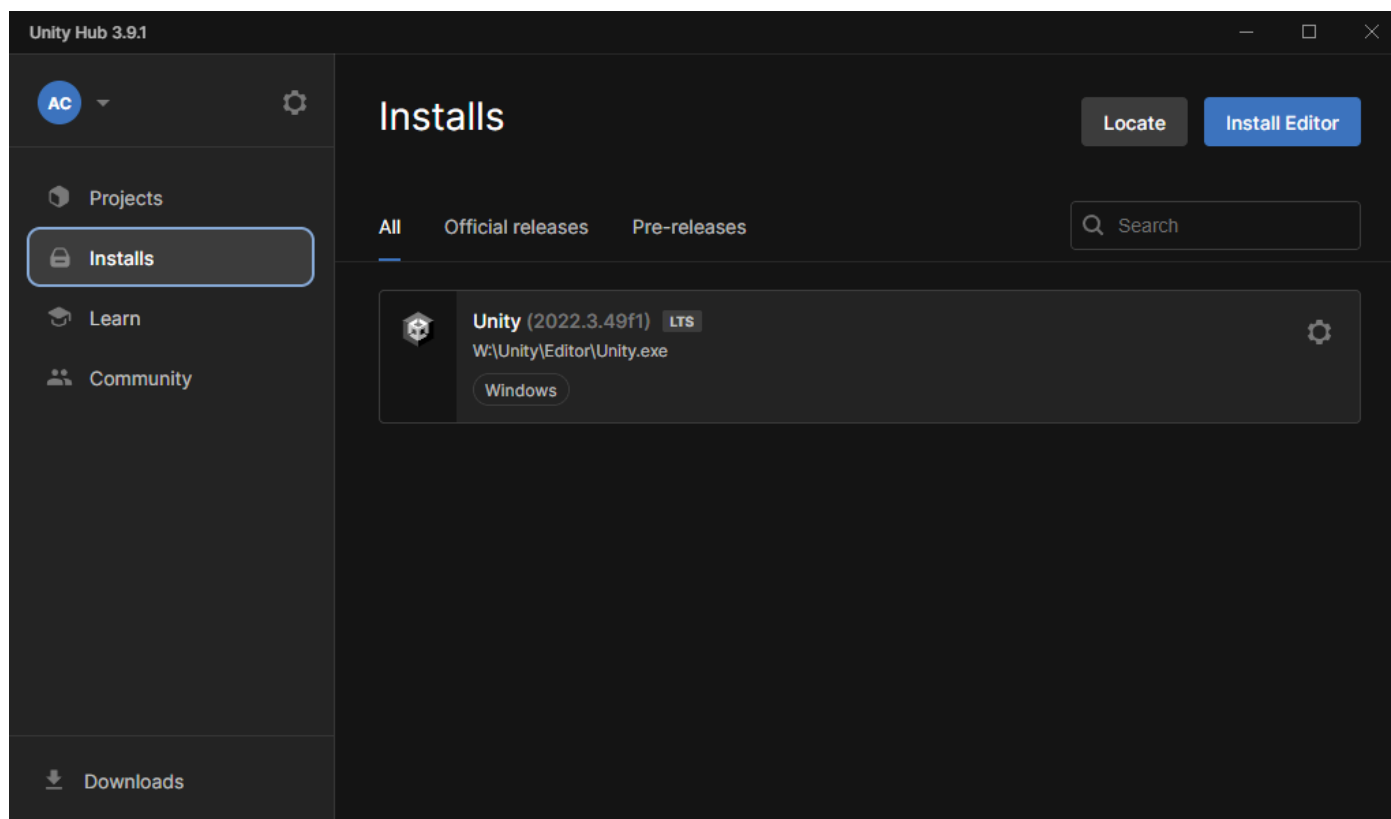


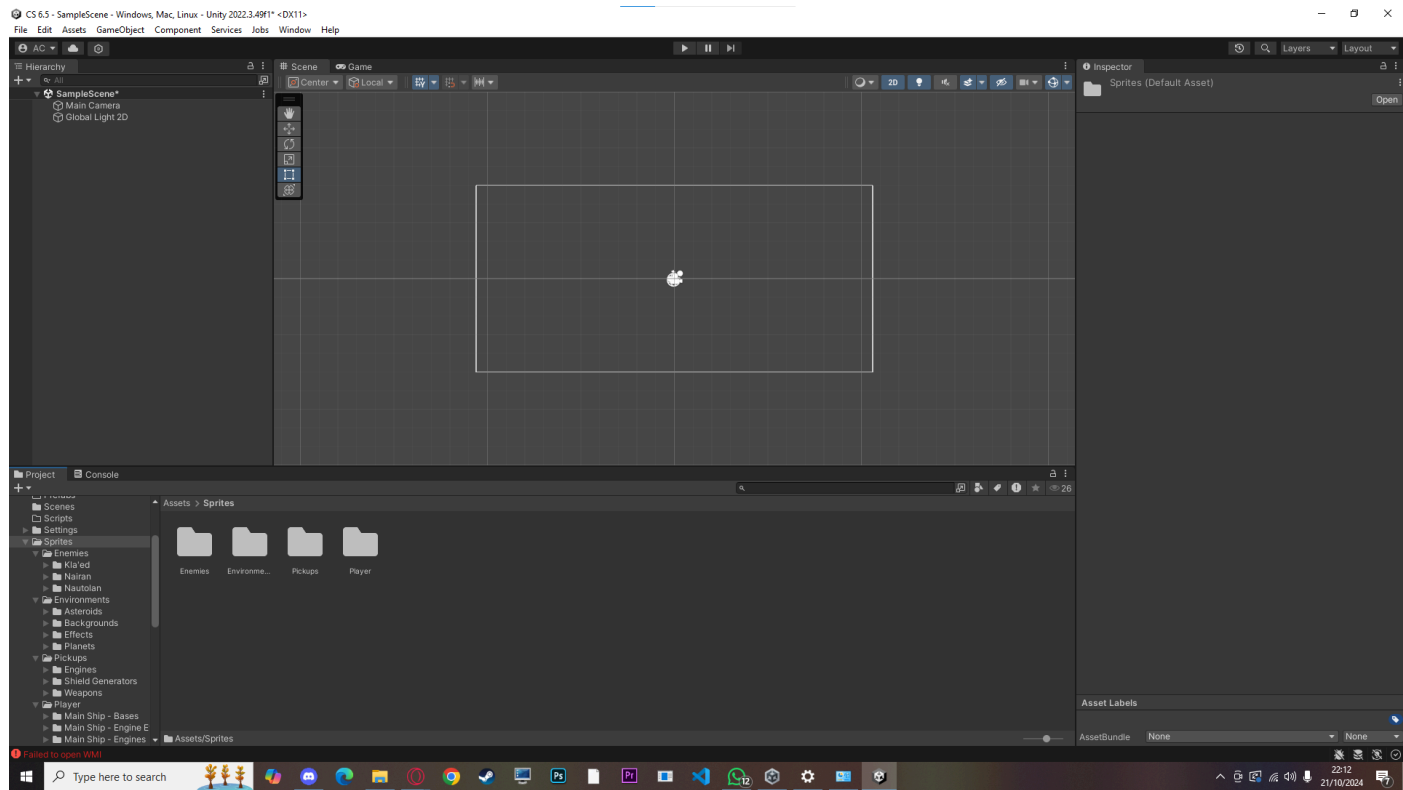
## PRAKTIKUM PEMROGRAMAN BERORIENTASI OBJEK

<b>Nama</b>	Alexander Christhian	<b>No. Modul</b>	6.5
<b>NPM</b>	2306267025	<b>Tipe</b>	CS

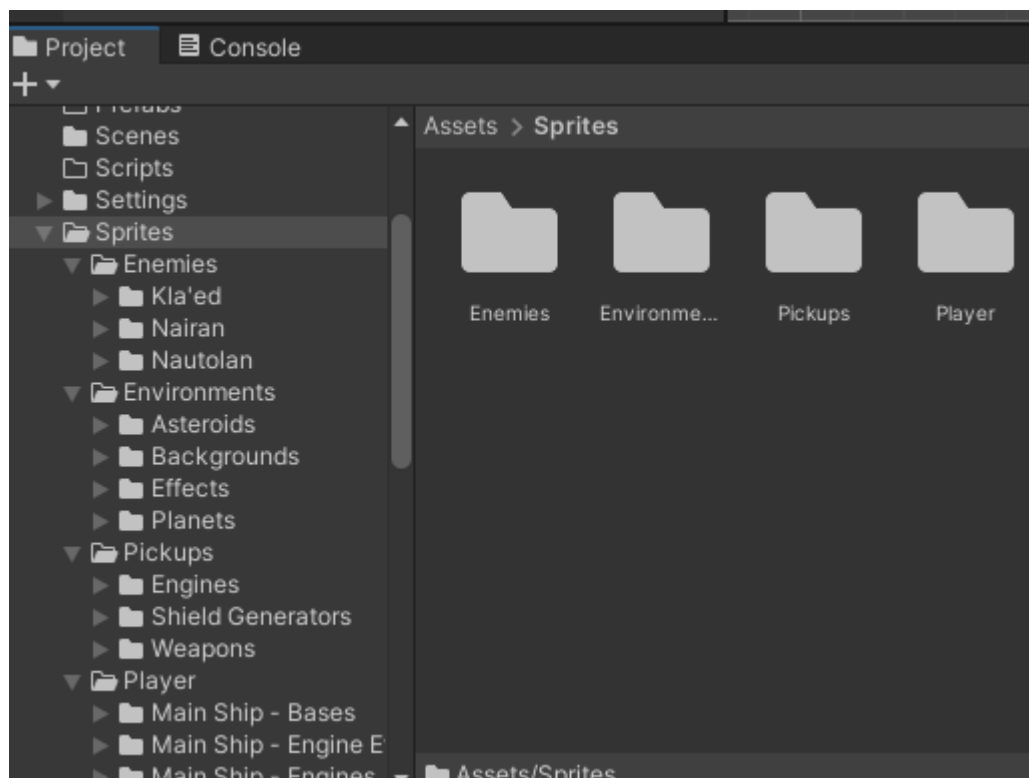
### 1. Hasil Instalasi



## 2. Hasil buka Unity



## 3. Screenshot import Assets



## 4. Screenshot git remote -v

```
PS C:\Users\alexa\Documents\Semester 3\OOP\AlexanderChristhian_OOP_Unity> git remote -v
origin https://github.com/AlexanderChristhian/AlexanderChristhian_OOP_Unity.git (fetch)
origin https://github.com/AlexanderChristhian/AlexanderChristhian_OOP_Unity.git (push)
PS C:\Users\alexa\Documents\Semester 3\OOP\AlexanderChristhian_OOP_Unity>
```