

```
1 package Kuis1_03_Alexander_1F;
2
3 public class ExtraVaganzaltem_03 {
4     String nama;
5     String Category;
6     int stock;
7     int price;
8
9     void TampilExtraVaganzaltem (String nama, String Category, int Stock, int price) {
10         System.out.println("Nama Obat : " + nama);
11         System.out.println("Category Obat : " + Category);
12         System.out.println("Stock Obat : " + Stock);
13         System.out.println("Price Obat : " + price);
14     }
15
16     void nama (String nama) {
17         nama(nama);
18     }
19
20     void Category (String Category) {
21         Category (Category);
22     }
23
24
25     void Obatterjual (int jml) {
26         if (stock > 0) {
27             stock -= jml;
28         }
29         if (stock < 0 ) {
30             stock = 0;
31         } else {
32             System.out.println("Stok habis bang/mbak");
33         }
34     }
35     void gantiharga (int hrgobat) {
36
37         price += hrgobat;
38     }
39
40     void Price (int jmlprice) {
41         stock += jmlprice;
42     }
43
44
45
46
47
48 }
49
50
51
52
```



```
1 package Kuis1_03_Alexander_1F;  
2 class Transactions_03 {  
3  
4 }
```

```

1  package Kuis1_03_Alexander_1F;
2
3  public class ExtraVaganzaltemMain_03 {
4
5
6      public static void main(String[] args) {
7
8          System.out.println("=====");
9          System.out.println("Selamat datang di Apotek");
10         System.out.println("Silahkan pilih menu anda");
11         System.out.println("=====");
12         System.out.println("1. Masukan Data Obat ");
13         System.out.println("2. Tunjukan Harga Obat ");
14         System.out.println("3. Perbarui Harga ");
15         System.out.println("4. Jual ");
16         System.out.println("5. Exit Progrma ");
17         int menu;
18         switch (menu) {
19             case 1:
20
21                 break;
22
23             case 2:
24                 ExtraVaganzaltem_03.TampilExtraVaganzaltem(null, null, menu, menu);
25                 break;
26             case 3:
27
28                 break;
29             case 4 :
30
31                 break;
32             case 5:
33                 System.out.print("=> Konfirmasi Keluar y/n : ");
34                 Object input;
35                 final char exit = ( (Object) input).nextLine().charAt(0);
36
37                 if ((exit == 'n') || (exit == 'N')) {
38                     break;
39                 } else if ((exit == 'y') || (exit == 'Y')) {
40                     System.out.println("Terimakasih Telah Menggunakan Aplikasi Ini");
41                     System.exit(0);
42                 }
43
44                 // break;
45
46             default:
47                 System.out.println("Pilihan Tidak Tersedia");
48         }
49     }
50 }
51 }
52

```

```
=====
Selamat datang di Apotek
Silahkan pilih menu anda
=====
```

1. Masukan Data Obat
2. Tunjukkan Harga Obat
3. Perbarui Harga
4. Jual
5. Exit Progrma

ASUS

Prak 1F 03

master ?1