

CPSC 1160: ASSIGNMENT 7[25 MARKS]

I promise this is the last time you will have to write `assign_obj` class. With the given driver from assignment 6 .Write a `assign_obj.h` file so that the driver file will output the same as assignment 6. You must implement your `assign_obj` class using a **private node struct**. Therefore, `assign_obj` will store the data as a linked list. You must write a destructor, a copy constructor and overload the assignment operator. Your destructor must print DELETE, the copy constructor must print COPY and the overloaded assignment operator must print ASSIGNMENT. See the example on the next page. **You can not hard code your answer.** Note that your assignment, delete and copy statements may differ slightly based on implementation. You must includes the `-fno-elide-constructors` flag compiling your program.

Submissions

Make sure that your code is neat and is well commented

Submit to D2L a zip/archive file containing all the files that are need to compile and run your program.

If you do not zip your file or if you submit the .class files, you will receive ZERO for this lab

(<http://www.wikihow.com/Zip-Files-Together>)