

HANDLE

ROLE			$\overline{}$	REP		$\overline{\ }$
STATS	SA:				#:	$\equiv$
INT	REF	TECH	COOL	ATT	R LUC	K
MA	BODY	EMP				
			RUN	LEAP CAF	IRY LIFT	
ARMOR	ARMO	R TYPE	:			$\overline{\ }$
HEAD	TORSO	R. ARM	L. ARM	R. LE	G L. LE	G
1	2-4	5	6	7-8	9-8	
SAVE	ВТІ			STUN=0 MORTA		STUN=5
		SERIOL		STUN=1 MORTA STUN=2 MORTA		STUN=6 STUN=7
		MORTAL		STUN=3 MORTA		STUN=8
		MORTAL	1	STUN=4 MORTA	6	STUN=9
PRIMARY L	IEAPON D	ATA				
CYBERNETI	re					
O I DEMICE I						
SKILLS						
AMMO	TRACH					
TYPE	TRACK	<u></u>				
ROUNDS						_
MAGS						

NOTES



NOTES
CHARACTER SKETCH

