

# CYBERPUNK

## NPC SHEET

HANDLE

ROLE

REP

STATS

SA:

#:

INT

REF

TECH

COOL

ATTR

LUCK

MA

BODY

EMP

RUN

LEAP

CARRY

LIFT

ARMOR

ARMOR TYPE:

HEAD

TORSO

R. ARM

L. ARM

R. LEG

L. LEG

1

2-4

5

6

7-8

9-8

SAVE

BTM

LIGHT

STUN=8

MORTAL 2

STUN=5

SERIOUS

STUN=1

MORTAL 3

STUN=6

CRITICAL

STUN=2

MORTAL 4

STUN=7

MORTAL 6

STUN=3

MORTAL 5

STUN=8

MORTAL 1

STUN=4

MORTAL 6

STUN=9

PRIMARY WEAPON DATA

CYBERNETICS

SKILLS

AMMO TRACKER

TYPE

ROUNDS

MAGS

## NOTES

[illegible]

NOTES

[illegible]

## CHARACTER SKETCH

100

